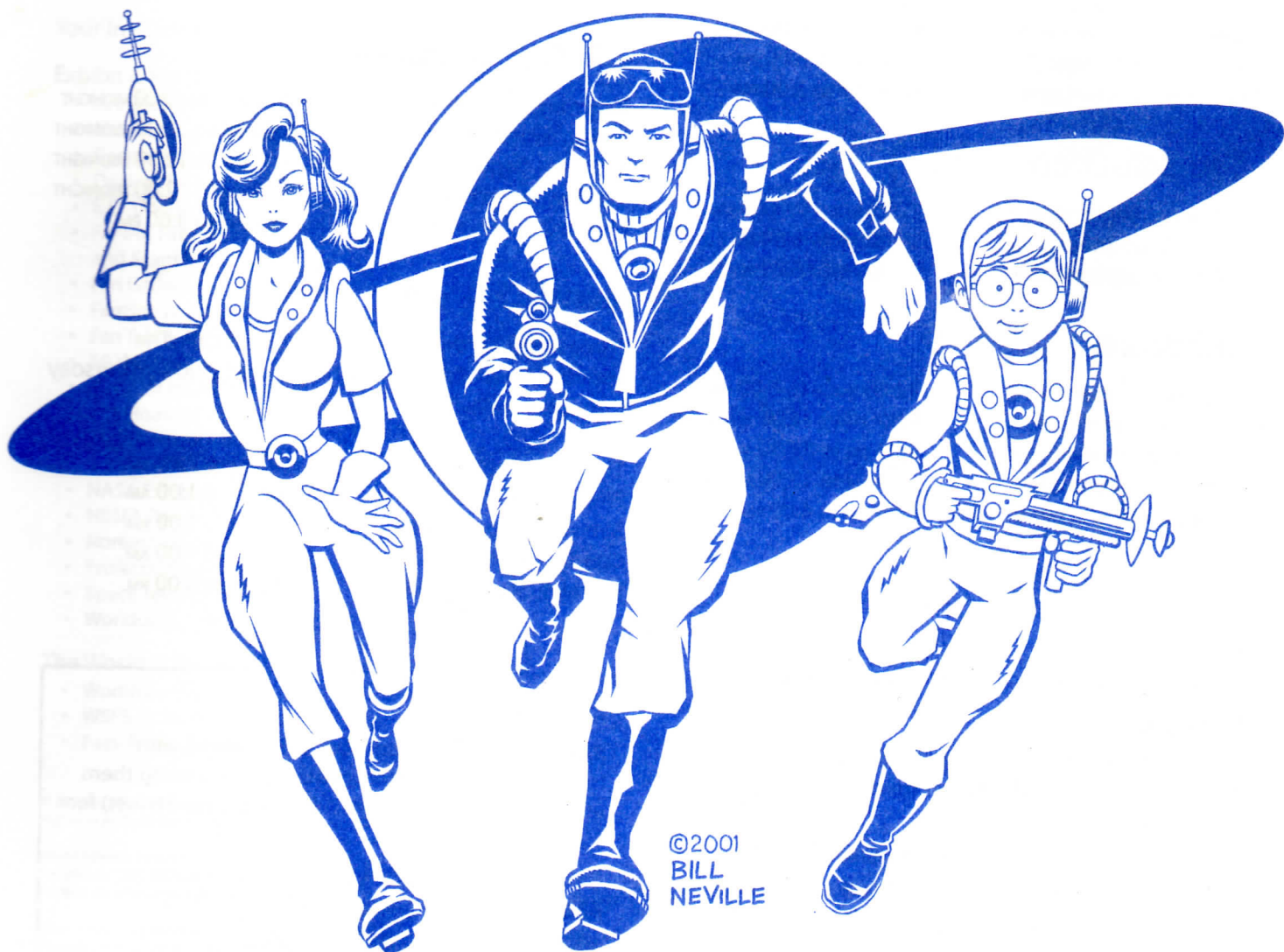


# Noreascon 4

## Convention Guide

The 62<sup>nd</sup> World Science Fiction Convention  
Boston, Massachusetts  
September 2-6, 2004



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# Hours & Times

## Art Show

Thursday, September 2	6:00 PM to 10:00 PM
Friday, September 3	10:00 AM to 10:00 PM
Saturday, September 4	10:00 AM to 10:00 PM
Sunday, September 5	10:00 AM to 2:00 PM

## ConCourse

Thursday, September 2	12:00 NOON to 2:00 AM
Friday, September 3	9:00 AM to 2:00 AM
Saturday, September 4	9:00 AM to 2:00 AM
Sunday, September 5	9:00 AM to 2:00 AM
Monday, September 6	9:00 AM to end of con

## Dealers Room

Thursday, September 2	12:00 NOON to 6:00 PM
Friday, September 3	10:00 AM to 6:00 PM
Saturday, September 4	10:00 AM to 6:00 PM
Sunday, September 5	10:00 AM to 6:00 PM
Monday, September 6	10:00 AM to 3:00 PM

## Site Selection

Thursday, September 2	12:00 NOON to 6:00 PM
Friday, September 3	10:00 AM to 6:00 PM
Saturday, September 4	10:00 AM to 6:00 PM

## Childcare

Thursday, September 2	12:00 NOON to 6:00 PM
Friday, September 3	9:30 AM to 12:00 MIDNIGHT
Saturday, September 4	9:30 AM to 12:00 MIDNIGHT
Sunday, September 5	9:30 AM to 12:00 MIDNIGHT
Monday, September 6	9:30 AM to 4:00 PM

## Events

### Thursday, September 2

Opening Ceremonies	1:00 PM
First Night	7:00 PM

### Friday, September 3

The Time Machine— Guest Interviews and the 1953 Retro Hugo Awards	8:00 PM
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### Saturday, September 4

Terry Pratchett: GoH Speech	11:00 AM
Hugo Awards Ceremony	8:00 PM

### Sunday, September 5

Masquerade	8:30 PM
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### Monday, September 6

Closing Ceremonies	3:00 PM
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## C.M.O.T. Dibbler's

Thursday, September 2	12:00 NOON to 12:00 MIDNIGHT
Friday, September 3	10:00 AM to 12:00 MIDNIGHT
Saturday, September 4	10:00 AM to 12:00 MIDNIGHT
Sunday, September 5	10:00 AM to 12:00 MIDNIGHT
Monday, September 6	10:00 AM to 3:00 PM

## Mended Drum

(Time listed for the end of day is for last call. The Mended Drum itself will stay open until 2:00 AM Thursday through Sunday.)

Thursday, September 2	1:00 PM to 1:00 AM
Friday, September 3	1:00 PM to 1:00 AM
Saturday, September 4	1:00 PM to 1:00 AM
Sunday, September 5	1:00 PM to 1:00 AM
Monday, September 6	1:00 PM to 5:00 PM

### Credits:

Design and layout by Jennifer Pelland and Geri Sullivan, with help beyond imagination from the very best of friends old and new.

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The Lens Family artwork: Bill Neville

Noreascon 4 logo: Geri Sullivan

Minneapolis in '73 logo: Ken Fletcher



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**Important phone numbers**

<b>Noreascon 4 Information</b>	<b>617.347.6378</b>
<b>Sheraton Boston Hotel</b>	<b>617.236.2000</b>
<b>Boston Marriott Copley Place</b>	<b>617.236.5800</b>
<b>Colonnade Hotel</b>	<b>617.424.7000</b>
<b>Radisson Hotel Boston</b>	<b>617.482.1800</b>

FYI: There are no house phones in the Hynes Convention Center; calling the Hynes won't connect you to any N4 activities or members.

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World Science Fiction Society, "WSFS," "World Science Fiction Convention," "Worldcon," "NASFiC" and "Hugo Award" are service marks of the World Science Fiction Society, an unincorporated literary society.

"Noreascon" is a service mark of Massachusetts Convention Fandom, Inc. The Noreascon Four logo uses a picture taken by the Hubble Space Telescope, made available by NASA and STScl.



# Useful Information

## Kaffeeklatsches

Kaffeeklatsches are a way for fans to relax and drink coffee (or tea) with their favorite SF personality; they will take place in the ConSuite. In order to ensure that you can be included, you (not someone else signing up for you!) must sign up, in advance, at Information in the ConCourse in Hall C of the Hynes.

You may sign up for a kaffeeklatsch no more than twenty-four hours in advance of it. (That means that if there is a kaffeeklatsch you want to see at 2:00 PM on Saturday, you will be able to sign up starting at 2:00 PM on Friday.) Signup will continue until all slots are taken (nine per klatsch—we will post information about whether a kaffeeklatsch is closed as soon as this occurs), or until one hour before the klatsch is scheduled. If there are any places left after that time, you can check in with the kaffeeklatsch manager in the ConSuite. If there aren't any spaces left...well, then there aren't any spaces...for anyone.

## Literary Beers

These are opportunities to hang out with people in a bar setting (you must buy your own, sorry!). Literary Beers will take place in the Mended Drum in the ConCourse (and possibly in the Sheraton Bar). Sign-up will be handled the same way as kaffeeklatsches.

## SIGs

A SIG is a Special Interest Group: an opportunity for a bunch of fans interested in almost any topic to get together and talk about it. The convention is setting up some SIGs in advance, but we'll also be happy to create them at-con if you have an idea for one.

To set up a SIG, go to Program Ops (Hynes 308) and ask for help. They'll work with you to locate an available room and time and to work out a brief description of the topic. Program Ops will also send a notice of the SIG to the Newsletter, so it's a good plan to make arrangements *at least* twenty-four hours in advance so there is time for people to find out about it.

## Autographing Rules

If there is a line, there will be a three book maximum per person at a time. In other words, if you have more than three books, you must go to the end of the line after the first three are signed.

## Freebies

Noreascon Four has received special books and promotions to distribute to every member. Most of these are one per member, while supplies last. We will be putting new and interesting items out every day. Please check at the Special Freebies tables in Hall A or other locations announced in the daily newsletter.

## We Need Volunteers!

### Come Early! Stay Late! Help Out!

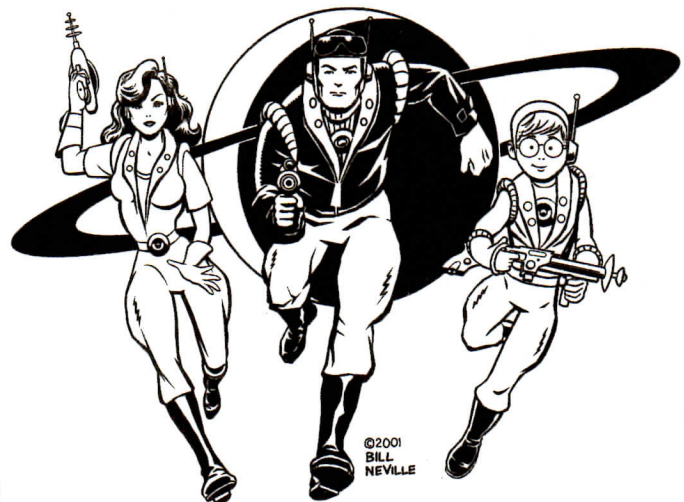
Volunteers can earn double hours for set-up and tear-down time!

Special Prizes awarded during Noreascon for Volunteers who work over 20 hours.

Help is needed Tuesday, August 31, 2004 though Thursday, September 2, 2004 for set-up, and Tuesday, September 7, 2004 through Wednesday, September 8, 2004 for tear down.

Check-in at the Volunteer Desk in the N4 ConCourse at the Hynes Convention Center.

**Thank you!**







# Your Invitation to First Night Noreascon

Thursday Night, 7 pm – 11 pm, Hynes Convention Center  
Costumes and fancy dress encouraged

Please join us for an evening of fun and frolic, as we kick off the convention with First Night Noreascon!

All the details will be in our First Night program, which will be available at Registration and Information, but here are some of the things we're planning.

- Carnival games with silly prizes and giveaways
- Hugo ring toss
- Fortune teller and fish toss
- Vote for the SF author
- Origami and haiku
- SF concentration
- Hands-on theremin demonstration
- Play blackjack (for fun)
- Bounce castle
- Fast and easy games
- Belly dancers
- Juggler
- Learn to juggle three balls in twenty minutes
- Magician
- Face painting
- Balloon animals
- Children's costume corner
- Hall costume posing area
- TAFF/DUFF reception in the Fanzine Lounge
- Contribute to the First Night Times (the First Night one-shot fanzine)
- Filksinging, Pratchett characters, and refreshments in The Mended Drum
- Dancing at the Ankh-Morpork Ball (bring your favorite music)
- Convention souvenirs
- Movie Previews
- Bob Eggleton showing his favorite Godzilla movie, "Godzilla vs. Monster Zero"
- Artist demonstrations
- Cartoon jam
- Pictionary
- William Tenn reading of "On Venus Have We Got a Rabbi"
- Thomas the Rhymer, a musical presentation with Ellen Kushner
- Preview of "The Filkado"
- Fannish Eye for the Mundane Guy
- Ask Dr. Mike
- Live Fancyclopedia
- Punday
- The return of twenty panels an hour
- Terry on trial
- Scene a minute
- Win Tom Galloway's Money
- Open mike poetry reading
- The Very Secret Diaries



## Wireless Access

Free wireless Internet access will be available on the second and third floors of the Hynes Convention Center and in the Con Suite. Exact details on how to access this wireless connection are available at the Information booth in the ConCourse and in the Internet Access area.

## Noreascon Publications

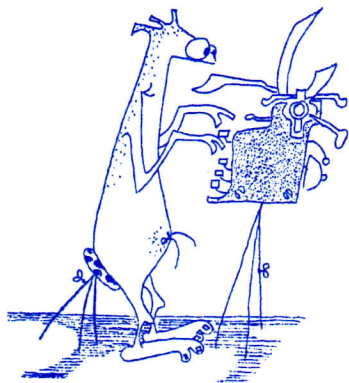
To make your Worldcon experience more enjoyable, Noreascon Four has created a library of publications that we hope will be useful. Before the convention we issued seven *Progress Reports* and *A Guide to the Retro Hugo Awards*.

At Noreascon Four, in addition to this *Convention Guide* (which you have already observed no longer pretends to be a pocket program), you can also get copies of our massive *Souvenir Book* and about fifteen issues of our convention newsletter. There will also be special guides or programs for our major events: *First Night* (Thursday), *The Time Machine*, our Guest of Honor and Retro-Hugo Program (Friday), the *Hugo Awards Program* (Saturday) and the *Masquerade Program* (Sunday).

In addition, several exhibits and activities will have special explanatory or informational brochures available. These will include the Regency Dance and card game consortium, the FANAC Fan History Project, the Noreascon Retrospective Art Exhibit, and the *Children of the Lens*: a special guide to kid's activities at Noreascon Four. Keep an eye out for these and more.

Lastly, there will be *FIRST Night TIMES*, the First Night fanzine created and available at-con and during the rest of Noreascon; another fanzine will be created in the Fanzine Lounge. Be sure to participate and claim your copies.

## Noreascon Four Daily Newspaper



"Your Home Galaxy Newspaper!" At least twice every day, the *Triplanetary Gazette* will be publishing the latest Noreascon Four program updates, news, and reviews. Look for our distribution kiosks in the Hynes and Sheraton. Submissions for the newsletter may be dropped off at the Newsletter Office located in the

ConCourse in Hall C of the Hynes, the distribution kiosk mailboxes, or emailed to [newsletter@noreascon.org](mailto:newsletter@noreascon.org). We welcome your restaurant reviews, party notices, program reviews, Noreascon event promotions, and comments. People interested in volunteering to work on the newsletter should first visit the Volunteer Desk in the ConCourse in Hall C of the Hynes.

## Docent Tours

A docent tour is an informal walking tour of some part of the convention led by someone who has interesting things to say about it. There is no advance sign-up for docent tours—just show up. If too many people want to be a part of a particular tour, we will attempt to schedule a second one later.

## Voodoo Board

You can leave messages for fellow con-goers at the Voodoo Board. Located on the second floor of the Hynes Rotunda, the "board" is made up of several corkboards. The first set contains a pre-printed list of all of the convention attendees who registered in advance (those attendees who pay at the door can manually add their names). The second set is divided up by letters of the alphabet. To leave a message for someone, put a pushpin next to his or her name on the first set of boards, and then tack your folded message up on the second set under the first letter of his or her last name. Be sure to put the person's name on the outside of the note so they know which one is meant for them.

## Policies

### Service Animals

Noreascon Four will permit service animals *only* to accompany members into the convention center or public function areas of the hotels. No other animals are permitted in public convention space.

### Smoking Policy

By Massachusetts and Boston law, no smoking is permitted in the Hynes Convention Center or in the public spaces of the Sheraton Boston and Marriott Copley Place. Smoking is permitted in designated outdoor locations or in private hotel rooms only.

### Weapons Policy

No weapon (or anything that appears to be a weapon) will be permitted in the convention at any time. The Noreascon Committee will be the sole judge of what is or appears to be a weapon. If you violate this policy, you will be asked to leave the convention.



# Exhibits and Social Areas

## Art Show/Print Shop

The Art Show will be located in the Third Floor Ballroom of the Hynes Convention Center. It is a huge, carpeted room, with high ceilings with drop chandeliers. This will be a "lit" show; we will be augmenting the ballroom's normal lighting with additional light sources.

With approximately three hundred panels of flat art and print shop, fifty tables of 3-D art, and a special retrospective art display of "The Best from the Golden Age of Science Fiction Art (1950-1975)", we are expecting to have a spectacular show. The Third Floor Ballroom has approximately 25,000 square feet of space—more than enough to house everything.

The Art Show, including the Print Shop, will be open:

- Thursday: Art Retrospective opens at 12 noon.  
Main Show at 6:00 PM–10:00 PM
- Friday: 10:00 AM–10:00 PM  
Art Show reception: 10:30 PM–1 AM
- Saturday: 10:00 AM–10:00 PM
- Sunday: 10:00 AM–2:00 PM  
(4:00 PM–7:30 PM: pickup and pay only)
- Monday: 10:00 AM–2:00 PM (pickup and pay)

All art will remain on display (except for pieces temporarily removed for voice auction and for prints in the Print Shop that sell out) until the show closes on Sunday at 2:00 PM.

We plan to award ribbons for exemplary work. The Best Artist awards will be given by vote of the attendees. Most of the other awards will be given by a panel of judges.

In the Main Art Show, pieces will be sold by written bid. Only those pieces with the maximum number of written bids (eight) will be sold by voice auction. The Print Shop will sell copies of prints at a fixed price for immediate pick-up.

Before bidding, you must fill out a bidder registration card and obtain a bidder registration number. To register you must present some form of identification and, if under the age of 18 years of age, must have someone with you who is of legal age to guarantee your bids.

Written bidding on all pieces will be allowed until the Art Show closes on Sunday afternoon. There will be no "quick sale" prices during written bidding hours. Pieces that receive no written bids will be available for sale at a fixed price (set by the artist) after the written bidding closes (unless prohibited by the artist). The main Art Show Auction will take place Sunday afternoon at 3:00 PM with a second auction if needed on Monday morning.

Art Show Sales will be open from 4:00 PM–7:30 PM on Sunday evening and from 10 AM–2 PM on Monday. You may pay for your purchases by cash, traveler's checks (U.S.dollars only), MasterCard, Visa or personal check (two forms of ID will be requested, one of which must be a valid picture ID before accepting your check). Please remember that you must pay Massachusetts sales tax (currently at 5%) in addition to the amount of your purchase.

If you've gone through Registration, you'll realize that not all Art is in the Art Show. Keep your eyes open as you walk through the convention—you could be surprised.

## Hal Clement (in the Art Show, 3<sup>rd</sup> floor)

Hal Clement (Harry Stubbs)—Hugo winner, science teacher, fan, worldbuilder, artist, and former Noreascon committee member—died in 2003. This exhibit will present examples of his work, including some of his original art, and our memories of him. We'll miss him.

## Costuming

The costume exhibit will showcase twenty or more examples of some of the best costuming work done for Worldcon masquerade award winners and other events. You'll also find costumes on display throughout the convention.

## Dealers Room

The Dealers Room fills Hall D of the Hynes, next to the ConCourse. Maps and lists of dealers will be posted at the entrances. The hours are:

- Thursday noon – 6:00 PM
- Friday 10:00 AM – 6:00 PM
- Saturday 10:00 AM – 6:00 PM
- Sunday 10:00 AM – 6:00 PM
- Monday 10:00 AM – 3:00 PM

## E.E. "Doc" Smith

Doc Smith is hailed by many as the father of space opera and many SF writers both old and modern owe much to him. It has been said that his *Lensman* series is what *Star Wars* should have been! Come visit the exhibit and browse through the books and stories that made him famous. Have some time? Sit down and read through manuscript copies and fanzine articles, or read about what others have said about him.



## FANAC: Fan History Photo Exhibit and Scanning Station

The FANAC exhibit is a collection of fan photos from the past seventy years of fandom. The exhibit includes photos donated from many fans including Bob Tucker, Lee Hoffman, Walt Willis, Derek Pickles, Bruce Pelz, Joe Siclari and many others. You'll see an assortment of fannish photos, paraphernalia and newspaper articles on display throughout the weekend. On the Fan History Project web site ([www.fanac.org](http://www.fanac.org)) there are thousands more to view.

The FANAC exhibit is open whenever the ConCourse is open. The Photo Scanning Station will be open during the following times:

- Thursday noon–6:00 PM  
(then reopens from 7:00 PM–9:00 PM as part of First Night)
- Friday 10:00 AM–6:00 PM
- Saturday 10:00 AM–6:00 PM
- Sunday 10:00 AM–6:00 PM
- Monday 10:00 AM–3:00 PM

Bring along your favorite fannish photos or newspaper clippings to add to our fannish archive. We'd also love a copy of your digital photos from Worldcon; please stop by and upload a copy for us when you have a minute. We'll have a USB connection available in addition to six common photo card readers.

## Fan Gallery (3<sup>rd</sup> floor outside Programming)

The Fan Gallery exhibit contains pictures of fans who should be known outside of their region for their contribution to fandom. Many past Worldcon chairs, Worldcon guests of honor, fan Hugo winners, and fan fund winners are included.

## Fanzine Lounge

The Fanzine Lounge is a friendly place to gather in the ConCourse and is focused on fanzines, the glue that's bound fandom together over the years. We'll have the best of current and historical fanzines, paper and electronic. There will be places to collate, blog, read, buy some fanzines, or just talk. You're welcome whether or not you've pubbed your ish.

## Fan Tables

"Fan tables" includes different categories of fan organizations in two different areas. Seated conventions (Worldcons and NASFiCs) and the 2007 Worldcon bids are at the south end of the main ConCourse, near site selection and the Sheraton. Other bids and club tables are in the corridor adjacent to the ConCourse. Some of these tables will be staffed by people running future Worldcons, and they'll want to hear your ideas about what you'd like to see at their cons. Other tables are for active fan groups from New England and from around the world. Take some time to visit the fan tables and talk to some of the people who help make fandom happen. Some of the organizations include:

- Boston Scapers
- The Burroughs Bibliophiles, Inc.
- Cascadia Con
- The Chain Gang
- Chicago in '08
- Columbus in '07
- EPIC (Electronically Pub. Internet Connection)
- Esperanto
- GAMA
- The Heinlein Society
- Hypoglycemics United to Foster Awareness
- I-Con
- Interaction
- Kansas City in 2036
- L.A.con IV
- National Space Society
- Nippon 2007
- Northern Lights (NOEL)
- SFRevu
- Prydonians Of Prynceton
- Readercon
- The Science Fiction Oral History Association
- The Speculative Literature Foundation
- World Transhumanist Association
- WSFA

## Fifty Years of Hugos

The Hugo award exhibit will give viewers an opportunity to see the Hugo rockets from different Worldcons and form their own opinions about their favorite and least favorite designs. There will also be information about the history of the Hugo awards and some of the amusing stories surrounding them. Feel free to contribute your favorite anecdote about the Hugo rockets at the exhibit.



## The Hoax Exhibit

You didn't think we'd actually tell you anything about this one, did you? Seriously, Worldcons have been the home of many hoaxes, including hoax bids, hoax newsletters, hoax fans, and other surprises. Come find out about them.

## International Fandom

Fandom is, of course, worldwide. Fans are everywhere. And this is the Worldcon. So visit this exhibit to learn about fandom around the world, including new materials from South Africa, Japan, and elsewhere.

## The Mended Drum

First, there was The Broken Drum, the sleaziest bar in Ankh-Morpork. Then it was burned down, and The Mended Drum arose from its ashes. And it's rising again from the ConCrete of the ConCourse. At the Mended Drum, and at the sidewalk bistro outside it, you'll be able to find beer, wine, other beverages, food, music, and undoubtedly other vices.

## NASA

NASA will be here with an exciting exhibit, stretching from the dawn of spaceflight, with a replica of Robert Goddard's first liquid-fueled rocket, to plans for future voyages to Mars and beyond. And maybe even a moon rock.

## NESFA Press

NESFA Press is one of the premiere small presses in the SF field, and the publisher of books by all four of our Guests of Honor. This exhibit shows the history of NESFA Press and examples of all its publications.

## Noreascons Past

We're the fourth Boston Worldcon, the fourth to use the Sheraton Boston as its headquarters hotel, and the third in the Hynes. A few of our committee have even worked on all four. So come see pictures of them when they had hair and energy.

## Professional Photo Gallery (3<sup>rd</sup> floor outside Programming)

The Gallery displays photos of many of the leading professionals in the field. This year, about one hundred new photos have been added. The ConCourse also includes a photo studio so we can continue to add to the collection.

## Guest of Honor Exhibits

These exhibits will feature photos and paraphernalia about the life and times of each of our Guests of Honor: Terry Pratchett, William Tenn (Phil Klass), Jack Speer, and Peter Weston.

In addition, in honor of the 21st anniversary of Discworld, we present a unique exhibition chronicling the characters, places and events that have shaped Terry Pratchett's fantasy world.

Gathered from around this world, this is a unique opportunity to explore the many different ways his work has been interpreted and learn how Discworld has spread around the world into many different cultures.

The collection is the largest display of Pratchett history outside the UK and has been specially compiled for Noreascon Four.

## Site Selection

Help decide the future of the Worldcon! At least, for the year 2007. Site Selection is where you can cast your vote for the 2007 Worldcon to be held in Columbus, Ohio or Yokohama, Japan (or maybe even a write-in if you prefer). Polling closes at 6:00 PM Saturday, so don't wait too long to make your choice, and exercise your right to vote!

## The Space Telescope Science Institute

The Hubble Telescope has been one of the greatest successes in space exploration. Come to the Concourse to see more about Hubble and what it's accomplished (including hundreds of *gorgeous* photos).

## Worldcons, Fandom, and History

Many fans collect. And sometimes we organize that material for display at the Worldcon. But that historical material isn't just a bunch of stuff from someone's attic, it's a set of stories waiting to be told. Be part of history. And if you know anyone who's gotten married at a Worldcon, please come add them to the Worldcon Wedding Registry.

## And Much More, of Course!



## Worldcon Bidding and Site Selection

**G. Patrick Molloy**

**Noreascon 4 Site Selection Administrator**

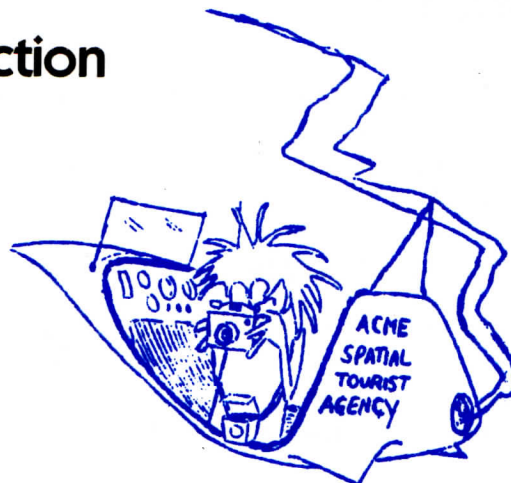
"So," you may wonder, "who decides where the Worldcon is held every year? Is it done by a bunch of SMOFs in a smoke-filled room?"

Actually, the members of the Worldcon (that includes you!) get to make this important decision. Each year, the members of the World Science Fiction Society (WSFS), which translates to members of the current year's Worldcon (yes, that's you again!) vote on where they would like to hold the Worldcon three years in the future. (There is a pending amendment to the by-laws to change that to two years, which will be voted on during Noreascon Four. See the section on the Business Meeting if you want more information on that process).

So what cities get to compete for this coveted honor of hosting the Worldcon? The only restriction is that a site is ineligible if it is within five hundred miles (or eight hundred kilometers) of the administering convention, in order to alleviate any home field advantage. The other things a bid must provide are evidence of an agreement with a suitable facility and the rules under which their proposed Worldcon committee will operate.

Oh, then there's the matter of hosting parties to convince people to cast their vote for them. This is usually done over the course of a year or two (or three...) leading up to the Worldcon in which the vote will take place. Bids will often host parties at major regional conventions and the Worldcon in order to educate potential voters and try to convince us to vote for them. Fans should seek out the bid parties during Noreascon, as well as the bid tables in the ConCourse area, and gather as much information about the bids in order to make an informed vote (not just who throws the best party, which isn't necessarily an indication of who will run the best Worldcon).

It has become common practice for bids to sell presupporting memberships, often of varying levels and prices. This is your way of showing your support for the bid and helping to defray the cost of the parties. Buying a presupporting membership does not commit you to vote for any particular bid. In fact, many fans will buy presupporting memberships for all of the bids for a particular year, as a way of helping to promote healthy competition, and also to cover their bases regardless of who wins! Typically a presupporting membership will entitle you to a discount off the actual membership if a



bid wins, though there is no rule governing this. Of course, if the bid that you presupported loses, you are out that money, but you probably got your money's worth out of their parties and promotional material you received, and you helped reduce the financial burden on the group that lost the bid. You should check with the bids to understand what a presupporting membership will get you, though again you should look at it as a way to support a bid, not as a way of getting the most for your money.

Then, when you are ready to vote, and if you haven't already done so by mail (in which case why are you bothering to read this?), make your way to the Site Selection table in the ConCourse, fill out the forms provided, pay your voting fee, and cast your ballot.

What's this about a voting fee? Unlike voting for the Hugo awards, members of the Worldcon who wish to vote in the Site Selection race must pay a voting fee (currently \$40). But this isn't just a fee to vote. It actually buys you a supporting membership in whichever bid wins the race, regardless of how you voted. (Your ballot is separated from your personal information prior to being placed into the ballot box, so nobody will know how you voted, unless you tell them!) This is usually the cheapest way to join a Worldcon, since you are getting in at the initial rate. You may convert your supporting membership to an attending membership by paying the difference between the two (there may be further discounts if you presupported as well).

If you have any questions about the voting process, please ask at the Site Selection table. We want to make sure everybody understands the voting process, and has the opportunity to exercise their right to cast a vote. If you have any questions about any of the bids, ask the representatives at their bid tables or at their parties. They want to answer your questions and to try to convince you to vote for them.



## Site Selection at Noreascon 4

In accordance with Article 4 of the WSFS constitution, Noreascon 4 will administer the Site Selection to choose the location of the 2007 Worldcon. Two bids have submitted the proper paperwork prior to the start of the convention in order to appear on the ballot: Columbus, Ohio and Yokohama, Japan. A voting fee of \$40 must be paid when you cast your ballot. This voting fee buys you a supporting membership in whichever bid wins the Worldcon. Acceptable methods of payment are cash, check, traveler's check, Visa, or MasterCard.

The Site Selection table will be located in the ConCourse (Hynes second floor, Hall C). The hours of operation will be:

Thursday, September 2:	12:00 noon to 6:00 PM
Friday, September 3:	10:00 AM to 6:00 PM
Saturday, September 4:	10:00 AM to 6:00 PM

Votes will be counted after the polls close on Saturday evening, and the results are announced at the Sunday morning WSFS Business Meeting.

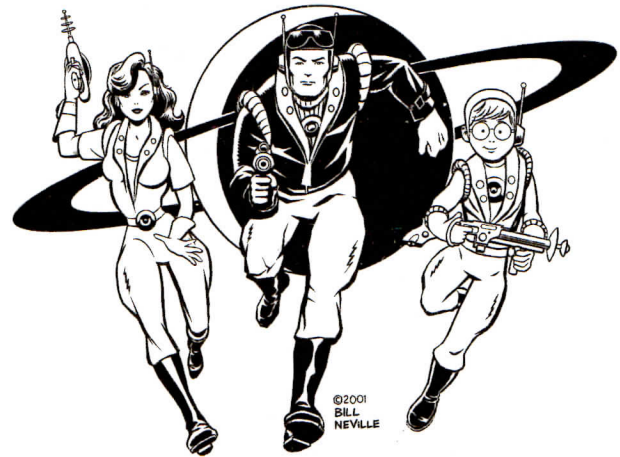
For general information on the Site Selection process, please see the article elsewhere in this publication. Instructions on the voting process are printed on the ballot available at the Site Selection table. Please ask a member of the Site Selection staff if you have any questions.

## WSFS & the Business Meeting

Each Worldcon is run by the local group that is organizing it. Noreascon Four is being run by Massachusetts Convention Fandom, Inc. There is no overarching organization running things, so each Worldcon is different. However, there is a common set of rules, managed by WSFS—the World Science Fiction Society. Every member of Noreascon Four is a member of WSFS to the end of Noreascon Four.

With WSFS membership comes the right to nominate and vote for the Hugos and the right to vote in Site Selection to determine where the Worldcon three years hence will be held. At Noreascon Four, we'll be voting on the 2007 Worldcon, and right now, the bidders for 2007 are Nippon and Columbus. There is one additional privilege of membership, that of attending and voting at the WSFS Business meeting. It's at the WSFS Business Meeting that the rules under which all Worldcons are run are decided.

# The N4 Store



We're right in the middle of the ConCourse with lots of great souvenir merchandise.

At the N4 Store you'll find

- T-shirts -
- Pocket Ts -
- V-necks -
- Long-Sleeved Ts -
- Sweatshirts -
- Embroidered Polo Shirts and Denims and colorful Twill shirts -
- Kid's shirts -
- Tote Bags and more! -

We'll have merchandise in sizes from Kid's XS through 5X.

*And you'll find  
all four Noreascon Four  
Guest of Honor books  
at the N4 Store.*

**Shop early and often!**



By tradition, the WSFS Business Meeting is held Friday, Saturday and Sunday mornings for two hours each day. The meeting is open to any member of WSFS. During that time the members who attend hear reports, discuss changes to the WSFS Constitution, and vote on ratification of changes approved the previous year.

The Business Meeting can be thought of as a Town Meeting where everyone who is interested can attend, speak their piece, and vote. (Cue the Norman Rockwell painting of farmer standing and making his point.) WSFS Business Meetings are conducted according to *Robert's Rules of Order*—which sounds worse than it is. Since typically 100–150 people attend, fairly strict rules are needed to give everybody a chance to participate and to allow business to be completed in the allotted time. (Contrary to rumor, people who attend the WSFS Business meeting *are* also interested in attending the rest of the convention!) You don't need to know *Robert's* to participate; the basic rules are clear enough to anyone who observes for a while, and the officers of the Business Meeting will assist anyone who asks in navigating any intricacies they may encounter.

The official WSFS site, [www.wsfs.org](http://www.wsfs.org), contains the WSFS Constitution, the minutes of many Business Meetings and should also contain the business passed on to the next Worldcon for ratification. The Noreascon Four site also has all of this.

The three days of the Business Meeting are each different. On Friday, we hold the preliminary Business Meeting, where we listen to some reports and create the agenda for the next day. The agenda is decided by looking at the business that has been submitted (any member of WSFS can submit new business) and either throwing it out as too hopeless to be worth discussing, or setting a time limit for debate.

On Saturday, we hold the first Main Business Meeting at which we consider ratification of amendments approved the previous year. We also consider any new amendments that survived the previous day's scrutiny. Amendments can be amended before they're passed or defeated.

On Sunday, we finish any leftover business from Saturday, receive and approve the report of the Site Selection voting, and listen to reports from any committees and from upcoming Worldcons.

As you might expect, the Business Meetings have an ample supply of dry commentary, legislative drama, brilliant insights and completely boring bits. They also determine in a slow and deliberate fashion such things as what Hugos we vote on, which trademarks will be protected, and rules on bid eligibility. Last year, for example, we added a new category to the Hugo for Best Dramatic Presentation, Short Form.

Why don't you consider dropping by the WSFS Business meetings at this convention and giving it a try?

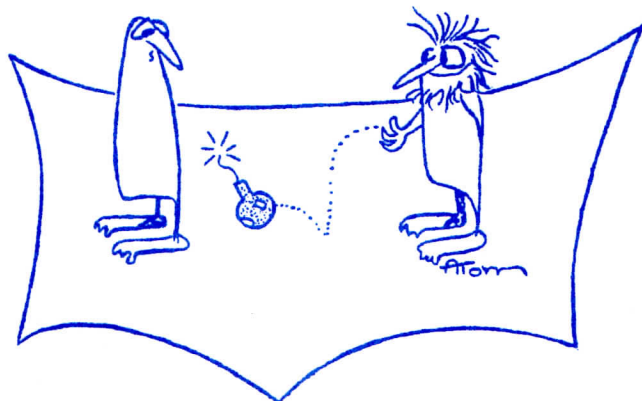
## Pass-Along Funds

The Pass-Along Funds program for Worldcons began in 1989, when Noreascon Three created a gentlemen's agreement that it would pass half of its surplus funds, divided equally among the next three Worldcons that agreed to do the same. Since 1989, Worldcons have been able to help each other with "jump-start" money and ensure that Worldcon surpluses are spent for the good of the entire community. Other surplus funds held by Worldcons are spent on various worthwhile activities, including preserving our heritage and helping various fans and fan groups with projects.

Our ConCourse is brought to you by  
Noreascon Four

with the kind assistance of Pass-Along Funds  
from the following Worldcons:

Torcon 3  
ConJosé  
The Millennium Philcon  
Chicon 2000





WEDNESDAY EVENING / THURSDAY NOON

# One Schedule to Guide Us All...

## Key:

**Day, Starting Time**  
**Program Title/Area Name/** Location  
**Other Headline**

Program precis or other descriptive information about the item.

Program Participants, moderator designated by (m) after name.

"H numbered" rooms are in the Hynes Convention Center, as is the Auditorium, Art Show, and ConCourse; named rooms are in the Sheraton. See MAPS on pages 106 - back cover.

To sign up for a kaffeeklatsch or literary beer, go Hynes Hall C no more than 24 hours in advance and use the sign-up sheets. Sign-up will continue until all slots are filled.

We have attempted to include all convention activities in this chronological list of the events and activities that comprise the 62<sup>nd</sup> World Science Fiction Convention. Kaffeeklatsches, literary beers, readings, autographings, program themes (art, fannish, science, etc.), award ceremonies, and much more are also listed by those themes in additional chronological lists that appear on pages 67 - 82.

**We hope you fully enjoy Noreascon Four!**



## Wednesday

**WEDNESDAY, 8:00 PM**  
Open Filk Clarendon

Filk Office Opens Conference

Open Filk—No taping Dalton

Open Filk Exeter

Open Filk Gardner

Open Filk Hampton

**WEDNESDAY, 10:00 PM**  
*The Lost Skeleton of Cadavra* Republic B  
Special showing for volunteers and early arrivals

**WEDNESDAY, 11:00 PM**  
Filk Office On-Call Conference

## Thursday

**THURSDAY, 2:00 AM**  
Filk Office Closes Conference

**THURSDAY, 9:00 AM**  
Registration Opens Hall A

**THURSDAY, 10:00 AM**  
Music Hall A

**THURSDAY, 10:15 AM**  
*All Purpose Cultural Cat Girl* Republic A  
*Nuku Nuku TV #1-4 (Dubbed)* (12 +)

**THURSDAY, 11:30 AM**  
Filk Office Opens Conference

**THURSDAY, 12:00 NOON**  
Official Start of Noreascon Four  
for WSFS Purposes

Childcare Opens

**Munchkin** H100  
Learn to play Munchkin, SJ Games' award winning dungeon crawl card game. (6 players per game)

**Ex Homo Machina: "For a Breath I Tarry" and the Digital Faust** H203  
Jason M. Taylor

**Guessing Games: Does the Acceleration of Change Invalidate Extrapolative Fiction?** H204

Is it getting hard to write of future worlds and technologies when change has become so rapid that our children won't recognize the world we grew up in? Can writers keep ahead of the curve? Should they even try? And if they guess "wrong" does that mean they've failed?

Steve Carper, Laura Frankos (m), David Friedman, David Gerrold

**Looking Back at *The Matrix*** H205

The film series is over, the dust has settled. Was it all worth it? What worked and what didn't? A look back and assessment of the series as a whole.

Chris Barkley, Colleen Doran, Daniel Kimmel (m), Joe Pearce

**Archetypes in SF: First Contact** H206

In culture clashes between aliens and humans, the humans aren't always the good guys. Discuss the archetype, the ways it's been used, and how to turn it upside down.

Jim Frenkel (m), Walter H. Hunt, Justine Larbalestier, Edward M. Lerner, Karen Traviss

**Fast Forward: Contemporary Science Fiction** H208

A showing and a discussion of the fan-created cable television show about SF.

Kathi D. Overton, Tom Schaad

*Oh My Goddess #1 Moonlight and Cherry Blossoms (Subtitled)* (N/R) H209

Filk Concert by Mary Mulholland H210

**Grand Openings** H310

Once upon a time (in a galaxy far far away)... So, how important is a good opening? What does it need to pull the reader into the story? How can it cast light upon mood, setting, character, tone, and still work as a hook for the reader? Discuss favorite openings, and tell why they work so well. And... what actually is the "right" beginning for the story? How does a writer figure out if the story on paper's starting too early, too late, or at the right time?

*Phyllis Eisenstein (m)* Carl Frederick, Karin Lowachee, Mary Anne Mohanraj, Karl Schroeder

**Art Retro Exhibit Opens** Art Show

**Moving to Music (ages 1-7)** Beacon A  
Clap and sing to the music of Jim Cosgrove, a Kansas City children's folk singer.

**Out of the Box Games (ages 7-12)** Beacon D  
Sheila Oranch

**Model Magic Sculpture (ages 3-12)** Beacon F  
Model magic is an air-drying clay that can be colored using magic markers. We'll have a different theme for each day's creation.

**Site Selection Opens** ConCourse

**The Real Lord of the Rings (ages 7-12)** Gardner

After a seven-year journey to Saturn, the Cassini probe has finally arrived. We'll take the kids on a field trip and join Cassini for a look at Saturn and the weirdness in some of its thirty-one moons. We'll conclude with a video preview of the Christmas Day landing on Saturn's largest moon, Titan.

Steven Hammond

**Finding Nemo** Grand Ballroom  
2004 Long Form Dramatic Presentation  
Hugo Nominee

**Music** Hall A

**Dealers Room Opens** Hall D

**Con Suite Opens** Con Suite

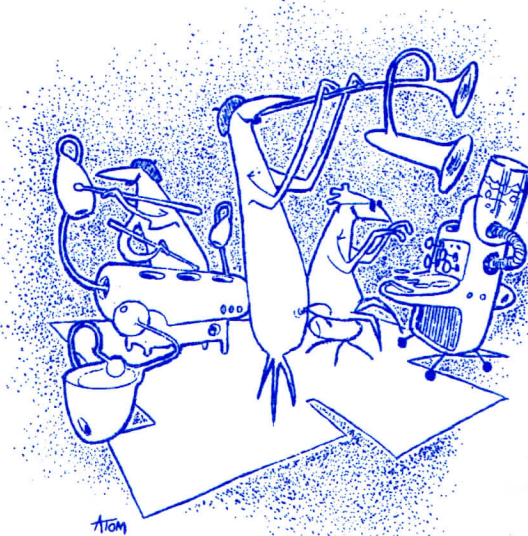
*Louie, the Rune Soldier #13-#16 (Dubbed)* (15 +) Republic A

**Discworld: Soul Music** Republic B



## THURSDAY AFTERNOON

THURSDAY AFTERNOON



## Welcome

### Noreascon 4 Guests of Honor

# William Tenn, Terry Pratchett, Jack Speer, and Peter Weston at Opening Ceremonies

1:00 pm Thursday  
Hynes Veteran Auditorium

And so it begins, with not-so-solemn rites and rituals.

**THURSDAY, 12:30 PM**

**The Writer in the Walls: Forms of Satire in the SF of William Tenn** H203  
*Jim Davis*

**Oh My Goddess #2 Midsummer Night's Dream (Subtitled) (N/R)** H209

**Filk Concert by Matt Leger** H210

**Male Bonding in LOTR Seen Through 21<sup>st</sup>-Century Eyes** H303

It has been noted that Sam and Frodo's relationship is reminiscent of that between a First World War army officer and his batman. But for contemporary readers, the interactions of Sam and Frodo and of other dyads in the novels, such as Gimli and Legolas, might be seen as homoerotic. This discussion is intended to explore LOTR from that point of view. What elements, specifically, can be read as homoerotic? How do those elements conflict with the characters' futures as laid out by Tolkien in the appendices? And why did Frodo never marry?  
*Victoria McManus*

**Reading: Delia Sherman** Hampton

**THURSDAY, 1:00 PM**

**Examining Discworld from a Popular Culture Perspective** H203  
*Brian Burns*

**Did We Win? SF and Its Takeover of Popular Culture** H204

Works that at least have SF&F trappings have taken over a large portion of TV, the movies, and the best-seller lists. Are we happy with this embarrassment of riches?  
*Moshe Feder (m), Patrick Nielsen Hayden, Joe Siclari, Graham Sleight, Walter Jon Williams*

**Anime 101** H205

Anime, in the last twenty years, has gotten more popular, and it's tough for non-otaku (i.e., baka) to keep track of everything. This will introduce you to this booming genre.  
*Christine Carpenito (m), Mari Kotani, Timothy Liebe, Neil Nadelman, Bill Todd*

**How Does the Magic Work?** H206

Magic needs its own rules, or it becomes a game where the author can do anything at any time. Discuss how to build and maintain a consistent and believable system of magic.  
*Susan Casper, P. C. Hodgell, Katherine Kurtz, Laurie J. Marks, Katya Reimann (m), Brandon Sanderson*

**Firefly Marathon, Episodes 1-2** H208

**Oh My Goddess #3 Burning Hearts on the Road (Subtitled) (N/R)** H209

**Filk Concert by Robert Rogow** H210

**All about Hall Costumes** H303

Panel/show and tell about what hall costumes are and etiquette regarding wearing and watching them.  
*Richard Hill, Sandra G. Pettinger*

**Luddites of Fandom?** H307

Why do some fans persist in doing things the old-fashioned way—not getting an email connection, or publishing fanzines on paper instead of posting on the Web? Are the people who still use real paper a handful of misfit cranks who won't get with the program? Wait—did we actually say that? The real question may be what medium will serve best in a particular case: a phone call or a letter or a flower. (And maybe, too, how to get along while trying to figure that out.)  
*Alexis Gilliland (m), John F. Hertz, Fred Lerner, Erwin S. Strauss*

**They Should Make a Movie of That...** H310

What SF/F/H short stories, novelettes, novels, trilogies, or series would make great cinema?  
*Mike Conrad, Jim Mann, John Scalzi (m), Carrie Vaughn*

**Opening Ceremonies** Auditorium

And so it begins, with not-so-solemn rites and rituals. Get a good look at the Guests of Honor, so you can spot them later amongst the adoring crowds. Also take your first opportunity (outside committee meetings) to see the con chair brandishing a big hammer. Oh, and there may be a surprise. Featuring the fife and drum band: Bostonia Allarum Companie.  
*Deb Geisler, William Tenn, Terry Pratchett, Jack Speer, Peter Weston*

**Open Playtime (ages 1-6)** Beacon A  
We'll have tunnels, balls, blocks, and other kids to play with.

**Liquid Nitrogen Ice Cream** Beacon D  
(ages 7-12)

Ever wonder how fast you can freeze ice cream? Find out when we use a not so ordinary method to make a creamy treat. Taste the results!  
*Kathi D. Overton, John Pomeranz*

**Origami for the Young** Beacon F  
(ages 4-6)

Japanese paper folding with big sheets of fun paper and a few simple folds.

**Reading: Karin Lowachee** Exeter

**Paper Cutting and Folding** Gardner  
(ages 7-12)

Ever wonder how a few snips and folds can turn a flat piece of paper into a 3-D pop-up? This panel will teach you how to make a lantern and a pop-up card.  
*Persis Thorndike*

**Reading: S.M. Stirling** Hampton

**THURSDAY, 1:30 PM**

**Exploring Parental Death in Children's Fantasy Literature** H203  
*Kelly Goodridge*

**Oh My Goddess #4 Evergreen Holy Night (Subtitled) (N/R)** H209

**Filk Concert by Terry Kitchen** H210

**Postcolonial SF/F** H301

What is post-colonial SF/F? Who's writing it? Who's reading it? And just as importantly, why is it increasing in importance as the world gets "smaller" thanks to technology?  
*Tobias Buckell*

**Reading: Laura Anne Gilman** Exeter

**Reading: Debra Doyle, James Macdonald** Hampton

**THURSDAY, 1:45 PM**

**Orphen: Spell of the Dragon (#1-3) (Dubbed) (12 +)** Republic A



## THURSDAY AFTERNOON

## THURSDAY, 2:00 PM

**Sportsclix** H100

An excellent baseball simulation from Wizkids. Steal bases, make double or even triple plays, make great plays, and even errors. This collectible figure game uses stats based on the real MLB players from last season for accurate representations of players' abilities on the field. (2 players per game)

**Sparking Creativity with SF** H203  
*Donna Young, Jordan Raddick*

**How to Read for Pleasure** H204  
This isn't about being a "better reader," but how to really enjoy what you're reading more!  
*Paul DiFilippo, Leigh Grossman (m), Ernest Lilley, Val Ontell, Pat York*

**Fandom...as a Way of Making Money?** H205

Have many fans actually achieved the goal of getting fandom to financially support the things they love to do? Our panelists talk about their own attempts to launch self-sustaining projects, give pointers, and warn about pitfalls. Fannish projects and charities will also be examined.  
*James Bacon, Charles N. Brown, Norman Cates, Bill Roper (m)*

**Welcome to the SF Community: Enjoying the Worldcon** H206

An orientation seminar on the background of the World Science Fiction Convention and tips on making the most of the con.  
*Janice Gelb (m), Rich Lynch, Patrick Molloy, Sharon Sbarsky, Kevin Standlee*

**Oh My Goddess #5 For The Love Of Goddess (Subtitled) (N/R)** H209**Filk Concert by Rosemary Kirstein** H210

**All Is Not Book Covers!** H301  
A long time ago when the Moon was made of green cheese, you could define SF/F art as art that appeared on SF/F book covers and illustrated SF/F stories in magazines. That's not true anymore—if it ever was. Now with some SF/F artists working in 3-D and other media, how do you define SF/F art? What are some of the alternate possibilities?  
*David A. Hardy, Karl Kofoed, Theresa Mather, Elise Matthesen (m), Martina Pilcerova*

**Where Do Elves Come From?** H302

Elves have their roots deep in European folklore, and have also burrowed deeply into modern fantasy literature. Why is this? What makes elves so interesting? What about them appeals to our psyches? Are there different kinds of elves? Are Tolkien's elves—beings who are almost preternatural humans—different in kind from the cute Victorian elves or from the grimmer elven folk of Anderson's *Broken Sword*? And what about the modern elves that appear in the night in many urban fantasies—why are they there? What is the significance of a separate, magical or supernatural race of human-like beings?  
*Esther Friesner, Theodora Goss, Kathy Morrow (m), Vera Nazarian, Terry Pratchett*

**Building a Better Fanzine** H303

What kinds of things do you look for in a fan publication? What's the best way to get these things done? How do you get people to write for a 'zine, and how do you get them to write interesting things? What's a good use of money for a 'zine, and what's tempting but a better idea to avoid?  
*Guy H. Lillian, Nicki Lynch, Joseph T. Major, Steven H Silver (m), Geri Sullivan*

**Living in an SF World** H304

In an episode of *Firefly*, Wash declaims that psychic powers are the stuff of science fiction. His wife Zoe points out that he lives in a spaceship. We are already beginning to live in an SF world—how are writers reacting to that? What will SF writers actually write about when we live and work in space?  
*James Alan Gardner, Robert A. Metzger (m), John Moore, Robert J. Sawyer, David Stephenson*

**Great (New!) British SF and Fantasy** H305

US readers on the whole are several years behind in discovering such major writers as Ken MacLeod and Alastair Reynolds, and even today the works of Iain Banks often come to the U.S. a year after they are available in the UK. The panel looks at a number of the UK writers who many of us may be missing (allowing us to rush to the Hucksters Room or to amazon.co.uk to find their works).  
*Jay Caselberg (m), Michael Rennie, Graham Sleight, Charles Stross, Liz Williams*

**How Possible is Time Travel?** H306

Physics suggests that faster-than-light travel may be possible under limited circumstances. Could this be a gateway to time travel? If we get time travel, will nature somehow contrive to preserve causality? Panelists will discuss these and other "timely" issues.  
*Dave Clements, John G. Cramer, Mark L. Olson, Jack Speer (m), Allen Steele*

**(Really) Hard Science for Beginners** H307

So much of the current SF literature talks about quantum physics and other recent hard-to-understand concepts in modern science. Come get an overview, in layman's terms, to help the fan without a heavy science background get more out of the new hard SF. String theory? Quarks? And (best of all), no math! Our panelists will answer the hard questions for you!  
*Susan Born, Michael A. Burstein (m), Keith G. Kato*

**The Art of Margaret Organ-Kean** H309

This Seattle-based fantasy artist shows you gymnastic jesters, literary fairies and toy unicorns in clean, modern watercolors or pen-and-ink. Enjoy a classical style with a whimsical smile? Don't miss Margaret—or her chess-playing zebras.  
*Margaret Organ-Kean*

**Designing Real Spacecraft** H310

A look at what's involved in really designing and building something that's going to go into space. Spacecraft engineers spend a lot

of time worrying about things that never make it into the movies or even the novels. Come find out what some of them are.  
*Henry Spencer*

**Alternate Ecologies** H311

Describe how they work. If possible, discuss any truly alien places on Earth (that you might have visited or heard about) that have a fairly "alien" ecology as well!  
*M. M. Buckner, Janet Catherine Johnston, Larry Niven, Priscilla Olson (m)*

**Mind the Plot Holes Dear** H312

Give examples of various discrepancies/problems with details from any piece of SF/F and try to categorize them (temporal, silly, boneheaded, etc.). How could the story have been saved?  
*Grant Carrington, Sharon Lee (m), Louise Marley, Tamora Pierce, Connie Willis*

**Autographing** Autographing

*Roger MacBride Allen, Colleen Doran, Michael F. Flynn, Karin Lowachee, Lee Martindale, Pamela Scoville*

**Movie (ages 1-8)** Beacon A

Movies will be announced on the Movie Board outside the room.

**The Care and Feeding of Mythical Creatures (ages 7-12)** Beacon D

Talk with a fannish vet about the various creatures in your care, or those you would like to have.  
*Karen Purcell*

**Make Your Own Journal (ages 4-7)** Beacon F

Want to remember the special things about Noreascon Four? This fun journal will give you place to write, draw, or put a picture to keep those memories forever.

**The Invention of the Laser** Dalton

Real invention doesn't fit the standard plot line where a lone genius conceives an idea and carries it to completion, winning fame, fortune, and so on. Bell Labs claims it did. Charles Townes got the Nobel Prize, and Gordon Gould got the multi-million dollar patent. But it was Ted Maiman who actually designed and built the first laser. Learn the story behind it all.  
*Jeff Hecht*

**Reading: K.A. Bedford** Exeter**Rounds Singing for Kids (ages 7-12)** Gardner

*Lois H. Mangano*

**Lord of the Rings:** Grand Ballroom

**Return of the King**  
2004 Long Form Dramatic Presentation  
Hugo Nominee

**Reading: Walter H. Hunt** Hampton**Brotherhood without Banners** Liberty A  
*Al Mata*



## THURSDAY AFTERNOON

## THURSDAY, 2:30 PM

**Ah, My Goddess:** H209  
*The Movie (Subtitled) (N/R)*

**Concert: W. Randy Hoffman** H210

**The Folklore of New Orleans** Dalton  
*James Cambias*

**Reading: Mike Shepherd-Moscoe** Exeter

**Reading: Phyllis Eisenstein** Hampton

## THURSDAY, 3:00 PM

**Good and Evil in Genre Literature** H203  
Do science fiction, fantasy and horror have underlying moral perspectives? What are they? Do they differ? If so, why?  
*Craig Gardner, Nancy Kress, Paul Levinson, James Macdonald (m)*

**The Seven Deadly Myths of Creativity** H204  
*Stephen P. Kelner*

**Must-See TV and Movies** H205  
Are you cineliterate? Can you call yourself a fan if you can't recognize "Klaatu berada nicto?" Do you know who Tom Corbett is? Why you should stay away from pod people? We'll talk about the classics, and even the good stuff, from *Metropolis* to *Rocketship XM* to *Princess Mononoke*...  
*Chris Barkley, Daniel Kimmel, Craig Miller (m), John Scalzi*

**Name Droppers** H206  
Our panelists tell their most colorful stories about their personal contacts with the field's departed giants. What were they really like?  
*Harry Harrison, William Tenn, Mike Resnick, Robert Silverberg (m)*

**Concert: Bill Roper** H210

**The Art and Science of Glamour** H302  
Looking at layers of reality, at "Lords and Ladies"—elves (and humans) who bury their natures. How do they do it? Why do we love it?  
*Greer Gilman, Simon R. Green, Terry Pratchett, Madeleine E. Robins (m)*

**HAL Is Not the Artist:** H303  
**Creating Good Computer Art**  
A pixel-by-pixel discussion about using the computer to create art. When is it just fluff?  
*Alan F. Beck, Joe Bergeron, Michael Whelan (m), Frank Wu*

**Best Buys...in Swords, Steeds, and Princes** H304  
What to look for? How to choose? What are the best buys?  
*Zara Baxter (m), Esther Friesner, Karen Haber, Peter J. Heck*

**All That Gothic Stuff...** H305  
Doom. Gloom. Death. Destruction. Darkness (and despair!). Enough already! What, why, and how long can it possibly last? (Alas! <sigh>)  
*Paula Guran, Bey King, Shariann Lewitt, Cecilia Tan, Teresa Nielsen Hayden (m), Liz Williams*

**Robots' Rights** H306

The real reason we want AI is that we want perfect slaves. Whether they be butlers, bodyguards, intelligent sex toys, or whatever, we want Jeeves-like competence with hard-wired loyalty and obedience and without the moral issues involved in enslaving *people*. But is there a paradox in that? Is it possible for machines (i.e., any combination of hardware and software) to be smart enough to do what we really want them to do without also being self-aware enough to have "human" rights?  
*David Gerrold, Alexis Gilliland, James Patrick Kelly (m), John Pomeranz, Jack Speer*

**Slide Show** H309  
*Teddy Harvia*

**Fantasy Forensics** H310  
Real and imagined fantasy stuff. Do vampires get rigor mortis? Does Cthulu have fingerprints? Analyzing a crossbow wound, etc.  
*Jim Butcher, Stephen Dedman, Tamara Jones, Lisa J. Steele (m)*

**Writers We Don't Understand** H311  
Charlie Stross loads his stories with so much IT jargon it makes the head spin. A PhD in physics is necessary to get full enjoyment out of a Greg Egan novel. China Miéville is best read with an open dictionary handy. Are these writers doing this on purpose? Are they that much smarter than the rest of us, or are we getting a year of painstaking research downloaded into us in a compressed format? Is there a good stylistic reason to confuse your readers?  
*Paul DiFilippo, Carl Frederick, Eileen Gunn, Matthew Jarpe (m)*

**The Real Year** H312  
It has been said (Clute) that every SF text, regardless of the year it claims to be set in, has an underlying "real year" which shines through, the secret point in time that gives the work its flavor. The real year of any Bradbury story, for example, is 1927, for any Spider Robinson story, 1970. Clute has also noted that as the real year of the book approaches the present, the harder it is to read or write or understand...agreed? Which SF texts have been this cutting edge, and what happens to those texts as time passes by? Is the real year of the fiction something the writer can control (or even want to control?)  
*John Clute, Graham Sleight, Eric M. Van (m), Andrew Wheeler*

**Autographing** Autographing  
*Jack L. Chalker, Scott Edelman, Bob Eggleton, Edward M. Lerner, Shane Tourtellotte, Karen Triviss*

**Kinderfrik with Mary Miller** Beacon A  
(ages 1-6)  
Songs for the young to tickle their silly bone.

**Video Games and Storytelling** Beacon D  
(ages 7-12)  
*Michael Gilmartin*

**Magic Wands (ages 2-12)** Beacon F  
Turn a chopstick into a magic wand to bring your imagination to life.

**Science Writing** Dalton  
Good writing about science can nurture the science-fictional imagination, and in turn the imagery of SF often illuminates discourse about the frontiers of knowledge. How does the best science writing differ from the mediocre? How does it get past superficial and clichéd ideas to convey a deeper insight into science and technology? Which nonfiction books have tickled our sense of wonder? How does SF influence good science writers?  
*Guy Consolmagno, David Friedman (m), Jeff Hecht, Samuel Scheiner, W. A. Thomasson*

**Reading: Mary H. Rosenblum** Exeter

**WETA for Kids (ages 7-12)** Gardner  
WETA did the special effects for the *Lord of the Rings* movie trilogy  
*Norman Cates*

**Reading: Walter Jon Williams** Hampton

**SIG: Klatchian Foreign Legion** Liberty C  
*Ann M. Caggiano*

**Crusher Joe: The Movie** Republic A  
(Subtitled)

**Village Tour** Docent Tour  
(of the Worldcon)  
*Priscilla Olson*

## THURSDAY, 3:30 PM

**Filk Concert by Ellen James** H210

**The "Mature" SF Reader/Writer** H307  
*Pat York*

**Reading: James Killus** Exeter

**Reading: Sean McMullen** Hampton

## THURSDAY, 4:00 PM

**Deadline for Submission of New Business to WSFS Business Meeting**

**Mission of Gravity** H107  
A round-table discussion of the 1953 Retro Hugo nominated novel.  
*Anthony R. Lewis*

**Teaching Horror Literature** H203  
*Carl Sederholm, Dennis Perry, Sally Taylor*

**Tolkien's Techniques** H204  
It has been said that if Tolkien had been a professional writer (in the usual sense of the word) he would not have dared to do some of the things he did (such as tell large chunks of the story in flashback). His techniques worked very well... why? How hard is it to pull off, anyway? Discuss.  
*Daniel Grotta, Pete Grubbs, Elise Matthesen (m), Patrick Nielsen Hayden, Jo Walton*



## THURSDAY AFTERNOON

- SF as an International Phenomenon** H205  
From Barcelona to Beijing, exciting SF is being written in tongues other than English. Our presenters will discuss recent efforts to break down the language barriers within the international SF community. This is the World Science Fiction Convention, after all, so let's talk about what's happening in our field around the planet.  
*James Morrow, Kathy Morrow*
- Your Dream Convention** H206  
Your wealthy great-uncle Willard has died and left you \$20 million on the condition that you spend it enjoying yourself. So, you decide to hold the greatest SF con ever. Questions to answer: What? A super, exclusive relaxacon—a convention that would dwarf Worldcon? Where? When? Who would you invite and who would you deliberately exclude? C'mon, it's your dream convention!  
*James Bacon, Mike Glycer, David R. Howell (m), Andrew Porter, Roger Sims*
- Masquerade's Greatest Literary Hits** H208  
Video presentation of great costumes from the past few decades, inspired by SF and fantasy literature.  
*Susan de Guardiola*
- Magical Knight Rayearth (Subtitled)** H209
- Filk Concert - Blind Lemming Chiffon** H210
- How to Lie With Statistics** H301  
Surely advertisers, activists, industry and government would *never* abuse your trust by playing fast and loose with numbers. Especially after this ever-popular program arms you with the straight dope on scads of crooked digit tricks!  
*Michael F. Flynn*
- Artificial Intelligence, and How the Brain Works** H302  
Artificial intelligence in SF borders on the magical. How close are we to true AI, and what will it actually look like? How will we define/test for/recognize it? Will it work like the human brain? (And how does that work, anyway—is the "mind as software" model obsolete?) Are we Turing Machines...or will AIs be us?  
*Tom Galloway (m), David Gerrold, David McMahon, David Mumford, G. David Nordley*
- Writers' Tricks and Tips** H303  
How do you borrow from another culture? Make up an alien language? Describe something you've never seen? Authors discuss some of the tricks of the trade.  
*Steve Antczak (m), K. A. Bedford, Nicholas A. DiChario, Gavin Grant, Yves Meynard*
- Fantasy Motifs in SF Literature** H304  
Fantasy is about elves, and SF is about spaceships, and ne'er the twain shall meet, right? Or is it? It has even been noted that an "enchanted forest" exists in *Against the Fall of Night*—but that's not fantasy! So what happens when SF uses fantasy motifs? Is it no longer SF, or at least not "real" SF? Is Yoda Merlin? AKKA the One Ring? How does a writer take a classic fantasy motif and make it SF—or is it more than just dressing it in hardware? Are there any fantasy motifs which have not been used, or cannot be used? Why do hard SF writers bother to play with folkloric images? What do they get out of this miscegenation, and why?  
*Laura Frankos, Rosemary Kirstein, Josepha Sherman, Sarah Zettel (m)*
- As You Know, Bob: The Positives and Negatives of Infodumps in Writing** H305  
Exposition can be quick or subtle, or straight, or with a twist. It can stop the story cold, or provide plot (and stylistic) impact. It can be smooth or lumpy, necessary or gratuitous. The panel will discuss expository theory and practice, and answer the eternal question: "What does Bob really know?"  
*Debra Doyle, Terry McGarry (m), Teresa Nielsen Hayden*
- Roger Rabbit, and Beyond** H306  
A talk.  
*Gary K. Wolf*
- 'Woe Is Me! I Am the First Woman Ever to Set Pen to Paper...'** H307  
Margaret Cavendish wrote *The Blazing World* in the late 1600's, Mary Shelley produced *Frankenstein* over a hundred years later. Come to a round table discussion of the early female fantasists, and find out whether they really had any influence—and what it was, if so. And, why (oh, why!) they keep getting forgotten!  
*Elaine Brennan*
- A Horse is Not a Motorcycle** H309  
Many writers treat horses like motorcycles. But actually they're more like aliens who we can mostly convince to take us where we want to go if we're nice to them. Horse people talk about what horses are really like and how to use them realistically in fiction.  
*Ellen Asher, Karen Purcell (m), Melinda Snodgrass*
- My Favorite Planet** H310  
What fictional (or, non-fictional?) world would you most like to visit or inhabit? Why? Describe it. (Past, future, or alternative Earths also gratefully appreciated.)  
*Edward M. Lerner, Larry Niven, Mary H. Rosenblum, Karl Schroeder (m)*
- The Singularity and the Eschaton: Compare and Contrast** H311  
Vernor Vinge has popularized the concept of the Singularity as a point in the (near?) future where advancing technology changes the human condition so radically that it becomes quite literally incomprehensible to anyone whose world-view was formed before that point. This sounds a lot like the religious concept of the Eschaton, the End of Time, when divine intervention destroys the world as we know it and replaces it with "a new heaven and a new earth." Without debating the validity of either concept (which would be futile and open-ended), let's discuss the points that these two ideas have in common and the points on which they differ. It might also be worthwhile to tie in some other arguably Eschaton-like ideas, such as "the withering away of the State" in classical Marxism or the "end of history" in some modern Neoconservative thinking.  
*Janice M. Eisen, Mark L. Olson (m), Timothy L. Smith, Charles Stross, Janine Ellen Young*
- Prejudices We Haven't Thought of...Yet** H312  
Will it matter how many eyes you have? What gender, if there are many? Whether you're black on the left of right side of the body? (OK, *Star Trek* did think of that!)  
*Jack Dann, Katherine Kurtz, Katya Reimann, Wen Spencer (m)*
- Autographing** Autographing  
*John G. Cramer, Mike Shepherd-Moscoe, Tamora Pierce, Mark W. Tiedemann, Liz Williams*
- Playground Games (ages 4–7)** Beacon A  
Play basic rule games in a more organized manner than open playtime (Duck, Duck, Goose; Animal Tag; Simon Says, etc.)
- Funny Stories (ages 7–12)** Beacon D  
*Don Sakers*
- Shrinky Dinks (ages 4–12)** Beacon F  
Wonderful plastic you can color and then shrink into a permanent piece of jewelry.
- Filk Lyrics Workshop** Clarendon  
*David Weingart*
- Reading: Theodora Goss** Exeter
- Stump the Scientists! (ages 7–12)** Gardner  
We know you're smart. Here's a chance to test your skills against our panelists. Bring your questions and quiz these specialists.  
*Michael A. Burstein (m), Bridget Coila, Isaac Szpindel*
- Reading: Robert J. Sawyer** Hampton
- Knitting (& Other Crafts) Circle** ConSuite
- Online Writing Workshop** Liberty A  
*James Stevens-Arce*



## THURSDAY AFTERNOON

## THURSDAY, 4:30 PM

**Pegasus Nominees Concert** H210  
**Game-Related Fiction** Dalton  
*Janna Silverstein*

**Reading: Justine Larbalestier** Exeter

**Reading: Sharon Lee, Steve Miller** Hampton

## THURSDAY, 5:00 PM

**Ms. Manners for RPGs** H107  
 Managing problem players, RMs, and other social issues in RPGs.  
*Lisa J. Steele*

**Vampire Mysteries: A Dialog** H204  
*Charlaine Harris, Toni L. P. Kelner*

**How Bad Can a Bad Panel Get?** H205

Whose program is it, anyway? We'll discuss, model, and generally dissect the questionable (and sometimes outrageous) behaviors exhibited by program participants (and the audience!) at diverse conventions. Come prepared to be bored by speakers, experience the effects of panel hogging, see totally random subject changes, attacks on the other panelists and the audience, and all those other behaviors that make for poor panel participation. We'll share stories, advice, and solutions for same. (Note: while program participants certainly don't have to come to this, it wouldn't hurt to check it out, anyway!) Join us for the worst program item ever! (And—oh yes!—the audience gets to vote people off the panel every ten minutes...) *Janice Gelb, John F. Hertz (m), Jim Mann, Craig Miller, Priscilla Olson, Edie Stern*

**Rocket Talk, with Fizz and Fuse, the Reactor Brothers** H206

Got a problem with your starship? Attitude thrusters making funny noises? Can't agree with your spouse on which model light sail to buy? (And should you *really* change your dilithium crystals every three thousand light years?) Come ask Fizz and Fuse, who, like their ancestors Click and Clack the Tappet Brothers, will take questions from the audience and offer advice on repairs, purchases, and personal relationships, all unencumbered by the constraints of physics or common sense.  
*Bill Higgins, Jordin T. Kare*

**Masquerade's Greatest Media Hits** H208  
 Video presentation of great media costumes from the past few decades, inspired by SF and fantasy movies and television.  
*Susan de Guardiola*

**Chapter and Verse** H210  
 Authors and filkers working together!  
*Bill Sutton*

**Deconstructing Mary Sue** H301  
 Could it be the most useful literary concept of our Me Millennium? We'll discuss myriad examples, from fanfic, flicks, and major SF works that should be ashamed of themselves. You see, in the classic Mary Sue story, a character happens to be amazingly like the author, except said MS is incredibly

more attractive, accomplished, and most of all accepted—nay beloved—than anybody outside of a blatant wish fulfillment.  
*Teresa Nielsen Hayden*

**Angel, the Final Episode** H302  
 Did the final episode answer the questions raised in the five-year arc? Was it a satisfactory conclusion?  
*Ginjer Buchanan, Susan Casper, Bey King (m), Martha Wells*

**Welcome to the SF Community: Making Connections** H303  
 Now that you're here, here's how to meet people, get involved, and learn to understand our eccentric community!  
*James Bacon, Elaine Brennan (m), Grant Kruger, Joel Zakem*

**Predicting the Next Ten Years** H304  
 Our brave (or foolhardy) panelists each make five predictions about science or society or the SF community that they believe might well materialize within the next decade. We'll publish at least one of these predictions a day in the con newsletter. Keep copies, everyone, and see you for the panel's second half in 2014!  
*Justin Ackroyd, David Gerrold (m), Joe Haldeman, Chris Moriarty*

**The Klingon Language** H305  
 An introduction to Klingon grammar. You will be able to speak thousands of Klingon sentences at the end of the hour.  
*Lawrence Schoen*

**It Came From the South—Bubba SF&F** H306  
 Southern gothic is a recognized theme in literature. How does living in the South (US, that is) affect writers' views, styles, plots, and outlooks? Is it more than just funny dialects?  
*F. Brett Cox (m), Melanie Fletcher, Lee Martindale, Allen Steele*

**Fine Art and Filthy Pictures** H307  
 Just where do we draw the line? Why, for instance, is full frontal female nudity usually OK, while male nudity is not? (And must all those bare bodies be "perfect" for it to be "art"?)  
*Laurie Toby Edison, Irene Gallo, Margaret Organ-Kean*

**Traditional Structures of Plays and Fiction** H309  
 The traditional structure of a play is a build-up to a climax at the midpoint of the play (and how do you achieve a perfect climax, anyway?) and then a slow draw down until the ending and denouement. Some works of SF and fantasy follow that model and others don't. What other models are there, and where would one of them best be used versus the traditional isosceles triangle structure described here?  
*Suzy McKee Charnas, Jim Grimsley, Martha Soukup, James Stevens-Arce (m)*

**Moods and Medications: Psychopharmacology** H310  
 Psycho-pharmacology claims to have made great strides in the past decade or so in developing various medications. But most of these have side effects and many are controversial. Problems have emerged when they are given to teenagers and children. Have we really found an effective way to medicate mood disorders? What are the consequences? The outlook for the future? And who defines what moods are medicable?  
*Charles Arday (m), Matthew Jarpe, Michael Rennie, Eric M. Van*

**The Shadow of the Torturer: The Writer as God** H311  
 Do you abuse your characters? Do you do this to further the story, or because it's necessary to make the story more believable...or, to exorcise your own demons? Writing's potential for self-revelation may be its most powerful and terrifying aspect. How do you cope when your story is telling you something you don't want to know about the dark shadow of the self?  
*Lois McMaster Bujold, Barbara Chepaitis (m), James Alan Gardner, Tamara Jones, Elizabeth Moon, Uncle River*

**The Art of Screen Writing: Big and Small** H312  
 How does writing for TV and the movies differ from writing for print media? In terms of subject matter, polish, and creative freedom, which is more rewarding? Panelists will discuss these, and the differences between styles and intent when converting a short story or novel to a screenplay.  
*George R. R. Martin (m), Sandra McDonald, Melinda Snodgrass, Gary K. Wolf*

**Autographing** Autographing  
*Norman Cates, Paul DiFilippo, Leigh Grossman, Eileen Gunn, Michelle Sagara West*

**Open Playtime (ages 1–6)** Beacon A  
 We'll have tunnels, balls, blocks, and other kids to play with.

**Riddles in the Dark (ages 7–12)** Beacon D  
 Reading from *The Hobbit*.  
*jan howard finder*

**Postcard to a Friend (ages 2–12)** Beacon F  
 Everyone loves getting a postcard from someone far away. Make one to send to your friend back home.

**Art from the Someday File** Dalton  
 If you could illustrate anything, what would you choose? Why? And what would you find most difficult? Muse aloud about the subjects you're itching to tackle, and then he projects you're planning to get to real soon now.  
*Joseph DeVito, Ruth Sanderson, Michael Whelan, Janny Wurts (m)*



**The Fiction of Connie Willis** *Clarendon*  
Janice M. Eisen

**Reading: John G. Henry** *Exeter*

**HoverDisc Games (ages 7-12)** *Gardner*  
Don't know what a HoverDisc is? Come and find out; you'll be hooked.  
Steven Chalker

**Reading: Paul Levinson** *Hampton*

**Memories (Subtitled) (PG-13)** *Republic A*

**THURSDAY, 5:30 PM**

**On Clark Ashton Smith** *H203*  
A close look at the works and legacy of one of the neglected great writers of the genre.  
Jack L. Chalker

**Reading: Gavin Grant** *Exeter*

**Reading: Connie Willis** *Hampton*

**THURSDAY, 6:00 PM**

**Childcare Closes**  
**Science, SF, and Reading in the Upper Elementary Grades** *H203*  
A hands-on workshop of methods of incorporating SF into the classroom.  
David Michelson

**The Science of Chocolate** *H204*  
Learn about chocolate chemistry, the history of chocolate from prehistory to today, different types of chocolate, and how chocolate is made. Feed your cravings!  
Susan Born

**Tall Tech Tales** *H205*  
Panelists, with considerable audience participation, tell real life amusing anecdotes about the sciences. Example: at one point the MIT AI Lab built a robot to play ping-pong. Marvin Minsky, one of the founders of AI, happened to walk by and the robot almost decapitated him, since it mistook his bald head for a ping-pong ball. Beat that!  
Guy Consolmagno, Jeff Hecht (m), Robert A. Metzger

**Fannish Eye for the Mundane Guy** *H206*  
Fans will give a total lifestyle remake to a mundane or two.  
Esther Friesner, Lynn Gold, John F. Hertz (m), David R. Howell, Suford Lewis, Edie Stern

**Filk Concert by Kathleen Sloan** *H210*

**Where Have All the Autos Gone?** *H301*  
Why does SF rarely (if ever) include wheeled cars?  
Chris French

**Cardboard Characters** *H302*  
Are they always bad? Old-fashioned SF used to be known for "cardboard characters," and being plot- and action-driven. But, having the cardboard characters wasn't necessarily only from a perceived lack of characterization skills or interest on the part of writers and authors—spending the time and effort to attempt to have more fully-

fleshed out, multidimensional characters, might have led to different stories, not necessarily appreciated by the audience, or longer, more complicated stories, again, not necessarily desired by the audience. Then again, a lot of it may have been because of shortcomings and short deadlines for writers and publishing. But with all that, are there times when cardboard characters work, and are the right way to go?  
Sharon Lee, Chris Moriarty, Steve Saffel (m), Laura Underwood

**"Finishing" the Costume** *H303*  
Discuss the pieces needed to make a costume really "finished." Finding, making, and decorating appropriate headpieces and footwear for costumes. Materials and methods to make stage props.  
Janet Catherine Johnston, Pierre E. Pettinger (m), Carol Salemi

**Riding the Slipstream** *H304*  
In between the genres is a new non-genre called slipstream. Can it really be defined? Should it be? How is it enlivening long-standing genres?  
F. Brett Cox (m), Theodora Goss, Mary Anne Mohanraj, Benjamin Rosenbaum, Delia Sherman, Andrew Wheeler

**Compulsive Collecting** *H305*  
What behavioral traits are shared by compulsive collectors—and is there any good way of treating the disease (or even the symptoms)? Do you collect or just acquire? Panelists discuss the differences. When does collecting become hoarding? Panelists share stories of collection mania, and explain some ways of controlling these compulsions (or, at least, storing the results).  
Thomas Atkinson, Chris Barkley, Geary Gravel, Pamela Scoville (m)

**Unlimited Access?** *H306*  
Issues involving unlicensed access to spectrum.  
Cory Doctorow, Harold Feld (m)

**Well-Played Fan** *H307*  
The basics of gaming that every fan should know!  
Mary Crowell, W. Randy Hoffman, Tamara Jones, Wil McDermott, Bill Todd (m)

**Language: Barrier or Bridge?** *H309*  
Translations bring works to audiences who can't read them in the original, but how are the works affected when the words change?  
Nomi Burstein (m), Anna Feruglio Dal Dan, Sheila Finch, Yves Meynard, Vera Nazarian

**Take the Blue Pill... No, Wait...** *H311*  
Oops... Giving antipsychotics to kids was, well, crazy. Sorry, that new diet turns out to be fatheaded. Okay, take those breast implants back out of the fridge, little lady. When medical science keeps changing its mind, how (and why?) do we keep up?  
Bridget Colla, Perriane Lurie, Ronald Taylor, W. A. Thomasson, Karen Traviss (m), Trish Wilson

**THURSDAY AFTERNOON / EVENING**

**The Quest** *H312*  
For what? Regardless, how are quests really about a search for identity and "adulthood"?  
Mindy Klasky, James Macdonald, Madeleine E. Robins, Jeff VanderMeer (m)

**Art Show Opens** *Art Show*

**Filking in Klingon** *H102*  
Mark Mandel, Lawrence Schoen

**Site Selection Closes for Day** *ConCourse*

**Developing Online Games** *Dalton*  
Jessica Mulligan

**Reading: Grant Carrington** *Exeter*

**Fancylopedia—Live!** *Fanzine Lounge*  
Tales of fannish lore, with considerable audience participation.  
Joe Siclari, Jack Speer, Milt Stevens

**Pirates of the Caribbean** *Grand Ballroom*  
2004 Long Form Dramatic Presentation  
Hugo Nominee

**Music** *Hall A*

**Dealers Room Closes** *Hall D*

**Reading: Wen Spencer** *Hampton*

**Village Tour (of the Worldcon)** *Docent Tour*  
Laurie Mann

**THURSDAY, 6:30 PM**

**Mechwarrior Tournament** *H100*  
Bring your army and put it to the test in this Wizkids authorized tournament. (1200 pts. Mech only)

**Filk Singalong with Filthy Pierre** *H210*

**Birds of Prey** *H301*  
Birds of prey have long fascinated writers and readers of speculative fiction. Learn more about them from someone who has studied them for more than thirty years and has used them extensively in his fiction. While geared toward writers who wish to become more familiar with raptors and owls, this talk will interest anyone curious about these marvelous creatures.  
David B. Coe

**Fiddle Concert by Roland Liu** *Mended Drum*

**WSFS Mark Protection Committee Meeting** *Dalton*  
This committee manages the WSFS service marks like "Worldcon" and "Hugo Award" and consists of members elected by the Business Meeting and appointed by Worldcon and NASFiC committees. This meeting is open to all Worldcon members.

**Reading: Matthew Jarpe** *Exeter*

**Reading: Toni L.P. Kelner** *Hampton*

THURSDAY AFTERNOON / EVENING



## THURSDAY EVENING

THURSDAY EVENING

## THURSDAY, 7:00 PM

**First Night Begins** Midway  
First Night kicks off with a fanfare by The Star Chamber

**The Ankh-Morpork Ball: Dancing Through the Ages** H200

Catch an early dinner and dance through the ages with us. The evening starts with Participatory Renaissance Dance—easy dances from the 16th and 17th centuries. Everything will be taught, so come on in! This will be run by the Society for Creative Anachronism (Mark Waks, dancemaster). Follow this with ballroom dancing of the ages, including Waltz, Polka, One Step, Tango, Swing, and Rock. Finally, wind up the evening with modern music. Bring your dance shoes!

7pm–8pm: Renaissance dancing

8pm–10:30pm: Vintage dancing

10:30pm–2am: Modern dancing

Mark Waks, Larry Schoeder

**Future House: A Tribute to PBS "House" Shows** H205

We envision a mixed group of average folks from the USA of 2004 living for three months in a typical 2104 biopodplex. Imagine adjusting to IV plumbing and the thousand hour workweek alone! How long till the sex, lies, and betrayals begin? Okay...describe your experiences in the Future House...  
*Rusty Hevelin, James Patrick Kelly, Ellen Kushner, Connie Willis (m)*

**Punday** H206

A host provides topics to a set of contestants who must in turn make a not-yet-said pun on that topic within thirty seconds. When someone misses or repeats, they're gonged out and the topic changes.  
*Jordin T. Kare, Josepha Sherman*

**Godzilla: My Favorite Monster** H208

Born in Japan as a nuclear allegory, now an American favorite in innumerable remakes and variants...The original *Gojira* was released in the US only this year. What is the big guy's appeal? What will the next Zillagimmick be? Enjoy the discussion, and this collection of commercials, trailers, and other oddities. Happy Birthday!  
*Bob Eggleton*

**Ask Dr. Mike** H209

What can you get for the man who knows everything? Science fiction's wildly acclaimed answer to Drs. Hawking, Ruth, Phil, and Laura asks only for the gift of your most challenging questions about science, philosophy, history, the meaning and origin of life, and that awkward con restaurant invitation thing.  
*John M. Ford*

**Filk Concert by Dave Weingart** H210

**Making Book** H303

How can you produce your own fine art books? Today's printing technology makes it possible for an individual artist to produce bound portfolios and monograph books for an investment of hundreds of dollars instead of tens of thousands. In the past year, Ctein has begun issuing a series of large-format, high-quality, hand-printed-and-bound art books. In this hour he will discuss his experiences with this novel publishing experiment and explain how others can do this for themselves.  
*Ctein*

**The Seven Deadly Sins of SF and Fantasy** H306

Admit it—some SF motions just don't make sense...and a lot of them become standard background elements in the genre. Discuss a bunch of them (well, at least seven—and invent some new ones of your own, if you want!), why they're so terrible, and how they get established. Is it just that People Don't Think, or are there other reasons for these lousy ideas?  
*Craig Gardner, Geary Gravel, Rosemary Kirstein, Justine Larbalestier (m)*

**Spintronics** H309

*Kevin P. Roche*

**Future of the Space Shuttle** H310

Should we kill the shuttle (and space station) now? After all, they sounded good at the time, but both seem to be turning into somewhat useless money pits (true or false?). What should follow them? NASA's current directive is to go to the Moon and then to Mars using manned vehicles. Is that a good idea? What's going to work?  
*Jeff Hecht (m) Allen Steele, Ian Randal Strock*

**The Return of Twenty Panels an Hour...** H311

A preview of the program? Using patented ThoughtSquasher compression technology, Boskone's barely tolerated "Sunday, Funny Sunday" crew flees to Noreascon's First Night. Watch with whimpering amazement as they whip through at least twenty complete panel topics (not including this one) in fifty-five minutes or less. Warning: do not apply directly to brain.  
*Michael A. Burstein, Keith R. A. DeCandido, Bob Devney (m) Leigh Grossman*

**Terry on Trial** ConCourse

...for such charges as "failing to stop at a trilogy", "writing with undue care and attention", "cruelty to animals," and "being a rich bastard!" Celebrity witness will include Death, Nanny Ogg, and others. Caselberg as prosecutor, Friesner as defender, Bacon as judge...  
*James Bacon, Esther Friesner, Jay Caselberg (m) Mary Kay Kare, Terry Pratchett*

**Reading: James Cambias** Exeter

**Reading: Thomas Harlan** Hampton

**Martian Successor Nadesico: Prince of Darkness (Subtitled) (15 +)** Republic A

**THURSDAY, 7:30 PM**  
**Filk Concert by Paul Shuch** H210

**THURSDAY, 8:00 PM**  
**How to Start a Magazine... and Why You Shouldn't** H205

So, you need a business plan and seed money, and (oh yeah) readers. Plus you need to create? exploit? a new niche in the market, so you seem fresh and relevant, Are you sure you've got what it takes?  
*George H. Scithers*

**Coming Attractions—What Films to See at Worldcon (First Night)** H208

**Comedy Routine** H209  
Harry Harrison and Gary Davis ("World Citizen No. 1") do comedy!

**Selections from The Filkado** H210

**Ellen James, Harpist** Art Show

**Autographing** Autographing  
*William Tenn, Peter Weston*

**Tavern Songs** Mended Drum  
*Sean McMullen, Faye Ringel*

**Open Filk** Clarendon

**Blindfolded Sculpting** Midway  
Sandra Lira, Heidi Hooper, Susan Finley, Mike Ventrella, and two guest sculptors lead this demonstration—with audience participation as well!

**Open Filk—No taping** Dalton

**Reading: Cecilia Tan** Exeter

**TAFF/DUFF Reception** Fanzine Lounge  
Meet Norman Cates and James Bacon

**Reading: Katya Reimann** Hampton

**Deryni Guide** Independence  
Join Ann Dupuis, publisher of the upcoming Deryni Adventure Game, for a roleplaying adventure involving Sendai the Magnificent and his troupe of traveling performers.

**X2: X-Men United** Republic B  
2004 Long Form Dramatic Presentation  
Hugo Nominee

**THURSDAY, 8:15 PM**  
**Concert by The Fibs** H210



THURSDAY NIGHT

**THURSDAY, 8:30 PM**

**Give Me Back the Rabbit, and Nobody Gets Hurt** H205  
Sharing the experiences and explaining ways of dealing with audience problems during magic shows.  
*Daniel P. Dern*

**Set Phasers to Stun** Dalton  
A look at less-than-lethal weapons in fiction and reality.  
*Lisa J. Steele*

**Reading: Victoria McManus** Exeter

**Reading: Jim Butcher** Hampton

**Samurai X: The Motion Picture (Dubbed)** (17 +) Republic A

**THURSDAY, 9:00 PM**

**The Precarious State of SF in Sweden** H205  
*John-Henri Holmberg*

**A Scene a Minute?/ Whose Line Is It?** H206  
How well can our teams of participants act out well-known scenes in a minute or less...and have the audience guess what they're doing!  
*Michael A. Burstein (m), Nomi Burstein(m), Solomon Davidoff, Michael McAfee, Michael Rennie, Josepha Sherman*

**Readings from the Published Works of Absent Writers** H209  
The doorknob opened a blue eye... Open mike reading of your favorite excerpts. Bring your own favorite three minute pieces (that are particularly meaningful to you) and join the read-in.  
*jan howard finder, Mary Kay Kare*

**Thomas the Rhymer** H210  
This performance interlaces portions of Ellen Kushner's award-winning novel *Thomas the Rhymer* with the traditional ballads that inspired it. Accompanied by fiddler Joe Kessler, she creates a living picture in words and song of the mortal minstrel taken by the Queen of Elfland to serve in her perilous kingdom.  
*Ellen Kushner*

**SFWA Musketeers** Mended Drum

**Information Closes** ConCourse

**Cartoon Jam** Midway  
*Joe Bergeron, Alexis Gilliland, Teddy Harvia, Bill Neville, John Zakour*

**Open Filk** Exeter

**Filk Rendezvous** Gardner

**Registration Closes** Hall A

**Open Filk** Hampton

**THURSDAY, 9:15 PM**

**Fiddle Concert by April Grant** Mended Drum

**THURSDAY, 9:30 PM**

**The Science Fictional Sherlock Holmes** H205  
*Carl William Thiel*

**THURSDAY, 10:00 PM**  
**About Silverlock** H204  
Roundtable "footnoting" of the book.  
*Fred Lerner*

**Win Tom Galloway's Money** H205  
If you liked *Win Ben Stein's Money*, you'll love the (very, very freely adapted) SF version. After all, Ben's game just can't compete with trivia categories like "That's Why Delaney Is a Tramp," "Running with Edward Scissorhands," and "I'm a Gaiman Fan—Not That There's Anything Wrong With That."  
*Keith R. A. DeCandido, Tom Galloway*

**Hippocrene and Hyperspace: An Open Mike Poetry Reading** H209  
Named in honor of the poetry item at the 1963 Worldcon (Discon I), about which George Scithers later wrote "We were afraid that a bald announcement that we were going to have a poetry-reading session would scare off the audience..." Let's jam.

**On Venus Have We Got a Rabbit** H210  
...with the original intonations...  
*William Tenn*

**Art Show Closes** Art Show

**Discworld Songs** Mended Drum

**28 Days After** Grand Ballroom  
2004 Long Form Dramatic Presentation  
Hugo Nominee

**Blue Seed 1-5 (Subtitled)** Republic A

**THURSDAY, 10:30 PM**

**Lord of the Piercing and Gollum's Acceptance Speech at the 2003 MTV Movie Awards** H208  
Short Form Dramatic Presentation Hugo Nominee

**THURSDAY, 10:45 PM**  
**Concert by Rosemary Kirstein** Mended Drum

**THURSDAY, 11:00 PM**  
**First Night Ends**  
**"The Very Secret Diaries": A Dramatic Reading** H208

**Gundam Movie 1 (Subtitled)** H209

**Pictionary** Midway  
Think of Charades, played by mute mental patients. It's somewhat (but not very) similar to water polo with scratchpads. It's the parlor game Satan makes Picasso play in Hell with Claude Degler. It's the shoulder-shaking epicenter of some of this con's largest laughquakes. Here—wait—let us DRAW you a description of that last one...  
*James Bacon (m), Mike Dashow, Joseph DeVito, Bob Eggleton, Teddy Harvia*

**Filk Office On-Call** Conference

**Filk Rendezvous** Exeter

**THURSDAY, 11:15 PM**  
**Concert by Terry Kitchen** Mended Drum

**THURSDAY, 12:00 MIDNIGHT**  
**Concert by Pete Grubbs** Mended Drum

**The Earthian 1-4 (Subtitled)** Republic A (13 +)

THURSDAY NIGHT





## THURSDAY NIGHT / FRIDAY MORNING

## Friday

## FRIDAY, 12:45 PM

Encore Game *Mended Drum*

## FRIDAY, 1:00 AM

Last Call at the Mended Drum *Mended Drum*Open Filk *Exeter*

## FRIDAY, 2:00 AM

Hynes Closes

Pedestrian Overpass to Marriott Closed

Con Suite Closes *Con Suite*

## FRIDAY, 2:30 AM

*Reign: The Conqueror 1-4 (Dubbed) (16 +)* *Republic A*

## FRIDAY, 3:00 AM

Filk Office Closes *Conference*

## FRIDAY, 8:00 AM

Hynes Open for Setup Only

## FRIDAY, 9:00 AM

Hynes Opens

Registration Opens *Hall A*Con Suite Open *Con Suite**Gatekeepers #1-4 (Dubbed) (13 +)* *Republic A*

## FRIDAY, 9:30 AM

Childcare Opens

Rise Up Singing *H102*Anglo-Saxon Influences on Modern Fantasy *H203*  
The Rohirrim have a lot to answer for...  
*Debra Doyle*Moving to Music (ages 1-7) *Beacon A*  
Clap and sing to the music of Jim Cosgrove, a Kansas City children's folk singer.Geometric Aliens (ages 2-6) *Beacon F*  
Fun foam, wiggle eyes, glue and you; what will be created?Filk Office Opens *Conference*Reading: Tamara Jones *Exeter*Shotokan Karate Workshop *Hall A*  
*Kenn Bates, Keith G. Kato*

## FRIDAY, 10:00 AM

Masquerade Registration Open

X-Bugs *H100*

Learn to play X-Bugs, SJ Games' combat tiddlywinks game. Your bugs are represented by plastic pieces that you flip across the table to capture enemy bugs. (2 players per game)

Ogres and Klingons and Orcs, Oh My!: The Changing Role of the Ogre in Popular Culture *H203*Whoa there, big guy! Stop and let's have a look at you. Why did we loathe and fear you, but now think you're kind of cute? Are we unlearning racism? Are we softening our archetypes of aggression? What are you doing with that hamm—?  
*Joseph Sherman*New England in Science Fiction and Fantasy *H204*The locale of SF stories is often an important element of plot and style. LA, New York, London, New Orleans—these and other cities have served as the distinct locations in many stories. What about Boston and other places around New England? A lot of writers live in this region, but how do they use it in their stories? Does locating a story in Boston, Providence, rural Maine and so on make a distinct contribution to the look and feel of SF and fantasy plots? Or would a story set in this region have the same grounding if it was located anywhere else?  
*Elizabeth Hand, Faye Ringel (m), Allen Steele*A Group Reading from the *Thackery T. Lambshead Guide* *H205**to Eccentric and Discredited Diseases*  
Join Drs. Cory Doctorow, Jay Lake, Paul DiFilippo, Liz Williams, and presiding physician Jeff VanderMeer for a brief "medical conference" on outlandish and ridiculous diseases, including props and giant microbes.  
*Paul DiFilippo, Cory Doctorow, Jay Lake, Jeff VanderMeer, Liz Williams*Welcome to the SF Community *H206*An orientation seminar on the background of the World Science Fiction Convention and tips on making the most of the con.  
*Gay Haldeman (m), Mary Kay Kare, Laurie Mann, Roger Sims*Firefly Marathon, Episode 3-5 *H208*Molediver #1 (Subtitled) *H209*WSFS Business Meeting: *H210*

Preliminary Session

Open to all Worldcon members, the WSFS Business Meeting is where you can participate in the process of making and changing the official rules for the Hugo Awards and the selection of future Worldcons. Today's meeting is where we hear reports from committees, consider changes in the Standing Rules, and go through an initial round of setting debate times for amendments to the WSFS Constitution, and also where you can make nominations to the WSFS Mark Protection Committee. If there are items of business you want discussed at the main meetings later in the convention, make sure you attend today's meeting to prevent it from being dismissed from the agenda.

Self-Promotion and *H301*

Publicity for Artists

You can't sell anything if people don't know you have it. How can artists tell people "they got it"? How can they get into the cover business, or make a hit in the fan world? What are the secrets? The mistakes?  
*Irene Gallo, Jael, Karl Kofoed (m), Margaret Organ-Kean, Frank Wu*A Remedy for Future Shock *H302*How can SF serve as a guide for us to help solve future dilemmas?  
*David Gerrold, Walter H. Hunt, Larry A. Lebofsky (m), Ernest Lilley, Jack Speer*You Can't Take the Sky From Me...? *H303*...but can they take (your?) *Serenity*. Talk about the series and the movie...  
*Ginjer Buchanan, James S. Hinsey, MaryAnn Johanson, Priscilla Olson (m), Michelle Sagara West*Dr. Seuss Appreciation Panel *H305*The late Springfield, Mass. writer/illustrator Theodore Geisel, better known as Dr. Seuss, created fantastic worlds where the Grinch stole Christmas, the Cat in the Hat could disrupt a household, Horton heard a Who, and Sneetches worried about whether they had stars on their bellies. How do his surreal and amusing stories prepare young readers for the world of SF?  
*Kathryn Cramer, Susan Fichtelberg, John F. Hertz, Beth Hilgartner, Kathleen Kudlinski (m)*Continuing the Series: A Dialogue *H306*  
*Suzy McKee Charnas, P. C. Hodgell!*The Radio Play as an Ideal Form for SF (2 hours) *H307*Two hours, allowing time for talk, listening, and discussion of same.  
*Paul Levinson*The Art of Alan Beck *H309*  
Slide showHighlight / Announcement / Reminder  
Help us remember Noreascon 4!

If you will be taking pictures at N4, please consider sharing them with us. If you are using a digital camera, come by the FANAC Fan History Project in the ConCourse and download the photos onto our computer. If you are using film, get our business card and contact us after the con. And let us know if we can share your pix on our web site or in our Memory Book after the con.



FRIDAY MORNING

**Highlights from the Hubble Space Telescope** H310  
A user of Hubble will report on the telescope's current status and explain the science behind the famous images. They're more than just pretty pictures.  
*Mike Brotherton*

**The Enchanted Apple: New York City in SF and Fantasy** H311  
The very first history of New York City, written by Washington Irving (under the name of Deitrich Knickerbocker) in 1809 was a work of fantasy. Since that time, NYC has appeared repeatedly in works of science fiction and fantasy. How has the city been portrayed? What makes it such a perfect locale for the fantabulist?  
*Michael A. Burstein, Esther Friesner, George R. R. Martin, Madeleine E. Robins, Susan Schwartz (m)*

**SF Without Smiles** H312  
Is it possible to write good or great SF/F/H that lacks an element of humor? What examples come to mind? Or is deadly serious genre writing doomed to be just deadly?  
*William C. Dietz, Scott Edelman (m), Barry N. Malzberg, Robert Sheckley, Gordon Van Gelder*

**Art Show Opens** Art Show

**Open Playtime (ages 1-6)** Beacon A  
We'll have tunnels, balls, blocks, and other kids to play with.

**Magic Show (ages 7-12)** Beacon D  
*Daniel P. Dern*

**Kitchen Science (ages 2-7)** Beacon F  
Fun with things from the kitchen and some explanation on why they work.

**How to Train Tigers** Clarendon  
*Steven L. Lopata*

**Site Selection Opens** ConCourse

**Working with Unusual (Costuming) Materials** Dalton  
Not everything you work with comes from a fabric store. What other items might be really useful to help produce a first-rate costume?  
*Pierre E. Pettinger, Sandra G. Pettinger*

**Reading: Don Sakers** Exeter

**Mars or Bust! (ages 7-12)** Gardner  
An elementary school-level look at Mars. What is Mars like and why would we go there? What are we looking for? How do we get there? These questions are discussed with pictures, video and a 3-D look at the Spirit and Opportunity missions.  
*Steven Hammond*

**Dealers Room Opens** Hall D

**Reading: Carol Berg** Hampton

**Kaffeeklatsch** Con Suite  
*Glen Cook, Beth Meacham, Steve Miller, Mary H. Rosenblum*

**Autism Spectrum Disorders Discussion Group** Liberty A  
*Eva Whitley*

**FRIDAY, 10:30 AM**  
**Alienation: The Invisible Barrier in C.J. Cherryh's Companions** H203  
*Stephanie Ryan Cate*

**Selling Your Story to Hollywood** H205  
*Sally Wiener Grotta*

**Molediver #2 (Subtitled)** H209

**The Beginning of Locus** H304  
*Charles N. Brown, Anthony R. Lewis*

**April Grant, Fiddler** Art Show

**Only Two Sexes?** Clarendon  
*Melissa Scott*

**Reading: Rick Wilber** Exeter

**Reading: James Morrow** Hampton

**FRIDAY, 10:45 AM**  
**Gunparade March #1-4 (Dubbed)** Republic A



FRIDAY MORNING



## FRIDAY MORNING

## FRIDAY, 11:00 AM

**Kill Dr. Lucky** H100

Welcome to Dr. Lucky's mansion. Your mission is to kill a feeble old man named Dr. Lucky. Alas, you have to catch him first, but then you have to make sure there aren't any other witnesses. What's a guy with a grudge to do? Learn to play this hilarious game of strategy, deceit, and murder from Cheapass games. (6 players)

**The Caves of Steel** H107

A round-table discussion of the 1953 Retro Hugo nominated novel.  
*John F. Hertz*

**Running a Writing Workshop for Teens** H203

As a set, teen writers are different from new writers. By designing and refining the Alpha SF/F/H Workshop for Young Writers, we've reinvented the Clarion Model in creative ways certain to be of interest to workshop coordinators, new writers, teens, parents and teachers.  
*Diane Turnshek*

**Building the Buzz** H204

What makes one novel merely successful, and another a blockbuster best seller? Is it the buzz the latter generates? What makes one book have buzz and another not? Can you cite examples? What kinds of buzz are there, and what is most effective at promoting a book? What can a publisher do to generate or enhance the buzz for a particular book?  
*Jim Butcher, Craig Engler, Andrew Wheeler (m)*

**Thirty-Nine (Plus) Years of the X-Men** H205

Once upon a time they were confused and frightened teenagers, some lead along by their hormones (remember the Scott-Jean-Warren love triangle?). Although the cast has changed over the years, a couple of well-done movies have only added to the appeal of the mutant guardians of humankind. Why does the story of people who are different still resonate? And, since we know the subject's going to come up, which characters who have been sidelined would you like to see come back?  
*Keith R. A. DeCandido, Karen Haber, Steve Saffel, Barry Short (m)*

**Which Comes First: Character or Setting?** H206

Where do you start when you create fiction?  
*Elizabeth Hand (m), Jean Lorrain, Louise Marley, Wen Spencer, Jeff VanderMeer*

**Molediver #3 (Subtitled)** H209**What is Genre?** H301

Ellen Kushner has informed us about the recently formed website of the Interstitial Arts Foundation. A browse shows lots of great reading and fiercely intelligent discussion on a range of topics that span literature, art, music and performance which cannot easily be classified by conventional genre boundaries or

any boundaries at all. We will skip the paradox of such "interstitial arts" forming its own genre and cut to the chase. What does it mean to be part of a "genre"? If you don't fit comfortably in SF or fantasy or horror or mainstream or fiction/nonfiction, where do they file you in the bookstore? What is the larger cultural significance of crossover material? What does it imply for the future of SF literature? Who is writing stories that fall between the cracks?  
*Ellen Asher, Jay Caselberg (m), James Minz, Takayuki Tatsumi, Carrie Vaughn*

**The Future of Love** H302

In homage to a panel of the same name from the 1953 Worldcon in Philadelphia. Okay...so, what is it? And what about relationships... marriages? Same-sex marriage, polyamory, Heinlein line marriages, Gor-type relationships... Is there anything we haven't already tried? Are we a good enough sample to disprove the theory that these things will cause the collapse of civilization?  
*Stephen Dedman, Bey King, Sue Krinard (m), Mary Anne Mohanraj, Mark W. Tiedemann*

**Remembering Seacon '79** H303

The real truths behind the Brighton 1979 Worldcon, chaired by one of our fan guests twenty-five years ago.  
*Peter Weston*

**Locus Awards** H304

*Charles N. Brown (m), Lois McMaster Bujold, Cory Doctorow, Gardner Dozois, Neil Gaiman, Michael Whelan, Connie Willis*

**How Workshopping Works/ A Public Hanging** H305

The Cambridge Science Fiction Writers Workshop, one of the oldest in the country, discusses how it works and does a live demo. Watch them deconstruct a story in all their snarky splendor!  
*James Cambias, F. Brett Cox, Theodora Goss, James Patrick Kelly, Kelly Link, Vandana Singh*

**Social World Building** H306

"World building" in SF usually connotes care paid to ecological, astronomical and biological factors influencing the nature of other worlds in which stories take place—in short, the physical back-story. But if other worlds are different from Earth, so likely will be the social systems of sentient species on them, including future humans. What should you think about when considering the sociological background of stories set in the future or on other planets? SF writers traditionally took for granted that mid-20th century American norms would prevail everywhere, but we know better—don't we? The panel will consider matters of kinship, marriage, family, religion and other modes of relationship patterns that vary more widely than many realize here and now, let alone then and there.  
*Carol Berg, Judith Berman, Robert J. Sawyer, Karl Schroeder (m), Martha Wells*

**Space Weather Forecasting** H309

Space weather is already a concern, as solar storms disrupt communications. Will travelers to Mars have to predict radiation blizzards months in advance? What is the state of the art?  
*Janet Catherine Johnston*

**They Gave It a Hugo:** H310

**What on Earth Were They Thinking?**  
Sure, it's easy to slam *They'd Rather Be Right*, but name a few more that fit the bill. Why did they win?  
*Justin Ackroyd, Moshe Feder, Gregory Feeley, Andrew Porter (m), Robert Silverberg*

**What Should Good Fantasy Do?** H311

Should it inspire, teach, intimidate, educate? How about divert, relax, amuse, or awaken? The panelists will choose their own verbs—and in the process, explain how good fantasy differs from not-so-good fantasy.  
*Daniel Abraham (m), John Clute, Justine Larbalestier, Laura Underwood*

**You Want to Do What with My Genes?** H312

What good and bad can come of genome editing and genetic engineering? Genome editing is the merging of natural and existing genomes with others and artificial genetic material, in order to create new species. Genetic engineering is the addition and changing of specific traits in individual species. Imagine a tiny perfect Bengal tiger, or a miniature pet elephant. How about a dog as smart as a monkey? What types of genetic engineering may be applied to humans? What are the personal, social and ethical implications for people and animals?  
*Catherine Asaro, Zara Baxter (m), Nancy Kress, Mary H. Rosenblum, Janine Ellen Young*

**Art Show Tour** Art Show  
*Mark Ferrari*

**Autographing** Autographing  
*Elizabeth Caldwell, Suzy McKee Charnas, Laura Anne Gilman, Thomas Harlan, Laurie J. Marks, Deborah Ross, Darrell Schweitzer*

**HoverDisc Games (ages 3–6)** Beacon A  
Don't know what a HoverDisc is? Come and find out; you'll be hooked.  
*Steven Chalker*

**Alien World Building (ages 7–12)** Beacon D  
A discussion of alien environments and bodies. Then make your own alien and environment and describe them for the group.  
*Walter H. Hunt, Amy Thomson*

**Highlight / Announcement / Reminder**  
**Help Predict the Future of Worldcons**

Site selection voting for the location of the 2007 Worldcon closes at 6 PM Saturday. Remember to vote today or tomorrow if you haven't yet done so.



## FRIDAY AFTERNOON

**pudding Finger Paint (ages 1–5) Beacon F**

**Cartoon Guilty Pleasures Clarendon**  
Let's see some hands: even though you talk knowledgeably about the latest episode of hip shows like *South Park* or *Justice League*, do you furtively watch *Scooby Doo? The Wild Thornberrys? Recess?* Any show featuring Archie and his friends? What's appealing for adults in these shows aimed at kids? Is it a return to simpler times, positive actions, or something more?  
*Blind Lemming Chiffon, Pam Fremon (m), Kimberly Ann Kindya, Pamela Scoville, Gary K. Wolf*

**Developing the Deryni Game: A Writer's Perspective Dalton**  
*Katherine Kurtz*

**Reading: Rebecca Moesta Exeter**

**So, You Want to Be a Rocket Scientist? (ages 7–12) Gardner**  
The universe is a big, exciting place (at least scientifically speaking). Come share the thrill of it with other science-types, as they demystify relativity, and other sciences.  
*Carl Frederick, G. David Nordley*

**Reading: Simon R. Green Hampton**

**Kaffeelatsch Con Suite**  
*Joe Haldeman, Yves Meynard, James Stevens-Arce, Charles Stross*

**Ham Radio Discussion Liberty A**

**Pagan Discussion Group Liberty C**

**Angel: "1945" Republic B**

**Village Tour (of the Worldcon) Docent Tour**  
*Suford Lewis*

**FRIDAY, 11:30 AM**

**Molediver #4 (Subtitled) H209**

**Psychological Aspects of the Babylon 5 Universe H307**  
*David McMahon*

**Mary Crowell, Pianist Con Suite Foyer**

**Space Opera as Geopolitical Melodrama Dalton**  
*Daniel Hatch*

**Reading: Janny Wurts Exeter**

**Music Hall A**

**Reading: P.C. Hodgell Hampton**

**FRIDAY, 12:00 NOON**

**Dinohunt H100**  
Learn to play Dinohunt, SJ Games' game of time travel and dinosaur hunting. (6 players)

**Filk Oldies Singalong H102**  
*Lois Mangan*

**What's New from DAW H107**  
A presentation of the upcoming schedule and a Q&A with DAW editors and authors. Moderated by Debra Euler, Managing Editor.

**Novel Educational Approaches H203**  
In the past three academic years, a group of second-grade students have been taught a mixture of karate and science. What was tried and how well did this mixed instruction seem to work? Student notebooks and other items will be available for view.  
*Keith G. Kato*

**Researching Your Story: When Do You Quit? H204**  
The family tree covers three sheets; the glossary needs extensive cross references; the map has sixteen color codes. Have you overdone it, or is this all necessary to provide verisimilitude? And haven't we all read stories where the writer got so involved with building the world that the story got lost? Learn when to drop the books and pick up the pen.  
*Lisa Barnett, Suzanne Alles Blom, Elizabeth Caldwell, Jack L. Chalker, Sheila Finch (m), Steven L. Lopata*

**The World Map of 2100—What Does It Look Like? H205**  
The map of Europe has been redrawn several times in recent decades; many people have the experience of being born in one country, growing up in another and dying in a third without ever having moved. There is no reason to think this process will stop. If you could see a world map of 2100, what's familiar, what isn't? United Europe? Disunited US? Canada still there? Rearranged Africa? Internet/virtual communities more important than geographic ones? Regional ecotopias? Corporate empires?  
*David McMahon, Patrick Nielsen Hayden, S. M. Stirling, Scott Westerfeld, Jim Young (m)*

**Welcome to the SF Community: Making Connections H206**  
Now that you're here, here's how to meet people, get involved, and learn to understand our eccentric community!  
*Norman Cates, Nicki Lynch, Bill Sutton (m), Toni Weiskopf*

**Molediver #5 (Subtitled) H209**

**Character Development for Everyone H301**  
It isn't just writers who develop characters. Artists, costumers and gamers also need these skills. People who use characters in different media discuss how they go about it.  
*Susan de Guardiola, Sharon Lee (m), Bill Neville, Laura Resnick, Melissa Scott*

**SF: Fun or Spinach? H302**  
Is it good for you? A discussion of escapism vs. relevance in fiction.  
*Ellen Asher, John R. Douglas (m), Esther Friesner, Fruma Klass*

**Fandom in the Fifties H303**  
What was fandom like a half-century ago?  
*Juanita Coulson, David A. Kyle, Hank Reinhardt, Roger Sims (m)*

**The Future of Forensic Evidence H304**  
DNA evidence proves the guy on Death Row didn't do it. On *CSI*, they finger a killer by the heat trace he left behind. But can this evidence be tampered with? How do real everyday science advances change the way the criminal justice system works, and what's the outlook for the future? How far can forensics go before we have the Precrime cops from *Minority Report* stopping homicides before they happen? What comes in between—and is it all good?  
*Genny Dazzo, Matthew Jarpe, Robert I. Katz (m), Paul Levinson*

**How to Become Invisible H305**  
From fairy tales to H.G. Wells, we have always loved stories about people becoming invisible. Our panel discusses a variety of ways, scientific and silly, that humans might accomplish this wonder. Join this exercise in creative thinking.  
*Michael A. Burstein (m), Dave Clements, Howard Davidson, Robert A. Metzger*

**Archetypes in Fantasy: The Princess, Alone H306**  
Who is she, and why is she alone? How can she ever find her way out of the tower?  
*Diane Duane, Justine Larbalestier, Michelle Sagara West (m), Jo Walton, Paul Witcover*

**Restoration Ecology H307**  
Ecology, and practical approaches to small-scale land and wildlife management...and why it matters.  
*Elizabeth Moon (m)*

**The Art of Martina Pilcerova H309**  
*Martina Pilcerova*

**Asteroids: Friends or Foes? H310**  
Astronomers are now tracking hundreds of asteroids bigger than a kilometer which could potentially hit the Earth with minor changes in their orbits. They continue discovering new potentially hazardous objects, and sometimes their predictions warn of possible collisions within the next century. What does this mean, and how much should we worry about it? What kind of objects should we be looking for, and what can we do if we see one on its way toward us? How should astronomers keep the public and governments informed?  
*Richard Binzel*

**FRIDAY 12:00 NOON  
CONTINUED NEXT PAGE**



## FRIDAY AFTERNOON

## FRIDAY 12:00 NOON CONTINUED

**The Future of Short Fiction** H311

(and the Magazines)  
 Okay, it wouldn't be a Worldcon without this item, would it? The big pro magazines have been losing circulation steadily for many years. The original anthology market is a shadow of its former self. Yet new magazines keep popping up, and some publish a few impressive issues. Is short fiction becoming a hobby? And what does that mean when publishing short fiction is often considered a vital step on the way to publishing novels? *John Betancourt, Nicholas A. DiChario, Gardner Dozois, Stanley Schmidt (m), Gordon Van Gelder, Sheila Williams*

**Modernism and SF** H312

Modernism—Faulkner, Joyce, Eliot, Pound, Cabell—was the dominant literary mode when modern science fiction had its formative period during the 1930s and early 1940s. What unappreciated influences did it exert over the evolving pulp genre? *Gregory Feeley, Eileen Gunn (m), David G. Hartwell, James Morrow*

**Autographing** Autographing

*Tobias Buckell, Barbara Chepaitis, Peter J. Heck, Rosemary Kirstein, Larry Niven*

**Open Playtime (ages 1–6)** Beacon A

We'll have tunnels, balls, blocks, and other kids to play with.

**Geometric Origami (ages 7–12)** Beacon D

Learn origami with a master origamist. Jenny specializes in geometric shapes rather than animals, and has been a GOH at a Japanese origami convention. *Jenny Mosely, Elsa Chen*

**Stamping (ages 1–12)** Beacon F

Stamping is so much fun. Paper and creativity will help you make a great card, stationary, or bookmark to take home with you.

**The Artemis Project** Dalton

Commercial space travel?  
*Ian Randal Strock*

**Reading: Mindy Klasky** Exeter**Making a Poly-Shrink Pin** Gardner

(Kids Only! 7–12)  
 Design and make a pin with the instruction of an expert.  
*Elizabeth Janes*

**Reading:** Hampton

*Jon Courtenay Grimwood*

**Kaffeeklatsch** Con Suite

*Thomas Harlan, Tamora Pierce, George H. Scithers, Allen Steele*

**MENSA Discussion Group** Liberty A

*Muriel Hykes*

**Buffy: "Chosen"** Republic B

Short Form Dramatic Presentation Hugo Nominee

## FRIDAY, 12:30 PM

**Molediver #6 (Subtitled)** H209

**H.G. Wells: Plagiarist?** H307  
*Bradford Lyau*

**Working on Graphic Novels** Dalton  
*Colleen Doran*

**Reading: Daniel Abraham** Exeter

**Reading: Kevin J. Anderson** Hampton

**The Special Duty Combat Unit: Shinesman (Dubbed)** Republic A

## FRIDAY, 1:00 PM

**The Two Cultures in F&SF:** H203

**Science Confronts the Humanities**  
 Decades ago, C.P. Snow defined the "Two Cultures" of technical intellectuals and literary intellectuals. The split is still with us. How does it influence our fantasy and science fiction? What works, what authors manage to bridge the gap? What works or authors make it deeper?  
*Ctein (m), Matthew Jarpe, Nancy Kress, Justine Larbalestier*

**Interactive Fiction: The Nexus** H204

**of Storytelling, Simulation and AI in Video Games**

Video games have traditionally been abstract or linear. Games that use traditional storytelling media increase the immersion by providing the player with some kind of ownership or emotional attachment. However, the players themselves have had little choice in their storylines and a limited palette of emotional experience. That's changing. More recently, games have allowed users to create their own stories, or have been more open-ended with limited plots giving the player the ability to create his or her own narrative. Explore these ideas!  
*K. A. Bedford, Mike Dashow, Clarinda Merripen (m), Joe Pearce*

**The Two Sides of Gollum** H205

Gollum is unique; there's nobody quite like him in fantasy (or, is there?). And in many ways, he's the true tragic figure of *The Lord of the Rings*, evoking at times anger, contempt, and pity from the readers. The panel looks at the character of Gollum (whether Stinker or Slinker) and how he fits into Tolkien's world and Tolkien's story.  
*Greer Gilman, Daniel Grotta, Darrell Schweitzer, Brenda Sutton, Ann Tonsor Zeddies (m)*

**Highlight / Announcement / Reminder**  
**How many beans in the jar? No. How many programs in this convention?**

Figure out or guess how many activities we have scheduled at N4 and win a prize! The first two winners will get their choice of a Noreascon 4 Souvenir Book or a T-shirt autographed by all four of our Guests of Honor. Turn in your estimate by Sunday at 2 PM at the Information Desk in the N4 ConCourse (Hynes).

**A Worldcon Orientation for** H206

**SF Professionals**

Time was, most pros came out of fandom and therefore had long-standing links of friendship to a variety of fans, besides an understanding of fannish perspective. Increasingly, not only don't SF writers come out of fandom, but they're not very interested in it except as it affects their bottom line. This ignorance can hurt both the pro and the fan community. So, what should every pro know about fandom? Get the lowdown on how to get the most out of the convention circuit—without harming your reputation. Learn how to find your way through the maze of publisher parties, conventions, fannish traditions, and more (even if you're painfully shy). Highly recommended for the "neo-pro," or for anyone wanting to reduce the widening gulf between pros and fans.

*Janice Gelb, Gay Haldeman, David Levine, Priscilla Olson (m), Toni Weisskopf*

**Metal Tears—Film and Discussion** H208

Watch this short film, based on the Hugo-nominated short story "Robots Don't Cry" and discuss how it came about.  
*Mike Resnick*

**GunBuster Vol. 1 (Subtitled)** H209**The Fannish Inquisition** H210

Meet the bidders for the 2007 and other future Worldcons.  
*Patrick Molloy (m)*

**Fifteen Years of The Simpsons** H301

It's now one of the longest-running TV shows, and shows no sign of slowing down. (Maybe that's because someone always seems to be chasing them for something they shouldn't have done. There are still a few states that haven't yet run the family out.) How does the show manage to stay fresh? Is it the large number of characters? The loose sense of location? The fact that their family looks like ours? (Don't we all have a Homer and a Lisa?) What subjects would we still like them to cover? Should Skinner and Edna tie the knot? And do we think Bart will someday become Chief Justice of the Supreme Court?  
*Michael A. Burstein (m), Pam Fremon, Daniel Kimmel*

**The Business of Screenwriting** H302

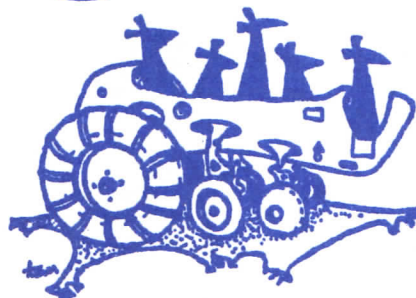
**Big and Small**

Is it true a writer can make more money and have more fun behind the screen? (And would that be the big or little screen?) If not, why are so many people drawn to screenwriting? Does writing for TV differ from writing for movies? In terms of money, time, censorship, and subject matter, which is more rewarding? Easier to break into? Easier to actually make a living out of?  
*David Gerrold, Craig Miller (m), Nick Sagan, Steven Sawicki, Isaac Szpindel*



## FRIDAY AFTERNOON

- Is Your "First Novel" a First Novel?** H303  
So, you think the first novel you finish is your first novel, but is it? It could be a third or fourth novel as far as an editor is concerned. Come learn how to write a first novel from folks who've written several among their many novels.  
*Phyllis Eisenstein, Terry McGarry, Mike Shepherd-Moscoe (m), Scott Westerfeld*
- Looking Backward: The 20th Century** H304  
It was a time of terrible wars and great evils and unparalleled progress, ending with democracy triumphant, right? Well... It was also the time of Milton Berle and Cheez Whiz, love beads and Elvis, and... Okay, so will the writers and fans of the late 21st century look back on the 20th century with nostalgia, with surprise, or with horror? How will people in far future times look at us? Imagine what things about the 20th century that those in the future will look back on in the same way as we view the Roman gladiators.  
*Esther Friesner (m), Craig Gardner, Terry Pratchett, John Scalzi*
- Adapting Traditional Japanese Garments to SF/F Costumes** H305  
*Kimberly Ann Kindya*
- People for the Ethical Treatment of Mars** H306  
The Ethics of Terraforming. Do rocks have rights? Should we terraform Mars? Give it an atmosphere, give it life, make it a home for people? Is this something we ought to do? What would the impact of terraforming be on Martian extremophiles, if they exist? Should we change it to the detriment of the native life? (And, if it's lifeless, does a rocky Moon-like Mars have a claim that we can't brush aside?) What would a terraformed Mars provide to the human race, in general? Should the demands of a few determine the destiny of many?  
*Guy Consolmagno, D. Douglas Fratz, James Killus, Mark L. Olson (m)*
- Recovering from Oops!** H307  
The Fed Ex man will be here in an hour, but you just put a blotch in the middle of the painting. What do you do? Like cats, artists are experts in making it look like that's what they meant to do all along. Find out how artists fix what seems unfixable.  
*N. Taylor Blanchard (m), Mike Conrad, Ed Cox, Margaret Organ-Kean, Martina Pilcerova*
- Affectionate Technology: The Art and Science of David Durlach** H309  
Can technology development and emotions like grace and kindness be allies? That's the belief of David Durlach, who runs a high-tech design studio that combines his fascination with artistic expression, human emotion, and human relations with technology. Durlach will explain his philosophy of "affection technology" and how it is implemented in computer-controlled kinetic artworks, education exhibits, and commercial attractions that have been displayed around the country.  
*David Durlach, Dennis Livingston (m)*
- The Cassini Mission** H310  
NASA's Cassini spacecraft went into orbit around Saturn on June 30th and will continue exploring the Saturn system during Noreascon. This is the first spacecraft to visit the ringed planet since Voyager 2 passed through in 1981. What has it already learned? What more will it learn during its four-year mission to Saturn and Titan? What more do we want to know? What's next? It's another neat space stuff panel.  
*Jeff Hecht, Bill Higgins, Geoffrey A. Landis, Larry A. Lebofsky, Carolyn Collins Petersen*
- One Day in the Life of an Editor** H311  
An hour by hour account of what an editor actually does. It's 11:00 AM—do you know where your manuscript is?  
*Tina Beychok, Ellen Datlow, Scott Edelman, Jim Grimley, Sheila Williams (m)*
- My Worst Story—and Why I Wrote It** H312  
Stinkers can be therapeutic. Share!  
*William Tenn, Frederik Pohl (m), Robert J. Sawyer*
- Ellen James, Harpist** Art Show
- Autographing** Autographing  
*Jon Courtenay Grimwood, Jay Caselberg, Vera Nazarian, Susan Schwartz, James Stevens-Arce, S. M. Stirling, Cecilia Tan*
- Literary Beer** Mended Drum  
*Jeffrey A. Carver, Joe Haldeman, Lee Martindale*
- Playground Games (ages 4–7)** Beacon A  
Play basic rule games in a more organized manner than open playtime (Duck, Duck, Goose; Animal Tag; Simon Says, etc.).
- Drawing and Painting (ages 7–12)** Beacon D  
Try your hand at creating an original cover for your favorite book.  
*Don Maitz*
- Make Your Own Journal (ages 4–7)** Beacon F  
Want to remember the special things about Noreascon Four? This fun journal will give you place to write, draw, or put a picture to keep those memories forever.
- Juried One-Shots** Clarendon  
By sign-up: a limited number of people will have their performance critiqued, with emphasis on performing technique.
- Fan History Tour** ConCourse  
*Laurie Mann*
- The Interstitial Arts Movement** Dalton  
*Ellen Kushner, Delia Sherman*
- Reading: Keith R.A. DeCandido** Exeter
- Make Your Own Rapiers (ages 7–12)** Gardner  
Make and decorate the sword you'll use in the swordplay hour coming up next.  
*Persis Thorndike*
- Reading: Charles Stross** Hampton
- Deryni Adventure** Independence  
Join Ann Dupuis, publisher of the upcoming Deryni Adventure Game, for a roleplaying adventure involving Sendai the Magnificent and his troupe of traveling performers.
- Shadowrun RPG: First Shot at the Big Time** Independence  
This is your chance at the big time. A friend has tipped you off about a job opportunity to do some bodyguard work for a group of exclusive clientele. You have been trying to break into the Seattle shadow scene, and these are just the kind of people that can help. All you have to do is make sure that their meeting doesn't get interrupted. It's a simple walk in the park, natch! (Make your own character up to 10 Karma, or use a pre-generated character. 6 players.)
- Kaffeeklatsch** Con Suite  
*John Clute, Kathleen Kudlinski, Louise Marley, Walter Jon Williams*
- Alternative Housing Discussion Group** Liberty C  
*Dave Van Deusen*
- Gollum's Acceptance Speech at the 2003 MTV Movie Awards** Republic B  
Short Form Dramatic Presentation Hugo Nominee
- FRIDAY, 1:04 PM**  
**Firefly: "Heart of Gold"** Republic B  
Short Form Dramatic Presentation Hugo Nominee





## FRIDAY AFTERNOON

FRIDAY AFTERNOON

## FRIDAY, 1:30 PM

**Cheapass Games Tournament** H100

This tournament will feature the following games: Brawl, Gimme the Brain, Girl Genius: The Works, and Kill Dr. Lucky. Players will rotate between games. You must sign up by Friday, 1:00 PM. Sign up at either game room. Each player plays each game once

**How History Is Filtered** H305  
*Herb Kauderer***Airships: A Dialog** Dalton  
*James Cambias, Thomas Kidd***Reading: Jim Frenkel** Exeter**Reading: Elizabeth Moon** Hampton**Slayers: The Movie (Dubbed)** Republic A  
(12 +)

## FRIDAY, 2:00 PM

**Blood and Cardstock** H100**Players Choice**

Open demo session. Learn to play exciting games like Showbiz and Counting ZZZs.

**Game Demo** H100  
*Leigh Grossman***SETI Update** H107

In the decade since Congress abruptly terminated the NASA SETI Program, the Search for Extra-Terrestrial Intelligence has proved itself the science that refuses to die. This update on SETI privatization describes what thousands of ordinary SETIzens all over our planet are doing to hasten humanity's entry into the Galactic Community.  
*H. Paul Shuch*

**Imagine That! Science Fiction as a Learning Motivation** H203  
Slide show  
*Val Ontell***The Rediscovery of Cordwainer Smith** H204

A few years ago, Gardner Dozois observed that many of the hot new writers of the 1990s had never read the works of Cordwainer Smith. How is that possible? Why do Smith's stories need to be rediscovered, and what makes them worthy of rediscovery? Come by and discover (or rediscover) why Smith's unique voice sounds stronger, stranger, and more cotemporary than most SF published today—or tomorrow.

*Ellen Asher, Geary Gravel, Anthony R. Lewis (m), Jacob Weisman, Jim Young*

**Girl Power—Anime Style** H205  
*Christine Carpenito, Kimberly Ann Kindya (m), Timothy Liebe, Mari Kotani***Storytelling Workshop** H206

Storytelling plays a significant role in SF&F literature, in the form of characters who gather you around the campfire, and at cons, where authors' readings could be considered a form of telling stories. Ah, but there's an art to it and here's the place to find out more—especially for fans who would like to specialize telling or performing SF&F influenced tales, original or not. Discussion, demonstration, and workshop.  
*Barbara Chepaitis*

**Reading/Film: Resa Nelson** H208**GunBuster Vol. 2 (Subtitled)** H209**Filk Request Concert** H210**The New Recycling Universe** H301  
An alternative to Big Bang cosmology.  
*John G. Cramer***Plot and Pace** H302

A story needs to balance both the plot of the story and the pace of the revelation to keep the reader interested. Come learn how to do this critical balancing act in your own work.  
*Alison Baird, Stephen Dedman, James Alan Gardner (m), Jay Lake, Sean M. Mead, Uncle River*

**The Well-Read Fanzine Fan** H303

Both paper and on-line, what should the well-read fanzine fan know about (both past and present)? Why'd you pick that one?  
*Juanita Coulson, John-Henri Holmberg, Guy H. Lillian (m), Joe Siclari, Steven H Silver*

**Kennedy Survives Dallas—Then What?** H304

It's Boston, it's forty-plus years since Dallas, politics abounds—how can we not do this? This panel takes for granted an alternative past to explore an alternative present. What if JFK was not killed in Dallas? What does the present look like? For example: the base on Mars is now ten years old. Bobby Kennedy was impeached for violating civil liberties. What Vietnam war? Who would the parties be nominating this year? Once you change one fundamental aspect of the past, how do you spell out the ripples through the near future? Or is history so chaotic that thirty years later much of the detail of life would be unpredictably different...or not much changed at all?  
*Mitchell Freedman, Joseph T. Major, Mike Resnick, Shane Tourtellotte (m)*

**Mental Floss—Emotional Hygiene to Help Writers and Artists Stay Sane** H305

Creativity takes a huge toll of the psyche, never mind the ego reeling from critiques and rejections. You'll last a lot longer if you learn to put it all in perspective and tune out your critics when necessary.  
*Jacqueline Lichtenberg, Rebecca Moesta, Deborah Ross (m), Josepha Sherman, Martha Wells*

**Nukes on the Moon?!** H306

What if Cold War US military plans (circa 1960) to place nuclear armed missiles on the Moon had been carried out? How would this have changed the course of space exploration in the twentieth century? Would there have been a Lunar Missile Crisis as well as a Cuban one?  
*Robert Buettner, John G. Hemry, David McMahon, Mike Shepherd-Moscoe (m), Karen Triviss*

**Game Crack** H307

Addicted to games to the exclusion of life...friends...bathing? How do you get your life back?  
*Chris French, W. Randy Hoffman (m), David R. Howell, Joe Pearce, Lisa J. Steele*

**The Art of Karl Kofoed** H309  
*Karl Kofoed***The MIT Media Lab:** H310**A Visit from the Future**

What's cookin' at the Media Lab? MIT's well known research organization has garnered a reputation as a leading-edge center for developments in machine understanding, affective computing, advanced interface design, nanomedia, silicon biology and digital expression, among other fields, that may influence how we use technology in the years ahead—not to mention provide fertile ideas for science fiction stories. This panel features presentations from Lab researchers on a sample of current activities.  
*Bill Higgins, Marvin Minsky, Sandy Pentland*

**Cyber-Crime: Present and Future** H311

A broad panel about the future of cyber-crime and the abuse of the Internet, along with the steps that might be taken to control this. Will we one day have that massive cyber attack that literally brings the world to its knees?  
*Charles Ardai, Michael Benveniste (m), Harold Feld, Charlie Petit*

**The Long and Short of It:** H312**Short Stories vs. Novels**

According to the bestseller lists, the most popular works among American readers seem to be long novels. And yet, short stories often seem to linger in people's memories much more intensely. What's the "ideal" length for a work of science fiction or fantasy? (And how is this determined?) What are the advantages and disadvantages of the two forms?  
*Nicholas A. DiChario, Jay Caselberg (m), William Tenn, David Marusek, Robert Reed, Sarah Zettel*

**Autographing** Autographing

*M. M. Buckner, William C. Dietz, Joe Haldeman, Katherine Kurtz, Don Sakers, Steven Sawicki, Gary K. Wolf*

**Literary Beer** Mended Drum

*Mary Anne Mohanraj, Rick Wilber*



**Movie (ages 1-8)** *Beacon A*  
Movies will be announced on the Movie Board outside the room.

**Mask Making** *Beacon D*  
Make a mask. Then tell us the story behind it.  
*Ming Diaz*

**Drawing and Painting with Don Maitz (ages 3-6)** *Beacon F*  
Talk about making a cover picture for your favorite story, then color it to take home.

**Harp Workshop with Ellen James Clarendon**

**Music** *Con Suite Foyer*

**Secret Societies?** *Dalton*  
We could describe this panel but then we'd have to kill you.  
*Walter H. Hunt*

**Reading: Eileen Gunn** *Exeter*

**Fencing and Sword Fighting (ages 7-12)** *Gardner*  
Learn some of the moves that make swashbuckling movies so great with a SWFA musketeer.  
*Melanie Fletcher*

**Regency Dance** *Grand Ballroom*  
No experience necessary! Relive the English Regency as it appeared in the novels of Georgette Heyer. Dance, play cards, gossip, discuss Jane Austen. Dancing will be taught and called by our Dancemaster, John Hertz—you do *not* need to know how to dance. There will be rules and strategy sheets for several card games, a Whist Master and several Vingt-et-Un Masters. Costume appreciated but *not* required.

**Reading: Lois McMaster Bujold (1 hour)** *Hampton*

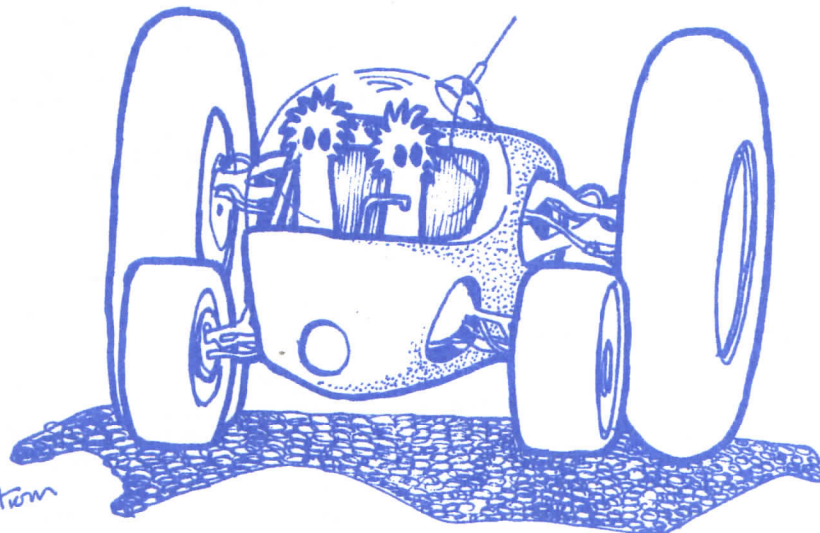
**Wildside Gaming System: Fantasy Roleplaying System** *Independence*  
Learn to play this exciting, new RPG system. A flexible, innovative, ultra-realistic role-playing system designed for adult and experienced gamers, the Wildside Fantasy Roleplaying System combines realistic and logical character development and combat with accurate historical elements.

**Kaffeeklatsch** *Con Suite*  
*Sheila Finch, Paul Levinson, Michelle Sagara West, Amy Thomson*

**Christian Fandom** *Liberty A*  
*Randy Smith*

**Firefly: "The Message"** *Republic B*  
Short Form Dramatic Presentation Hugo Nominee

**Village Tour (of the Worldcon)** *Docent Tour*  
*Jim Hudson*



**FRIDAY, 2:30 PM**  
**Filk One-Shots Concert** *H210*

**Physics vs. Fiction** *H301*  
Discussion of the differences between looking at science as a working scientist, vs. looking at it as a science fiction writer.  
*David Stephenson*

**Parrot Intelligence** *Dalton*  
*Shariann Lewitt*

**Reading: Janine Ellen Young** *Exeter*

**FRIDAY, 3:00 PM**  
**HeroClix Tournament** *H100*  
Bring your favorite superheroes and battle others in this Wiz Kids-sanctioned tournament.

**The Work of Edgar Pangborn** *H107*  
Was it the philosophy and optimism of *A Mirror for Observers*? Or his sexy paean to a simpler, post-holocaust medieval world in *Davy*? Let's consider how Pangborn (1909-1976) became among the most beloved yet barely-read SF&F writers of the 20th century. Where should you start?  
*Gregory Feeley*

**Teaching Science with Science Fiction** *H203*  
Many of today's scientists were inspired to start their careers by science fiction, but how effective is SF in introducing science to a non-science-oriented student? How effective are SF conventions as venues for presenting science to the public? Which books work best in conveying not only the facts of science, but how science is actually done? What strategies work best in a typical college classroom? Which authors are most popular with the students? Which books just "don't work"?  
*Guy Consolmagno, Bill Higgins, Larry A. Lebofsky*

**The Effects of Pervasive Technology** *H204*  
What effects (real or imagined) have various electronic technologies had on social/political structures/interactions, and on economics/markets? (Whew!)  
*Marc Gordon, Eric Landau (m), W. A. Thomasson, James M. Turner*

**A Fragmentation of Fans** *H205*  
An examination of the background (and continued growth) of the separation of the fannish community into separate fandoms. From the SCA to Costumecons, and early comics fandom to filk conventions—what's going on, why, and what will be the outcome?  
*Mary Kay Kare, Priscilla Olson (m), Don Sakers*

**The King Kong Thing** *H206*  
*Lord of the Rings* director Peter Jackson's schedule for 2005 includes release of his new film about the world's most lovable big ape. Will his take automatically become the alpha version? What's the charm in this story anyway?  
*Joseph DeVito, Bob Eggleton, Daniel Kimmel, Mark R. Leeper*

**GunBuster Vol. 3 (Subtitled)** *H209*

**Concert: Lynn Gold** *H210*

**Anatomy of the Unicorn** *H301*  
How do you persuade someone that a unicorn or dragon is real—and you've had one posing in your studio? Basing imaginary animals on realistic animal anatomy is a common method, but if you follow it too closely, all you get is an extra large chameleon or a horse with a horn. Just how and where do you introduce the necessary element of the unusual and the fantastic?  
*Joe Bergeron, Karl Kofoed, Karen Purcell (m), Omar Rayyan, Frank Wu*



## FRIDAY AFTERNOON

FRIDAY 3:00 PM  
CONTINUED NEXT PAGE

**The Character of Death** H302  
Death personified appears in a number of works. Just who is this character, and why do writers use him/her/it? Can Death be sympathetic? (YES.)

*P. C. Hodgell, Tanya Huff, Beth Meacham (m), James Morrow, Terry Pratchett*

**All about Agents** H303  
Are they necessary? How do you find the right one? What do you have to know to keep from getting scammed, and how can they actually protect you (if you're lucky)?

*Joshua Bilmes (m), Charlie Petit, George H. Scithers, Eleanor Wood*

**Mars Is for Robots** H304  
Since the Viking landers more than a quarter century ago, robots have been our surrogate explorers on other worlds. They're cost-effective, don't need air, water, or food, and can send back lots of data. Many scientists argue we should be sending robots rather than people to explore Mars. (We should have one on the panel.) Others worry that manned spaceflight will drain money NASA needs for unmanned science missions. With current technology, maybe sending people to Mars is just a budget-busting extravaganza with little possible scientific return.

*Richard Binzel, N. Taylor Blanchard, Geoffrey A. Landis, Jonathan McDowell, Henry Spencer (m)*

**Online Journaling** H305  
Why do we live our private lives in public places? Are we merely emotional exhibitionists, or are we continuing (in a different form) the venerable art of journaling. Sure, it's also a great way to network, but what can journaling do for you? Or, to you? As more and more people do it everyday, is it turning into a problem?

*Vera Nazarian*

**The Future of the Future** H306  
The future looks different to many of us now than it did just a few years ago. To what degree is the concept of an open, freely imagined future under attack in our own culture, from either the right or the left? To what degree have larger cultural currents affected the SF portrayal of the future? And how does SF imagine its own future, or is it, too, stuck in a cycle of recurrence, of hankering for a restoration of its own Golden Age? What is the outlook for the future?

*Elizabeth Bear, Judith Berman (m), Daniel Hatch, Dennis Livingston, Walter Jon Williams*

**Edged Weapons—  
and How Writers Get Them Wrong** H307  
They're heavier to hold than to read about. They cause more accidental damage than you'd think. They go dull if you so much as look at them. What else haven't we been told about Excalibur and its edgy ilk?

*Hank Reinhardt*

**Rhythm, Meter, and  
the Use of Language** H309  
Unresolved anapests? Short. Choppy. Sentence. Fragments? Changing viewpoints mid-paragraph? What are some of the ways to vary the "beat" of prose, and how (why?) are these methods used? How can they be used well? Badly? How can particular writing styles attract or repel readers?

*Greer Gilman (m), Lee Martindale, David Marusek, Martha Soukup, Jo Walton*

**The Real Middle Ages (2 hours)** H310  
*Michael F. Flynn*  
A brutal, barbaric era, or a time of civilized life and artistic achievement? Learn the truth!

**I Can Explain That!—  
the SF/Fantasy Challenge** H311

Test the wits of our panel as they offer the silliest scientific (?) explanations for SF and fantasy clichés, suggested by the audience. Deconstruct the standard tropes (e.g., faster-than-light travel, trolls, genetic engineering, enchanted objects and so forth). Could that magic sword be created by straight physics, or might there be a reason for a clan of elves to build a starship?

*Catherine Asaro, Chris French, Jordin T. Kare (m), Robert A. Metzger, Isaac Szpindel, Lawrence Watt-Evans*

**The Use and Misuse of  
Violence in SF and Fantasy** H312

Lawrence Block once noted that sex and violence in fiction are the best ways to get people's attention. But on the flip side, there's a point at which such things become gratuitous. When is violence absolutely necessary in a story? When does it become gratuitous, or simply in the story for its own sake? And how much is too much?

*Joe Haldeman, Bey King, Mindy Klasky, Katya Reimann (m)*

**Art Show Tour** Art Show  
*Larry Niven*

**Autographing** Autographing  
*Debra Doyle, David Gerrold, Simon R. Green, Louise Marley, Elizabeth Moon, Mary H. Rosenblum, Delia Sherman*

**Literary Beer** Mended Drum  
*James Macdonald, Robert J. Sawyer, Sheila Williams*

**Kinderfink with Kate Gladstone** Beacon A  
(ages 2–6)  
Songs for the young to tickle their silly bone.

**Musical Instruments from  
Things You Find at Home (ages 7–12)** Beacon D  
Let's make an orchestra! Coffee cans, oatmeal boxes, toilet paper tubes, combs—take some paper and markers to decorate, then we'll play.

**Magnetic Bookmark (ages 5–8)** Beacon F  
Stopping in the middle of a page can be so confusing when you get back to reading. Create a fun paper bookmark that will mark the line to start reading again.

**More about Tavern Songs** Clarendon  
*Sean McMullen, Faye Ringel*

**Creating Alien Languages** Dalton  
(3 hours)  
*Stanley Schmidt, Lawrence Schoen*

**Reading: Paul DiFilippo** Exeter

**Discussing the LOTR Fellowship** Gardner  
(ages 7–12)

Participate in a lively discussion about the LOTR books. Dave will be introducing the characters as they are in the book, perhaps discussing the difference between having a position by merit versus by blood, and what would it be like to live in Middle-Earth. Come bring your own ideas.

*David Weingart*

**Music** Hall A

**Reading: Ellen Kushner** Hampton

**Kaffeeklatsch** Con Suite  
*Ellen Datlow, James Patrick Kelly, Jacqueline Lichtenberg, Jean Lorrh, Frederik Pohl*

**Heinlein Society** Liberty A  
*David Silver*

**Viable Paradise** Liberty C  
*Mary Henghan, James D. Macdonald*

**Royal Space Force: The Wings** Republic A  
*of Honneamise (Subtitled) (N/R)*

**Smallville: "Rosetta"** Republic B  
Short Form Dramatic Presentation Hugo Nominee

## FRIDAY, 3:30 PM

**Concert: Mary C. Miller** H210

**Story Crafting from  
Your Subconscious** H305

Do your characters surprise you? Is your outline giving you fits? Do strange things keep happening in your narrative? Find out why that's a good thing in this light-hearted program.

*Tamara Jones*

**On Books on Demand** H307  
*Roger MacBride Allen*

**Reading: David Levine** Exeter

**Reading: Jeff VanderMeer** Hampton

Highlight / Announcement / Reminder **Yellow Journalism**

Get your copy of the Daily Newsletter at kiosks in the Hynes and in the Sheraton for the latest Program Changes, special announcements and all sorts of interesting gossip.



## FRIDAY AFTERNOON

## FRIDAY, 4:00 PM

**Pair-of-Dice Games Players Choice** H100  
Learn to play any of Pair-of-Dice's exciting, award-winning games.

**What's New from Pyr/Prometheus** H107  
*Gardner Dozois, Lou Anders, Mike Resnick*

**Educating for Science Literacy** H203  
Harry Potter showed us that the kids can read. Now, what do we do to get them scientifically literate?  
*Bridget Coila, Leslie Howle, Isaac Szpindel (m), Pat York*

**Crossing Over** H204  
Is cross-genre writing becoming more popular? Why or why not? What are the special challenges of it? The rewards?  
*Lisa Barnett, Joshua Bilmes, Laura Anne Gilman (m), Charlene Harris, Sue Krinard, Madeleine E. Robins*

**Beyond the Con: Connecting to Worldwide Fandom** H205  
Science-fiction conventions have proliferated to the point that there's at least one on every weekend of the year (and five or six on many). Is there any reason to engage in fan activity beyond con-going? What else is there to do? Why should you seek a connection to world-wide fandom and how can you do it? (A great place to learn more about TAFF and DUFF from this year's winners, too!)  
*James Bacon, Norman Cates, Anna Feruglio Dal Dan, John-Henri Holmberg, Jim Young (m)*

**Shared World Fiction** H206  
I created this world. How dare you blow it up?  
*John Betancourt, Peter J. Heck, George R. R. Martin, Wil McDermott, Rebecca Moesta, Deborah Ross (m)*

**A Can of Paint** H208

**Gundam Movie II (Subtitled)** H209

**Science and Song** H210  
SF Author and Filkers work together.  
*Jordin T. Kare (m), H. Paul Shuch, Kathleen Sloan*

**The Prometheus Awards** H301

**The Transcendental Man** H302  
Transcendental or transhuman? Explore this theme in SF and fantasy—and reality?  
*Jeffrey A. Carver, Robert I. Katz (m), James Macdonald, Nick Sagan*

**Do Women Write Differently?** H303  
Well, do they?  
*Suzy McKee Charnas, Theodora Goss, Eileen Gunn, Elizabeth Anne Hull (m), Justine Larbalestier*

**When Is a Cyborg?** H304  
We think of the first cyborg as a severely injured test pilot rebuilt "better, faster, stronger." But wouldn't it have been a Neolithic hunter who strapped on a wooden leg? Or maybe a mouse with an insulin pump? What about Galileo, peering through a telescope that tremendously extended the range of his naked-eye vision? And if I had had a telescope implanted in my left eye last summer, would that have made me a cyborg? Does it have to do with what is new technology at the time? Does it probe our native Luddist fear of the new and poorly understood? How does it reflect on the degree of integration of the new technology with the person? A crutch is less integrated than a wooden leg, just as a hand-held camera is less integrated than an implanted one. If an infrared camera provided a "third eye" in a different part of the spectrum, would it make a person into a cyborg more than night-vision binoculars? Does it matter if we're providing new capabilities or replacing/improving upon old ones? And what about improving on defective vision? What is a human?  
*Janice M. Eisen (m), John M. Ford, Nancy Kress, W. A. Thomasson, Connie Willis*

**Rumors at the Speed of Light** H305  
The downside of rapid internet communication.  
*Charles Arday, Sharon Sbarsky, John Scalzi (m)*

**The Civil War and SF** H306  
The U.S. Civil War is a popular theme, revisited by writers time and time again. How has it been represented, both in and out of the subgenre of alternate history? And can we think of something more creative to do than ask the perennial question "What if the South had won?"  
*Duncan W. Allen, Teresa Nielsen Hayden, Harry Turtledove, Toni Weisskopf (m), Peter Weston*

**Color Mechanics and Theory** H307  
How can you choose and work with color to create art and evoke emotion? Does the use you put the painting to make a difference?  
*Ed Cox, Jael, Margaret Organ-Kean (m), Martina Pilcerova, Omar Rayyan*

**Art in Space: A History of Space Art** H309  
A video presentation given by Britain's leading space and SF artist, David A. Hardy

**The Future of the News Media** H311  
Things have changed in many ways over the last year. How is the current political situation affecting the news media, and where will this take us in the future?  
*Sally Wiener Grotta, Daniel Hatch (m), Allen Steele, Rick Wilber*

**Everything You Know Is Wrong: SF That Questions Reality** H312  
Over the years, a number of SF works have played with reality. Philip K. Dick wrote many novels asking what is real. The trend has accelerated recently, to the point where even wildly popular movies like *The Truman Show*, *Pleasantville*, and *The Matrix* are looking at similar issues. The panel discusses SF that plays with reality. What are the seminal works in this subgenre? Is it really getting more popular now? If so, why?  
*Jack Dann, John R. Douglas, Evelyn C. Leeper (m), Barry N. Malzberg, Eric M. Van, Robert Charles Wilson*

**Tour of the Retro Art Exhibit** Art Show  
*Jerry Weist*

**Autographing** Autographing  
*Keith R. A. DeCandido, Stephen Dedman, Craig Gardner, Elizabeth Hand, David A. Kyle, Amy Thomson, Janine Ellen Young*

**Literary Beer** Mended Drum  
*Patricia Bray, William Tenn, Steven Sawicki*

**Knitting (etc.) Circle** Mended Drum

**Open Playtime (ages 1–6)** Beacon A  
We'll have tunnels, balls, blocks, and other kids to play with.

**How to Look at the Night Sky (ages 7–12)** Beacon D  
Astronomy tips from one of the writers for *Sky & Telescope*.  
*Carolyn Collins Petersen*

**Draw a Story (ages 4–12)** Beacon F  
Tell a story, simple or complex, using only pictures that you have created.

**Guitar Workshop** Clarendon  
*Bill Sutton*

**Reading: G. David Nordley** Exeter

**Polymer Dragons (ages 7–12)** Gardner  
Learn how to make your own dragon from polymer clay in this hands-on session. We will bake your critter after the session, and you can pick it up on Saturday. (Limit 25)  
*Robin Trei*

**Reading: Alex Irvine** Hampton

**Kaffeeklatsch** Con Suite  
*Jim Butcher, Beth Hilgartner, Josepha Sherman, S. M. Stirling*

**Thunderbirds** Liberty A



## FRIDAY AFTERNOON / EVENING

## FRIDAY, 4:30 PM

Reading: Thomas A. Easton Exeter

Reading: Karl Schroeder Hampton

## FRIDAY, 5:00 PM

Giant Ice Towers H100

Ice Towers is a high-speed game of pyramid stacking, played without turns on any flat surface. Everyone plays at once, by "capping" other pieces with those of their own color. If yours is the top piece on a tower at the end of the game, you get points for the whole tower. As towers grow smaller, you'll be able to "mine" pieces out and replay them, or even "split" some towers in two. The game ends when no more moves are possible.

Turning Science into SF H203

Michael A. Burstein, Thomas A. Easton

The Salvation of the Modern Novel H204

At the 1965 Loncon, Harry Harrison gave this speech. It set forth the notion that science fiction was now the only route open for writing about the modern world, as science was the main feature of the modern world that distinguished it from previous eras. True then? Now? Has anything changed? And if so, what?

Jim Grimsley (m), Jon Courtenay Grimwood, Harry Harrison, Andrew Wheeler, Paul Witcover

The Miyazaki Fen Don't See H205

Is Hayao Miyazaki a more important filmmaker of the fantastic than Stephen Spielberg or Peter Jackson? The evidence mounts. With release of his *Howl's Moving Castle* upcoming, we'll discuss the man, his movies, and the mystery of why too many of us still haven't seen his stuff.

Bob Devney (m), Timothy Liebe, Neil Nadelman, Tom Schaad, Wen Spencer

Life Drawing H206

Bring your sketchbooks and draw from a model during this two-hour session.

Elizabeth Janes

Sex, Lies and Superheroes H208

Introduced by Constantine Valhouli

Concert: Juanita Coulson H210

Fantasy and SF on Stage H301

Fandom tends to ignore the theatrical world, but playwrights are increasingly turning to the theatrical world. There have even been some well received science fiction musicals that have worked, though most have been less than successful (why?). Why is literary SF virtually untouched as a source of plays and musicals? Discuss, criticize, review and recommend the SF/F/H live theatre events you've seen in recent years.

Laura Frankos, Keith G. Kato (m), Dennis Livingston

The Alien As... H302

...benefactor, conqueror, lust object? Discuss the ways aliens have been regarded in the past and present, and why some stories are more convincing than others in their depictions.

Jeffrey A. Carver (m), Rosemary Kirstein, Sue Krinard, Katherine Kurtz, Steven Popkes, Robert Reed

When Fandom Hurts H303

Fandom is a truly wonderful thing—but is this always the case? How can fandom hurt? Can it be physically damaging? Financially? Psychologically? Socially? What can one learn from being hurt (or being the hurter) to avoid the same results in the future?

Elaine Brennan, Mike Glycer, Geri Sullivan (m)

Where Did that Story Come from? H304

History hidden in well-known SF, for the historical illiterati.

David B. Coe, Alex Irvine, Mark L. Olson, Harry Turtledove (m), Sarah Zettel

Book Covers H305

Book covers are a very special species of illustration. Are they all about bimbos in bikinis? How does a cover sell a book? Is it about color, subject matter, style? If the book market fails completely (when it's all digital, that is!), what will artists have to illustrate next?

Alan F. Beck, Irene Gallo (m), Don Maitz, David B. Mattingly, Michael Whelan

Writing for Comics H306

Somewhere between novels and screenplays can be found the comic book. How does one write for the comics? What's the difference between script-first and plot-first? Can you write for comics if you have no artistic talent whatsoever? How do you break into the field in the first place?

Daniel Abraham, Kevin J. Anderson, Keith R. A. DeCandido, Scott Edelman (m)

Making Necklaces with Stories in Them H307

Elise Matthesen

The Art of Tom Kidd H309

Slide show

Drunk on Technology? H310

We're living in a science fiction world, its technological magic is getting wilder (and more wonderful!?) by the minute. Are these marvels going to our heads? (In a "good" way?) How do we deal with the intoxication of "present shock"?

Cory Doctorow (m), Patrick Nielsen Hayden, Charles Stross

The Emotional Palette of Horror H311

What are some sources of fear in horror? Why aren't some things scary anymore? (After all, the classic horror film ideas are no longer frightening to today's audiences.) Is it still entertaining to be scared?

Simon R. Green, Steven Sawicki, Darrell Schweitzer, Rick Wilber (m), Trish Wilson

How Not to Write Science Fiction H312

From the 1966 *Tricon*, a very bad "Worldbuilding 101" with predatory herbivores, economics that don't work, and violations of the laws of physics. Give examples (heck, make some up!) and discuss.

Roger MacBride Allen, Jack L. Chalker, Daniel P. Dern (m), Chris French, Liz Gorinsky

April Grant, Fiddler Art Show

Autographing Autographing

Robert Buettner, Glen Cook, Melanie Fletcher, Neil Gaiman, Lawrence Watt-Evans, Walter Jon Williams, Janny Wurts

Literary Beer Mended Drum

David Gerrold, Benjamin Rosenbaum, Delia Sherman

Open Playtime (ages 1-6) Beacon A

We'll have tunnels, balls, blocks, and other kids to play with.

Storyboarding (ages 7-12) Beacon D

Ever wondered how to write and illustrate your own story? Learn how—now!

Ruth Sanderson

Model Magic Sculpture Beacon F

(ages 3-12) Model magic is an air-drying clay that can be colored using magic markers. We'll have a different theme for each day's creation.

Technology and Music Clarendon

Decent multitrack recording is now available, relatively cheaply, to anyone with a computer. How will this affect filk? Additionally, there are now so many new methods of song distribution—will traditional filk recording die away?

David R. Howell (m), J. Spencer Love, Bill Roper

Reading: Chris Moriarty Exeter

Best Filk Songs for Kids Gardner

Hear them from some of the best filkers at Worldcon; learn the choruses, and sing along!

Mark Mandel, Bill Sutton, David Weingart

Music Hall A

Reading: Tamora Pierce Hampton

Kaffeeklatsch Con Suite

F. Brett Cox, Laura Resnick, Ian Randal Strock, Cecilia Tan

Sports Discussion Group Liberty C

James Wolf





**Highlight / Announcement / Reminder**  
**How many beans in the jar? No.**  
**How many programs in this convention?**

Figure out or guess how many activities we have scheduled at N4 and win a prize! The first two winners will get their choice of a Noreascon 4 Souvenir Book or a T-shirt autographed by all four of our Guests of Honor. Turn in your estimate by Sunday at 2 PM at the N4 Information Desk in the Hynes.

**FRIDAY, 5:15 PM**

**Yukikaze #1 (Subtitled) (13 +)** Republic A

**FRIDAY, 5:30 PM**

**Concert: Pegasus Nominees** H210

**Live Action Roleplaying Mended Drum**  
**Gaming: Death by Deatheast:**  
**Apocalypse Tonight?**

The portents are clear as mud. Anybody with a modicum of astrological skill can tell you what it means when Mercury, Venus, Earth, Mars, Jupiter, Saturn, Uranus, Neptune, and Pluto are in alignment. That same person can tell you the meaning of a full lunar eclipse, and of the spring equinox. These are all very well known phenomena. That all of these portents are happening tonight, all at once, is unlikely to the point of breaking rationality, and nearly unfathomable. What is truly strange, an odd to the extreme, are the sightings of extra suns. Some say there was a blue second sun at zenith at dawn, and it remained in the sky until noon. Others disagree, saying a red sun rose at noon, and still point to it. Such sightings could mean the end of the world as we know it, but perhaps it is just a universal bad hair day. Enjoy yourself silly as your pre-generated character confronts the likely end of the world. (12-20 players)

**Reading: Greer Gilman** Exeter

**Swing Dance Practice**  
**Lessons** Grand Ballroom

Warm up for tonight's Sock Hop. Larry Schroeder will instruct the basics of Jitterbug. Dance shoes recommended. Larry Schroeder

**Reading: Charlaine Harris** Hampton

**FRIDAY, 6:00 PM**

**Masquerade Registration Closes**

**The Archaeology of the** H203

**Future: Reading Science Fictional Futures/Learning about the Past**  
Eric Sonstroem

**Dialogue** H204

Michael Swanwick, Jo Walton

**Lights for Gadgets and Costumes** H205

A discussion/workshop about safety, power demands for different effects, the use of batteries, and a variety of related issues of interest to the costumer who wants to make a more electrifying presentation. Ming Diaz

**Constructing Technobabble** H206

How do people come up with all these new words (and brand names, drug names, etc.) that permeate the linguistic landscape? Are there tricks to this kind of word coinage, certain language always used (or, overused), certain sound combinations that convey special meanings? How does globalization affect this process: incorporating word roots from more exotic cultures? Why do some coinages fail to catch on?

Mark Mandel (m), John McDaid, Scott Westerfeld

**Workshop: Dramatic Posing** H307

**and Costume Presentation**  
Pierre E. Pettinger

**Literary Beer** Mended Drum

M. M. Buckner, Keith R. A. DeCandido, Herb Kauderer

**And the Band Played** Clarendon

**During Our Filksing**

...and what other horrible things have gone wrong with filk at conventions?

Gary Ehrlich, Lynn Gold, W. Randy Hoffman, J. Spencer Love, Bill Roper, Bill Sutton (m)

**Site Selection Closes for Day** ConCourse

**Reading: Shane Tourtellotte** Exeter

**Dealers Room Closes** Hall D

**Reading: Deborah Ross** Hampton

**Call of Cthulhu RPG:** Independence  
**Treatment and Cure**

There's a gap in your past. At some point, you went mad but cannot remember why. Now you're here at the Enfield Clinic, with other patients who, like yourself, have recently come to their senses after struggles with crippling insanity. Tonight we're just having a support meeting to talk over what it feels like to face life with these breaks in our memory. Don't mind the snowstorm; by tomorrow noon the roads will be plowed, and the lights should be fine once the backup generator kicks in. If you'll just get a cup of coffee, we'll get started in a minute. I'll go find Ted. He should have been here by now. Ted? Has anyone seen him? Note: At the beginning of this game, each player will choose the nature of another character's madness. Players will not know their own character's madness until something reminds them. (5 players, pre-generated characters will be made available)

**FRIDAY, 6:30 PM**

**Mechwarrior Tournament** H100

Bring your army and test it in this Wizkids sanctioned tournament. (450 pts)

**The Interpenetration of Past** H203

**and Present in Octavia Butler's Kindred**  
Veronica Browning

**Technobabble Quiz** H206

We're going to reverse the polarity of the neutron flow of our panelists as they compete to (a) explain in their best technobabble just how to do some SF cliché, (b) catch science errors in published SF technobabble, and (c) determine whether a particular selection of technobabble is real science, published SF, or something made up just for the quiz!

Howard Davidson, Bill Higgins (m), Jordin T. Kare

**Hakkenden (Subtitled)** H209

**Reading: Ben Jeapes** Exeter

**Reading: Lisa Barnett,** Hampton  
**Melissa Scott**

**Dai-Guard #1 (Dubbed)** Republic A

**FRIDAY, 7:00 PM**

**Illuminati: Crime Lords** H100

The Mafia is alive and well in this card game based on the Illuminati card system from SJ Games. You have fought hard and well to rise in the ranks of the Mafia. You now control a family vying for control of the town. Choose your boss and lieutenants, hire thugs and brains, and then set out to take over the town. Choose your source of income from places like: crooked precincts, street gangs, pushers, and other illicit businesses. Play your cards wisely, however, or you may end up in the middle of an all out gang war which could decimate your forces faster than any assassination attempt. This game is featured in the SJ Games tournament. (6 players)

**Fannish Foxfire** H205

Okay, the apocalypse has happened. What do we need to know to carry on being a fan afterwards? Would such a fandom be similar to eo-fandom? Would you need to know the Hectograph, slip sheeting, the fine lost art of letter writing...or would the only fans left be on the net?

Guy H. Lillian, Joe Siclari (m), Joel Zakem

**Art Show Tour** Art Show

Donato Giancola

**Filk Office On-Call** Conference

**Music** Con Suite Foyer

**Reading: Christopher Cevasco** Exeter

**Music** Hall A

**Reading: Don D'Amassa** Hampton

**Small Press Roundtable** Liberty C

**Dai-Guard #2 (Dubbed)** Republic A

FRIDAY EVENING



## FRIDAY NIGHT

## FRIDAY, 7:30 PM

Denise Gendron, Flutist *Art Show*Reading: Darrell Schweitzer *Exeter*Reading: Michael Dobson *Hampton**Blue Seed 6-12 (Subtitled)* *Republic A*

## FRIDAY, 8:00 PM

Jewish Services *H204*Ryan K. Johnson Fan Films *H208*The Chesley Awards *H210*

The Chesleys are the annual peer awards whereby the Association of Science Fiction and Fantasy Artists (ASFA) recognized individual works and achievements.

*The Time Machine—* *Auditorium*

Guest Interviews and the 1953 Retro Hugo Awards

Take a short trip with our Guests of Honor, experiencing world past, present, and future through their eyes. Then help celebrate the best in science fiction and fantasy from 1953 with some special commentators as we present the 1953 Retro Hugo Awards. *Bob Eggleton, William Tenn, Terry Pratchett, Jack Speer, Peter Weston*

Open Filk *Clarendon*Blindfolded Sculpting, *ConCourse*

with Audience Participation

Come with suggestions for bizarre creatures to be sculpted or join in! With Sandra Lira, Heidi Hooper, Susan Finley, Mike Ventrella, and two guest sculptors.

Open Filk—No taping *Dalton*Reading: Melanie Fletcher *Exeter*Registration Closes *Hall A*Broad Universe Readings *Hampton*

## FRIDAY, 8:30 PM

Reading: Elizabeth Caldwell *Exeter*Reading: John Betancourt *Hampton*

## FRIDAY, 9:00 PM

Blood and Cardstock *H100*

Games Players Choice

Open demo session. Learn exciting games like Showbiz and Counting ZZZs.

The Well-Read Fan *H205*

What literature, fiction and non-fiction, should every fan have read? Fans are slans, so you'd better know what slans are! And Doc Smith might not be the smoothest read, but he personifies sensawunda! *Fred Lerner, Edie Stern (m), Ben Yalow*

Filk Office Re-Opens *Conference*Open Filk *Exeter*Filk Rendezvous *Gardner*Open Filk *Hampton*Ellen James, Harpist *Con Suite Foyer*

## FRIDAY, 10:00 PM

Slash Fiction *H204*

How about Snape and the Nazgul? The history and/or modern trends of slash fan fiction, with a special look at its role in anime/manga fandom ("Shonen ai" and "yaoi" material.) A discussion of the socially redeeming (?) aspects of all this. *Christine Carpenito, Kimberly Ann Kindya, Victoria McManus*

The Discworld Casting Couch *H205*

Terry Pratchett has said that there is very little chance that a live-action Discworld movie will ever be made, but a favorite topic among Discworld fans is what actor or actress would make the perfect Vimes, Vetinari, or Granny Weatherwax. Panelists nominate their favorites (and tell why), and the audience gets to participate as well. Since this is a fantasy dream cast, actors who are deceased or too old now to play the roles are fair game.

Trivia for Chocolate *H206*

Answer the questions right and get a piece of chocolate (but don't eat it before it's counted up!)

*Mark L. Olson, Priscilla Olson, Joe Siclari, Steven H Silver*

Art Show Closes *Art Show*Art Show Reception *Art Show*

Featuring The Sonic Explorers

Concert by Grant Carrington *Mended Drum*Noreascon Four Sock Hop *Grand Ballroom*

and Swing Dance with the Indian Hill Big Band

Come swing to the music of the Indian Hill Big Band. The lively beat and great tunes will compliment the '50s-era Retro Hugos. Poodle Skirts, welcome!

Filler (BS-Omake Theaters) *Republic A*

## FRIDAY, 10:30 PM

3 x 3 Eyes: *Immortals (Subtitled) (16 +)* *Republic A*

## FRIDAY, 11:00 PM

Chez Geek *H100*

An Origins award winner from SJ Games. You thought college life was going to be great. No parents, no siblings, nobody looking over your shoulder every five minutes. How were you to know the horrors of living in a college dorm; Pesky neighbors that harass you to no end, the backbreaking job you thought was a piece of cake, the tuition bills that keep piling up, and even the idiot with a chainsaw that keeps you awake all night. This game is featured in the SJ Games tournament. Note: this game is intended for older teens and adults.

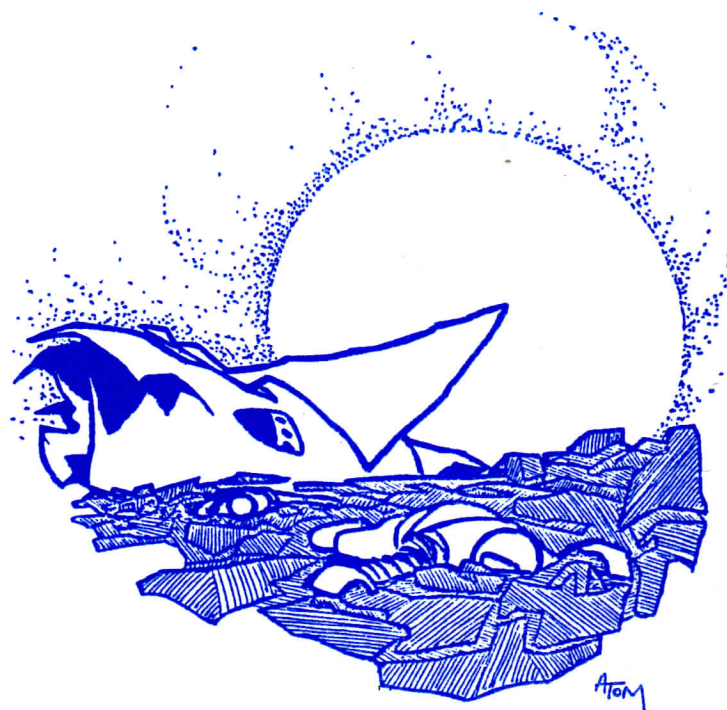
Concert by Bill Roper *Mended Drum*Filk Office On-Call *Conference*Filk Rendezvous *Exeter*Open Filk *Gardner*

## FRIDAY, 11:30 PM

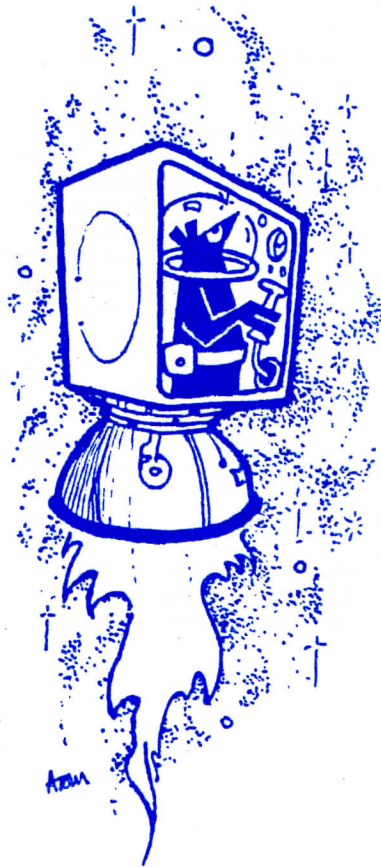
Concert - Bed & Breakfast (Irish Music) *Mended Drum*

## FRIDAY, 12:00 MIDNIGHT

Childcare Closes

Singalong with Filthy Pierre *Mended Drum**Shaun of the Dead* *Grand Ballroom*





## Saturday

### SATURDAY, 12:30 AM

**Vampire Hunter D: Bloodlust (Dubbed) (R)**  
Republic A

### SATURDAY, 1:00 AM

**Last Call at the Mended Drum** Mended Drum

**Beatles Singalong** Mended Drum

**Open Filk** Exeter

### SATURDAY, 2:00 AM

Hynes Closes

**Pedestrian Overpass to Marriott Closed**

**Con Suite Closes** Con Suite

### SATURDAY, 2:15 AM

**Reign: The Conqueror #5-7 (Dubbed) (16 +)**  
Republic A

### SATURDAY, 3:00 AM

**Filk Office Closes** Conference

### SATURDAY, 8:00 AM

Hynes Open for Setup Only

**Discworld: Wyrd Sisters** Grand Ballroom

### SATURDAY, 9:00 AM

Hynes Opens

**Drum Circle** H102

**Registration Opens** Hall A

**Con Suite Open** Con Suite

**Jewish Services** Liberty A

**Risky/Safety (Dubbed)** Republic A

### SATURDAY, 9:30 AM

Childcare Opens

**Christian Apocalyptic Fiction and SF** H203  
Tom Doyle

**Moving to Music (ages 1-7)** Beacon A  
Clap and sing to the music of Jim Cosgrove, a Kansas City children's folk singer.

**Edible Necklace (ages 1-5)** Beacon F  
Need a snack between activities? Make one using low-sugar snacks and plastic lacing.

**Filk Office Opens** Conference

**Reading: Marc Giller** Exeter

### SATURDAY, 10:00 AM

Masquerade Registration Open

**Mechwarrior** H100  
Learn how to play the hit mechanized battle simulation from Wizkids.

**Rounds Singing with Lois Mangan** H102

**What's New from Ace/Roc** H107  
Ginjer Buchanan

**SFWA Meeting** H204

**How Does Language Influence Thought?** H205

The Sapir-Whorf hypothesis (no, not the Klingon) states that language completely determines thought, i.e., if your language doesn't have a word for the concept, then you can't even conceive of the concept. Many linguists consider this nonsense, but all agree there is some truth to it. How does the language we use shape the thoughts we have? Why is it impossible to completely understand the concepts of another language without learning it? What gets lost in translation?

Geary Gravel, John-Henri Holmberg, Elizabeth Anne Hull (m), Kathy Morrow

**Firefly Marathon, Episode 6-8** H208

**Galaxy Express 999 (Dubbed)** H209

**WSFS Business Meeting: First Main Session** H210

The WSFS Business Meeting is open to all Worldcon members. Today's meeting will debate and vote on amendments to the WSFS Constitution. The elections for the WSFS Mark Protection Committee are scheduled for this meeting as well.

**Construction and Deployment of the Space Elevator** H301

The space elevator is moving from the pages of science fiction to science fact. This presentation will cover the state of the art of space elevator technology, discussing the components of a space elevator and how it can be built. There will be lots of time for Q&A.

Tom Nugent Jr.

**Doorstops: Truly Enormous Book and Series** H302

Huge books, a never-ending series—why are these herniators so popular? Why does it take so many words to tell a good story? Does anyone edit anymore?

Daniel Abraham, Kevin J. Anderson, William C. Dietz, Beth Meacham (m), Martha Wells

**Imaginative Fiction: A Third World Perspective** H303

Why are science fiction and fantasy important to the Third World? And in what way could the Third World be important to science fiction and fantasy? Fans, readers and writers around the world are embracing imaginative fiction, and adapting and transforming it to reflect upon their societies and their possible futures. Much Anglo-American SF glorifies humans colonizing other worlds, but writers from post-colonial cultures are more likely to identify with the conquered aliens. As imaginative fiction crosses national and cultural border, how can we—Anglo-Americans and others—sample, learn from, and enjoy the resulting rich brew? A personal take on the subject from a writer born and raised in India, with discussion to follow.

Vandana Singh

**Reading: Neil Gaiman** H304

**The Perils of Pitching** H305  
Marc Giller

**Great Moments from SF Films** H306

Since "movies are moments," let's recall a few dozen of the really great ones.

Bob Devney (m), MaryAnn Johanson, Daniel Kimmel, Mark R. Leeper, Kathi D. Overton

**SATURDAY 10:00 AM**  
CONTINUED NEXT PAGE



## SATURDAY MORNING

SATURDAY 10:00 AM  
CONTINUED**Where Art Meets Science:  
The Genomic Sculptures of  
Mara Haseltine** H309

New York artist Mara Haseltine has devoted her career to probing the arena where art and genetics intersect. She focuses in particular on large-scale sculptures that reflect current scientific knowledge of cell structures and processes. For example "The Waltz of the Polypeptides" is a sculptural landscape based on electronic microscope and MNR imaging of ribosomes and proteins, computer processed and fabricated into three dimensions using milling and rapid prototyping technologies. Mara will discuss this, the Inflatable and Molecular Subworlds Project, and other worlds in a slide talk.

Mara Haseltine, Dennis Livingston (m)

**Groundpounding 101** H310

Just how fast could a nuclear steam locomotive pull a transatlantic train? Would hexapedal draft animals really be more efficient than quadrupeds? A short course in the physics of ground transportation, with some fascinating examples of technologies ranging from historic fact, to prototypes that led nowhere, to the world's first commercially operated high-speed magnetic levitation system.

Duncan W. Allen

**What SF Writers  
Are/Aren't Doing Today** H312

Based on two talks at the 1968 Worldcon (Baycon): "What SF Writers Are Doing Today and Why" (Brunner) and "What SF Writers Aren't Doing Today That They Should" (Garrett). Expound!

John R. Douglas, Jim Grimsley, David McMahon, Graham Sleight (m)

**Art Show Opens** Art Show**Denise Gendron, Flutist** Art Show**Presenting Your Costume:  
What Tech Can Do for You** Auditorium

Tips for making a presentation that will show off your costume to its best advantage—and then how to use tech to help enhance their work. For example, if you're a swan you might want a blue background or lighting. Learn some new tricks to use during the Masquerade! Technical and Masquerade staff will be on hand to give you advice.

Richard Hill, Kevin P. Roche

**Open Playtime (ages 1-6)** Beacon A

We'll have tunnels, balls, blocks, and other kids to play with.

**Bug-Eyed Monsters from  
Outer Space (ages 7-12)** Beacon D

Make your own little Fuzzy Bug-Eyed Monster to take home! Pick your colors, add your eyes, and give it a name with Noreascon's own Fuzzy BEM specialist.

Susan de Guardiola

**Model Magic Sculpture  
(ages 3-12)** Beacon F

Model magic is an air-drying clay that can be colored using magic markers. We'll have a different theme for each day's creation.

**Site Selection Opens** ConCourse**Reading: Tobias Buckell** Exeter**Discworld: A Kid's View  
(ages 7-12)** Gardner

Examine childhood life in Ankh-Morpork or another fantasy world. How would it differ from what you know now? What do you think would be the same? Adults *must* have a child with them to be admitted to this program item.

Terry Pratchett

**Medieval Dagger** Hall A

Fighting in the Middle Ages could be brutal, and never more so than when combatants faced each other armed only with daggers. See the skills needed to survive a medieval knife fight as taught in contemporary combat manuals and presented by the Higgins Armory Sword Guild.

**Dealers Room Opens** Hall D**Reading: Isaac Szpindel** Hampton**Toon RPG: Codename Kids  
Part 1** Independence

The Kids Next Door Headquarters has lost contact with the orbital station and potty stop. Your team's job is to determine the cause and correct the problem. (6 players)

**Kaffeeklatsch** Con Suite

Jon Courtenay Grimwood, Alex Irvine, Thomas Kidd, Karen Triviss

**SATURDAY, 10:30 AM****Meeting Fans in Marriott**

Tamora Pierce

**From the Fringes of the  
6 O'Clock News: SF, Public  
Discourse, and the Mainstream** H203

Heather Urbanski

**The Ethics of Cloning** H206

Join our Fan Guest of Honor, and learn his take on this hot (and somewhat frightening) advance in modern biomedical science.

Jack Speer

**Fixing SF?** H303

Does it need to be fixed? If so, why? (And how would you do it?)

Matthew Jarpe

**The Speculative Literature  
Foundation** H305

Does science fiction need an arts foundation? What kind of grants should it give? Who should get them? What is "speculative literature" anyhow? Learn about the Foundation's awards for short fiction, grants for travel research and older writers, small press co-operative program, and forthcoming technology exchange and online classified programs. The SLF is intended to serve you, the readers, writers, editors and publishers of the spec lit community. Give your input; what can it do for you?

Mary Anne Mohanraj

**SF/F/H in Board and Card Games** H307

Hear about the past, present, and future of these games by a compulsive collector of same.

W. Randy Hoffman

**Beyond the Human Genome  
Project** Clarendon

...lies what? And where will this (slightly scary?) science be taking us?

Ronald Taylor

**A Visit to Outer Mongolia** Dalton

Amy Thomson

**Reading: Louise Marley** Exeter**Renaissance Rapier and Dagger** Hall A

Watch the most romantic of swords in action! The rapier is the best-known of swords, making its appearance in everything from Shakespeare to swashbuckler movies. In this presentation, the Higgins Armory Sword Guild revives the lost art of its use as described in one of the earliest systematic manuals of the rapier.

**Reading: Liz Williams** Hampton**Highlight / Announcement / Reminder  
How to Carve your Opponent**

The Higgins Armory Sword Guild is presenting an accurate demonstration of Medieval combat. SF fen can watch actual combat and learn techniques that were used 400 years ago to destroy your enemies. Be there Saturday from 10:00 AM to 12:30 PM.



## SATURDAY MORNING

## SATURDAY, 11:00 AM

## Masquerade Tech Rehearsal—Section One

## SJ Games Tournament H100

Games include: NinjaBurger Card Game, Car Wars Card Game, Munchkin (all decks), Chez Geek, and Illuminati: Crime Wars. Players will rotate between games. You must sign up for this event. You must be in the room by 11 AM to play. (Experience required.)

## The Golden Duck Awards, and Literacy H203

**Bad Anime?** H205  
Tales from the slush pile.  
*Christine Carpenito, Teddy Harvia (m), Neil Nadelman, William "Crash" Yerazunis*

**Women Warriors** H206  
Which ones we admire (Buffy, Xena, Jirel Paxisenarrion) and why. Butt-kicking women now practically have a genre of their own, but it's usually "pulp-fiction" territory. Why is it still easier to imagine these heroines in non-realistic fiction, and what does that say about the shortcomings of both real world-fiction and the society we live in?  
*Terry McGarry (m), Elizabeth Moon, Katya Reimann, Cecilia Tan*

## Is Wernher von Braun Haunting NASA? H301

Wernher von Braun, often considered the father of the space program, proposed building a space station more than fifty years ago. Now we finally have one, and NASA is planning to abandon it before it's properly up and running. What's going wrong? Is NASA stuck in the past, haunted by the ghosts of obsolete proposals which it can't abandon? Was the problem that Apollo didn't follow von Braun's plan, skipping the re-usable space ferries, space stations, and orbital tugs in favor of the Apollo lunge for the Moon? Was the mistake throwing away perfectly good Apollo technology that could have taken us back to the Moon and beyond years ago?  
*Jeff Hecht (m), Les Johnson, Jonathan McDowell, Henry Spencer, Allen Steele*

## Reality Ain't What It Used To Be: Secret Histories and Urban Fantasies H302

Science fiction has always challenged conventional notions of reality, but recent years have seen a growing interest in speculative stories that dwell on ancient conspiracies and secret histories, parallel dimensions which interact in strange ways with our own and hidden corners of great cities in which lurk creatures of myth and legend come to life. Panelists can explore these cracks in consensual reality and their implications for the future of SF itself as a genre based largely on developments in science and technology. There are more and more books where the author, such as Tim Powers, re-examines the past and reveals the "real" secrets hidden there. Supernatural conspiracies may explain what we might have

always thought of as dull historical trivia, and underlying connections between the most disparate events are elucidated with great verve. What the hell is going on here? Are secret histories gaining on alternate ones? Why are they so addictively enjoyable? How might the fantastic reinterpretation of history practiced by such authors relate to current events? And, in a world where Mae West slept with Ho Chi Minh, what even stranger connections might make intriguing reading?  
*Paul DiFilippo, Daniel Hatch (m), Alex Irvine, Steven Sawicki*

**Really Alien Languages** H303  
Klingon looks pretty strange to an English speaker, but it's still (just barely) within the boundaries of possible human languages (after all, we know that humans can learn it). What about *really* alien languages? What are some possible features that would make a language so different from any human language that no human could ever become fluent in it? How would you transliterate it so that people can make some reasonable attempt at pronouncing it? (Um...assuming that humans are physically capable of pronouncing it, that is...)  
*Suzanne Alles Blom, Nomi Burstein, Mark Mandel (m), Lawrence Schoen, Timothy L. Smith*

## What's Entertainment? A Look at the Future H304

Entertainment probably started with oral storytelling, followed by plays and written stories. The twentieth century saw the rise of movies, radio, television, and videogames, What's next? The "feelies" from *Brave New World*? Aroma symphonies? Digitally created actors (oh, we already have them...)? Some perversion of virtual reality? Our panelists have come back from the future to let us know.  
*Simon R. Green, James S. Hinsey, Henry Jenkins, James Stevens-Arce (m), Rick Wilber, Connie Willis*

## Sweat and Blisters: How Much Reality Can We Stand in Fantasy Quests? H305

Why do people on quests in fantasy literature never sweat? How do you handle all the inconveniences like potty breaks, rain, bugs, rocks under your blanket, carrying enough food and water, etc.? Does it matter?  
*Kage Baker, Glen Cook, Sean McMullen, Peter Morwood, Josepha Sherman (m), Andrew Wheeler*

## Fantasy of Manners H306

How do we define it? How do we draw the line, and what is its appeal? Is it a truth (universally acknowledged...) that only women can write it?  
*Lois McMaster Bujold, Ellen Kushner, Madeleine E. Robins (m), Jo Walton*

## Collecting SF Art for Fun and Profit H307

The value of SF and fantasy artwork has appreciated greatly over the years. Twenty years ago, \$100 was expensive—now it's dirt cheap. Collectors give you the ins and outs of collecting and protecting.  
*Pamela Scoville, Jerry Weist (m), Robert K. Wiener*

## The Art of Ruth Sanderson H309

From her home amidst the fields of western Massachusetts, Ruth illustrates classical and original fantasies for children of all ages. She's the queen of the young adult picture book. Let her beautiful oils introduce you to courtier cats, flame-feathered firebirds, pensive princesses, and a ruby-red forest half as old as time.  
*Ruth Sanderson*

## Space Opera Noir H310

Space opera used to be all about optimism, excitement, and fun. Now it's about darkness, danger, and fun. How and why have modern masters such as Banks, Vinge, MacLeod, Reynolds, and Hamilton driven so far into the dark? (And why are they mostly British?)  
*Jim Frenkel, David G. Hartwell, James Killus (m), Toni Weisskopf, Scott Westerfeld*

## Backups: Eternal Life or Eternal Death? H311

Let's say we could record a person's mind and play it back into a new body so that the new person couldn't be told from the old. Would that lead to immortality? Or would it lead to an endless series of deaths followed by the creation of a new person who just thinks he's the old one? Essentially, what does it mean to be oneself?  
*M. M. Buckner, Bridget Coila, Terry Franklin, Matthew Jarpe (m), John Moore*

## The Future of Food H312

Science fiction is full of people eating full meals as pills, or squeezing fully nutritious goop into their mouths. What will we eat? What should we eat? What's on the table? Will the foods be GM, artificial, natural, or highly organic?  
*Zara Baxter, Barbara Chepaitis (m), Herb Kauderer, Samuel Scheiner, W. A. Thomasson, Karen Travis*

## An Eclectic Art Show Tour Art Show

*Ctein, Teresa Nielsen Hayden*

## Tour of the Retro Art Exhibit Art Show

*Bob Eggleton*

**Autographing** Autographing  
*Joseph DeVito, Jael, Toni L. P. Kelner, Stanley Schmidt, Isaac Szpindel, Michael Whelan, Robert Charles Wilson*

SATURDAY 11:00 AM  
CONTINUED NEXT PAGE



## SATURDAY MORNING / AFTERNOON

SATURDAY 11:00 AM  
CONTINUED

**Open Playtime (ages 1-6)** *Beacon A*  
We'll have tunnels, balls, blocks, and other kids to play with.

**Drawing and Cartooning** *Beacon D*  
(ages 7-12)  
Learn about drawing and cartooning from one of the best.  
*Joe Bergeron*

**Capes (ages 3-6)** *Beacon F*  
Fabric and imagination to create your own cape with no sewing required.

**Working with Fiber** *Clarendon*  
*Mary C. Miller*

**About the Sci-Fi Channel** *Dalton*  
How does it make decisions to cancel or run things?  
*Craig Engler, Shara Zoll*

**Reading: Robert Buettner** *Exeter*

**Talking Like a Trufan:** *Fanzine Lounge*  
**SF Slang from the Hectograph to the Web**  
Apas, annishes and Ackermanese. Bems, beanies and blog. Cons, corflu and crudzines. These are the ABCs of fanspeak. The gostak distims the doshes, but why don't slans read sci-fi? Don't know? You're probably a neo. Come and croggle as our panel of WKF's and BNF's explains the arcana of the SF community, argues over etymology and generally displays the art of fansmanship.  
*Milton F. Stevens, Andrew Porter, Joe Siclari, Jack Speer (m), Erwin S. Strauss, Joel Zakem*

**Belly Dancing 101 (ages 7-12)** *Gardner*  
Dr. Karen teaches an introduction to belly dancing.  
*Karen Purcell*

**Terry Pratchett** *Grand Ballroom*  
**GoH Speech**  
Our Guest of Honor became Britain's best-selling author by writing funny fantasies. He once said, "We are trying to understand the fundamental workings of the universe by a language devised for telling another where the best fruit is." Come by and he'll probably say more things like that  
*Terry Pratchett*

**Medieval Combat** *Hall A*  
Have at you! Witness the subtle skills of attack, parry, and grapple, as the knightly arts of the falchion, halberd, dagger, and sword and buckler are brought to life from forgotten medieval manuscripts in this presentation by the Higgins Armory Sword Guild.

**Reading: Katherine Kurtz** *Hampton*

**Toon RPG: Codename Independence**  
**Kids Part 2**  
This mission is so secret that it cannot be revealed here. Part two of a two-part adventure. You do not have to play the first part to play this one. (6 players)

**Kaffeeklatsch** *Con Suite*  
*Elizabeth Bear, John Betancourt, Jack Dann, Liz Gorinsky*

**Knitting (and all that)** *Con Suite*

**Odyssey Workshop Discussion** *Liberty A*

**Firefly Discussion Group** *Liberty C*  
*Lee Ann Kaluat*

**Slayers Return (Dubbed)** *Republic A*

**Village Tour (of the Worldcon)** *Docent Tour*  
*John F. Hertz*

## SATURDAY, 11:30 AM

**Music** *Con Suite Foyer*

**How Much of Our Behavior is Gene-Guided?—One Writer's Approach** *Dalton*  
*Charles Oberndorf*

**Reading: David B. Coe** *Exeter*

**Swordplay through the Ages** *Hall A*  
The sword was the weapon *par excellence* for hundreds of years, and the symbol of nobility and might. During that time its techniques changed dramatically. From the subtleties of the knightly longsword to the simplicity of the military saber, watch the Higgins Armory Sword Guild demonstrate authentic swordplay styles, taken from surviving manuals.

**Reading: Nancy Kress** *Hampton*

## SATURDAY, 12:00 NOON

**HeroClix Booster Draft** *H100*  
Play your favorite superheroes against others in this Wizkids sanctioned event.

**Bard of the Rings: A Tolkien Filk Sing-Along** *H102*  
*Filthy Pierre*

**What's Up at Del Rey Books** *H107*  
Come meet the editors from Del Rey Books and hear what's up with some of your favorite authors, including Stephen Baxter, John Birmingham, Arthur C. Clarke, Eric Flint, Peter Hamilton, Robert E. Howard, Anne McCaffrey, China Miéville, Richard Morgan, Harry Turtledove, and many others.  
*Steve Saffel*

**The One Foot SF and Horror Film Reference Bookshelf** *H203*  
There are many film reference books, some general, some aimed specifically at genre films. The panel examines film reference books and tries to decide the truly essential ones are for a fan of SF and horror films. After all, you can't get all your info off the Internet or in the gutter.  
*Bob Devney, MaryAnn Johanson (m), Daniel Kimmel, Mark R. Leeper*

**Is All this Labeling Necessary?** *H204*  
Authors, editors, artists and fans look at what labels like "science fiction," "fantasy," "genre," etc. do for us and to us. How do you actually define this literature of the fantastic?  
*Brian W. Aldiss, Ellen Asher, John Clute, Fred Lerner (m), James Morrow*

**Is It Fair?** *H205*  
Do magazines accept only on the basis of perceived quality of the submissions, or are there other criteria in play? If there are, what are they and how important are they? Because no writer can support himself by writing short stories, are short stories "amateur" products? Are short story writers less good than novelists? Does the quality of current short stories say anything about this?  
*Scott Edelman, Carl Frederick (m), Shawna McCarthy, Resa Nelson, Sheila Williams*

**Futurists and Science** *H206*

**Fiction Writers: Tools of the Trade**  
Science fiction writers often use intuitive methods of trend extrapolation and media surveys to work out the background to stories set in the future. So do "professional futurists," the cadre of individuals from many disciplines who have been advising government agencies and corporations about the shape of possible futures over the past thirty years. What are the methods futurists use? Are futurists really writing non-fiction science fiction? Do SF writers have anything to learn from futurists, and vice versa?  
*Brenda Jean Cooper, Christian Crews, Marc Giller, Dennis Livingston (m), Amy Oberg*

**My Youth in Arcadia (Subtitled)** *H209*

**What is the Rock's Motivation in this Scene?** *H301*  
How do you keep control of your cast of characters and explain them to the reader without stopping the story?  
*Theodora Goss, Stephen P. Kelner (m), Chris Moriarty, Martha Soukup, Jo Walton*

**Why Write?** *H302*  
Do you write for simple pleasure? For an audience? For posterity? Ail or none of the above? Discuss—it's all valid!  
*Joe Haldeman (m), James Patrick Kelly, William Tenn, Martha Wells, Gary K. Wolf*



## SATURDAY AFTERNOON

**What New Writers Need to Know** H303

Having sold a few short stories or a first novel, a writer often enters that awkward age between being and nothingness. What are the best ways to approach a nascent career, and learn the ropes about promotion, copyrights, the IRS, etc.? How do you move onward into the realm of name recognition? And how do you capitalize on that shiny new SFWA membership, anyhow?

*Kevin J. Anderson, Sally Wiener Grotta, Jane Jewell (m), Vera Nazarian, James Stevens-Arce, Eleanor Wood*

**Hear the Symbols Clash!** H304

Are we literate enough to use symbolism deliberately? When is it dangerous?

*Jon Courtenay Grimwood, John Jarrold, Kathy Morrow (m), Vandana Singh, Takayuki Tatsumi, Mary Turzillo*

**The Ethics of War Machines** H305

The military is investing serious resources into developing military robots. Some are perfectly benign like robot logistical transport vehicles. However, others like pilotless fighter aircraft go well beyond to give robots the decision making authority of when and whom to kill. Ought we not be uncomfortable about turning over such decisions to machines that lack the ethical understanding of such actions?

*Robert Buettner, Chris French, John G. Henry, Steven L. Lopata, Mike Shepherd-Moscoe, Ann Tonsor Zeddies (m)*

**Learning to Love Fantasy** H306

Elves, hobbits, trolls, magic, gods... For some of us, the appeal of fantasy literature is like the need for air—it's so obvious to us why we should love it. But a huge number of people out there can't get beyond what they consider a lack of realism to appreciate it. What can we do to introduce these people to fantasy in painless ways? What arguments are there to explain our love of the genre? Bonus: how do we convince strictly hard SF readers that there's something there for them too (and yes, there is!)

*Patricia Bray, Paul Levinson, Yves Meynard, Melissa Scott, Michael Swanwick, Andrew Wheeler (m)*

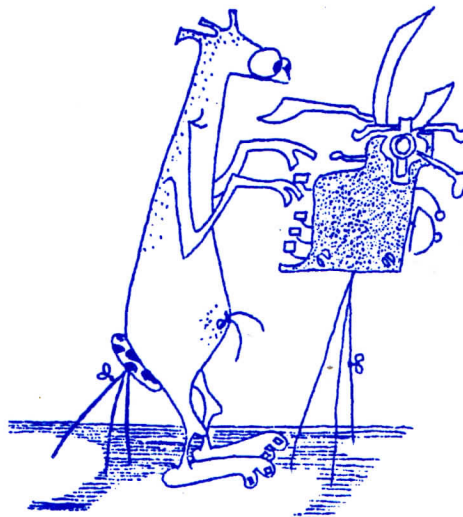
**Children's Play in the Future** H307

What will children be playing in fifty years? What will be the new toys: artificial pets, weightless sports, alien games? Will anyone go outside anymore and play with other kids? In fact, will the whole concept of childhood itself change? Maybe children will be "playing" at being CEOs or space warriors... for real!

*Jeffrey A. Carver, Kathryn Cramer, Janice M. Eisen, Bonnie Kunzel, Isaac Szpindel (m)*

**Comics: A Slide Show** H309

*Barry Short*

**The End of Copyright: Can the Arts Survive the Digital Age?** H310

Can we continue to protect intellectual property? Should we? If we don't, how will human creativity change?

*Cory Doctorow, Daniel Grotta (m), Sean M. Mead, Steve Miller, Charlie Petit, James M. Turner*

**Terraforming Venus?** H311

We've already "terraformed" the Earth with global changes, and the blueprints for Mars are already on paper. What about Venus? The size is just right, and the orbit isn't bad, but what sorts of problems will we face from a sulfuric-acid greenhouse climate? How can we go about making a heaven out of hell?

*Terry Franklin, James Killus, Geoffrey A. Landis (m), Carolyn Collins Petersen*

**The Rise of the Paranormal Romance** H312

It's now one of the fastest-growing segments of the fiction market. Why? And why is it more than just horny vampires and angsty werewolves?

*Catherine Asaro, Charlaire Harris, Sue Krinard, Sandra McDonald (m), Diane Turnshek*

**Tour of the Retro Art Exhibit** Art Show

*Robert Wiener*

**Autographing** Autographing

*Lisa Barnett, Mike Brotherton, Esther Friesner, Larry Ganem, Karen Haber, Jonathan Strahan, Laura Underwood, John Zakour*

**Belly Dancing (ages 3–6)** Beacon A

Karen Purcell will teach the fun basics of belly dancing.

**Visual Storytelling (ages 7–12)** Beacon D

A hands-on introduction to creating your own comics.

*Colleen Doran*

**Yarn Bug (ages 4–8)** Beacon F

Yarn, wiggle eyes and a lot of wrapping will help build up these funny creatures.

**Out of Africa** Clarendon

Africa is stereotyped by images of low technology and despair. However the continent is filled with innovation. Poverty and a lack of societal infrastructure have resulted in some quirky little inventions—both from within and from without—like wind-up portable radios, hand-twisted pressure clothes washers, solar powered stoves, solar-powered water purifiers, and more. Additionally uncluttered emerging societies have skipped whole generations of technology coming up with a whole new way of doing things; for example you can find widespread use of cell phones and even the Internet in countries where there is little or no land-line infrastructure. What other innovations and interesting social developments have come out of Africa, which we rarely hear about? Can we dare hope that better things will come out of Africa one day?

*Grant Kruger, Laura Resnick, Mike Resnick, Don Sakers (m)*

**Getting Started in Media Costuming** Dalton

So, you want to be a character from *Star Wars*, *Star Trek*, or a comic book, or anime...? How do you get started in researching, designing, and (re-)creating your costume?

*Kimberly Ann Kindya, Carol Salemi, Shara Zoll*

**Reading: Jim Young** Exeter**How to Draw Beasties (ages 7–12)** Gardner

*Omar Rayyan*

**Troll Bridge** Grand Ballroom**Armored Combat** Hall A

See the clash of fully-armored knights as they would have fought in the Middle Ages! Hollywood's images of armored combat rely on made-up moves and special effects. Watch as the Higgins Armory Sword Guild presents the actual techniques, as described in medieval manuals, that knights used in battle.

**Reading: George R.R. Martin (1 hour)**  
*Hampton*

**Kaffeeklatsch** Con Suite  
*Tobias Buckell, Wen Spencer, Jeff VanderMeer, Robert Charles Wilson*

**RFF/DYR/SFC** Liberty A  
*David Glenn Anderson*

**Iria: Zeiram (Dubbed) (13 +)** Republic A

**SATURDAY, 12:30 PM**

**Open Playtime (ages 1–6)** Beacon A  
We'll have tunnels, balls, blocks, and other kids to play with.

**Reading: Juanita Coulson** Exeter



## SATURDAY AFTERNOON

## SATURDAY, 1:00 PM

**The Asimov Award** H204

Talk and presentation of this award for undergraduate writers.

*Rick Wilber, Sheila Williams*

**What If... Super Science Were True?** H205

...like FTL drives, time-travel, immortality... all that really good stuff!

*Susan Born, Dave Clements (m), Walter H. Hunt, Eric Landau, Tom Schaad*

**The SFWA Auction** H206

The Emergency Medical Fund of the Science Fiction and Fantasy Writers of America helps pay medical expenses to writers in our genre. You can help by bidding for and buying from a healthy assortment of donated books (signed and un-), galleys, and other interesting stuff.

*Keith R. A. DeCandido, Laura Anne Gilman, Peter J. Heck, Jane Jewell*

**On Making a Movie** H208

*Mike Donahue*

**Filk Request Concert** H210**Technological Cusp Points and Alternate Histories** H301

Many alternate histories focus on political and/or war aspects, or some form of "what if this great man/woman's life were different?" But much of the great sweep of history has been due to technological events. What are they? Consider what would have happened if they had been delayed, discovered elsewhere, or usurped by other methods. Movable type...the assembly line...the telephone...MS-DOS? All fair game...  
*Duncan W. Allen, Michael Dobson, Sean McMullen, Robert A. Metzger, Isaac Szpindel (m)*

**The Greatest Living Science Fiction Writer?** H302

Who is it? What about fantasy? Why?  
*John Clute (m), Gardner Dozois, Shawna McCarthy, George H. Scithers*

**Maintaining a Long-Running Series** H303

You're writing book XVII of your trilogy entitled *Granny and Miles Party on Pern with Severian, Hermione, and Hammer's Slammers*. How do you fit fresh inspirations into established frameworks? Fill in new readers without zonking old ones? And the fun part: which characters can you kill next?  
*William C. Dietz*

**The Next Fifty Years: Where Will the Next Big Things Come from?** H304

In December 2003, the *Sunday New York Times* identified "some developments today that could have profound effects tomorrow—the causes of the next big things." These included a growing elderly population in developed nations; unanticipated epidemics; pressures on democracy from religious fundamentalism and the campaign against terrorism; the

Internet and the rise of movement politics; high tech warfare; and the spread of global capitalism. What wild cards and longer-term trends should be added to this list? With what consequences? Leading SF authors are invited to explore key factors expected to shape society over the next fifty years.

*Gregory Benford, John G. Cramer, Thomas A. Easton (m), Larry Niven*

**Fannish Rivalry?** H305

Why do some people insist on a rivalry between literary and media SF when so many of us like both? Ah, rivalries. And there are several others besides media vs. lit: comics vs. lit., convention vs. fanzine fans, etc. Besides the usual compare and contrast, the question is: why can't we just all get along? Why do we have these rivalries anyway?

*Chris Barkley, Tom Galloway (m), Daniel Kimmel, Bey King*

**What the Writer Needs to Know...** H306

...that doesn't get in the published story. A published story has a beginning, middle, and end. But, there are events that occur before the story starts, the characters have lives (well, not always, if the story starts with the birth of the character or before then) before and after and story, and the writer needs to know more information about people, events, geography, and history of the characters and settings that the reader is ever going to see. Just how much does the writer need to know, and what happens when the writer doesn't know? Can it be faked, and/or what can be left out? And when it is time to trim out events and plots and themes that might be interesting to the writer and have been part of the impetus to write a story, but which turn out to be extraneous to what the publishable story is about?

*Robert Reed, Lawrence Watt-Evans, Martha Wells, Scott Westerfeld (m)*

**Game Designers' Tips and Tricks** H307

"I've got this great idea for a game..." Are you sure? How can you turn your idea into the next Monopoly of Fluxx? What goes into a good RPG or LARP? Learn from the experts.  
*James Cambias (m), Leigh Grossman, Thomas Harlan, Michael McAfee*

**Biological Nanotechnology** H309

It's getting so you can't swing a cat without hitting a science fiction story that has some element of nanotechnology in it, and the media is all over nanotech like stink on a skunk. How will nanotechnology impact our lives and our health? Is nanotech the next big thing (no pun intended) or is it just a load of hype and hooey? What's "condensed matter?" Should you be worried about gray goo? Get the straight skinny (or at least all the skinny that's fit to present) from an expert in the field, with a multimedia slide presentation.

*Stephen C. Lee*

**Order in the (Alien?) Court!** H310

What happens when you're accused of a crime on another planet? How have writers handled this in the past—from Heinlein's *Have Spacesuit, Will Travel* to the Klingon court in *The Undiscovered Country*? Is it possible to write about methods of dispensing justice without depending on Terran history? Is the idea of justice itself an Earth concept? While we're on the topic of justice and crime, will *The Demolished Man's* psychic cops actually prevent crime? What are the implications of the increasing dependence on technology in police and forensics work? How will we catch Gully Foyle?

*Christopher Cevasco (m), Harold Feld, John G. Hemry, Jack Speer, Lisa J. Steele*

**Reinventing Genre Fantasy** H311

With so much genre fantasy being published, what can be done to refresh our jaded palates?

*Hilari L. Bell, Debra Doyle (m), Elizabeth Hand, Alex Irvine, Katherine Kurtz*

**Tradeoffs between Freedom, Security, and Privacy** H312

Is she free? Is he secure? Should we know? It seems that to get more of one thing, you have to give up something else. Since different people want different levels of freedom, security, and privacy, how can we reach a societal consensus on the tradeoffs...especially since smart dust will watch everything we do, scanning technologies will monitor what we think, and microbots will take action!? Where is all this going (where should it go?), and what can we do? Is Big Brother coming at last, just a bit behind schedule?

*Cory Doctorow, Joseph Lazzaro, James Macdonald, Don Sakers (m), Teresa Nielsen Hayden*

**Ellen James, Harpist** Art Show**Autographing** Autographing

*Kage Baker, Jim Butcher, Tanya Huff, Don Maitz, Terry McGarry, Benjamin Rosenbaum, Nick Sagan*

**Literary Beer** Mended Drum

*Eileen Gunn, Paul Levinson, Michael Whelan*

**Turning Rubbings into Alien Creations (ages 7-12)** Beacon D

With some inspiration from a master and using crayons, paper, found objects and a little imagination, make creatures from other worlds.

*Jael*

**D&D Character Roll (ages 7+)** Beacon E

Beginning D&D (Dungeons and Dragons) session; come learn how to play.

*Arthur Shattan*



SATURDAY AFTERNOON

SATURDAY AFTERNOON

**Magnetic Bookmark (ages 5-8)** *Beacon F*  
Stopping in the middle of a page can be so confusing when you get back to reading. Create a fun paper bookmark that will mark the line to start reading again.

**Spicing Up Your Filk Performance** *Clarendon*  
Looking at voices, accents, face and body expression, pacing, and...?  
*Bill Sutton, Brenda Sutton*

**Drawing the Human Figure in the Action Pose** *Dalton*  
Are your drawings and paintings looking a bit staid and stale? Take a second look at your figures—can they be better? This lecture/demo addresses stiff or tired figures and attempts to evoke an emotion from a sense of action in the drawing stage (even in a sitting or lying character). In the collectible card games business, the art gets reduced down so small that the action has to be instantly recognizable. Therefore, emphasis will be placed on drawing the figure in contrapasto (counter pose), exaggerating the look of movement, balance and perspective to convey an action scene in an instant. Examples of masters and comic artists will reinforce the theme.  
*Ed Cox*

**Reading: Mitchell Freedman** *Exeter*

**Daggers and Shields and Swords, Oh My! (ages 7-12)** *Gardner*  
Have at you! Witness the subtle skills of attack, parry, and grapple, as the combat arts of the sword and buckler, dagger, longsword, and smallsword are brought to life in this presentation by the Higgins Armory Sword Guild.

**Trailer Park** *Grand Ballroom*

**Reading: Frederik Pohl** *Hampton*

**Shadowrun RPG: What Lies in the Dark Part One: Snatch and Grab** *Independence*  
Some idiot has hired you to go down to the Cape and make some easy money. Some dotty old recluse has a very rare antique that your handler has hired you to retrieve. The whole job looks easy. The island has little in the way of security and just happens to be far enough from shore that the UCAS Coast Guard won't even know you're there. If all goes well you might even stop in Hyannis and grab some rays before heading up to Bean Town. This should be money in the bank. Click...whirr...sputter... Uhhh, what was that? (6 players, May bring your own character up to 30 Karma, or use a pre-generated character.)

**Kaffeeklatsch** *Con Suite*  
*Colleen Doran, Elizabeth Moon, Charles Oberndorf, Melinda Snodgrass*

**The Beast from 20,000 Fathoms** *Republic B*  
Retro Hugo Nominee for Dramatic Presentation

**Saturday, 1:30 pm**  
**Teaching With, vs. Teaching About SF** *H203*  
*Priscilla Olson*

**Breaking In** *H204*  
Author, agent, editor talk about how to get that first novel sold.  
*Joshua Bilmes, Moshe Feder, Brandon Sanderson*

**Filk One-Shots Concert** *H210*

**Fifty Ways to Leave the Planet** *H303*  
Non-obvious ways to get into space—each in thirty seconds (or less!)  
*Jordin T. Kare*

**Magic Show (ages 3-6)** *Beacon A*  
Daniel Dern works some of his magic and storytelling for you.  
*Daniel Dern*

**How to Write a Fight Scene** *Dalton*  
*James Alan Gardner*

**Reading: Roger MacBride Allen** *Exeter*

**Roman Legionary and Gothic Knight (ages 7-12)** *Gardner*  
The Romans conquered the known world two thousand years ago. The knight was the most powerful force on the battlefield five hundred years ago. Each wore plate armor and carried a sword, a spear, and a dagger, but they were very different. Come hear a Legionary and Knight explain their equipment and how they fought, and try to guess what would happen if they were to face each other in battle.

**Music** *Hall A*

**Reading: Allen Steele** *Hampton*

**SATURDAY, 1:45 PM**  
**Using SF to Teach About...** *H203*  
(1.5 hours)  
An academic roundtable.  
*Michael A. Burstein (m), Barbara Chepaitis, Theodora Goss, Leslie Howle, Larry A. Lebofsky, Dennis Livingston*





## SATURDAY AFTERNOON

## SATURDAY, 2:00 PM

**Blood and Cardstock** H100  
**Players Choice**  
 Open demo session. Learn how to play exciting games like Showbiz and Counting ZZZs.

**What's New from Warner Aspect** H107  
 Come listen to Jaime Levine, Editorial Director, and Devi Pillar, Assistant Editor, tell you about the next year's worth of titles from Warner. We'll have book giveaways and contests. Authors Greg Benford, Karin Lowachee, Alison Baird and Kevin J. Anderson will be giving readings or short talks.

**The Future of Energy** H205  
 Our economy is currently dependent on sources of energy that are depletable and/or located in politically unstable regions. How long can we really count on oil? What are the realistic prospects for moving to a more sustainable energy system? Is there any role for fusion, solar power satellites and other fossil fuel replacements? What is the role of better energy storage systems? Are there any real prospects for compact "off-the-grid" power? And since technical fixes can only take us so far towards a sustainable energy ecology, what about more fundamental changes in lifestyles, consumption values and conservation?  
*Catherine Asaro, David Friedman, David Nichols, Samuel Scheiner (m) David Stephenson*

**Remembering Hal Clement** H206  
 For decades, the Boston area's beloved Hal Clement/Harry Stubbs (1922-2003) was best-known for a novel issued in 1953. But *Mission of Gravity* was succeeded by at least ten more, the last, *Noise*, published the month before his death. Let's recall our friend's lifelong scientific rigor, human vigor, optimism, and faith in the transformative power of curiosity. He was a writer and a gentleman, and was taken from us far too soon. Remember him.  
*Matthew Jarpe, Anthony R. Lewis, Shane Tourtellotte*

**Reading/Film: Resa Nelson** H208

**Concert: Mary Crowell** H210

**What Do You Passionately Read?** H301  
 ...besides fantasy and SF? Of course you want to finish that new trilogy (which has suddenly expanded to five books), but even the most devoted fans have other interests. Bibliophiles get together to discuss the non-SF/F books they love, from historical fiction to murder mysteries to biographies, and other stops in between.  
*Chris Barkley (m) Laura Anne Gilman, Mary Kay Kare, Toni L. P. Kelner, Lawrence Watt-Evans*

**Whatever Became of the Space Merchants?** H302  
 ...and where did the broad heavy-handed satire go? (And why?)  
*Steve Carper (m) Mitchell Freedman, Harry Harrison, Barry N. Malzberg, Frederik Pohl*

**The Perils of Promotion** H303  
 How do you promote your work? What are some of the backlashes you might encounter? How can conventions hurt or help?  
*Steve Antczak, Paula Guran, Jay Caselberg, Ben Jeapes (m) Jean Lorrach, Theresa Mather*

**Great Clichés in SF and Fantasy** H304  
 Hidden powers, quirky sidekicks, true names...bookish teens, rebel cops, sexy robots, haircut aliens...devil's bargains (quashed by lemon laws), and dark lords without impulse control...splitting up to look for the monster!...dueling 'til the death (or, the sequel?). Take a look at the really good (well, maybe in the eye of the beholder?) clichés of the field, and tell us what makes them so popular.  
*Don D'Amassa, Craig Gardner, David Levine (m) Josepha Sherman, S. M. Stirling*

**Lies I Learned at the Movies** H305  
 Let's discuss at least a few of the thousands or scientific facts that movies teach us—that turn out not to be true. Our favorite: the title of the 1969 "historical" epic about a volcano disaster, *Krakatoa, East of Java*...um...it's west...  
*Bob Devney (m) Tamara Jones, Peter Morwood, John Pomeranz, John Scalzi*

**Alternate Prehistory** H306  
 Do new discoveries in paleontology offer ideas for alternate history? Is this prehistory an untapped resource for alternate history?  
*Robert Buettner, David C. Kopaska-Merkel, Robert J. Sawyer (m) Michael Swanwick*

**Living With a Martian** H307  
*Mary Turzillo*

**Pictures from Mars** H309  
 AV show of the latest and greatest from the red planet. The Spirit and Opportunity rovers and the Mars Express orbiter have shown that Mars was once a wet world. How wet and for how long? What else have we learned about Mars from the mountains of data they have returned? How good is the evidence for life on Mars? What should the next rovers do? What can a sample return mission tell us? What can astronauts add?  
*Geoffrey A. Landis*

**Writing the Young Female Protagonist** H310  
 From Podkayne of Mars to Alanna of Tortall, young girls have been some of the most vivid and well-loved characters in science fiction and fantasy. How does one write such a character? If you yourself are not a young girl, how can you get into the mindset to make your character believable?  
*Anne Harris, Mindy Klasky, Louise Marley, Tamara Pierce, Mary H. Rosenblum (m), E. Rose Sabin*

**If Rome Never Fell...** H311  
 Imagine...two millennia of Roman rule. Rome continues to fascinate writers. There have been a number of novels set in Ancient Rome, including several popular mystery series. Rome has been the setting for a number of popular fantasies. And a number of science fiction books have based their societies loosely (or not so loosely) on that of Rome. The panel looks at the continuing lure of the Roman Republic and the Roman Empire.  
*Esther Friesner, Thomas Harlan, Mark L. Olson (m) Susan Shwartz, Robert Silverberg, Harry Turtledove*

**How to Use Science and Technology in SF—or, Should We?** H312  
 Loosely patterned after the 1951 Worldcon (Nolacon) topic "More—Science in Science Fiction—Less" Verne's *Nautilus*, the fully automated culture in *The Machine Stops*, the two-way video in 1984, the computerized political database in *Double Star*, Asimov's robotics, organlegging in Larry Niven's stories—when does something resonate and when doesn't it? Are there any general principles? Most importantly...is it actually necessary? What are the merits of science fantasy vs. science fiction?  
*John G. Cramer, Terry Franklin, Rosemary Kirstein, Larry Niven, G. David Nordley (m)*

**Art Show Tour** Art Show  
*Suford Lewis*

**Autographing** Autographing  
*Lois McMaster Bujold, David B. Coe, Kathryn Cramer, Diane Duane, Phyllis Eisenstein, George R. R. Martin, Jeff VanderMeer*

**Literary Beer** Mended Drum  
*Daniel Hatch, Melissa Scott, Liz Williams*

**Movie (ages 1-8)** Beacon A  
 Movies will be announced on the Movie Board outside the room.

**LOTR: The Movie or the Book?** Beacon D  
 (ages 7-12)  
 Each of these art forms has some advantages. What are they? Tolkien fan and movie buff jan howard finder went to New Zealand to see the movie set and has much to say about it. Compare your ideas with other LOTR fans.  
*jan howard finder*

**Story time (ages 1-6)** Beacon F  
 Listen to some fun tales.

**Highlight / Announcement / Reminder  
 Art Show Bidding & Auction**

Most of the art you see in the Art Show is For Sale—buy your share at Noreascon 4! See the information at the beginning this Convention Guide for Art Show hours and bidding rules.



## SATURDAY AFTERNOON

**Harmony Workshop** *Clarendon*  
*Lynn Gold*

**Music** *Con Suite Foyer*

**Self-Publishing/Selling Quality Commercial Art Books** *Dalton*  
Designing a book of photographs as art: the brave new world of digital printing, and why it is so cool. Designing a book of photographs technically so that it goes to press without problems. How to find and work with a press. Marketing, distribution, etc. When is it all worth it?  
*Laurie Toby Edison, Geri Sullivan*

**Reading: Kelly Link** *Exeter*

**Have Wand, Will Travel (ages 7-12)** *Gardner*  
A magic show especially for kids.  
*Bill Brang*

**Reading: Brian W. Aldiss** *Hampton*

**Kaffeeklatsch** *Con Suite*  
*Katya Reimann, Mike Resnick, Jonathan Strahan, Connie Willis*

**Stratificational Linguistics Discussion Group** *Liberty C*  
...or Why I Sometimes Scream while Watching *Stargate SG-1*.  
*Christopher Hatton*

**SATURDAY, 2:15 PM**  
**Maetel Legend (Subtitled)** *H209*

**SATURDAY, 2:30 PM**  
**Strange Adventures: The Eccentric World of Julius Schwartz** *H206*  
Giant hands! Superhero abuse! Spacemen in peril! Dust monsters! And did I mention giant purple gorillas? When Julius Schwartz edited a comic, you knew what you would get: taut storytelling, excellent art, a minor science lesson and a dose of weirdness treated as if it were just another everyday occurrence. A light-hearted salute to the member of First Fandom who became perhaps comic's greatest editor, in a slideshow retrospective presented by comics historian Barry Short.  
*Bob Greenberger (m), Barry Short, Jerry Weist*

**Concert: Bill Sutton, Brenda Sutton** *H210*

**Surgery in Space** *H307*  
*Robert I. Katz*

**Interfacing Art: Illustration and Written SF** *Dalton*  
*Janny Wurts*

**Reading: Elizabeth Hand** *Exeter*

**Reading: Gary K. Wolf** *Hampton*

**Invaders from Mars** *Republic B*  
Retro Hugo Nominee for Dramatic Presentation

**SATURDAY, 3:00 PM**

**Computer Game Technologies and Education** *H203*  
*Henry Jenkins*

**Toward a Posthuman Future?** *H204*  
Is it even possible for humans, including science fiction writers, to imagine a future without humans?  
*Frank White*

**Smallville** *H205*  
The hip and edgy story of Clark Kent's teenage years in a Kansas farm town caught fire when it appeared on television in 2001. Why does this series work so well? Is it the weird effects of Kryptonite? The slow development of Clark's super-powers? Guest stars such as his real father, Jor-El? What other people from the greater Superman stories would you like to see—or is there a limit on how many future hints we can take?  
*Michael A. Burstein, Pam Fremon, Tom Galloway (m), Kimberly Ann Kindya, Nicki Lynch*

**Tough Love for New Writers** *H206*  
Give it up: there are already too many writers. Let's face it, even with a lot of help, the best to be expected from most new writers is that they will produce a lot of mediocre sludge. In fact, most people who attend "how to" panels at conventions won't even do that well. Moreover, there are already so much good stuff to read that the field doesn't need such sludge. The panel's advice to wannabe writers: give it up now and get a real job. (An honest appraisal of the new writer's chances.)  
*Gavin Grant, David G. Hartwell, Steve Miller, Priscilla Olson (m), Teresa Nielsen Hayden*

**A Chuck Jones Tribute** *H208*  
The great animator gave us the Retro Hugo nominee *Duck Dodgers*, but what are the essential Chuck Jones works, and why is he still so influential today?  
*Paul Barnett, Pamela Scoville*

**Final Yamato (Subtitled)** *H209*

**SF Cabaret** *H210*  
Welcome, willkommen, bienvenue to the SF Cabaret, a presentation of works touching on SF and fantasy themes. Not filk, not folk, not quite jazz, but an art form with similarities to those genres devoted mostly to presenting classic American songs and show tunes or recent material written in that style in intimate club settings. Why shouldn't modern cabaret songs reflect SF & F concerns anyway? Here are some that do.  
*Dennis Livingston*

**Creativity on Demand** *H301*  
Your first novel took five years to craft. Now you've got a deadline and an editor breathing down your neck. How do published authors cope with the pressure of deadlines and editor/reader expectations?

What tips can they share for coping with the times when your muse won't cooperate and you still need to produce ten thousand words by Friday?  
*Patricia Bray, Keith R. A. DeCandido, William C. Dietz (m), Stephen P. Kelner, Rebecca Moesta, Deborah Ross*

**Novels You Write/Novels You Talk about in Bars** *H302*

Well, first of all, are they your own or someone else's? And if they're your own, are you just talking instead of actually writing them? Will the story you end up writing be as good as the one you talked about?  
*Ellen Kushner (m), James Macdonald, James Morrow, Charles Oberndorf, Charles Stross, Robert Charles Wilson*

**Stem Cell Research** *H303*

How can we (should we?) encourage re-thinking the opposition to it? What are the promises of this research?  
*Jed Shumsky*

**Who Thought of That, Why, and How Come It's So Popular?** *H304*

A look at some of the seminal ideas of modern SF.  
*Don D'Amassa, Anthony R. Lewis, James Minz (m), Darrell Schweitzer*

**Alternate History Challenge Match** *H305*

Panelists get a weird alternate present, and have to reverse-engineer how it came about.  
*Michael Dobson, Mitchell Freedman, Peter J. Heck, Evelyn C. Leeper, S. M. Stirling, Toni Weisskopf (m)*

**Vamps** *H306*

In the Middle Ages, they tore your throat out; in the Victorian Age, death was sex, so ambiguity allowed some extra thrills. Now, in our...differently...repressed age, vampires are both openly sexy and sympathetic. Is our culture growing up, or just getting very very kinky? What are the challenges and advantages to breathing new life into the undead? And when (why?) did the vampire go from serious to silly. When did decadence become decadent?  
*Ellen Datlow, Charlaine Harris, Tanya Huff (m), Cecilia Tan*

**The Stfnal Clubman** *H307*

How's your SF club doing? Ideas for starting, reviving or killing off a local science fiction club. What can people do in their own community to gather fans together? How do you build up membership? What pitfalls should you be aware of? (And why you should join NESFA even if you don't live here?)

*Genny Dazzo, David R. Howell, John Pomeranz, Hank Reinhardt, Sharon Sbarsky (m), Diane Turnshek*

**SATURDAY 3:00 PM**  
**CONTINUED NEXT PAGE**



## SATURDAY AFTERNOON

SATURDAY 3:00 PM  
CONTINUED

**Authors or Editors:** H309

**Who is Closest to the Readers?**

Magazine submissions are judged by editors whereas contests are usually judged by writers. Do they select different types of stories? If they do select different types of stories, then which of them (editors or authors) are more representative of the tastes of the readers?

*Paul DiFilippo (m), Carl Frederick, Beth Meacham, Patrick Nielsen Hayden*

**If There Were No Star Wars...** H310

...there might not have been an SF media boom in the '80s (and Spielberg's career would end after the disastrous 1941...and Harrison Ford would have been working as a carpenter and never met Calista Flockhart...). And there would be no *ST:TNG*, since the marketplace could not yet support a fourth network (i.e., Paramount)... Keep on working through the ripples. Where would we be?

*Chris Barkley, Steven Sawicki, Lawrence Schoen, Ben Yalow*

**The SF/F Detective** H311

Why are so many SF/F detectives cast in the somewhat pulpy hard-boiled Private Eye mode? (And is there anything wrong with that?) Discuss what makes a good genre mystery guy.

*Charles Ardai (m), Barbara Chepaitis, Simon R. Green, Paul Levinson, John Zakour*

**Can SF Change the World?** H312

Utopias and dystopias and everything in between. How has SF influenced the people actually inventing the future? Was any of today's world inspired by the SF of the past? What of today's SF will inspire the future? And, can SF warn of about futures we don't want?

*Daniel Hatch (m), Elizabeth Anne Hull, Stephen C. Lee, Ernest Lilley, Mark W. Tiedemann*

**Tour of the Retro Art Exhibit** Art Show

*Joe Siclari*

**Autographing** Autographing

*Catherine Asaro, Carol Berg, John Betancourt, Jeffrey A. Carver, Rosemary Kirstein, Robert A. Metzger, Chris Moriarty, Melissa Scott*

**Literary Beer** Mended Drum

*Geary Gravel, Rosemary Kirstein, Don Maitz, Charlie Petit, Ann Tonsor Zeddies*

**Movie (ages 1-8)** Beacon A

Movies will be announced on the Movie Board outside the room.

**Tamora Pierce Get-Together** Beacon D  
(ages 7-12)

Come talk with the popular YA author about her books, her ideas, recording with Full Cast Audio. (Kids only, please!)

*Tamora Pierce*

**D&D Game (ages 7+)** Beacon E

Beginning D&D (Dungeons and Dragons) session; come learn how to play.

*Arthur Shattan*

**Magic Wands (ages 2-12)** Beacon F

Turn a chopstick into a magic wand to bring your imagination to life.

**Parody Workshop** Clarendon

*Bob Kanefsky*

**Turn Left at Orion:** Dalton

**Using a Small Telescope**

You keep hearing about all this near stuff in the sky, but you never manage to go out and see any of it. What do you need to go look for these fascinating objects? How much can you see with binoculars, a small telescope, or just the unaided eye and a dark sky?

Experts talk about the possibilities.

*Guy Consolmagno*

**Reading: P.J. Plauger** Exeter

**Instant Costuming Challenge** Gardner  
(ages 7-12)

Create your own costume with the help of expert costumers! Then wear it to the Time Travel Dance right after this panel.

*Thomas Atkinson, Ming Diaz*

**Special Studio** Grand Ballroom

**Sneak Preview**

**Reading: Jack Dann** Hampton

**Deryni Adventure** Independence

Join Ann Dupuis, publisher of the upcoming Deryni Adventure Game, for a roleplaying adventure involving Sendai the Magnificent and his troupe of traveling performers. Katherine Kurts is co-GM for this adventure.

**Kaffeeklatsch** Con Suite

*Brian W. Aldiss, Jack L. Chalker, Stanley Schmidt, Sarah Zettel*

**Bujold Fandom Discussion Group** Liberty A

*Jerie Adkins*

**Ruin Explorers (Subtitled)** Republic A  
(Not Rated)

**Village Tour (of the Worldcon)** Docent Tour

*Tom Veal*

## SATURDAY, 3:30 PM

**The Author as a Brand** H303

What shapes an author's brand image, and who does a great job of branding? Why is it great? How does the co-branding of books impact authors? What can authors do to improve their brand images?

*Sean M. Mead*

**Reading: James Alan Gardner** Exeter

**Reading: Jo Walton** Hampton

## SATURDAY, 4:00 PM

**Camelot Legends** H100

Quest with King Arthur and the Knights of the Round Table. Players assemble companies of knights and compete with their opponents to complete quests. Once the final adventure is complete, the players with the most glory shall be victorious! (2-4 players)

**Eos Presents Upcoming SF/F Titles** H107

Eos Senior Editor Diana Gill and Jack Womack present the upcoming titles of interest from Eos and HarperCollins, including books by Neal Stephenson, Terry Pratchett, Dave Duncan, Sean Russell and more. Join us for handouts, contests, and candy, plus the best new science fiction and fantasy for Fall 2004.

**How to Design Your Academic** H203

**Career for a Job in Space**

An imaginative (not prescriptive) approach to making college really work.

*jan howard finder*

**Lyrical Language** H204

Is it a good idea to bounce the reader out of the story by making her aware of how beautifully you write? Define "beautifully." And, under any circumstances, is "style" really so necessary?

*Fruma Klass, Justine Larbalestier (m), Kelly Link, Terry McGarry, Delia Sherman*

**Bad Con Advice for Newbies** H205

Please—bring a sense of irony! Fannish etiquette, with a twist.

*David Levine, Laurie Mann, Sandra McDonald, Priscilla Olson*

**Speculative Physics and** H206  
**Space Travel**

Wormholes, quantum teleportation, and other ideas on the edge of modern physics are all fair game!

*Dave Clements, John G. Cramer, Les Johnson (m), Henry Spencer*

**Boston Fan Films** H208

**Pegasus Nominees Concert** H210

**Why Is Everyone So Scared** H301

**of Genre Poetry?**

Or is it just that people are scared of poetry?

*John M. Ford, Joe Haldeman, David C. Kopaska-Merkel (m), Janna Silverstein*

**Highlight / Announcement / Reminder**  
**Retro Art Show**

Don't miss the the Retrospective Art Exhibit in the Art Show. You will see dozens of great pieces of art that you first saw in your "golden age of SF." If you are too young for that, here is *your* chance to see some of the great artists of SF!



## SATURDAY AFTERNOON

**The Numinous in Science Fiction and Fantasy** H302

Okay, we know that "numinous" isn't a noun, but there is something, well, noun-like in the way some authors can invoke a feeling about stuff beyond our everyday experience. But the numinous does seem to show up more in our genre than in most others. Why? Why can some authors do this so effortlessly, while others try to get us there and don't quite make it? (And it is so often missed!) And why would a bunch of rational, science-oriented people care about that kind of thing in the first place? Is this because SF is at its roots interested in the same things as fantasy and fantasy has a particularly close relationship with the numinous, or is it just that the numinous is a great way to get a sensawonder fix?  
*Lois McMaster Bujold, James Macdonald (m), James Morrow, Deborah Ross*

**The Writer and Role-Playing Games** H303

How can playing role-playing games help/hurt your writing?  
*Michael Dobson, Michael Gilmartin, Thomas Harlan, Walter H. Hunt (m), Wil McDermott*

**Postcapitalist Social Mechanisms** H304

A look at the reality and potential of such things as reputation/abundance/gift economies, and the like—as found in Doctorow's *Down and Out in the Magic Kingdom*, Stross's Macx stories, and a wealth of others...such as fandom itself?  
*M. M. Buckner, Cory Doctorow, David Friedman (m), Benjamin Rosenbaum, Charles Stross*

**The Business of Art:** H305**What New Artists Need to Know**

At conventions alone, there's framing to hanging to personal presentation to closing a sale—not to mention the ins and out of prints and record keeping. And overall, there's promotion, copyrights, artists' organizations, sales tax, contacts... Knowledgeable people pass on their expertise.

*Paul Barnett (m), Ctein, Thomas Kidd, Don Maitz, Theresa Mather, Margaret Organ-Kean*

**Seduction of the Innocent?** H306

Hey little girl...wanna read some Heinlein? How can you keep your children from growing up mundane?

*Janice M. Eisen, Laura Frankos (m), Beth Hilgartner, Louise Marley, Persis Thorndike*

**The Fruit Fly Genome, in C Major** H307

Discussion and demonstration of a program to translate the fruit fly genome into "music."  
*Carl Frederick*

**Art for Video Games** H309

For those of you who enjoy video games, here's a chance to see a little bit about how they are made. From concept artwork to modeling and texturing, there's a lot of work that goes on behind the scenes before game characters make it into the game.

*Mike Dashow*

**Snowball Earth:** H310**When the Planet Froze**

At least twice between about 750 and 600 million years ago, the Earth froze over—literally. Glaciers rolled over the equatorial regions and ice moved most of the planet. The last ice age was a mere light frost in comparison. A talk by the proposer of the theory, with a look at past and future climatological conditions on the Earth (i.e., global warming or another big freeze?)  
*Paul Hoffman*

**Alien Genres** H311

What will non-human romance novels be like? Alien mysteries? Westerns? Science fiction?  
*Elizabeth Caldwell, Tanya Huff, Sue Krinard, Michelle Sagara West (m), Teresa Nielsen Hayden*

**Is SF "Respectable"?** H312

How do others see us? Discuss the joys and sorrows of telling others you're a SF writer/artist/fan. What are your interlocutors' first reactions? Are we getting any more respect lately? Why do film-makers and novelists insist their stories of technological and social change in the future are "not really science fiction"? Is SF the Rodney Dangerfield genre? Will mundanes ever stop the Trekkie trash talk?  
*Bob Eggleton, Fred Lerner, Robert J. Sawyer, Karen Traviss, Pat York (m)*

**Autographing** Autographing

*David G. Hartwell, Alex Irvine, Katya Reimann, Robert Silverberg, Jack Speer, Scott Westerfeld*

**Literary Beer** Mended Drum

*George R. R. Martin, Michael Swanwick, Mary Turzillo*

**Playground Games (ages 4-7)** Beacon A

Play basic rule games in a more organized manner than open playtime (Duck, Duck, Goose; Animal Tag; Simon Says, etc.)

**Movie Critic for a Day** Beacon D

(ages 7-12)  
Have an opinion on the movies geared towards kids these days? Have a big favorite? Voice your opinions with a professional movie critic, and hear what he has to say.

*Daniel Kimmel*

**Origami for the Young** Beacon F  
(ages 4-6)

Japanese paper folding with big sheets of fun paper and a few simple folds.

**Culture-Building Workshop** Clarendon

(2 hours)  
(Limited to 30)  
*Hilari L. Bell*

**Adaptive Technology** Dalton

**for Disabilities: Artificial Vision**  
*Joseph Lazzaro*

**Reading: James Stevens-Arce** Exeter

**DUFF/TAFF Reception** Fanzine Lounge

**Time Travel Dance (ages 7-12)** Gardner

Bring your time machine and dancing feet! Costumes encouraged. Wear your favorite costume, or one you've just made, and dance from the Renaissance to the present.  
*Susan de Guardiola*

**SFWA Musketeers** Hall A

*Melanie Fletcher, Esther Friesner, Laura Anne Gilman, Jay Caselberg, John G. Hemry, Lee Martindale, Elizabeth Moon, Vera Nazarian, Madeleine E. Robins, Selena Rosen, Susan Schwartz, Steven H Silver, Laura Underwood, Liz Williams*

**Reading: Sheila Finch** Hampton**Kaffeeklatsch** Con Suite

*Lisa Barnett, James Alan Gardner, Bob Greenberger, Mark W. Tiedemann*

**Writing and Publishing** Liberty A

**Erotica Discussion Group**

**Buffy/Angel Discussion Group** Liberty C

(Anne Davenport)

**Duck Dodgers in the** Republic B

**24 1/2 Century**

Retro Hugo Nominee for Dramatic Presentation

**SATURDAY, 4:04 PM****The War of the Worlds** Republic B

Retro Hugo Nominee for Dramatic Presentation





## SATURDAY AFTERNOON

## SATURDAY, 4:30 PM

**The Seminal Role of Mary Shelley** H203  
*Frankenstein* has been called the first SF novel. It introduced such themes as the ethics of science, the nature of life, and the way humans may react to the alien (and vice versa.) What was Shelley's actual influence on subsequent SF?  
*Brian W. Aldiss*

**Elizabethan English** H307  
**as a Second Language**  
 Can thee speak Elizabethan English...or dost thou know that should be "canst thou"? Verily, Elizabethan English is oft misused in historical and fantasy writing. Advice on how to write it correctly, or at least mangle it knowingly.  
*Kage Baker*

**Clothing and Costume** Dalton  
**in Literary SF/Fantasy**  
 What you wear determines how you move, what you can and cannot do, and where you can go. What other issues can be affected by your dress? An examination of the field.  
*Thomas Atkinson*

**Reading: John Scalzi** Exeter

## SATURDAY, 5:00 PM

**New England Guitar Circle** H102  
 Students of Robert Fripp play complex polyrhythmic music.

**SLOFs: Who and Why?** H203  
 The Secret Librarians of Fandom are lurking everywhere, waiting to pounce on you with recommended reading or a good place to research X. Who are they? Why are they in fandom? Why are they librarians? How you can avoid them or find them when you need them?  
*Mary Kay Kare, Fred Lerner (m), Steve Miller, Val Ontell, Don Sakers*

**The Brain, the Universe,** H204  
**Consciousness, and Free Will**  
 Why do we feel like we have free will even though all the neuroscientific evidence says it's an illusion? Is it possible to fit true free will into the universe as modern physics understands it? Where does consciousness come from? Would a sufficiently complex computer have it (and an illusion of free will to boot)? Van presents a complete theory of the nature of consciousness and free will that answers these and other questions: no prior background in physics, neuroscience, or philosophy of mind needed.  
*Eric M. Van*

**Highlight / Announcement / Reminder**  
**Yellow Journalism**

Get your copy of the Daily Newsletter at kiosks in the Hynes and in the Sheraton for the latest Program Changes, special announcements and all sorts of interesting gossip.

**How Does SF Portray Islam?** H205  
 What portrayal of Islam? The religion and culture of the Muslim world are infrequently the subjects of SF stories, which says something about the parochial nature of much of the genre; and when they do come up, it is in stereotypical ways. Yet Islam has evolved and diversified in as many ways as Christianity; there is no reason to think it won't continue to do so, on this world or others.  
*Jon Courtenay Grimwood, Shariann Lewitt, Harry Turtledove (m), Sarah Zettel*

**Pulp Eye for the Art Guy** H206  
 Wherein the Rubber Science Guy, the Stereotype Guy, the Bad Prose Style Guy, the Twisty Plot Guy, and the Fan Guy all offer advice to the hopeless artiste!  
*Keith R. A. DeCandido, Alex Irvine, Matthew Jarpe, Kelly Link, Allen Steele (m)*

**The Filkado** H210  
 A fannish operetta by Gary McGath and Terry Wells. See how many puns you can catch as the Punsman—who uses his brain as a weapon to create a pun barrage against evildoers—defends the planet Nesfa from the depredations of the music pirates led by the lovely Captain D.J. Thoris. The Punsman is aided by the Nesfanese Lord High Evil Genius, Dr. McKoko, and the great military leader Commader Tomakatisa.  
*Harold Feld, Suford Lewis, Mark Mandel, Michael McAfee, Gary D. McGath, Timothy L. Smith*

**The Sidewise Award** H301  
 On this timeline, at least, the Sidewise Award for Alternate History was established in 1995 to recognize the best stories and novels of the year in that subgenre. See you there, when and if.  
*Evelyn C. Leeper, Steven H Silver*

**The Monster in the Maze** H302  
 There is a monster. It's lurking in the shadows, waiting. There is always a monster. It might be the Minotaur in the Labyrinth of Crete or an alien aboard a deserted spaceship, but it is always there. Why? What is the monster, if it's more than the dark shadow of the self? Explore the monsters that haunt our sleeping and waking hours, and how we may (with luck and wisdom) find and defeat them. Discuss some works that did this (and examine if they did it successfully).  
*Stephen Dedman, Neil Gaiman, Simon R. Green, Yves Meynard, Robert Shekley*

**How to Make a Hugo Rocket** H303  
*Peter Weston*

**Technology Today!** H304  
 Is the personal computer "moribund" (Charlie Stross), and have no technological toys taken its place, Show and tell about the newest and (weirdest)!—and what's in store in the near future.  
*Mark L. Olson, P. J. Plauger, Edie Stern (m)*

**Genetic Engineering...** H305  
 ...and Frankenfoods, and post-human existence (fact and fiction), A discussion of the real and imagined dangers and possibilities of genetic engineering. They are not what you think.  
*Samuel Scheiner*

**Meta-Gay: Has G/L/B/T Been**  
**Mainstreamed?** H306  
 Used to be you had to look long and hard to find g/l/b/t characters in science fiction and fantasy; now they're everywhere! And the list of our g/l/b/t genre authors could keep you reading for years. Is there anything unique that the g/l/b/t community still has to offer to science fiction and fantasy? To fandom? (The 2004 Gaylactic Spectrum Awards will be presented during this panel.)  
*Billie Aul (m), Melissa Scott, Jed Shumsky*

**Geek Girls Unite!** H307  
 What are the perils and benefits of lacking a Y-chromosome in the traditionally male-dominated worlds of science, technology, and science fiction? Examine gender dynamics, deconstruct cultural assumptions, and flaunt your geek pride in a roundtable discussion of how we girls really *can* do anything.  
*Liz Gorinsky*

**Can SF Be Outdated?** H309  
 Is there a future for science fiction? Is it possible that SF as a literary genre has actually run its course? This seems like a strange question when SF has penetrated every corner of pop culture, from movies to video games, and most bookstores carry shelves devoted to a thriving output of new novels. But look more closely and what appears may be endless variations on clinched SF themes that arguably ran their course decades ago. Meanwhile, mundane reality seems to have caught up with SF in the daily newspaper, and a "sense of wonder" is available in any science magazine. Or is SF as we know it undergoing its own evolution in style and subject matter? Now that we're "in" the future, what is there to write about?  
*John Clute, Gregory Feeley, Jay Lake, Dennis Livingston (m)*

**Saluting Jack Williamson: Eight** H310  
**Decades, and Counting (1.5 hours)**  
 Jack Williamson was born in 1908 in the Arizona Territory—before it was a state. His family moved on to New Mexico in a covered wagon. Williamson published his first story in 1928, coined the word "terraforming," and has lived to see spaceships and the Internet. At 94 years old, he is the oldest writer to win the Hugo and the Nebula. Come celebrate his work and the man himself, as we contemplate what Jack Williamson has in store for us in his next eight decades of writing.  
*Jack L. Chalker, Scott Edelman, Jim Frenkel, David G. Hartwell, Larry Niven, Frederik Pohl, Mike Resnick, Stanley Schmidt, Joe Siclari (m), Melinda Snodgrass, Jack Speer, Michael Swanwick, Eleanor Wood*



**Pson of Psychohistory** H311

Could Hari Seldon have been onto something? What are the really emergent social sciences, and what do they bode for the future?

Steve Carper, Michael F. Flynn, Daniel Hatch (m) David McMahon, Charles Oberndorf

**SF Love Scenes** H312

The group looks at great SF erotic love scenes. They discuss who does it well, and give examples. Panelists—for amusement or instruction—may also want to read examples of particularly bad ones.

Catherine Asaro (m) Jim Butcher, Wen Spencer, Karen Traviss, Paul Witcover

**April Grant, Fiddler** Art Show**Art Show Tour** Art Show

Jane Frank

**Autographing** Autographing

Gregory Benford, Kathleen Kudlinski, Stephen Leigh, Terry Pratchett, Robert Reed, Karl Schroeder, Jim Young

**Literary Beer** Mended Drum

John G. Cramer, Ellen Kushner, Lawrence Schoen

**Open Playtime (ages 1–6)** Beacon A

We'll have tunnels, balls, blocks, and other kids to play with.

**Astronomy for Kids (ages 7–12)** Beacon D

Practice seeing the night sky, and learn about the wonders of the stars.

Larry A. Lebofsky

**Rocks for Kids (ages 3–10)** Beacon F

Learn about and handle some of the precious stones that go into making beautiful jewelry from some one who knows.

**Using Feathers in Costuming** Dalton

Carol Salemi

**Reading: Larry Ganem,** Exeter

John Zakour

**Student SF&F Contest Awards** Hampton

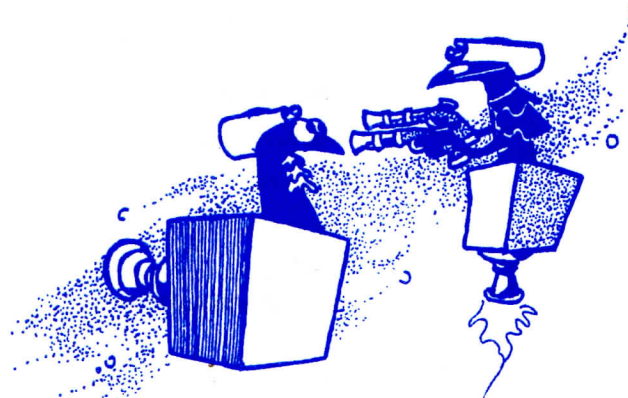
John Pomeranz

**Kaffeeklatsch** Con Suite

Kevin J. Anderson, Debra Doyle, Rebecca Moesta, Andrew Porter, Toni Weisskopf

**Armitage III (Subtitled)** Republic A**Village Tour (of the Worldcon)** Docent Tour

Laurie Mann

**SATURDAY, 5:15 PM****Queen Emeraldas (Subtitled)** H209**SATURDAY, 5:30 PM****Beyond Hubble and Keck— Really Big Telescopes** H305

Between really big telescopes and other clever technologies, what can we find out about extrasolar planets—and when (if ever) will it be worth going to visit them?

Jordin T. Kare

**Workshop: Dramatic Posing** Dalton

and Costume Presentation

Ming Diaz, Carol Salemi

**Reading: Elizabeth Bear** Exeter**It Came from Outer Space** Republic B

Retro Hugo Nominee for Dramatic Presentation

**SATURDAY, 6:00 PM****Masquerade Registration Closes****Fahrenheit 451** H107

A round-table discussion of the 1953 Retro Hugo nominated novel.

Kenn Bates

**Alien Takeovers, Conspiracy** H203

and Paranoia Before and After

*The Puppet Masters*

Oscar De Los Santos

**Klingon Documentary** H208**Literary Beer** Mended Drum

Nicholas A. DiChario, Leigh Grossman, Thomas Harlan

**Information Closes** ConCourse**Site Selection Voting Ends** ConCourse**Music** Con Suite Foyer**Reading: Carrie Vaughn** Exeter**Robot Stories** Grand Ballroom**Dealers Room Closes** Hall D**SATURDAY, 6:30 PM****Mechwarrior Tournament** H100

Bring your mechanized army and test it in this Wizkids sanctioned tournament.

**Horror in the College Classroom:** H203

Teaching English through a Gothic Lens

Mary Findley

**New England Guitar Circle** H210

Students of Robert Fripp play complex polyrhythmic music.

**Reading: Lawrence Schoen** Exeter**SATURDAY, 7:00 PM****Gundam Movie III (Subtitled)** H209**Filk Office On-Call** Conference**Reading: Pat York** Exeter**Shadowrun RPG: What** Independence

Lies in the Dark Part Two:

Eeny, Meany, Mo: Catch a Wizard by His Toe

Hey, Chummer, you know the score. Wizards, people, and pets—they all go missing. It happens. Money is money, and you're itching for cash. When a corporate benefactor pays for your schooling they expect you to work off the debt. (Indentured servitude is a reality in 2064 if you can't afford school.) If you decide to run off short of graduation they will find you. That's your job, find some snot nosed MIT&T punk, drug him and return him to whoever wants him. At least that's what you thought. Things made sense before this run, now all hell is breaking loose. Some knowledge of the system background is useful but not necessary. This is a direct tie in with 'What Lies in the Dark part One: Snatch and Grab'. (6 players, May bring your own character up to 30 Karma, or use a pre-generated character.)

**Blue Seed 13–18 (Subtitled)** Republic A**Marvin the Martian Cartoons** Republic B



## SATURDAY NIGHT

## SATURDAY, 7:30 PM

Music *Art Show*  
 Games and Crafts during the Hugos (ages 7+) *Beacon D*  
*Randy Hoffman, Persis Thorndike*

Reading: Robert I. Katz *Exeter*

## SATURDAY, 8:00 PM

Free Enterprise *H208*

The Hugo Awards *Auditorium*  
 Bestowing the most famous honor in science fiction, the Hugo ceremony is indeed The Big One. Come watch some of our most towering talents endure hours of squirm in hopes of one magnificent minute of squeal. *Neil Gaiman, William Tenn, Terry Pratchett, Jack Speer, Peter Weston*

Gummi Wars *Beacon E*

It's a battle to the scrumptious death for these candy armies! The gummi candy has slowly been taking over shelf space at the candy shop. The traditional candy is angry they are losing favor. Tempers have built up and now it's an all-out war to see who will win the shelf space! This is a 3-D tabletop war simulator that uses candy instead of miniatures. On one side you have the gummi candies. On the other you have the more traditional candies such as Peppermint Patties, Butterfinger bars, and even packs of chewing gum. Teams will be made at the start of the game.

Open Filk *Clarendon*

Open Filk—No taping *Dalton*

Drum Circle *Gardner*

Registration Closes *Hall A*

## SATURDAY, 9:00 PM

Blood and Cardstock Games *H100*  
 Players Choice  
 Open demo session. Learn exciting games like Showbiz and Counting ZZZs.

Filk Office Re-Opens *Conference*

Filk Rendezvous *Exeter*

Open Filk *Gardner*

Open Filk *Hampton*

## SATURDAY, 9:30 PM

Filler (BS-Omake Theaters) *Republic A*

## SATURDAY, 10:00 PM

Tolkien Fan Get-Together *H205*  
 Tolkien fans can meet to try to reconcile Tom Bombadil's statement that he is Eldest with Gandalf's statement that Fangorn is "the oldest of all living things." Or, to discuss the Glorfindel problem? Additionally, how would the history of Middle-Earth have differed if Sauron had returned to Aman and received the judgment of Manwe at the end of the First Age, rather than remaining in Middle-Earth? Describe resultant cultural differences which would have taken place in the Second, Third, and Fourth Ages. Special emphasis should be given to the cultures of the Grey Havens, Numenor (including the Dunedain and the lack Numenorans), the Rohirrim, the Dunlendings and others descending from the peoples of the White Mountains, the Ents, the peoples of Khand, the Orcs (particularly those tribes living in the Grey, Misty, and Ash Mountains, and the Mountains of Shadow), the Elven peoples of Gil-Galad (including Elrond and the likelihood of Rivendell's being constructed), the Hobbits (beginning from when they were living in the Vales of Anduin), and the Haradrim (both Near and Far Harad must be covered for full credit).

Genre Erotica *H206*

Why would you write SF/F/H erotica when you can just write SF/F/H? When you could just write erotica? What things can you do in this cross-genre that you really can't do anywhere else? Doesn't all this genre stuff just get in the way of the main point of the erotica? Give examples. Explore the edges of sexuality: the displacement of desire and repression, sex and power relationships, trans-sexual or transpecies (or simply transcendent?) sex...or just talk about sex, death, and rock and roll.

*Billie Aul (m), Stephen Dedman, Melanie Fletcher, Victoria McManus, Cecilia Tan*

Fall of a Saga *H208*

Mobile Suit Gundam Wing *H209*

Endless Waltz: The Movie (13 +)

Art Show Closes *Art Show*

Concert by Bill and Brenda Sutton *Mended Drum*

3 x 3 Eyes: Legend Of the Divine Demon (Subtitled) (16 +) *Republic A*

Music *Con Suite Foyer*

## SATURDAY, 11:00 PM

The Jambient Project *H200*

Join us after the Hugos for a delightful evening of dance! The Jambient Project plays "contemporary instrumental improvisational dance music." Translated, it means a mix of "dance club", "jam band", and ambient music. Warm up to the cool sounds of the Jambient Project.

Concert by Rosemary Kirstein *Mended Drum*

Filk Office On-Call *Conference*

Open Filk *Exeter*

Filk Rendezvous *Gardner*

## SATURDAY, 11:30 PM

Concert by Mary Crowell *Mended Drum*

## SATURDAY, 12:00 MIDNIGHT

Childcare Closes

Perfect Blue *H209*

The Rocky Horror Picture Show *Grand Ballroom*

Live stage performance presented by the Tesseract Players of Boston.



"NOPE.....WE'RE OUT OF COKE"



## SATURDAY NIGHT / SUNDAY MORNING

## Sunday

- SUNDAY, 12:15 AM**  
Concert by *Blind Lemming Chiffon* *Mended Drum*
- SUNDAY, 12:30 AM**  
*Reign: The Conqueror* #8-13 (Dubbed) (16 +) *Republic A*
- SUNDAY, 1:00 AM**  
*MS 080 Team* (Subtitled) *H209*
- Rise Up Singing *Mended Drum*  
Sing-along
- Last Call at the *Mended Drum*  
Mended Drum  
Karaoke *Mended Drum*
- Open Filk *Gardner*
- SUNDAY, 1:30 AM**  
*MS 080 Team* (Subtitled) *H209*
- SUNDAY, 2:00 AM**  
Hynes Closes
- Pedestrian Overpass to Marriott Closed
- Shock Treatment* *Grand Ballroom*  
Live stage performance presented by the Tesseract Players of Boston.
- Con Suite Closes *Con Suite*
- SUNDAY, 3:00 AM**  
Filk Office Closes *Conference*
- SUNDAY, 8:00 AM**  
Hynes Open for Setup Only
- SUNDAY, 9:00 AM**  
Hynes Opens
- Registration Opens *Hall A*
- Christian/Catholic *Hampton*  
Worship Service  
*Randy Smith and Father John Baker*
- Con Suite Opens *Con Suite*
- Jungle Emperor Leo* (Dubbed) (7 +) *Republic A*
- SUNDAY, 9:30 AM**  
Childcare Opens
- Ecumenifilk *H102*  
*Brenda Sutton*
- Medieval Fantasy Literature *H203*  
*Sean McMullen*
- Con Stress Relief *H205*  
Stretching exercises to help us make it through another day.  
*Elizabeth Caldwell*
- ASFA Meeting *H301*
- Moving to Music (ages 1-7) *Beacon A*  
Clap and sing to the music of Jim Cosgrove, a Kansas City children's folk singer.
- Leaf Creatures (ages 3-6) *Beacon F*  
Leaf rubbings and some creativity will turn some ordinary silk leaves into works of art.
- Filk Office Opens *Conference*
- Reading: Laura Resnick *Exeter*
- Shotokan Karate Workshop *Hall A*  
*Kenn Bates, Keith G. Kato*
- SUNDAY, 10:00 AM**  
Masquerade Registration Open
- HeroClix *H100*  
Learn how to use your favorite superheroes to beat any enemy in this hit game from Wizkids.
- More Than Human* *H107*  
A round-table discussion of the 1953 Retro Hugo nominated novel.  
*Don D'Ammassa*
- The Use of Women of Power *H203*  
by DeLint (*NW Coastal*) and Crowley (*Aegypt*) Fiction  
*Janice Bogstad*
- Futurism and Writing SF: *H204*  
A Positive Feedback System  
How does writing science fiction and being a futurist blend? Some of our famous authors actively proclaim themselves futurists; others do not. How can futurism help the SF author?  
*Brenda Jean Cooper*
- How to Proof Your Own *H205*  
Writing: A Mini-Workshop  
*Terry McGarry*
- My Love Affair with J.R.R. Tolkien *H206*  
When (and how) did it start? Was it a passing fling or eternal love? Who or what is sitting at home waiting for you to come to your senses?  
*Daniel Grotta, Karen Haber (m), Kathy Morrow, Michael Swanwick, Connie Willis*
- Firefly Marathon, Episode 9-11 *H208*
- Magic User's Club* #1 (Subtitled) (13 +) *H209*
- WSFS Business Meeting: *H210*  
Second Main Session  
The WSFS Business Meeting is open to all Worldcon members. The first item of business for today's meeting is to receive the official results of the Worldcon Site Selection. Also at today's meeting is Question Time, where you get a chance to put questions to future seated Worldcon committees. If time permits, the WSFS Mark Protection Committee may meet immediately after the Business Meeting.

- Memorable Scenes *H302*  
Some stories have scenes which are so right they just stick in your mind. (E.g., The paleontologist being handed a cooler containing a freshly frozen dinosaur head in Swanwick's *Bones of the Earth*, or Hari Seldon appearing in the Time Vault, "I am Hari Seldon.") What scenes stick in your minds? What makes them so memorable?  
*Grant Carrington, Sharon Lee, Bradford Lyau (m), Darrell Schweitzer*

- When Did the Future Get So Far *H303*  
Away?  
Remember the 1950s and 1960s, when by the year 2000 we'd have giant orbiting space stations, routine space travel, and human colonies all over the solar system? Stories written today don't talk of such wonders happening within a few decades—instead, they're a century or more in the imagined future. What happened? Did we get more cynical and lose our near-term dreams, or more practical and assume the future would be harder to get to that earlier dreamers imagined?  
*Judith Berman, Steve Carper, D. Douglas Fratz, John G. Hemry, Mike Shepherd-Moscoe (m)*

- Hiking the Enchanted Forest: Setting in *H304*  
Fantasy  
Enchanted forests, lonely isles, magic mountains... What is the importance of setting and landscape in fantasy?  
*David B. Coe, Greer Gilman, Beth Hilgartner, Mindy Klasky, Rebecca Moesta (m), Jeff VanderMeer*

- Archaeology of the Present *H305*  
When they dig it all up in the future, what will future generations believe about us based on our tools and possessions?  
*Susan Born, Victoria McManus, Karl Schroeder (m), S. M. Stirling*

- Grow Old Along with Me: Aging Your *H306*  
Characters  
Why get stuck in adolescence? Middle age is another quest/rite of passage, and so is old age/death. How do you help your characters grow old (gracefully, or not)? How do you work with those parts of the voyage through life in your work? Or, are we being merely mercenary to sell to an aging market segment? (Or, because we grow old, we grow old...?)  
*Lois McMaster Bujold, Nancy Kress (m), Jean Lorrain, Steve Miller, John Scalzi, Susan Shwartz*

- Visual Research *H307*  
Once you've gotten your forty-five years of *National Geographic*, what next? Create a good reference library and file, and avoid copyright infringement when using it.  
*Alan F. Beck, Joe Bergeron, Colleen Doran, Thomas Kidd (m)*

**SUNDAY 10:00 AM**  
**CONTINUED NEXT PAGE**



## SUNDAY MORNING

SUNDAY 10:00 AM  
CONTINUED**The Art of Titles** H309

Where do titles come from? Are they about art, or more about marketing? Who selects the title—the author or editor/publisher? Can you tell a book's content by its title, and should you? Are there great books with bad titles, and vice versa? Give examples. What are the ten best titles in SF, and why?  
*Kathryn Cramer (m), Thomas Harlan, Fruma Klass, Terry Pratchett, Gordon Van Gelder*

**Too Many Ideas?** H310

How much stuff can you stuff in one book? Can there be too many goshwowwhatakening ideas, under any circumstances? How can the trade-offs between difficult material and transparency be balanced? Can readers be given more than they can handle? How can the reluctant reader be coaxed along?  
*James Cambias (m), Carl Frederick, Jon Courtenay Grimwood, Sean McMullen*

**Star Trek: A Reflection of Cultures?** H311

How has each series reflected its time?  
*Bob Greenberger, Les Johnson, Jacqueline Lichtenberg, Jim Mann (m)*

**The Best Books of 2004 (So Far)** H312

You know those hateful people who somehow keep up with their reading? They're all on this panel. They'll share which current works of science fiction, fantasy, horror, and slipstream it's a shame you're missing.  
*Charles N. Brown, John Clute, Jonathan Strahan (m)*

**Art Show Opens** Art Show**Children's Dance (ages 3–12)** Beacon A

Bring your teddy bear. Bring your favorite stuffed animal. Wiggle, jiggle, giggle; hop, bounce, and shake. Dance for kids.

**Sign Language from the Planet ZOOG (ages 7–12)** Beacon D

Aliens might not look like us or sound like us. How would we communicate face to face? Learn some ASL signs that might help you out. (Note: kids should know the English alphabet to participate in this one!)  
*Geary Gravel*

**Pencil Holder (ages 5–10)** Beacon F

Take a paper tubes and cardboard and personalize it for this fun craft.

**Highlight / Announcement / Reminder  
Retro Art Show**

Don't miss the the Retrospective Art Exhibit in the Art Show. You will see dozens of great pieces of art that you first saw in your "golden age of SF." If you are too young for that, here is *your* chance to see some of the great artists of SF!

**Weird Tales of Early Aviation** Dalton

Meet those magnificent men and their flying machines in a selection of wonderfully strange and little-known tales from the early days of flight. Meet the World's Worst Pilot (first survivor of a mid-air collision and four emergency parachute bailouts!), the Pilot Who Flew With a Lion, and more. You'll learn why it once took three months to fly coast-to-coast, and why the 1903 Wright Flyer doesn't really exist, even if you think you've actually seen it. Enjoy these wonderfully strange and little-known tales from the early days of flight!  
*Michael Dobson*

**Reading: Laura Underwood** Exeter**Stories in the Stars (ages 7–12)** Gardner

Every culture has put its stories into the stars. Come explore the night sky through stories from different cultures, the constellations and the wonders within them.  
*Steven Hammond*

**Dealers Room Opens** Hall D**Reading: Martha Wells** Hampton**Deryni Adventure** Independence

Join Ann Dupuis, publisher of the upcoming Deryni Adventure Game, for a roleplaying adventure involving Sendai the Magnificent and his troupe of traveling performers. Katherine Kurtz is co-GM for this adventure.

**Kaffeeklatsch** Con Suite

*Kage Baker, Barbara Chepaitis, Jo Walton, Michael Whelan*

**Transit Fans Discussion Group** Liberty C

## SUNDAY, 10:30 AM

**Hackers in Action: Oppositional Agencies, Performance Tropes** H203

*Monica Hulbus*

**E-Books: Neither "E" Nor Books?** H204

*Cory Doctorow*

**Magic User's Club #2 (Subtitled) (13 +)** H209**About Audio Books** Clarendon

*Tamora Pierce*

**How to Get a Job in Games** Dalton

*Clarinda Merripen*

**Reading: Steve Antczak** Exeter**Reading: Rosemary Kirstein** Hampton

## SUNDAY, 10:45 AM

**Saint Tail #1–3 (Dubbed) (N/A)** Republic A

## SUNDAY, 11:00 AM

**Masquerade Tech Rehearsal—Section Two****Sword and Sorcery:** H107

**Heroic Fantasy's Punk Kid Brother**  
Warrior heroes and mighty magicians strutting their stuff across a world of the author's imagination. That can describe both Heroic Fantasy and Sword-and-Sorcery. But why does one sound more up-market than the other? Does it depend on the style of writing, or just the thickness of the book?  
*Peter Morwood*

**Criticism or Review?** H203

Is there really a difference? Discuss.  
*F. Brett Cox, Gregory Feeley (m), Daniel Grotta, Graham Sleight, Takayuki Tatsumi*

**Writers' Tools (and Desk Fetishes!)** H204

What do writers keep on their desks? How do these objects help their writing? Professionals show-and-tell what their compositional touchstones are all about, and five hints on how to find your own particular desk fetishes  
*Michael A. Burstein, Daniel P. Dern, Vera Nazarian, Amy Thomson (m), Shane Tourtellotte*

**Low Budget Independent SF Films** H205

Not every SF or fantasy film has to be an effects-laden, multiple hour epic. Three SF movies that go the other way, helped in part by animation software, were featured at the 2004 Sundance Film Festival and one of them, *Primer*, received the grand jury award for best dramatic feature. As one of the filmmakers, Marteinn Thorsson, says, "A science-fiction film doesn't need to be \$80 million and use CGI (computer-generated imagery). Science fiction is about human beings interacting with each other and with technology, and technology has become part of who we are today." Is this one shape of things to come in the SF film world?  
*Steve Antczak, Resa Nelson, Don Sakers (m), Charles Stross*

**Achilles Needs a Heel!** H206

**The Problem with Power**  
Would Achilles have been interesting if he'd been truly invulnerable, or, instead of dying a tragic hero, would he still have been acting like a psychopathic adolescent thirty years after the Trojan War ended? Can power without vulnerabilities make an interesting story? (Has anyone succeeded?) What sorts of vulnerabilities are needed? How do you avoid the search for the armor's chink turning a story into a puzzle?  
*Alison Baird (m), Carol Berg, Diane Duane, Sheila Finch*

**Magic User's Club #3 (Subtitled) (13 +)** H209



**Mixed Marriages** H301  
One's a fan, one isn't. How do couples handle the demands of fandom when one of the pair isn't really interested? Panel members have received permission from their spouses to be at this Worldcon.  
*Michael Benveniste (m), Bob Devney, Daniel Kimmel, Steven H Silver*

**Personnel Problems of Extraterrestrials in Earth Industry** H302  
From Clevention (1955). Proper hygiene for food workers with tentacles? ("Must wash hands, tentacles, pseudopods...")? Safety glasses for the many-eyed? Salary compensation for hive beings? And then there's romance in the workplace...oh, my! And how will the Americans with Disabilities laws apply?  
*Tobias Buckell, Craig Gardner, Laura Anne Gilman, Steven Popkes, Karen Traviss (m)*

**Alien Ethical Systems** H303  
What sort of ethical and moral systems would aliens develop, with their very different histories and biologies?  
*Jeffrey A. Carver, Paul Levinson, Elizabeth Moon, Stanley Schmidt (m), Wen Spencer*

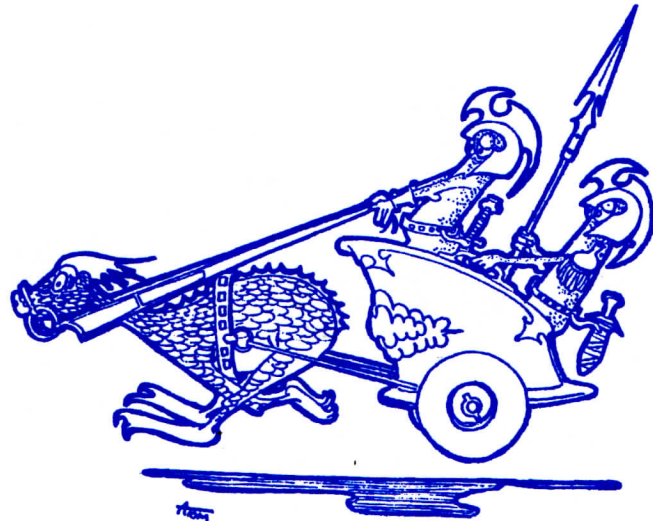
**Nanotech and Murphy's Law** H304  
Imagine nanomachines busily clearing your arteries of plaque. Now, imagine them running on Windows ME, or mutating, or being hacked. So, "nothing can go wrong?" Hah! (And are these some of the reasons it's taking so long to develop the actual science?)  
*M. M. Buckner, Eileen Gunn (m), Stephen C. Lee, Karl Schroeder, W. A. Thomasson, Ann Tonsor Zeddies*

**Getting Around Without a Car** H305  
Advantages and disadvantages of different modes of transportation—from hiking to SCUBA, horses to Mars rovers. Everything is fair game.  
*Lisa Barnett, Bob Kanefsky, Lee Martindale (m)*

**DOA: Books that Died Despite Everything** H306  
Well-known author, well-developed plot, thorough marketing plan, yet the book fails to thrive. Why? Did it show too much ambition or too little? Was it old-fashioned, or ahead of its time? Were the stars wrong, or the season, or were we simply coming down with the flu? Let us count all the sad ways good books go bad. Our panel will discuss the phenomenon from multiple viewpoints.  
*John Jarrold, Jane Jewell (m), Patrick Nielsen Hayden, Janna Silverstein, Jonathan Strahan, Jacob Weisman*

**Drawing to Order** H307  
Professional artists tell tales of the perils of work when the call they're responding to is from an art director, and not a muse.  
*Ed Cox, Joseph DeVito (m), Karen Haber, Don Maiz, Omar Rayyan*

**The Art of Janny Wurts** H309  
Slide show



**The Age of Fighting Sail Isn't Over: It's Moved to SF** H310  
Shiver me titanium timber if this wet navy/space navy transposition hasn't gotten even more popular than ever! Who are its leading practitioners? Have we got another Patrick O'Brian yet? Can this metaphor survive real space travel? And talking about "sailing through space," take a quick look at how nautical fiction is related to space opera and hard SF, look at characters and commanders, story lines, missions, venues, dangers, and bureaucracy! Shivermetimbers, if "Sou' by West by Port o' West and Weather the Lizard" doesn't sound nearly as romantic in GPS-ese...  
*John G. Hemry, Jim Mann (m), Susan Schwartz, Walter Jon Williams*

**Exotic Mythologies** H311  
Tired of fantasy larded with cardboard cut-outs from Celtic mythology? Explore some of the world's great mythologies that fantasy has yet to fully explore. A survey of great ideas from countries and peoples around the world.  
*Suzanne Alles Blom, Anne Harris, Josepha Sherman (m), Vandana Singh*

**The Secularization of the West** H312  
Religion as a force shaping Western civilization appears to be declining. Is this a long-term trend or just a temporary blip? If religion really is on the way out, what will replace it as a source of shared values for our culture? How will this affect the rest of the world? Will religious fundamentalism drive the next global conflict? (Is this happening already?)  
*Elizabeth Hand, Daniel Hatch, James Macdonald (m), James Morrow*

**Autographing** Autographing  
*Brian W. Aldiss, Kevin J. Anderson, Walter H. Hunt, Robert I. Katz, William Tenn, Rebecca Moesta, Uncle River, Robert J. Sawyer*

**Kinderfilk with Mark Mandel** Beacon A  
(ages 2-6)  
Songs for the young to tickle their silly bone.

**Science and Technology for the Kids of the Future (ages 7-12)** Beacon D  
Did you know that many adults remember the first color TVs and microwaves? That we lived in a world where our parents and friends could never be reached by cell-phone or email when we were kids? In this program, we'll explore what technologies you might see in the future!  
*Brenda Jean Cooper*

**Wizard/Princess Hat (ages 2-6)** Beacon F  
Cut out and decorate a cone shaped hat to pretend with or to start your design of a new costume idea.

**Exomusicology** Clarendon  
Would we truly be able to recognize "alien" music as such, and how (when?) has the question of alien/non-music actually come up on Earth itself?  
*W. Randy Hoffman, David R. Howell, Louise Marley (m), Yves Meynard*

**Saving Clarion East** Dalton  
A brainstorming session open to alumni and potential attendees. It will lay out the problems and try to redesign the workshop for long-term survival.  
*James Patrick Kelly*

**Reading: Nick Sagan (1 hour)** Exeter

**Staying Safe on the Net (ages 7-12)** Gardner  
Let's go surfing now, everybody's learning how, follow all the links with me! The Net can be a wild ride, let's learn how to enjoy it while keeping private things private.  
*James M. Turner*

**Music** Hall A

**Reading: Michael F. Flynn** Hampton

**Kaffeeklatsch** Con Suite  
*Roger MacBride Allen, Phyllis Eisenstein, Esther Friesner, George R. R. Martin*

**Everquest Addicts** Liberty A  
*Muriel Hykes*



## SUNDAY MORNING / AFTERNOON

## SUNDAY, 11:30 AM

**HeroClix Tournament** H100  
Bring your favorite superhero characters and test them in this Wizkids sanctioned event. (500 pts. Female characters only)

**Magic User's Club #4** H209  
(Subtitled) (13 +)

**Intimate Adventure:** Dalton  
**Exploring a New Genre?**  
*Jacqueline Lichtenberg, Jean Lorrach*

**Reading: Jack L. Chalker** Hampton

## SUNDAY, 12:00 NOON

**Masquerade Registration Closes**

**Toon RPG: King of the Con** H100  
**Tournament**

Games featured are: Fluxx, The Haunting House, Nuclear War, NinjaBurger Card Game, and Gimme the Brain. You must sign up for this event. You must be in the room by Noon to play. (Experienced players)

**Monkeys on the Moon** H100  
Six monkey tribes vie for supremacy while you decide which ones to launch back home to Earth. These tribes do not get along, and you must decide which ones to befriend while enduring the scorn of the others. Will you be anointed the Supreme Leader of these primates in this game from Eight Foot Llama? (2-4 players per game)

**The Well Sung Fan** H102  
Filking was invented (or was that discovered?) over fifty years ago, with song cycles that go back to the 1940s. In fact, our FGOH Jack Speer wrote the first song sheet. What are the songs of the last fifty years that all fans should know? (Some musical accompaniment should be attempted here!)  
*Juanita Coulson, Bill Roper (m)*

**Forthcoming from Baen** H107  
The Infamous Traveling Slide Show (with Door Prizes!)  
*Toni Weisskopf*

**Science in SF** H203  
Video  
*Catherine Asaro*

**Promoting a First Novel** H204  
Okay, you may not get the biggest push from your publisher's marketing myrmidon. Nevertheless, are there practical steps you can take? Suggesting possible blurbers? Getting local reviewers? Bribing your way onto Worldcon program?  
*Keith R. A. DeCandido, Laura Anne Gilman*

**Dialogue** H205  
*Barry N. Malzberg, Mike Resnick*

**Psychiatric Disorders of the Future** H206

Psychologists seem to be inventing new disorders all the time to justify behavior considered in some way "aberrant"—and defense lawyers hasten to jump on the bandwagon to get their clients off the hook. (Remember the "Twinkie Defense" in which a client was supposedly incapable of rational action after devouring too much junk food?) On the flip side, some old conditions (e.g., homosexuality) are no longer considered psychiatric disorders. Are psychologists gaining better insights into the human psyche, or just getting better insight into the potential market for their services? What has SF contributed to psychological insight? What sort of disorders will be discovered or emerge over the next fifty years?  
*Michael Rennie, Uncle River, Isaac Szpindel (m), Shane Tourtellotte, Trish Wilson*

**Magic User's Club #5** H209  
(Subtitled) (13 +)

**America's Best Comics** H301  
The line that Alan Moore begat has spun a number of imaginative and wildly different SF and fantasy titles, including *Tom Strong*, *Promethea* and *Top Ten*. What makes these books work so well? Is it true that *Promethea's* readers are 98% male? And why aren't there more stories featuring that scary kid genius, Jack B. Quick?  
*James Bacon, Terence Chua (m), Daniel P. Dern, Pam Fremon, Barry Short*

**The New Weird: What, Who, and Why?** H302  
Now that SF has become more mainstream, what has become the new fringe? Who defines what is "weird," and who and what have been declared "weird,"—and why?  
*Paul DiFilippo, Beth Meacham, Delia Sherman, Graham Sleight (m), Jonathan Strahan, Jeff VanderMeer*

**The Legacy of Cherry Wilder** H303  
*Jim Frenkel, Katya Reimann*

**Hell Is Gray: The Banality of Evil** H304  
Back, deep in the mists of history, there has always been a sneaking suspicion that evil is more exciting, more fun than good many writers (from Milton on down!) make evil seem interesting. (Why?) But is it fun? The (fortunately) few times most of us get near a truly bad person, they don't seem to be very joyful or happy—they seem terribly unhappy and frequently pretty dull. C. S. Lewis called this the banality of evil: uncreative, repetitious, and boring. Hell is not fiery-red, it is gray. Who has done a good job, in fantasy or SF, showing realistic heroes combating realistic evil?  
*Barbara Chepaitis, Stephen Dedman, Paula Guran, Elizabeth Hand (m), Tanya Huff, Mary Turzillo*

**There's No Tech like Lo-Tech** H305

Resist the peer pressure from PDA-wielding, cell-phone-carrying, GPS-enabled friends and family. Pick up a hammer, and not a power tool! Rhapsodize about the wonders of steam engines, and things with gears. What's the attraction of the low-tech lifestyle?  
*Sean McMullen, S. M. Stirling, Robert Charles Wilson, William "Crash" Yerazunis (m)*

**Better than Light Sabers: Really Good Merchandising Tie-Ins** H306  
Hey, wouldn't you pay good money for a real Vinge bubble? And what else are we ignoring?  
*Mike Conrad, Leigh Grossman, David R. Howell, Karen Traviss (m), Liz Williams*

**Angels and Aliens, Magic and Marvels?** H307

Is there an inherent disconnect between believing in a divine presence and being able to really enjoy science fiction and fantasy? Or, can they complement each other, leading to a greater appreciation of both?  
*Anne Harris, Beth Hilgartner, Ben Jeapes, James Morrow (m), Brandon Sanderson*

**The (Digital) Art of Joe Bergeron** H309  
Slide show and demo

**Present at the Creation** H310  
A First Fandom panel, looking at our origins.  
*David A. Kyle, Frederik Pohl, Jack Speer (m)*

**Silver and Gold: The Ages of SF** H311  
What defines the Golden Age of SF? The Silver? When did they come about? How did they evolve? What are their differences? What influences of these "ages" have been carried into present day SF?  
*Brian W. Aldiss, Grant Carrington, Don D'Amassa, David G. Hartwell, Allen Steele (m)*

**Reading: Terry Pratchett (1 hour)** H312

**Art Show Tour** Art Show  
*Margaret Organ-Kean*

**Ellen James, Harpist** Art Show

**Autographing** Autographing  
*Jack Dann, P. C. Hodgell, Mindy Klasky, Sharon Lee, David B. Mattingly, Steve Miller, Robert Sheckley, Charles Stross*

**Open Playtime (ages 1-6)** Beacon A  
We'll have tunnels, balls, blocks, and other kids to play with.

**Joke Workshop (ages 7-12)** Beacon D  
*John Zakour*

**CD Ring Planet (ages 4-8)** Beacon F  
Create a planet to hang at home out of Styrofoam balls, a CD and your creative imagination.

**April Grant, Fiddler** Con Suite Foyer



**Tarot Spreads: Mapping Destiny** Dalton  
Are you familiar with the meanings of individual tarot cards, but can't seem to read them in a spread? Is the Celtic Cross driving you nuts? Hey, there are a lot of ways to map destiny. Come join us—we'll discuss different spreads, how to read them, even how to create them. Bring notebooks and a pen.

Janine Ellen Young

**Reading: Jay Caselberg** Exeter

**The Kids Next Door...in Space!** Gardner  
Building a Space Station!  
Bill Higgins, Jordin T. Kare

**Reading: Paul Witcover** Hampton

**What the World Needs Now** Independence  
Cupid takes a holiday! And you're filling in for him! You and your fellow Toons have to bring love into the hearts of a few people this Valentine's Day. Thankfully, you're not expected to cover the world, just the Anytown Mall. Here's your wings, bow, and arrows—now get out there and spread some romance! (6 players, Characters created at game)

**Kaffeeklatsch** Con Suite  
Simon R. Green, Charlaime Harris, David Levine, Tamora Pierce

**FLY Ladies Discussion Group** Liberty C  
Eva Whitley

**Last Exile #1-4 (Dubbed) (13 +)** Republic A

**SUNDAY, 12:30 PM**  
**Big Planet as Bosnia** H204  
A reinterpretation of the Vance novel.  
Peter Weston

**Magic User's Club #6 (Subtitled) (13 +)** H209

**The Microphone Is Your Friend** H210

**Have Spacesuit...** H303  
Get up close and personal with an authentic Apollo 7 prototype spacesuit and meet the real-life "Kip Russell" who owns it. (no, he didn't win it in a soap jingle contest). Learn the secrets of spacesuit construction, and even get your picture taken with it. You can even touch it, if you're nice and your hands are clean.  
Michael Dobson

**Reading: M.M. Buckner** Exeter

**Reading: Esther Friesner** Hampton

**Fannish Quotables du Jour**  
**FIAWOL or FIJAGH?**

"Fandom is a very worthwhile hobby, and the most worthwhile thing in it is doing as well as you can something that interests you and gives other people pleasure, no matter how much trouble it is."—Walt Willis, *Warhoon* 28



**SUNDAY, 1:00 PM**  
**Who Stole Ed's Pants?** H100

Frame your opponents for pants theft in this light-hearted yet strategic card game. Rally your supporters as case facts change, evidence is planted and witnesses alter. It's a mind-bending travesty of justice. (3-4 players per game)

**Can SF Teach the Scientific Method?** H203

Can you actually teach logic and methodology in the classroom? Should you? Can SF help? Is Spock a good role model? Mike Brotherton, Carl Frederick (m), David Friedman, Charles Oberndorf, Isaac Szpindel, Mary Turzillo

**Turning Children's Books Into Film** H204

Putting the *Harry Potter* books on film is turning out pretty well. Besides *Holes*, the latest *Peter Pan*, the recent TV *Wrinkle in Time*, (plus Peter Jackson's promised *The Hobbit*) what other kids' stuff would look great on the silver screen? Why? And perhaps most importantly, how? Kathryn Cramer, Susan Fichtelberg, Diana Tixier Herald, James S. Hinsey (m), Kathleen Kudlinski, Bonnie Kunzel

**Risky Business** H205

Risk acceptance vs. risk aversion in humans, and how it might affect things like evolution, scientific investigation, and (especially) exploration/manned space flight. Marc Giller, Bill Higgins, Geoffrey A. Landis, Mark L. Olson (m), H. Paul Shuch

**The Human Cloning Wars** H206

Success with cloning mammals makes it look as if human cloning may be possible. The first steps toward human cloning have been reported. The battle lines are already drawn on how far to go. Opinions range from the Raelians who say everybody must get cloned, to religious conservatives who want cloning banned. But the real debate is about the perils and promises of reproductive and therapeutic cloning. What's the difference? How does it matter to us? What's likely to change? Will cloning lead to human organ farms for spare parts? What are some of the emerging ethical concerns about this biotechnology? How can they be addressed? Daniel Abraham (m), Bridget Coila, Herb Kauderer, Mary H. Rosenblum, Samuel Scheiner

**Record of Lodoss War #1 (Subtitled) (13 +)** H209

**Filk Pickup Concert** H210

**More about Merlin** H301

Merlin had his own existence in legend before his association with Arthur; he was a wilder pagan figure. Look at the independent treatments of Merlin and those who followed after in his image. Christopher Cevasco (m), Stephen Leigh, Josepha Sherman, Sarah Zettel

**Stories I'm Too Scared to Write** H302

What makes some topics too frightening to write about? Is one person's bane another's delight? Ginjer Buchanan (m), Joe Haldeman, Louise Marley, Robert Charles Wilson

**Just Because We Speak the Same Language Doesn't Mean We Think Alike** H303

Are we divided by a common tongue? Which cultural factors unite the English-speaking world—and which divide it? How can we overcome those differences? (Should we try?) How does this appear in the real world and in the fannish world (especially!)? Who's "right"—who's "wrong"—and how can we cope with these differences? jan howard finder, Jay Caselberg, Grant Kruger (m), Michael Rennie, Karen Traviss

**Starship Firefighters: Emergency Response in SF** H304

When your dad was in the fire department, he hooked up to a hydrant, dragged the hose into the building, pointed it at the fire and squirted. Nowadays, (a very few, very well funded) fire departments are using GPS, integrated helmet arrays that combine air supply monitoring and communications, incident command systems, personal alert safety systems, thermal imaging, robots for bomb work, hazmat recon, real-time wireless video, and more. Emergency response folk battle hurricanes and forest fires with technology and science-driven systems. And now your friendly neighborhood firefighter, paramedic and beat cop are likely to be the first to deal with such things as biological, chemical, radiological or nuclear attacks, and they'll have to deal with them for quite some time before the Feds gear up their "fast" response. This is a definite culture change driven by technology. Is there anyone out there in SF doing something with this? If so, who? If not, why? If it can be done, how should it be done? And what happens when things go wrong in space? Robert Buettner, Chris French, John G. Henry, Steven L. Lopata, James Macdonald (m), Henry Spencer

**SUNDAY 1:00 PM**  
**CONTINUED NEXT PAGE**



## SUNDAY AFTERNOON

SUNDAY 1:00 PM  
CONTINUED

## Writers' Blocks H305

All about writer's block. Writer's block is a simple concept: the writer is stuck. Getting past it, though, can be less simple. There are lots of different possible causes: stress at work or at home, a story that the plot is getting stuck on, characters that the writer is getting bored with, etc. The ways to address writer's block differ, too. Some people take a long walk, some garden, some go shopping, some go online, some work on a different story, some read a favorite book. There's no one cure, but different writers have different strategies, or sets of strategies, and those can work for other people, too. What techniques can writers use when they hit problems with the plot, the setting, and the characters? How can a writer persuade a character to "tell" them what's bothering the character, or why the character won't cross that river the writer thinks the character needs to cross? What does a writer do after having gathered the armies to have a war, and the characters are so unobliging as to refuse to fight? How do writers write themselves out of boxes? And what other things can a writer do when stuck, besides cat vacuuming?  
*K. A. Bedford, Patricia Bray (m), Tobias Buckell, Stephen P. Kelner*

## Confronting Your Characters H306

A participant will take on the role of an author's main character, and complain to the writer how badly the writer has treated him/her. The writer gets to respond.  
*Hilari L. Bell (m), Carol Berg, Lois McMaster Bujold, Steve Miller, Elizabeth Moon*

## Character Portraits: Painting Someone You've Never Seen H307

No author ever describes a character so specifically as an artist does in a portrait, so how does an artist construct such a portrait with only the author's words to go on? How do you fill in the gaps?  
*Rick Berry, David B. Mattingly, Margaret Organ-Kean (m), Ruth Sanderson*

## KONG and the Art of Joe DeVito H309

Slide show

## Experience Science Fiction: The Museum H310

The new Science Fiction Museum and hall of Fame (SFM) opened its doors in June. This world-class interactive museum features creators of both science fiction literature and media, providing an overview of the history of science fiction and its impact on society, culture, and imagination. Is this the new Alexandria for the science fiction community? Find out how you can get more involved with the museum and learn more about its plans for the near future.  
*Gregory Benford, Gay Haldeman, Leslie Howle (m), Michael Whelan*

## Fun and Games with Time Travel H311

Okay, assume time travel is possible...now, what do you do with it? What are some of the tricks you can play, and what are some of the issues (plot problems, paradoxes, etc.) that you might meet?

*Kage Baker, Ben Jeapes, S. M. Stirling, Michael Swanwick, Connie Willis (m)*

## Beyond Sex H312

Writing sex scenes is easy, but conveying the ebbs and flows of a meaningful romantic relationship is harder to do. How do authors do this successfully?

*David B. Coe (m), George R. R. Martin, Victoria McManus, Laura Resnick, Melinda Snodgrass*

## Art Show Tour Art Show

*John F. Hertz*

## Autographing Autographing

*John Clute, Neil Gaiman, David A. Hardy, Jacqueline Lichtenberg, Jean Lorrain, Harry Turtledove, Rick Wilber*

## Literary Beer Mended Drum

*Michael F. Flynn, Justine Larbalestier, G. David Nordley, Scott Westerfeld*

## Playground Games (ages 4-7) Beacon A

Play basic rule games in a more organized manner than open playtime (Duck, Duck, Goose; Animal Tag; Simon Says, etc.)

## Origami for Kids (ages 7-12) Beacon D

Create shapes and animals using Japanese folded paper techniques. Learn the basic folds and see what you can create.

*Mark R. Leeper*

## Alien Catcher (ages 3-8) Beacon F

Using a toilet paper tube, fun foam and your imagination make a fun game to capture a created alien.

## Voice Workshop Clarendon

*Mary C. Miller*

## The Wizard of Oz: A Dialog Dalton

*W. Randy Hoffman, Toni L. P. Kelner*

## Reading: Shariann Lewitt Exeter

## Improvisational Acting (ages 7-12) Gardner

Acting out, with other future actors.

*Michael McAfee*

## Reading: Mike Resnick (1 hour) Hampton

## Kaffeeklatsch Con Suite

*Mitchell Freedman, Nancy Kress, Sharon Lee, Lawrence Watt-Evans*

## FanHistorical Reference

[Ed Cox Doodle Here](#)

(Ask John Hertz or Fanzine Lounge Hosts.)

## SUNDAY, 1:30 PM

## Icehouse Demo H100

Try many unique games like Martian Chess!

## Record of Lodoss War #2 (Subtitled) (13+) H209

## Filk Request/One-Shots Concert H210

## About Collaborations Dalton

*Steven Sawicki*

## Reading: Ann Tonsor Zeddies Exeter

## Long Live the Legion! Con Suite

The Worldcon tribute to...the Legion of Superheroes...?

*Joe Bergeron, Priscilla Olson (m), Don Sakers, Jed Shumsky*

## SUNDAY, 1:45 PM

## Escarflowne, the Movie (Subtitled) Republic A

## SUNDAY, 2:00 PM

## Icehouse Tournament H100

## Monkeys on the Moon H100

Six monkey tribes vie for supremacy while you decide which ones to launch back home to Earth. These tribes do not get along, and you must decide which ones to befriend while enduring the scorn of the others. Will you be anointed the Supreme Leader of these primates in this game from Eight Foot Llama? (2-4 players per game.)

## Bantam/Spectra H107

## The Idea of Colony in Science Fiction H203

*Stephen Dedman*

## The Gaijin Menace—the Foreigner in Anime/Manga H204

How are American, Chinese, or Europeans seen in Japanese media? How are different ethnicities portrayed in anime and manga?  
*James S. Hinsey (m), Mari Kotani, Neil Nadelman, Wen Spencer, Bill Todd*

## TAFF/DUFF Auction H205

Valuable and/or fascinating books, fanzines, toys, artwork, and "tuckerizations" (wherein your favorite writers vow to include your name in their next works) are sold to the highest bidder! Buy early and often to benefit the Trans-Atlantic Fan Fund and Down Under Fan Fund. Auctioneers: Guy and Rosie Lillian (past DUFF delegates) and Peter Weston (Fan Guest of Honor).

## To Mars? H206

In January President Bush announced plans to send astronauts back to the Moon and on to Mars. NASA is figuring out how to do it. Is it really the space advocate's dream come true? Will the program sink under projected cost, or would we better off just sending robots?

*Gregory Benford, Jeff Hecht (m), Les Johnson, Geoffrey A. Landis, Ian Randal Strock*





## SUNDAY AFTERNOON

**Finding the Future: A Science Fiction Conversation: Introduced by Casey Moore** H208

**Record of Lodoss War #3 (Subtitled) (13 +)** H209

**Space Opera by the North Cambridge Family Opera Company** H210

**A David Hardy Interview** H301  
Learn more about this popular British artist, as he talks about his career and experiences in fandom.  
*Paul Barnett, David A. Hardy, Pamela Scoville*

**The Writer and Moral Responsibility** H302  
So, you write a book about a serial-killer-vampire, and find out that a disturbed fourteen-year-old kid has decided to play out that fantasy. Arrgh! Talk about this and related issues. Where does the buck stop?  
*Carol Berg, Chris Moriarty, Benjamin Rosenbaum, Deborah Ross, Brandon Sanderson (m)*

**Losing the History of SF** H303  
Most contemporary readers lack a consciousness of the history of the field. How is this abetted by mainstream publishers?  
*John R. Douglas*

**The Tropes of H.P. Lovecraft** H304  
H.P. Lovecraft pioneered a number of now-common themes and settings for horror. Elder gods; mad old magic books; decayed house, towns, cities, civilizations, or characters; and of course slimy, shadowed, unspeakably betentacled forms of an eldritch horror beyond the most lurid imaginings of man. What other concepts just scream Lovecraft, and why are they all such fun? How has Lovecraft continued to influence the genre?  
*Christopher Cevasco, Jack L. Chalker, Terence Chua, Darrell Schweitzer (m), Jim Young*

**The Risks of Recruitment** H305  
"Everyone says" we have to bring in new blood to fandom. What are the dangers? How do we tie these newbies into the existing fannish community while keeping its identity and stability—and is that something that should make us think again about the new blood?  
*Priscilla Olson (m), Andrew Porter, Tom Schaad, Kevin Standlee*

**Art Auction** H306  
You've already bid. Now see if you've won. (Of course, after the winning comes the paying...)

**All Things to All Fen?** H307  
From the 1963 Worldcon: What does it mean to be a fan? In 1963, the conclusion was that fanzines were the single most important feature of fandom. That's changed. But how do the different groups making up the community feel they fit? Is there any sense of unity? What does fandom offer you?  
*Denise Gendron, Bey King, Gary D. McGath, Kevin P. Roche, Edie Stern (m)*

**The Art of Don Maitz** H309  
Slide show

**Heinlein's Juveniles** H310  
Heinlein's juveniles are still being read and reread by SF fans nearly a half-century after they were first published. They have rarely (if ever) gone out of print. Why are these "kiddie books" so popular? Join in, and discuss your favorite Heinlein juveniles, why you love them, and why they've stood the test of time far better than a lot of the other SF from their era  
*Solomon Davidoff, Bradford Lyau (m), Joseph T. Major, John McDauid, Tamora Pierce*

**Mercenaries in SF—The Eclipse of the Citizen Soldier** H311  
From the Dendari, onward, how have they been handled in the genre? Additionally, why is the idea of a vigilante superhero so prevalent in American culture, anyway?  
*John G. Hemry, Sean M. Mead, Elizabeth Moon (m), Mike Shepherd-Moscoe*

**Fantasy Noire** H312  
Fantasy doesn't have to be sweetness and light, it can be dark without turning into gore-ridden horror. Who is writing dark fantasy today? Are there several traditions, or does it all derive from Lovecraft? Are there motifs in dark fantasy as pervasive as the Quest is in high fantasy? Has dark fantasy gotten clichéd?  
*Jim Butcher, Glen Cook, Faye Ringel (m), Delia Sherman*

**Close of Written Bidding in Art Show** Art Show

**Art Show Closing** Art Show  
Featuring a fanfare and exit music by The Star Chamber.

**Autographing** Autographing  
*Hilari L. Bell, Sheila Finch, John M. Ford, Mitchell Freedman, Harry Harrison, Ellen Kushner, Connie Willis*

**Literary Beer** Mended Drum  
*Jim Frenkel, Elizabeth Hand, Gary K. Wolf*

**Movie (ages 1–8)** Beacon A  
Movies will be announced on the Movie Board outside the room.

**What's in a Name?—Writing and Art for Kids (ages 7–12)** Beacon D  
How do names relate to the stories being told about them? Or do the names tell the story?  
*Ruth Sanderson*

**Origami with Mark Leeper (ages 3–8)** Beacon F  
Join Mark to create animals from folded paper.

**Ukulele Workshop** Clarendon  
*Blind Lemming Chiffon*

**What Fans Demand of the Writer** Dalton  
We're not really just talking autographs and panel patter here. Do we press authors for authentic characterization, unsettled originality, and true mind expansion? Or just insist on nicely riveted research and more of the same old same old?  
*Charlaine Harris*

**Reading: Kage Baker** Exeter

**Blowing Bubbles (ages 7–12)** Gardner  
*Bob Kanefsky*

**Primer** Grand Ballroom  
Winner, Sundance Film Festival

**Junkyard Wars** Hall A  
*William "Crash" Yerazunis*

**Reading: Michael Swanwick** Hampton

**Kaffeeklatsch** Con Suite  
*Charles N. Brown, Katherine Kurtz, Vera Nazarian, Janny Wurts*

**Girl Scouts** Liberty A  
*Suli Isaacs*

**SUNDAY, 2:30 PM**  
**SF in the Tabloids** H203  
Circulations for the SF magazines have been dropping for years. But the tabloids sell hundreds of thousands of copies per week—and they carry a lot of material that can only be described as SF! Are we doing something wrong?  
*Thomas A. Easton*

**Record of Lodoss War #4 (Subtitled) (13 +)** H209

**Effects of Different Gravity** H303  
...on atmospheres, structures, and people.  
*G. David Nordley*

**Great Illustrators of the Past, and How to Collect Them** Dalton  
*Jerry Weist*

**Reading: Beth Hilgartner** Exeter

**Reading: James Patrick Kelly** Hampton



## SUNDAY AFTERNOON

## SUNDAY, 3:00 PM

**Who Stole Ed's Pants?** H100

Frame your opponents for pants theft in this light-hearted yet strategic card game. Rally your supporters as case facts change, evidence is planted and witnesses alter. It's a mind-bending travesty of justice. (3-4 players per game)

**Twentieth-Century Utopian SF: Huxley and Orwell and Wells and...** H203  
*Charlie Petit*

**LOTR: Looking Back at the Films** H204  
The film series is over, the dust has settled, was it all worth it? A look back, and an assessment of the series as a whole.  
*MaryAnn Johanson, Laurie Mann (m), Kathy Morrow*

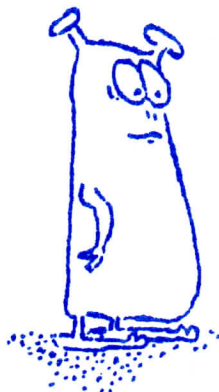
**The Senile Pen?** H205  
Is it true that older authors lose focus (or, merely that they lose their editors)? Great ideas—but cardboard characters? Might this be a function of age? Or fame? Or what?  
*John R. Douglas (m), Laura Anne Gilman, Jim Grimsley, Shawna McCarthy*

**Fandom's Bad Ideas: Remembering the Best of the Worst** H206  
The Cosmic Circle? Coventry? Slan shacks? What are some of the worst ideas (besides Worldcon, Inc.?) with which fandom has dabbled? Should the Tucker Hotel actually include a beer can tower to the Moon? Panelists reveal the secrets behind the best of the worst (after all, we're all fen here).  
*Jack L. Chalker, Joe Siclari (m), Jack Speer*

**Record of Lodoss War #5 (Subtitled) (13 +)** H209

**The Fermi Paradox: Where Is Everyone?** H301  
Enrico Fermi asked the question "Where are they?" Everything we know about astronomy, physics, chemistry and biology seems to say that planets with life ought to be common in the universe. If so, where are the aliens? Something is wrong—but what?  
*John G. Cramer, G. David Nordley, Mark L. Olson (m), Stanley Schmidt*

**Filk Concert 20** H210

**Creating Gods** H302

Gods are important characters in fantasy works from mythology to *The Silmarillion* to Saberhagen's *Swords* novels to Discworld. How does one introduce superbeings into a work without pushing the human characters into insignificance? Gods are often gigantic projections of human characteristics. Can they serve other functions as well? Additionally, why are polytheistic settings so common in fantasy? What are the sources that authors are using, and why? And why do readers find them so compelling?  
*Lois McMaster Bujold (m), David B. Coe, Glen Cook, George R. R. Martin, Tamora Pierce, Jo Walton*

**The Feng-Shui of Program** H303  
Experts tell all. How do you properly balance a convention program? Is it all about ideas, or do you really have to move all that furniture around? Are there really any completely *bad* program ideas (and why?)—and should you try risky things on Somebody Else's Program before messing up your own convention? How can one overthrow the bourgeois hegemony of panel discussions—and is it really worth it to try?  
*Jim Mann, Priscilla Olson (m), John Pomeranz*

**The Catharsis of Myth, the Shock of Invention** H304  
In writing or reading fiction, we place a high value on the degree to which the plot unfolds in unexpected ways. But much of the power of myth and fairy tales derives from the way they fulfill our expectations. How do the best works of fantasy reconcile these seeming opposites?  
*Ellen Datlow, Jon Courtenay Grimwood, Daniel Hatch, Elizabeth Anne Hull (m)*

**Growing Artistically Through Crisis** H305  
Your spouse left you, your dog died, and the bank repossessed your pickup. If you're not a country western singer, what do you do?  
*James S. Hinsey (m), Laurie J. Marks, Deborah Ross, Amy Thomson*

**Lonely Planet: The Extinction of Everybody but Us** H306  
It's estimated that the familiar banana (a monoclonal variety known as the Cavendish) will disappear from global shelves within a decade. One SF writer/marine biologist (Peter Watts) says he hopes his successors like squids and jellyfish, because in fifty years they'll be the only marine life left. Are we about to experience big bad changes in our biosphere, or are we alarmed over nothing? An exploration of many questions exploring the deficits or dividends of genetic diversity (past, present, and future!)  
*M. M. Buckner, D. Douglas Fratz (m), Samuel Scheiner, Pat York*

**Gaming to Book Crossover—and Back Again** H307  
Getting information from the game or book... or giving it to the game or book: is this a chicken/egg issue? Find out where the game stops (starts) and the book begins (ends?)  
*Thomas Harlan*

**The Art of Jael** H309  
Slide show

**Defending the Writing Life** H310  
Or, "You're not busy, are you?" What to say when your parent, neighbor, or the mom besides you at playgroup asks, "So, are you still doing that writing stuff?" Why do writers have to defend their occupation to others? Why do our relatives and neighbors all think that because we're home we aren't really working? What great responses can you give them?  
*Jack Dann, Melanie Fletcher (m), Gavin Grant, Gay Haldeman, David Marusek*

**My Favorite Novels** H311  
Panelists will supply a list of their favorite novels, and the audience will try to match the authors to their lists. Then, they'll discuss their choices.  
*Rosemary Kirstein, Paul Levinson (m), Robert Reed, Robert Charles Wilson*

**The Far Future: Where Fantasy Meets SF?** H312  
As Clarke's Law says, any sufficiently advanced technology is indistinguishable from magic. When writing about the far future, where do we draw this distinction? Can we? And, perhaps more importantly, should we?  
*Jeffrey A. Carver, Brenda Jean Cooper (m), Karl Schroeder, Robert Silverberg*

**Tour of the Retro Art Exhibit** Art Show  
*Robert Wiener*

**Autographing** Autographing  
*Juanita Coulson, Nancy Kress, Barry N. Malzberg, James Morrow, Terry Pratchett, Mike Resnick, Lawrence Schoen*

**Literary Beer** Mended Drum  
*Kelly Link, S. M. Stirling, Charles Stross*

**Movie (ages 1-8)** Beacon A  
Movies will be announced on the Movie Board outside the room.

**Pictionary (ages 7-12)** Beacon D  
*Teddy Harvia*

**Write a Story (ages 4-7)** Beacon F  
Everyone has a story running around inside them. Here's the time to bring it out.

**Bodran Workshop** Clarendon  
*Brenda Sutton*

**Ellen James, Harpist** Con Suite Foyer

**Making a Poly-Shrink Pin** Dalton  
Instant jewelry making—for adults!  
*Elizabeth Janes*



## SUNDAY AFTERNOON

- Reading: Michelle Sagara West** *Exeter*
- Live Action Roleplaying Game: Harry Potter and the Lost Labyrinth** *Gardner*  
 Albertus Dumbledore is ready to welcome the new first year students into the Hogwarts School of Magic! But he seems to be acting strangely lately. He forgets a lot of things, today he even forgot where the Great Hall was! Has something happened to his memory? In the meantime, the new students are starting their classes: Potions with Snape, Care of Magical Creatures with Hagrid, and there is a new Dark Arts professor: a mysterious woman who always wears a veil that covers her face. It is said that a student caught a glimpse of her face, but was sent to the infirmary soon after! Finally, there is a door in Hogwarts with warning signs on it, and the teachers aren't allowing anyone through! Students who have sneaked a peek say that there is a labyrinth beyond the door! A magical hedge maze with shifting passages. What could be at its center? (20 players, 7-12 years old)
- Reading: Barbara Chepaitis, Steven Sawicki** *Hampton*
- Deryni Guide** *Independence*  
 An old friend sent a cryptic message. Might he have found a fabled treatise on Deryni magic? Where is he? And who else might be looking for the book, and the power it represents? A Deryni adventure featuring Sendai the Magnificent and his troupe of traveling performers.
- Kaffeeklatsch** *Con Suite*  
*Paula Guran, Patrick Nielsen Hayden, Michael Swanwick, Teresa Nielsen Hayden, Harry Turtledove*
- Boy Scouts** *Liberty C*  
*Fred Isaacs*
- SUNDAY, 3:10 PM**  
**Mad Ox 1 (Subtitled) (13 +)** *Republic A*
- SUNDAY, 3:30 PM**  
**Horror and the American Literary Mainstream** *H203*  
 Poe wrote it; Hawthorne wrote it; Henry James wrote it. Why do our literary heavy hitters keep coming back to things that go bump in the night?  
*Debra Doyle*
- Record of Lodoss War #6 (Subtitled) (13 +)** *H209*
- "Electro" Concert: Gary Ehrlich** *H210*
- Adapting Media Tie-Ins to Computer Games** *H307*  
*Kimberly Ann Kindya*
- Reading: Michael A. Burstein** *Exeter*
- Reading: Catherine Asaro** *Hampton*

**SUNDAY, 4:00 PM**

- Monkeys on the Moon** *H100*  
 Six monkey tribes vie for supremacy while you decide which ones to launch back home to Earth. These tribes do not get along, and you must decide which ones to befriend while enduring the scorn of the others. Will you be anointed the Supreme Leader of these primates in this game from Eight Foot Llama? (2-4 players per game.)
- What's New from Tor** *H107*  
 A presentation of recent and forthcoming works published by Tor Books, along with a brief Q&A about the books. Come see the pretty pictures (i.e., cover art). Listen to the editors wax rhapsodic. There will be door prizes!  
*David G. Hartwell, Beth Meacham, James Minz, Patrick Nielsen Hayden*
- How to Run a Film Festival** *H203*  
*Garen Daley, James S. Hinsey*
- This Book Sucks: How and How Not To Write Reviews** *H204*  
 What makes a good book review or a good critical piece? What kinds of things should book reviewers do? What kinds of behaviors should they avoid?  
*Tobias Buckell, Thomas A. Easton, Scott Edelman, Janice M. Eisen (m), Steven Sawicki*
- Dead Fans Don't Pub Their Ish** *H205*  
 Who's the Walt Willis of today? What will we do without Harry Warner Jr.? A fond remembrance of the finest fanzine writers and publishers of the past, and an examination of The State of Fanzine Publishing in the 21st Century? What's being published? What's good? What's bad?  
*James Bacon, John-Henri Holmberg, Joe Siclari, Geri Sullivan (m)*
- Fandom Online** *H206*  
 TMI!!! Personalzines were intimate forms of communications among a small group of acquaintances and friends. Compare and contrast to web pages on line, open to umpty-billion people. Is there too much information out there? Do we really need to know? Or are live journals the next best thing to being there? Noreason has nearly one hundred mailing lists all by itself. Are we drowning in data and lacking in knowledge? Or are we moving from six degrees of separation to two? How do you cope with your electronic in-basket?  
*Elisabeth Carey (m), Anna Feruglio Dal Dan, Craig Engler, Sharon Sbarsky, James M. Turner*
- Raiders of the Lost Ark: A Fan Film** *H208*
- Record of Lodoss War #7 (Subtitled) (13 +)** *H209*
- Filk and Fable** *H210*  
 Author and filkers work together (we'll explain more...)  
*Tanya Huff*

- Philosophy and SF** *H301*  
 Why, when SF ventures into philosophy, is it typically Plato and early philosophers (with the probably exception of Nietzsche)? Can this be refuted? What's wrong with, say, Hume and Locke?  
*Peter J. Heck, John F. Hertz, Paul Levinson, Bradford Lyau, Jim Mann (m)*
- SF: A Modern Mythology?** *H302*  
 Why not? It's similar to ancient epic poetry and storytelling as both celebratory and hortatory, about good and evil and what virtue consists of, among other things...  
*Suzy McKee Charnas, Greer Gilman, Anne Harris, Suford Lewis (m), Uncle River*
- Writing for Massively Multiplayer Online Worlds** *H303*  
 Good SF/F writing makes or breaks a persistent massively multiplayer online world. Without them, a MMORPG becomes a slay fest, or a simple "go here and do that" list of quests. Experts from the industry talk about how to get more involved in persistent worlds as creative forces from the start of a project to its launch, and what good writing means to a creation of a great game.  
*Jessica Mulligan, John Scalzi*
- Alternate Law** *H304*  
 Laws that passed/failed to pass. Laws that were interpreted *differently*. What kinds of stories have been (should be?) written using these "what if" ideas?  
*Michael Benveniste (m), Mitchell Freedman, David Friedman, Charlie Petit*
- Going to School in a SF/F Environment** *H305*  
 A discussion about what schools might be like in SF settings, like a different world, starship, etc. Also, talk about schools you've read about in other works,—from Hogwarts to Sunnydale/Smallville High to Enders' Battle School... What classes would you be taking? Come up with your ideal class schedule from your favorite story!  
*Lee Martindale, Val Ontell (m), E. Rose Sabin, Mary Turzillo*
- Jewish Time-Based Mitzvoth in a Lunar Colony** *H306*  
 Jews have found ways to adapt ancient laws to modern and future ideas, from time travel (across the International Dateline, at least) to vampirism (yes, you are permitted to swallow some blood). So, nu? How does someone observe a time-based commandment when "day" and "night" are artificial concepts? Where will a naturally-flowing spring come from for a mikvah on Mars? Our panel of mavens will engage in pilpul on halachic and non-halachic issues.  
*Nomi Burstein (m), Solomon Davidoff, Janice Gelb, Daniel Kimmel*

**SUNDAY 4:00 PM**  
**CONTINUED NEXT PAGE**



## SUNDAY AFTERNOON

SUNDAY 4:00 PM  
CONTINUED

**Financial Planning for the Freelancer** H307  
How big a cushion should you have before quitting that day job? Are there tricks and techniques for dealing with cash flow problems? And what about retirement?  
*Susan Shwartz*

**Slide Show** H309  
*N. Taylor Blanchard*

**Romancing the Philosopher's Stone: Looking for the Science in Magic** H310  
Like all long-lived legends and myths, that of the Philosopher's Stone that would alloy with a base metal to yield gold is based on a then dimly-understood reality. Journey back in time to the mystic East to discover the real philosopher's stone, and wonder at the science that still today conjures plenty from the base elements!  
*David Stephenson*

**1984+20: Dystopia Past/Present/Future** H311  
Where do we stand compared to the totalitarian state portrayed in Orwell's *1984*? Look at where we are now, and 1984's ancestors and descendants, in SF and the real world!  
*William Tenn, Karin Lowachee, David McMahon, Nick Sagan, James Stevens-Arce (m)*

**The Next Plague** H312  
Science fiction writers looking for ways to end the world have often turned to plagues. They have a long and fearful history, and new ones are emerging to join the old standbys. AIDS remains devastating in the less-developed world. West Nile, Ebola, AIDS, SARS, Bird Flu and other diseases are becoming familiar to us all. The easy international travel that makes possible events like a Worldcon also breaks down barriers to the spread of disease. Some experts say that it is just a matter of time before the world is hit by another major flu epidemic, one that will sweep across the globe and kill tens of millions, or even more. Others talk about the dreaded super-virus, something like an airborne Ebola that could extinguish human civilization in a matter of weeks. Antibiotic-resistant tuberculosis is spreading. Even bacterial infections are becoming immune to antibiotics and may pose a real threat to humanity as well. Is this a time bomb akin to an Armageddon asteroid? What are the odds looking like? Should I buy that isolated log cabin in the mountains?  
*Zara Baxter, Herb Kauderer, Perianne Lurie (m), Jed Shumsky, Ronald Taylor*

**Art Show Pick Up and Pay** Art Show

**Autographing** Autographing  
*Patricia Bray, Mike Conrad, Ellen Datlow, Gardner Dozois, Frederik Pohl, Madeleine E. Robins, Martha Wells*

**Literary Beer** Mended Drum  
*Kevin J. Anderson, Jack Dann, Diane Duane*

**Open Playtime (ages 1-6)** Beacon A  
We'll have tunnels, balls, blocks, and other kids to play with.

**First Contact (ages 7-12)** Beacon D  
Talk and role-play about what you would do if you met aliens for the first time!  
*Matthew Jarpe*

**Yarn Bug (ages 4-8)** Beacon F  
Yarn, wiggle eyes and a lot of wrapping will help build up these funny creatures.

**How To Pub a Songbook** Clarendon  
*Gary D. McGath*

**Using Occult Science as SF Background** Dalton  
Does there have to be any significant difference between SF and Fantasy?  
*Jacqueline Lichtenberg*

**Reading: Hilari L. Bell** Exeter

**Surge of Power** Grand Ballroom  
Presented by the Director, Michael Donahue

**Reading: Cory Doctorow (1 hour)** Hampton

**Kaffeeklatsch** Con Suite  
*David B. Coe, Harry Harrison, Mike Shepherd-Moscoe, Larry Niven*

**Hypoglycemia Discussion Group** Liberty A  
*Benita Gagne*

**Bubblegum Crisis (Subtitled) (13 +)** Republic A

**Village Tour (of the Worldcon)** Docent Tour  
*Tom Veal*

**SUNDAY, 4:30 PM**  
**Dark Laughter: The Satire of William Tenn** H203  
*Robert James*

**Record of Lodoss War #8 (Subtitled) (13 +)** H209

**The Hospital of the Future** H307  
*Robert I. Katz*

**Tricking Yourself into Actually Writing** Dalton  
*Kathleen Kudlinski*

**Reading: David C. Kopaska-Merkel** Exeter

**SUNDAY, 4:45 PM**  
**Bubblegum Crisis #2 (Subtitled) (13 +)** Republic A

## SUNDAY, 5:00 PM

**Who Stole Ed's Pants?** H100  
Frame your opponents for pants theft in this light-hearted yet strategic card game. Rally your supporters as case facts change, evidence is planted and witnesses alter. It's a mind-bending travesty of justice. (3-4 players per game)

**Moby Dick** H203  
Why is it the favorite mainstream novel of a lot of SF types?  
*Debra Doyle*

**Alternate Publication Strategies** H204  
*Paula Guran*

**The Pains (and Promises) of Rejection Slips** H205  
How can they actually be constructive? (And why are so many of them anything but?)  
*Janna Silverstein, Charles Stross, Teresa Nielsen Hayden (m), Jo Walton*

**The Ambassador from Rigel Has Arrived...** H206  
...and made us an offer we can't refuse. Or can we? The panelists from Earth debate the merits of the plan with the ambassador. Is Earth a Third World country in this scenario?  
*Billie Aul (m), Jeffrey A. Carver, Keith R. A. DeCandido, Jim Young*

**Kaze Ghost Warrior** H208

**Record of Lodoss War #9 (Subtitled) (13 +)** H209

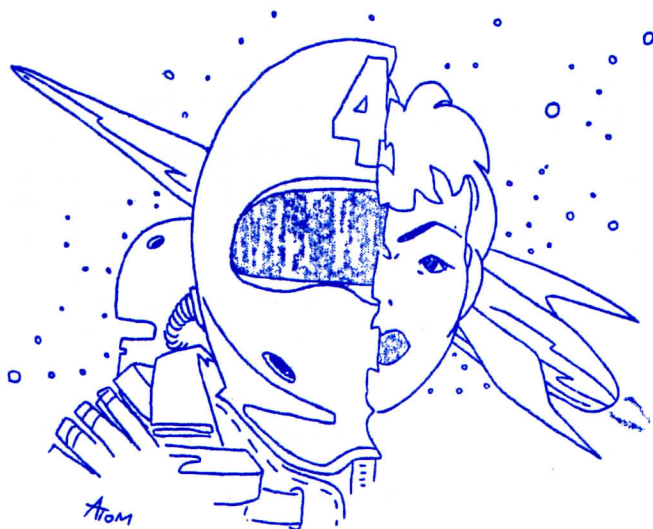
**Concert: Jordin T. Kare** H210

**The Fantasy Amateur Press Association** H301  
The past and present glories, scandals, inventions and secret hidden details of FAPA. FAPA is the longest running discussion group in fandom. Since 1937, they've had discussions ranging from race relations in fandom, nuclear politics during WWII, to fannish silliness, and even science fiction, fantasy and horror. Our Guest of Honor Jack Speer has been part of this from the beginning. He and others will tell you of the glories and follies of FAPA, and teach you what blitzkrieg really meant.  
*John F. Hertz, Fred Lerner, Jack Speer, Milton F. Stevens*

**Stargate: New SF Franchise?** H302  
Does *Stargate* have the followers and scope of vision to perpetuate itself in endless sequel show, a la *Star Trek*?  
*MaryAnn Johanson, Anthony R. Lewis (m), Sandra McDonald, Ann Tonsor Zeddies*

**Steven Silver's Trivia Game** H303  
*Steven H Silver*



**The Most Alien Alien?** H304

What makes an alien particularly alien? How can writers evoke a genuine sense of "otherness" in their non-human creations? *Rosemary Kirstein, Steven Popkes, Wen Spencer, Karen Traviss (m), Walter Jon Williams*

**Tolkien vs. Peake** H305

Is it only a twist of fate that Tolkien is popular and Peake is only beloved of a few? What would a fantasy genre based on Peake be like? Would a Peake clone be any less bad than a Tolkien clone? Why would they be in opposition? (Would they be?) *Jan Howard Finder (m), Greer Gilman, Darrell Schweitzer*

**Us and Them: Are Categories Necessary?** H306

Humans are very good at dividing people up into groups, but not so good at breaking down those divisions, as demonstrated by the contested space currently surrounding gender and race issues. How is Western society dealing with these issues? Are alternative systems of creating non-judgmental categories, such as Myers-Briggs, useful in this endeavor? Are things like diversity training and workplace tolerance standards helpful in overcoming differences? *Tobias Buckell, Nancy Kress, Suford Lewis (m), Don Sakers*

**The Fan World of the Future** H307

In 1939, Sam Moskowitz gave on talk on this very same topic...and it's interesting to note that fandom didn't fundamentally change for decades! What aspects of fandom are very "now" and what are still very "then"? Will the fan world of the future be like today's, or will fandom evaporate into a world where science fiction is a way of life? *Moshe Feder, Mike Glycer, Edie Stern (m), Geri Sullivan, Peter Weston*

**The Art of Mike Conrad** H309  
Mike Conrad**Discoveries That Weren't: Near Misses in Science** H310

Cold fusion wasn't the first. Scientists talk about promising results that turned out to be dead ends. At the other extreme, what experiments might have led to earlier advances of scientific theory if only scientists had known what they were seeing? And then there were the great scientific mistakes...that actually worked! Teflon, Penicillin, Post-Its...and where would we be without Silly Putty? A semi-serious look at what science is really all about! *John G. Cramer, Ctein, Howard Davidson (m), Robert A. Metzger, W. A. Thomasson*

**The Effects of Litigation on the Future** H311

Do the courts threaten our ability to make scientific and technical advances? (And is this a good or bad thing?) What is the place of litigation in today's society, and what are the trends that might brighten or darken our future? *Christopher Cevasco (m), Harold Feld, Melinda Snodgrass*

**The Great Character Swap** H312

"They're detectives!" Huh? Well, it's the punch line of any number of jokes: "He's a priest, she's a lawyer. Together they're detectives!" (or, "...they fight crime!"). But what would happen if various SF characters were dropped into other universe's stories? Would R. Daneel Olivaw and Bruce Wayne get together? Would Dr. Susan Calvin make it in the Discworld? Sherlock Holmes in Oz (hmmm...well, that one has probably been done...)? *Daniel P. Dern, Tom Galloway (m), Larry Ganem, Leigh Grossman, David Levine*

**Autographing** Autographing  
*Michael Dobson, Beth Hilgartner, Laura Resnick*

**Literary Beer** Mended Drum  
*Geoffrey A. Landis, Chris Moriarty, Janine Ellen Young*

## SUNDAY AFTERNOON

**Open Playtime (ages 1-6)** Beacon A  
We'll have tunnels, balls, blocks, and other kids to play with.

**Story-Telling (ages 7-12)** Beacon D  
*David C. Kopaska-Merkel*

**Shrinky Dinks (ages 4-12)** Beacon F  
Wonderful plastic you can color and then shrink in to a permanent piece of jewelry.

**Reading: Scott Westerfeld** Exeter

**Knitting** Fanzine Lounge

**Reading: Joe Haldeman** Hampton

**Kaffeeklatsch** Con Suite  
*Stephen Leigh, Deborah Ross, Steve Saffel, Shane Tourtellotte*

**Fan History Tour** ConCourse  
*Mike Resnick*

**Village Tour (of the Worldcon)** Docent Tour  
*Priscilla Olson*

**SUNDAY, 5:30 PM**  
**Teaching SF and Fantasy in the Public Schools** H203

As we all know, genre literature is trivial, worthless, and depraved—and yet, for some reason, it isn't routinely taught in the secondary school English classroom. There are signs that this prejudice is eroding. Our two presenters will talk about a set of online Tolkien lesson plans they designed for Houghton Mifflin, and about the increasing legitimization of SF and fantasy in our public schools.  
*James Morrow, Kathy Morrow*

**Australian Fiction** H204  
*Zara Baxter, Jack Dann*

**Record of Lodoss War #10 (Subtitled) (13 +)** H209

**Concert: Terence Chua** H210

**New Categories for the Hugos?** Dalton  
Are there really elements of science fiction and/or fandom that are not being recognized by our awards system? Should there be new categories added to the already extensive list of awards that we, as a community, give? Are there existing categories that should be split/changed/removed?  
*Chris Barkley, Craig Miller, Kevin Standlee (m), Ben Yalow*

**Reading: Mike Brotherton** Exeter

**Reading: Jacqueline Lichtenberg** Hampton

**SUNDAY, 5:45 PM**  
**Jin-Roh: The Wolf Brigade (Subtitled) (16 +)** Republic A



## SUNDAY EVENING / NIGHT

## SUNDAY, 6:00 PM

Masquerade Green Room  
Opens for Entrants

**Monkeys on the Moon** H100  
Six monkey tribes vie for supremacy while you decide which ones to launch back home to Earth. These tribes do not get along, and you must decide which ones to befriend while enduring the scorn of the others. Will you be anointed the Supreme Leader of these primates in this game from Eight Foot Llama? (2-4 players per game.)

**"Revisions"** H107  
*Isaac Szpindel*

**Building a Wider Audience for Genre Criticism through Community Video/Cable** H203  
*Philip Kaveny*

**Lifestyles of the Niche and Fannish** H204  
Alternative lifestyles are much more common in fandom than in the general populace. Why? Is it just that people who would be delighted to have dinner with aliens are more accepting, or is there more to it? We've had naked ladies and skinny dipping, line marriages and less easy-to-explain liaisons. Do fans have the same mores as the general population? Now? In the past? How about the future?  
*Bey King*

**Portfolio: The Artist's Most Important Tool?** H205  
What's in yours? What goes in, what stays out, how it's presented, and where it's sent... the portfolio represents the artists in places he or she can't be? How can you put together the best one possible?  
*Jael*

**Worldcon: The Movie?** H206  
If the Worldcon were a movie, whom would we cast in all the roles? Note: we do insist (sez the female fan typing this) that Neil Gaiman be played by Himself.  
*Bob Devney*

**Robots Don't Cry/ Rogue Farm** H208

**Record of Lodoss War #11 (Subtitled) (13 +)** H209

**Pegasus Nominees Concert** H210

**Literary Beer** Mended Drum  
*Robert Buettner, Juanita Coulson, Karl Schroeder*

**Running a Worldcon Filk Program** Clarendon  
What's worked, and what's been less than successful. You share your stories, and we'll share ours.  
*J. Spencer Love, Priscilla Olson*

**Information Closes** ConCourse

**Music** Con Suite Foyer

**Reading: Terry McGarry** Exeter

**Dealers Room Closes** Hall D

**Reading: Jean Lorrh** Hampton

## SUNDAY, 6:30 PM

**Mechwarrior Single Faction Tournament** H100  
Bring your mechanized army and test it in this Wizkids sanctioned event. (450 pts. Single Faction)

**Heinlein and the Question of Incest** H203  
*Robert James, Bill Patterson*

**Record of Lodoss War #12 (Subtitled) (13 +)** H209

**Concert by The Lothars** H210

**Reading: Uncle River** Exeter

**Reading: Mark W. Teidemann** Hampton

## SUNDAY, 7:00 PM

**Who Stole Ed's Pants?** H100  
Frame your opponents for pants theft in this light-hearted yet strategic card game. Rally your supporters as case facts change, evidence is planted and witnesses alter. It's a mind-bending travesty of justice. (3-4 players per game)

**Record of Lodoss War #13 (Subtitled) (13 +)** H209

**Filk Office On-Call** Conference

**Reading: F. Brett Cox** Exeter

**Reading: Charles Oberndorf** Hampton

## SUNDAY, 7:30 PM

**MS 080 Team (Subtitled)** H209

**Art Show Sales Close** Art Show

**Games and Crafts During the Masquerade (ages 7+)** Beacon D  
*Randy Hoffman, Ailsa Ek, Steven Chalker*

**Reading: Diane Turnshak** Exeter

**Reading: Tanya Huff** Hampton

**Blue Seed 19 -26 (Subtitled)** Republic A

## SUNDAY, 8:00 PM

**Monkeys on the Moon** H100  
Six monkey tribes vie for supremacy while you decide which ones to launch back home to Earth. These tribes do not get along, and you must decide which ones to befriend while enduring the scorn of the others. Will you be anointed the Supreme Leader of these primates in this game from Eight Foot Llama? (2-4 players per game.)

**MS 080 Team (Subtitled)** H209

**Open Filk** Clarendon

**Open Filk—No taping** Dalton

**Reading: Herb Kauderer** Exeter

**Drum Circle** Gardner

**Registration Closes** Hall A

**Reading: Jay Lake** Hampton

## SUNDAY, 8:30 PM

**MS 080 Team (Subtitled)** H209

**The Masquerade** Auditorium  
*Susan de Guardiola*

## SUNDAY, 9:00 PM

**Blood and Cardstock Players Choice** H100  
Open demo sessions. Learn how to play exciting games like Showbiz and Counting ZZZs.

**MS 080 Team (Subtitled)** H209

**Filk Office Re-Opens** Conference

**Filk Rendezvous** Exeter

**Open Filk** Gardner

**Open Filk** Hampton

## SUNDAY, 9:30 PM

**MS 080 Team (Subtitled)** H209

## SUNDAY, 10:00 PM

**Zen Scavenger Hunt** H205

*Chris Barkley*

**MS 080 Team (Subtitled)** H209

**Bubba Ho-Tep** Grand Ballroom

## SUNDAY, 10:30 PM

**MS 080 Team (Subtitled)** H209

## SUNDAY, 11:00 PM

**Lame Excuses...I Have Given to Keep on Reading** H206

A confessional. Have you ever feigned a headache when your beloved feels romantic so you can turn one more page? Have you ever avoided chores by claiming your hemorrhoids are flaring up so you can finish a book? If this sounds familiar, this panel is for you. Help your fellow book addicts by building up their repertoire of excuses.  
*John Pomeranz*

**MS 080 Team (Subtitled)** H209

**Concert by Pete Grubbs** Mended Drum

**Filk Office On-Call** Conference

**Open Filk** Exeter

**Filk Rendezvous** Gardner

**Miyuki-chan In Wonderland (Subtitled) (15 +)** Republic A

## SUNDAY, 11:30 PM

**MS 080 Team (Subtitled)** H209

**Cowboy Bebop: The Movie (Dubbed) (R)** Republic A

## SUNDAY, 12:00 MIDNIGHT

**Childcare Closes**

**MS 080 Team (Subtitled)** H209

**Show Tunes Singalong** Mended Drum



## Monday

### MONDAY, 1:00 AM

Last Call at the Mended Drum *Mended Drum*

Open Filk *Gardner*

*Dragon Half* (Subtitled) (15+) *Republic A*

### MONDAY, 1:30 AM

*Sorcerer on the Rocks* (Subtitled) (17+) *Republic A*

### MONDAY, 2:00 AM

Hynes Closes

Pedestrian Overpass to Marriott Closed

Con Suite Closes *Con Suite*

### MONDAY, 2:30 AM

*Vampire Princess Miyu OVA* (Subtitled) *Republic A*

### MONDAY, 3:00 AM

Filk Office Closes *Conference*

### MONDAY, 7:00 AM

*Wedding Peach* (13+) *Republic A*

### MONDAY, 8:00 AM

Hynes Open for Setup Only

### MONDAY, 9:00 AM

Hynes Open

Drum Circle *H102*  
*Brenda Sutton*

Lord of the Rings: Fellowship of the Ring *Grand Ballroom*

Registration Open *Hall A*

Con Suite Opens *Con Suite*

### MONDAY, 9:30 AM

Childcare Opens

The Virtual Manifest: Solaris and the Persistence of Memory *H203*  
*Gerald Lucas*

Moving to Music (ages 1-7) *Beacon A*  
Clap and sing to the music of Jim Cosgrove, a Kansas City children's folk singer.

Masks (ages 2-8) *Beacon F*  
What costume would be completed or improved with a colorful mask? Come glue, stick and create a fun mask to wear.

Filk Office Opens *Conference*

Reading: E. Rose Sabin *Exeter*

Shotokan Karate Workshop *Hall A*  
*Kenn Bates, Keith G. Kato*

Reading: Susan Schwartz *Hampton*

*Riding Bean* (Subtitled) (N/R) *Republic A*



### MONDAY, 10:00 AM

Masquerade Registration Desk Opens for Pickup of Tapes/Documentation

Thud: The Discworld Board Game *H100*

Learn to play this exciting, new board game based on the dwarfish game of Hnaflbaflsnifkwhifftafl from Terry Pratchett's Discworld universe. (2 players per game)

Sing Around the Virtual Campfire *H102*

The He(Art) of Communication *H203*

in James E. Gunn's *The Listeners*  
*Barbara Bengals*

Writerly Friendship *H206*

What's it like to start and maintain a friendship with another writer? How about rivalry? Collaboration? What part is played by professional admiration? How about by alcohol? Can only another ink-stained wretch really understand?

*James Patrick Kelly (m), George R. R. Martin, Ann Tonsor Zeddies*

Firefly Marathon, Episode 12-End *H208*

The Castle Of Cagliostro (Subtitled) (N/R) *H209*

WSFS Business Meeting: *H210*

Third Main Session (if Required)

If the meetings earlier in the convention were unable to process all official business, we will consider what is left today. If the WSFS Mark Protection Committee was unable to meet on Sunday, it will meet here instead. Check the convention newsletter to find out if there will be a Monday Business Meeting or Mark Protection Committee Meeting.

Print on Demand—for Artists *H301*

*Jael*

Burnout *H303*

Burnout: what is it? Causes of and methods for dealing with this too-common problem. (But wait! Is that smoke I smell?)

*Priscilla Olson*

Art Auction Overflow *H305*

If needed.

## SUNDAY NIGHT / MONDAY MORNING

The Next Killer App *H306*

Software companies kludge up their programs with unwanted features while searching for the next Killer Application. Can science fiction fans think up the Killer App? And could it be implemented if we did?  
*Daniel P. Dern, Henry Jenkins, John Moore, P. J. Plauger, Edie Stern (m)*

Island Ecologies *H307*

*Amy Thomson*

McMullen's Trek *H309*

Slide show and discussion  
*Sean McMullen*

SF Museum Slide Show *H310*

Okay, they've got Kirk's command chair, but also first editions of Bradbury and Asimov. See mouth-watering highlights here.  
*Leslie Howle*

Curses! *H311*

Profanity for fantasy and SF—what makes made-up profanity either work or fail? Panelists can bring in examples of both, and share their own techniques for creating profanity that has the same emotional weight that real profanity does.

*Hilari L. Bell (m), Susan Casper, Larry Ganem, Mark Mandel, Vera Nazarian, Shara Zoll*

The SF of William Tenn *H312*

In about sixty stories published from the 1940s through the 1960s, Phil Klass made his pseudonym William Tenn a guarantee of sharp, often satirical, first-rate SF. But they say satire closes on Saturday night. Do these barbs still open wounds today?

*Jim Mann (m), Kathy Morrow, Charles Oberndorf, Graham Sleight, Jo Walton*

Art Show Open for Pickup and Pay and Artist's Check-Out *Art Show*

Open Playtime (ages 1-6) *Beacon A*

We'll have tunnels, balls, blocks, and other kids to play with.

Children's/YA Reading *Beacon D*

(1-hour) (ages 7-12)

*Kathleen Kudlinski*

Kitchen Science (ages 2-7) *Beacon F*

Fun with things from the kitchen and some explanation on why they work.

Emergent Cartoon Voices *Clarendon*  
with Dave Grubbs

Reading: Daniel Hatch *Exeter*

Writing Workshop (ages 7-12) *Gardner*

How do you write a story?

*Elizabeth Bear*

Dealers Open *Hall D*

Reading: Mary Turzillo *Hampton*

Kaffeeklatsch *Con Suite*

*Carol Berg, Michael A. Burstein, Toni L. P. Kelner, Madeleine E. Robins*

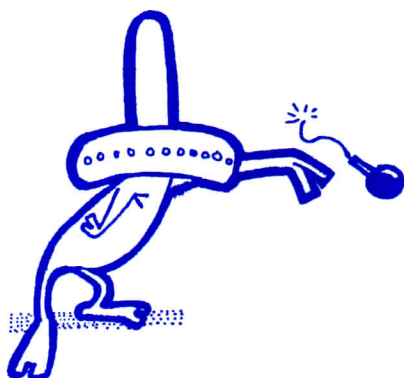
Village Tour (of the Worldcon) *Docent Tour*

A general orientation tour of the convention.  
*John F. Hertz*



## MONDAY MORNING

MONDAY MORNING



**MONDAY, 10:15 AM**

**Happy Lesson #1-5**

Republic A

**MONDAY, 10:30 AM**

**About Author Scams**

H204

Charlie Petit

**One Language to Rule Them All?**

H205

Inventing a language with the intent to persuade other people to actually learn and speak it, whether it's intended as a global lingua franca (e.g., Esperanto) or as a "lingua superior" (a language designed to be more logical or more efficient than any natural language, e.g., Loglan/Lojban, Babel-17)—as opposed to inventing a language for purely literary or esthetic purposes (e.g., Quenya, Klingon)—is fraught with problems. Discuss some of these problems with a "conlanger" (inventor of constructed languages).

Timothy L. Smith

**The Afshar Experiment:  
A Farewell to Copenhagen?**

H301

Update on Afshar's new quantum 2-slit experiment: does it falsify the Copenhagen and Many-Worlds interpretations of quantum mechanics?

John G. Cramer

**Commemorative Stamps for  
SF Superstars?**

H303

Chris Barkley

**Surviving a College  
Creative Writing Class**

H307

Steve Miller (m)

**Reading: Benjamin Rosenbaum**

Exeter

**Reading: Scott Edelman**

Hampton

**MONDAY, 11:00 AM**

**Photo Proofs and Ordering of Photos at  
Masquerade Registration**

**Raising Gifted Children**

H203

Are your parenting models Leto and Jessica, Baslim the Cripple, or the Dursleys? Can you keep up intellectually? Should you push or be pulled? Should he play outside, not just with the symphony? Which explosives can your future rocket scientist keep in her room?

Janice M. Eisen

**Why I Write YA Books**

H204

Harder, easier, sells better...or just more FUN! (And writing what you wanted to read when you were a kid isn't bad either, huh?) Agree or disagree—and discuss!

Beth Hilgartner, Rebecca Moesta, Tamora Pierce (m), E. Rose Sabin

**Tuckerizations**

H205

From flying sorcerers to fallen angels, "Tuckerisation," the use of real-life fans and pros in fictional situations, has a long and honorable history. Four proponents of the art discuss the fun they had and the responses they received.

Michael F. Flynn (m), David Gerrold, Larry Niven

**Warping the Classics**

H206

Perverse interpretations of classical SF and Fantasy. *LOTR* as a musical comedy (or a Klingon parable?) A *Christmas Carol* featuring Scrooge as a time-traveling mutant? Arrgh! Mike Conrad, John M. Ford, Mark Mandel, John Pomeranz (m), Darrell Schweitzer

**Ethical Issues in Neuroscience**

H301

Over-prescribing for the under-symptomed. Animal testing. Predictive jail sentencing for the "criminal brain protein" gene. Employment screening for potential Alzheimer's. Souped-up serotonin. Let's think about these and other moral quandaries before they come to a head. Elizabeth Moon (m), Shane Tourtellotte, Karen Traviss, Eric M. Van

**Best Short Stories of 2004 (So Far...)**

H302

Short stories are the lifeblood of the field, where new writers build their reputations and established writers do their best to yank it in new directions. But how do you keep up, or just find the fest? A panel of editors of "best of the year" anthologies give an overview of what's happening in short fiction right now, the best stories of the year (so far!), and just what might be on next year's award ballots.

Kathryn Cramer, Jack Dann, Ellen Datlow, Gardner Dozois, Gavin Grant, Jonathan Strahan (m)

**The Science Fiction Village**

H303

It's our culture, and we'll stick with it! Jack L. Chalker, John F. Hertz (m), Rusty Hevelin, Rich Lynch, Hank Reinhardt, Walter Jon Williams

**Images of Loss in *LOTR***

H304

Much of the power of *LOTR* comes from the deep sense of loss that fills it: The elves' loss of Middle-Earth, Men's loss of life, Frodo's loss of the Shire, Arwen's loss of immortality—and there are many others, even Gollum's loss of the Ring. Bittersweet images all. Are these essential to the enduring strength of Tolkien's universe? Would we love it as much without the final image of the magic leaving Middle-Earth, as the elves (and ring bearers) take the straight path across the sea to the West?

Debra Doyle, Mary Kay Kare (m), Patrick Nielsen Hayden, Jo Walton

**Obsolete High Technology**

H305

What was the highest of tech in 1910? Radio and the Titanic. 1940s: Enigma, bombsights and fission. 1960s: IBMs S360 (and the pill?), and a man on the Moon. What's your candidate for the past technology that's passé today? What do you think will most quickly become quaint tomorrow? Cutting edge SF ideas quickly become relegated to background items in the next generation of SF (such as nanotechnology). So, what are those new *big science* ideas? (Are there really any new science ideas, or just a merging and blending of existing ones?) Bill Higgins, Jordin T. Kare (m), Robert A. Metzger, Charles Stross

**Why We Hate Our Heroes**

H306

Skywalker? Sheridan? Is this a media phenomenon or does it happen with books too? If so, why? If not, why not? What keeps you liking a narrative whose protagonist you hate? Do we get some satisfaction out of disliking them, or is it a detriment? Do we root for them to lose? Is it specific to particular characters, or something intrinsic to the hero's role? What other types of characters do we like and/or identify with, instead? Why is it so hard to be a hero? Carol Berg, Liz Gorinsky, Jacqueline Lichtenberg, S. M. Stirling

**The Creation of the U.S. Tradition  
of Pulp SF**

H307

How A. Merritt and Edgar Rice Burroughs changed the direction of the pulp industry, and led to the development of the modern SF style and traditions.

Jim Young

**In Space Propulsion Systems**

H309

Les Johnson

**What's New in Astronomy?**

H310

Mars has been hogging the headlines, but astronomers have learned a lot of neat stuff about the rest of the cosmos in the past year. Our intrepid panelists will tell the audience what they found neat and wonderful. Mike Brotherton, Guy Consolmagno, Ctein (m), G. David Nordley, Mark L. Olson

**It's a Mystery...**

H311

Why do so many SF fans enjoy mysteries? In fact, why does anyone enjoy a mystery? And what's the appeal of occasionally crossing genres to dabble in both? Discuss what makes a good mystery, and why this sometimes works so well with science fiction.

Joshua Bilmes (m), Charlaine Harris, Jay Caselberg, Toni L. P. Kelner, Wen Spencer

**The Serious Side of Terry Pratchett**

H312

Other writers examine the message behind the merriment in the works of one of our Guests of Honor. What themes occur throughout? How does he combine wisdom with humor?

Esther Friesner, Tanya Huff, Peter Morwood, Graham Sleight (m)

**Tour of the Retro Art Exhibit**

Art Show



## MONDAY MORNING

Robert Wiener

**Autographing** *Autographing*  
Kevin J. Anderson, Steve Antczak, F. Brett Cox,  
James Alan Gardner, Jay Lake, Louise Marley,  
Allen Steele

**Open Playtime (ages 1-6)** *Beacon A*  
We'll have tunnels, balls, blocks, and other  
kids to play with.

**Junkyard Aliens (ages 7-12)** *Beacon D*  
Take the craft materials left from five days of  
activities, and see what you come up with.

**Bingo Make and Play (ages 3-6)** *Beacon F*  
Everyone gets a blank bingo card and  
twenty-five stickers to put on their grid.  
We'll play as many games of bingo as  
interest holds and then have fun with the  
leftover stickers.

**How to Create Fictionalized** *Clarendon*  
**Characters from Historical Figures**  
Walter Scott said real figures should be  
background characters only. Genre writers  
ignore that rule. How did our writers do with  
Clemens, Hitler, Philby and Shakespeare?  
What lessons emerge from these and other  
examples? How can the aspiring author  
work within historical realities?  
*Elizabeth Caldwell*

**The Medieval Technology** *Dalton*  
**and Science that Fantasy Ignores**  
*Sean McMullen*

**Reading: Peter J. Heck** *Exeter*

**How to Defend Yourself** *Gardner*  
**against Alien Invaders (ages 7-12)**  
Self defense techniques. Wear comfortable  
clothing.  
*Kenn Bates, Keith G. Kato*

**Reading: Amy Thomson** *Hampton*

**Kaffeeklatsch** *Con Suite*  
*Lois McMaster Bujold, Cory Doctorow, Laura*  
*Anne Gilman, Mindy Klasky*

**The Last Dangerous** *Con Suite*  
**Knit-Together**

**MONDAY, 11:30 AM**  
**19th Century Influence** *H203*  
**on 21st Century Writing**  
How much of a debt does modern SF/F/H  
owe to 19th century writers such as H.G.  
Wells, Mary Wollstonecraft Shelly and Lewis  
Carroll? Come and explore the origins of the  
genre in the "penny dreadfuls," children's  
literature and popular novels of the  
Georgian and Victorian periods.  
*Melanie Fletcher*

**About Judith Merril** *H307*  
*Elisabeth Carey*

**My Tour of Middle-Earth** *Clarendon*

What I did on my summer vacation to  
Middle-Earth during January of 2004!  
(I did get the T-shirt.)  
*jan howard finder*

**Enjoying J.D. Robb** *Dalton*  
*Priscilla Olson*

**Reading: Geoffrey A. Landis** *Exeter*

**Reading: Suzy McKee Charnas** *Hampton*

**MONDAY, 12:00 NOON**  
**Grave Robbers from Outer Space** *H100*  
Players compete to make a really bad SF/  
Horror B-movie while unleashing B-movie  
monsters on other players movies. Whoever  
has the best movie when the credits roll is  
the winner. (2-6 players)

**First Heroes Anthology** *H107*

**Teaching Tolkien** *H203*  
*Faye Ringel*

**After the Masquerade** *H204*  
A postmortem on the Noreascon Four  
Masquerade, and the costumes therein.  
*Richard Hill, Kevin P. Roche*

**After the Worldcon—What?** *H205*  
You've just attended your first convention.  
Now where do you go? A look at the scene  
beyond Worldcon, and suggestions on how  
to find other conventions, how to tell them  
apart, and how to get more out of them.  
*Jack L. Chalker, Mary Kay Kare, Grant Kruger,*  
*John Pomeranz (m)*

**Cute Aliens: Kill Them Now** *H206*  
Adorable fluffy-bunny aliens are the  
bane of science fiction fans everywhere.  
Why do they exist? How do we stamp them  
out of our stories? Do they ever serve a  
good purpose? And on the other hand,  
do they really keep people from taking  
science fiction seriously? (Or is it the other  
way around?)  
*Roger MacBride Allen, Steven Popkes*

**Here Is Greenwood (English)** *H209*

**Filk Pickup Concert** *H210*

**Mundane Media and SF** *H301*  
Why is there so often a disconnect between  
the way fandom works and the way it's  
portrayed in the media? Do they not get it,  
or can they simply not get beyond their  
preconceptions? What can be done to get  
more objective reporting of conventions, SF  
books, media, etc.?  
*Lynn Gold, Sally Wiener Grotta, Daniel Hatch,*  
*Daniel Kimmel (m)*

**SF: Transcendent Adventure** *H302*

What is it? How does this term capture the  
essence of stuff that couldn't possibly be  
written in any other genre?  
*Jim Frenkel, David G. Hartwell (m), Charles*  
*Oberndorf, Patrick Nielsen Hayden*

**Space Habitats and Biospheres** *H303*  
Geodesic domes! O'Neill colonies! Rotating  
space stations! Can we really design an  
artificial environment in which human  
beings can thrive? How might we go about  
doing so?  
*Terry Franklin (m), James Killus, Joseph*  
*Lazzaro, Mary H. Rosenblum*

**What's in a Name?** *H304*  
How do you name your characters? This is a  
sweeping generalization, but naming  
conventions in SF tend to be conservative,  
at least for human characters. How many  
stories do we read set in distant futures or  
other worlds in which people have names  
that sound like my neighbors (two names to  
a customer, family name last)? This is not  
realistic because it assumes the continued  
cultural dominance of a US or Western-  
centered world indefinitely. The way an  
author handles says something about the  
assumptions underlying a story (including  
the root assumption that sentient creatures  
are individuals), while the very sound of a  
character's name may add to the sense of  
the milieu, as fantasy writers well know. How  
could names also include such alien  
possibilities as clan, hive, guild, chemicals,  
colors...and what else?  
*James Alan Gardner, Katherine Kurtz, Sharon*  
*Lee, Laurie J. Marks, John McDavid (m)*

**About Dune** *H305*  
*Kevin J. Anderson*

**Chickpunk?** *H306*  
Devoted to the wave of women writing  
cyberpunk-influenced hard SF. Why now?  
*Elizabeth Bear, M. M. Buckner, Karin Lowachee,*  
*Chris Moriarty (m), Janine Ellen Young*

**Comics: Conventional** *H307*  
**Wisdom Was...**  
Superman could never be in a team book  
because he was way too powerful to be a  
team player? Fans held this notion for years  
(somewhat encouraged by DC editors). Yet  
Superman joined the Justice League and  
sales are through the roof. And take the  
Bizarro world: the conventional wisdom is  
that new stories can't be retold because they  
can't be funny and still politically correct. Is  
this true? What are other bits of comics'  
conventional wisdom that may not be as  
true as we once thought?  
*Bob Greenberger, Steve Saffel, Barry Short (m)*

**MONDAY 12:00 NOON**  
**CONTINUED NEXT PAGE**



## MONDAY AFTERNOON

MONDAY 12:00 NOON  
CONTINUED**Working at the WETA Workshop** H309  
(2 hours)

Wherein the DUFF winner shows-and-tells about his experiences working on *LOTR* in WETA Workshop and WETA Digital. Where else can you learn about novel uses for gelatin and one and a half tons of KY Jelly...? *Norman Cates*

**The Art of David Mattingly** H310  
Slide show

**Alternate Holocausts** H311  
Why is this timeline different from all other timelines? There have been some works that have explored Jewish alternate history, such as Poul Anderson's *In the House of Sorrows* and Robert Silverberg's *To the Promised Land*. There have also been many potential turning points that could be explored—"What if the Maccabees succeeded in their revolt?" or "What if the Roman Empire adopted Judaism as the official religion?" The panel looks at Jewish alternate history, with special attention to the holocaust. *Michael A. Burstein (m), Evelyn C. Leeper, Susan Shwartz*

**William Tenn Interview** H312  
*Harry Harrison, William Tenn*

**Autographing** Autographing  
*John Grant, Charlene Harris, Paul Levinson, Wil McDermott, Terry Pratchett, Mary Turzillo*

**Open Playtime (ages 1-6)** Beacon A  
We'll have tunnels, balls, blocks, and other kids to play with.

**Beady Familiars (ages 7-12)** Beacon D  
Owls, cats, rats, toads; come bead a familiar key chain for your backpack. *Persis Thorndike*

**Magic Wands (ages 2-12)** Beacon F  
Turn a chopstick into a magic wand to bring your imagination to life.

**Math and Physics/Myth and Dreams** Clarendon  
How are these different symbolic languages used for addressing remarkably similar questions? *Uncle River, Dennis Schmidt*

**Fan History Tour** ConCourse  
*Joe Siclari*

**Eyeto to the Holodecks: The Near and Far Future of Video Games** Dalton  
Three professionals from the industry discuss the possibilities for video games in the near and far future. What will be the next innovation in the next five years? Ten years? And most importantly, when can you expect your holodeck? *Michael Gilmartin, Clarinda Merripen (m), Jessica Mulligan*

**Reading: Stephen Dedman** Exeter

**Lord of the Rings: The Two Towers** Grand  
Ballroom

**Reading: Jim Grimsley** Hampton

**Kaffeeklatsch** Con Suite  
*Scott Edelman, John G. Hemry, P. C. Hodgell, James Morrow*

**MONDAY, 12:15 PM**  
**Golddigger #1-2 (English) (N/R)** Republic A

**MONDAY, 12:30 PM**  
**Filk Request/One-Shots Concert** H210

**International Copyright Issues** Clarendon  
*Cory Doctorow*

**Reading: David Gerrold** Exeter

**Reading: Martha Soukup** Hampton

**MONDAY, 1:00 PM**  
**Childhood's End** H107  
A round-table discussion of the 1953 Retro Hugo nominated novel. *Rusty Hevelin*

**Teaching/Advising SF/F/H at Religious Institutions** H203  
*Dennis Perry, Sally Taylor, Brandon Sanderson*

**The Bodice Fights Back!** H204  
**Worst Costuming Disasters**  
Well...now we can all look back and laugh, right? (And maybe our panelists will demonstrate what a real wardrobe malfunction is!) *Richard Hill, Janet Catherine Johnston (m), Kimberly Ann Kindya, Sandra G. Pettinger*

**A Farewell to Mimosas** H205  
Thirty issues were published from 1982 through 2003, and the editors were six-time winners of the Best Fanzine Hugo for this revered zine, which they declared "very much devoted to the preservation of the history of science fiction fandom." Let's reminisce. *John F. Hertz, Rich Lynch, Nicki Lynch*

**After the Con Is Over...** H206  
Once the con is over, the committee is usually ready to go to sleep for a while. After all, it's over, isn't it? What is involved in closing out a con? To start with, how does one debrief a con to learn from its mistakes without re-fighting all the wars? Are there debriefing techniques which can help to retain the lessons learned? Are debriefings useful? Are they necessary? Is a blame-free discussion even possible? What sorts of things are needed to keep the group together? If the con went badly, how can the wounds be healed enough that the group can do the next con better? (This is the old lessons-learned issue again.) The problems after a poor con are quite different than after a good one, but are they completely different? Can you describe the differences and similarities? Be sure to talk about both regionals and Worldcons. What is the role of failure?

*Elaine Brennan, David R. Howell, Anthony R. Lewis, Kevin Standlee, Bill Sutton (m)*

**The Trouble with Trailers** H208

How are the expectations set up by movie trailers actually met by the movie itself? What do (those) trailers get right—and what do they get wrong (especially, relative to the movie)? Besides building buzz for the flick, what do the Hollywood types expect to accomplish with trailers? If possible, we will be able to show suggested trailers. Suggestions? *Mike Donahue, Craig Miller (m)*

**Here is Greenwood (English)** H209

**Concert - Robin Holly and Jonathan Turner** H210

**The Flash** H301

There have been enough Flashes (and family members) that they'd practically be their own team book, if they appeared together enough and weren't separated by a thousand years or so. Now that Bart Allen has taken on the handle of Kid Flash, let's look back at the Flashes, from Jay to Barry to Wally to Bart, and all those peripheral characters. What would have happened if Barry had not died to prevent the Crisis; if Wally hadn't matured from his young adult smart alec/lecher status; if the Tornado Twins hadn't died? (And why has there been so little about the Tornado Twins, anyway?). Just what is our fascination with people who can run really fast? And is the Flash really better than Green Lantern(s)? *Steve Antczak, Tom Galloway (m), Bob Greenberger*

**The Future of Peace** H302

Does peace have a future, and what is it? When we have it, will it be like *Star Trek's* philosophy and call it the Untamed Country? Or will it be a Shangri-la and be governed as a Republic? What will the national defense folk do, instead? *Elizabeth Caldwell (m), Ctein, Joe Haldeman, Ben Jeapes, Steven Popkes*

**Are Fans Still Slans?** H303

"Fans are slans" is an old fannish truism. But is it still true? In fact, was it ever true? Are present day fans different from the jians (or even the non-jians) of the past? If so, how—and what might this indicate for the future? (While you're at, feel free to explode the other lies fandom told you.) *David A. Kyle, Jack Speer, Edie Stern (m), Erwin S. Strauss*

**Hard Fantasy** H304

Even in genre circles, fantasy is often dismissed by saying that we can just make it all up. The fact is that many fantasy writers go to a good deal of trouble to research and extrapolate their worlds everything from finding period maps of London to checking the etymology of period words or delving into other belief systems to give their magic a sense of reality. It is the factual underpinnings which give a good fantasy the solidity it needs. How is this best done? *Duncan W. Allen, Stephen Leigh, Susan Shwartz (m), Liz Williams*



## MONDAY AFTERNOON

**Finding a Home in Fandom** H305

Fandom is home to many marginalized folk: smart people, sexual minorities, folks who aren't physically average, a surprising number with Asperger's syndromes or other psychological issues. How come we can all pretty much get along here when we have trouble in the mundane world? What is it about fandom that makes it feel like home? Does fandom help us do better when we get back outside?

*Billie Aul (m), Elisabeth Carey, Laurie J. Marks, Michael McAfee, Andrew Porter*

**The Abuse of Biology in SF** H306

How does SF stack up when it deals with the biological sciences? Grievous errors, and how writers might avoid them. Bad examples and good examples.

*Zara Baxter, Perriane Lurie, Samuel Scheiner (m), Ronald Taylor, W. A. Thomasson*

**The Mythology of Las Vegas** H307

*Elizabeth Bear*

**Hitting "the Wall"** Note Location: H101

The inverse of "the singularity" is "the Wall," a technological barrier that can't be surmounted and imposes fundamental limits on progress. The Wall for interplanetary travel is the speed of light; SF writers either accept it or tunnel through it by waving their hands about hyperspace or the Infinite Improbability Drive. The Wall for commercial aviation is the sound barrier; with the demise of the Concorde, airline passengers can fly no faster than they could in a 707 forty years ago. Physicists and engineers talk about ultimate limits to things like information density and the smallest possible transistor. What Walls are coming up, can we dodge them, and what can we do if we can't?

*Thomas A. Easton (m), P. J. Plauger, Charles Stross*

**Do It Again!** H310

The pains and pleasures, whys, wherefores, and (occasional) rewards of re-writes.

*Tina Beychok, James Cambias, Daniel Hatch (m), Kathleen Kudlinski*

**Dealing with Job/Family/Life!** H311

Many artists and writers hold a full time job of one sort or another; learn about methods for squeezing time out for SF work. And how do you pursue "the loneliest profession" and have time for your family too?

*F. Brett Cox, Melanie Fletcher, Paul Levinson (m), Benjamin Rosenbaum*

**How Stories End** H312

Happily ever after? Well, perhaps not always. But—what makes a satisfying ending? (And, in fact, does a story really need to have an ending anyway? And does it need to have a "happy" ending to leave the reader feeling good?) Discuss favorite endings and why they work so well.

*Suzanne Alles Blom, Suzy McKee Charnas, James Patrick Kelly (m), William Tenn, Charles Oberndorf*

**Autographing** Autographing

*K. A. Bedford, John G. Hemry, James Macdonald, Sean McMullen, Josepha Sherman, Wen Spencer*

**Literary Beer** Mended Drum

*Peter J. Heck, Matthew Jarpe, Jim Young*

**Movie (ages 1–8)** Beacon A

Movies will be announced on the Movie Board outside the room.

**If You Liked Harry Potter...** Beacon D

**(Kids Reading for Pleasure!)**

Discuss your favorite books with our panelists. What's your favorite book this year? Come share your thoughts about your favorite books. Create a Top Twenty Favorite Kids' Books list.

*Susan de Guardiola*

**Kinderfink with Mary Miller** Beacon F

**(ages 1–6)**

Songs for the young to tickle their silly bone.

**Effective Self-Promotion** Clarendon

You've sold your book; now you want someone to buy it. Postcards or press releases, web sites or signings, radio waves or review copies—what's the best way to bring fans to your book...and your book to the cash registers?

*Joshua Bilmes*

**The Fiction of Diana Gabaldon** Dalton

Why is her *Outlander* series so popular?

Fans discuss this SF/Romance crossover.

*Sandra McDonald*

**Reading: Vera Nazarian** Exeter**Challenges! (ages 7–12)** Gardner

*Sheila Oranch*

**Reading: Mary Anne Mohanraj** Hampton**Kaffeeklatsch** Con Suite

*Jay Caselberg, Walter H. Hunt, Les Johnson, Terry McGarry*

**MONDAY, 1:30 PM****Here is Greenwood (English)** H209**The Gripe Session** H210

So, how were things?

*Deb Geisler*

**Psychology of SF Fans** H307

*Michael Rennie*

**Start Your Own Museum** Dalton

*Thomas Atkinson, Don Sakers*

**Reading: David Marusek** Exeter**Reading: Madeleine E. Robins** Hampton**MONDAY, 2:00 PM**

**Teaching Science Fiction Online: Experiences with a Web-Only Class** H203  
*Bill Dynes*

**For Us, the Living and the Re-Evaluation of Heinlein's Career** H204  
*Bill Patterson, Robert James*

**Future Health Problems** H205

Well, sure, we're all getting old (and tired), but what kinds of health issues will that bring to us and society? Beyond that, what new illnesses/syndromes might we see in a future where zero-G, annotated RNA, and alien contact (sexual and otherwise!) might be in store for us? Use your imagination to explore what the HMOs of the future might have to deal with.

*Robert I. Katz (m), Shariann Lewitt, Karen Purcell, Samuel Scheiner*

**What's Your Agenda?** H206

How do you get your agendas in and keep the story going strong? Do you really have to be a Mason to understand which character in the Magic Flute is the Catholic Church? How obvious should it be (or, does it matter?) before the story's believability is shot? How can writers (or readers?) avoid taking their preconceptions with them?

Their backgrounds (life, beliefs, prejudices, obsessions) shape the tale after all, don't they?  
*Benjamin Rosenbaum, Don Sakers (m), Martha Soukup, Carrie Vaughn*

**Here is Greenwood (English)** H209**Deep Time** H301

The far far (and we mean really far) future. What will the universe be like? Have any SF writers really tried to tackle this terrific time period?

*John G. Cramer, Mark L. Olson*

**Recent SF and Fantasy for Kids** H303

*Susan Fichtelberg, Diana Tixier Herald, Bonnie Kunzel*

**TV Storytelling: From Arcs to Episodes** H304

Different TV series use different storytelling techniques. There's the series arc (*Babylon 5*), the episodic approach with occasional recurring themes (most of the *Star Treks*), the seasonal arc (*Buffy and Angel*), and the series arc which has no real conclusion in mind (*The X-Files*). The panel compares and discusses the various techniques used in telling stories on TV.

*Michael A. Burstein, Craig Engler, Daniel Kimmel (m), Bey King, Melinda Snodgrass*

**MONDAY 2:00 PM  
CONTINUED NEXT PAGE**



## MONDAY AFTERNOON

MONDAY 2:00 PM  
CONTINUED**Force Fields: What Can Electromagnetism Do for Us?** H305

What can electromagnetism do for us? Are there any other forces that might be used? How do new materials, potential superconductors, or ultra-fast computer reactions create new possibilities? *Dave Clements, Howard Davidson (m) Jordin T. Kare, G. David Nordley*

**2024: Technology that We Can't Imagine Being Without** H306

Twenty years ago it was hard to imagine what it was like before copy machines. They had changed a lot, and had gone quickly from being a novelty to such an essential part of business that nobody could imagine what it would be like if we didn't have them. The pace of such "essential" inventions has quickened. How did we ever get by without computers? The Web? VCRs? (Kids today—and adults, since we've changed as we've gotten used to things—can't imagine the days when you had to eagerly scan the TV listing for late-night movies, hoping that somebody would soon rerun the movie you hadn't seen in years or had always wanted to see.) And we're beginning to feel that way about our DVD players. What things that we don't have now will be considered so much a part of life that they'll fall into the "can't imagine life without them" category. *Kenn Bates, Marc Gordon (m) P. J. Plauger*

**When Fans Die...** H307

...what happens to their stuff? It's depressing, but true. All of us have heard stories about a fan whose family executor, not knowing the value of his collection, threw it out upon his death. How do we prepare for the dispensation of our collections when we head for the Great Convention in the Sky? Sell it, even though it would break our hearts? Do we leave it to a library or university—however, won't they need an endowment to take care of it? It might end up sitting and rotting in the basement, until the books are sold for peanuts! Do we donate it to a fannish organization, to use as they wish to advance SF? What are other alternatives? What are the advantages/disadvantages/practicality of each? *Andrew Porter, Mike Resnick, Joe Siclari (m)*

**SF Chick Flicks** H309

So many SF films are about boys and their toys. What are the SF films with heart and soul? Are there any great SF "romances" that would really work on screen? *Bob Devney, MaryAnn Johanson (m) John Pomeranz, John Scalzi*

**All I Learned about Science I Learned from SF** H310

Like what? Is this a good thing of a bad thing? Can we trust the science in SF...and do we want to? *Jane Jewell, Steve Miller (m) Rebecca Moesta, Jo Walton*

**After the Fall** H311

It's the end of the world...and civilization as we know it has collapsed. We all have different scenarios to what happens after. What's looking interesting these days? Explore this archetype of SF. *Elizabeth Bear, James Morrow, Nick Sagan, Mary Turzillo (m)*

**How Do You Know When You're Dead?** H312

The movie *The Sixth Sense* was not the first fiction to feature a character who is dead. Niven's *Inferno*, Connie Willis' *Passages*, and Philip José Farmer's *Riverworld* series all have protagonists who are dead or die and continue to be featured players. What other fiction features dead people? (And we don't mean vampires—and why not?!) Are there any restrictions on the actions of dead people? What are some of the reactions of the characters who find themselves dead? Are there advantages to having a dead protagonist? Should we always fear the walking dead? What do they have to tell us? (Must we listen? Do they lie?) Do they return to harm or advise us? Do they come to warn or blame, comfort or prophesize? Do they offer us forgiveness or courage, or perhaps death itself? Discuss the use of the returning dead, and explain why they are such fascinating subjects. *Scott Edelman (m) Neil Gaiman, Larry Niven, Terry Pratchett, Uncle River, Connie Willis*

**Art Show Closes** Art Show**Literary Beer** Mended Drum  
*Joseph Sherman, Susan Shwartz***Movie (ages 1-8)** Beacon A  
Movies will be announced on the Movie Board outside the room.**Bead a Necklace (ages 3-6)** Beacon F  
We'll use elastic string and large beads to string a fun necklace.**Releasing Your Inner Music** Clarendon  
*Denise Gendron***Reading: Daniel P. Dern** Exeter**Scavenger Hunt Judging—And Hogwart's Graduation? (ages 7-12)** Gardner  
Scavenger hunt judging, feedback time: how'd we do? Any suggestions for next time?**Registration Closes** Hall A**Reading: Karen Traviss** Hampton

## MONDAY, 2:30 PM

**Vanished Past and Vanishing Point** H204  
Proto-postmodernism, black holes, and the collective unconscious, and the science fictions of time, space, and Western history. *Zoe Trodd*

**Catnapped (Subtitled) (3 +)** H209**Filk Concert – Paul Estin** H210**Reading: Stephen Leigh** Exeter

## MONDAY, 3:00 PM

**Closing Ceremonies** Auditorium  
Our indomitable Guest of Honor and those N4 committee folk not attacking the Art Show with vise grips stagger onstage to thank you all for coming. Then we hand over the gavel to the brave-hearted optimists of next year's Worldcon, Interaction (in Glasgow, Scotland). If you're not too tired to stand, come on by and say bye-bye with us. Featuring the fife and drum band Bostonia Allarum Company. *Deb Geisler, William Tenn, Terry Pratchett, Jack Speer, Peter Weston*

**Information Closes** ConCourse**Dealers Room Closes** Hall D

## MONDAY, 4:00 PM

**Childcare Closes****Interthingy Begins** Glasgow, Scotland

## MONDAY, 5:00 PM

**Filk Office On-Call** Conference

## MONDAY, 7:00 PM

**Dead Dog Party by Minneapolis in '73** Con Suite

## MONDAY, 8:00 PM

**Open Filk** Clarendon**Filk Office Re-Opens** Conference**Open Filk—No taping** Dalton**Open Filk** Exeter**Open Filk** Gardner**Lord of the Rings: Return of the King** Grand Ballroom**Open Filk** Hampton

## MONDAY, 11:00 PM

**Filk Office Closes** Conference



## Orientation (Learning about the Worldcon and the SF Community)

Meet for Village Tours at Information, or join the group at various points on the tour. No sign-up necessary!

### Thursday

2:00	H206	Welcome to the SF Community: Enjoying the Worldcon
3:00		Village Tour (of the Worldcon)
5:00	H303	Welcome to the SF Community: Making Connections
6:00		Village Tour (of the Worldcon)

### Friday

10:00	H206	Welcome to the SF Community: Enjoying the Worldcon
11:00		Village Tour (of the Worldcon)
12:00	H206	Welcome to the SF Community: Making Connections
1:00	H206	A Worldcon Orientation for SF Professionals
2:00		Village Tour (of the Worldcon)
4:00	H205	Beyond the Con: Connecting to Worldwide Fandom

### Saturday

11:00		Village Tour (of the Worldcon)
3:00		Village Tour (of the Worldcon)
4:00	H205	BAD Con Advice for Newbies
5:00		Village Tour (of the Worldcon)

### Sunday

4:00		Village Tour (of the Worldcon)
5:00		Village Tour (of the Worldcon)

### Monday

10:00		Village Tour (of the Worldcon)
12:00	H205	After the Worldcon - What?
1:00	H305	Finding a Home in Fandom

## Auctions

### Saturday

1:00	H206	The SFWA Auction
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### Sunday

2:00	H205	TAFF/DUFF Auction
2:00	H306	Art Auction

## Events

### Thursday

1:00	Auditorium	Opening Ceremonies
7-11	Everywhere	First Night
7:00	H200	The Ankh-Morpork Ball: Dancing Through the Ages

### Friday

2:00	Grand Ball.	Regency Dance
8:00	Auditorium	The Time Machine — Guest Interviews and The 1953 Retro Hugo Awards
10:00	Grand Ball.	Swing Dance / Sock Hop

### Saturday

8:00	Auditorium	The Hugo Awards
12:00	Grand Ball.	"Rocky Horror" Performance by Tesseract Players

### Sunday

8:30	Auditorium	The Masquerade
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### Monday

1:30	H210	The Gripe Session
3:00	Auditorium	Closing Ceremonies

## Awards

### Friday

11:00	H304	The Locus Awards (Cordwainer Smith Rediscovery Award also to be announced)
4:00	H301	The Prometheus Awards
8:00	H210	The Chesley Awards
8:00	Auditorium	The 1953 Retro Hugo Awards

### Saturday

11:00	H203	The Golden Duck Awards, and Literacy
5:00	H301	The Sidewise Award
5:00	H306	Gaylactic Spectrum Awards
5:00	Hampton	Student SF & F Contest Awards
8:00	Auditorium	The Hugo Awards (The Seiuns, Big Heart, First Fandom and Campbell Awards will also be announced)



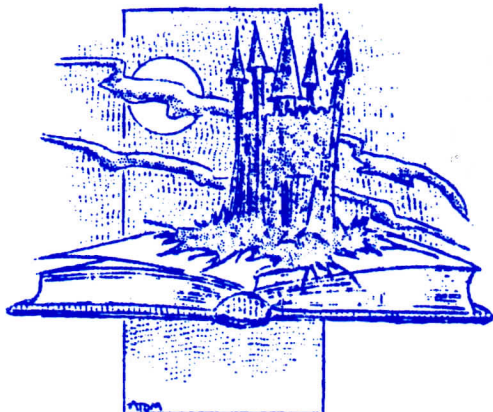
## Readings

### Thursday

12:30	Hampton	Delia Sherman
1:00	Exeter	Karin Lowachee
1:00	Hampton	S. M. Stirling
1:30	Exeter	Laura Anne Gilman
1:30	Hampton	Debra Doyle/James Macdonald
2:00	Exeter	K. A. Bedford
2:00	Hampton	Walter H. Hunt
2:30	Exeter	Mike Shepherd-Moscoe
2:30	Hampton	Phyllis Eisenstein
3:00	Exeter	Mary H. Rosenblum
3:00	Hampton	Walter Jon Williams
3:30	Exeter	James Killus
3:30	Hampton	Sean McMullen
4:00	Exeter	Theodora Goss
4:00	Hampton	Robert J. Sawyer
4:30	Exeter	Justine Larbalestier
4:30	Hampton	Steve Miller/Sharon Lee
5:00	Exeter	John G. Hemry
5:00	Hampton	Paul Levinson
5:30	Exeter	Gavin Grant
5:30	Hampton	Connie Willis
6:00	Exeter	Grant Carrington
6:00	Hampton	Wen Spencer
6:30	Exeter	Matthew Jarpe
6:30	Hampton	Toni L.P. Kelner
7:00	Exeter	James Cambias
7:00	Hampton	Thomas Harlan
7:30	Exeter	Lee Martindale
8:00	Exeter	Cecilia Tan
8:00	Hampton	Katya Reimann
8:30	Exeter	Victoria McManus
8:30	Hampton	Jim Butcher
9:00	H209	Readings from the Published Works of Absent Writers
10:00	H210	William Tenn

### Friday

9:30	Exeter	Tamara Jones
10:00	H205	A Group Reading from <i>The Thackery T. Lumbshead Guide to Eccentric and Discredited Diseases</i>
10:00	Exeter	Don Sakers
10:00	Hampton	Carol Berg
10:30	Exeter	Rick Wilber
10:30	Hampton	James Morrow
11:00	Exeter	Rebecca Moesta
11:00	Hampton	Simon R. Green
11:30	Exeter	Janny Wurts
11:30	Hampton	P. C. Hodgell
12:00	Exeter	Mindy Klasky
12:00	Hampton	Jon Courtenay Grimwood
12:30	Exeter	Daniel Abraham
12:30	Hampton	Kevin J. Anderson
1:00	Exeter	Keith R. A. DeCandido
1:00	Hampton	Charles Stross
1:30	Exeter	Jim Frenkel
1:30	Hampton	Elizabeth Moon
2:00	H208	Reading/Film - Resa Nelson
2:00	Exeter	Eileen Gunn
2:00	Hampton	(1 hour) Lois McMaster Bujold
2:30	Exeter	Janine Ellen Young
3:00	Exeter	Paul DiFilippo
3:00	Hampton	Ellen Kushner
3:30	Exeter	David Levine
3:30	Hampton	Jeff VanderMeer
4:00	Exeter	G. David Nordley
4:00	Hampton	Alex Irvine
4:30	Exeter	Thomas A. Easton
4:30	Hampton	Karl Schroeder
5:00	Exeter	Chris Moriarty
5:00	Hampton	Tamora Pierce
5:30	Exeter	Greer Gilman
5:30	Hampton	Charlaine Harris
6:00	Exeter	Shane Tourtellotte
6:00	Hampton	Deborah Ross
6:30	Exeter	Ben Jeapes
6:30	Hampton	Melissa Scott/Lisa Barnett
7:00	Exeter	Christopher Cevasco
7:00	Hampton	Don D'Amassa
7:30	Exeter	Darrell Schweitzer
7:30	Hampton	Michael Dobson
8:00	Exeter	Melanie Fletcher
8:00	Hampton	Broad Universe Readings
8:30	Exeter	Elizabeth Caldwell
8:30	Hampton	John Betancourt





**Saturday**

9:30	Exeter	Marc Giller
10:00	304	(1 hour) Neil Gaiman
10:00	Exeter	Tobias Buckell
10:00	Hampton	Isaac Szpindel
10:30	Exeter	Louise Marley
10:30	Hampton	Liz Williams
11:00	Exeter	Robert Buettner
11:00	Hampton	Katherine Kurtz
11:30	Exeter	David B. Coe
11:30	Hampton	Nancy Kress
12:00	Exeter	Jim Young
12:00	Hampton	(1 hour) George R. R. Martin
12:30	Exeter	Juanita Coulson
1:00	Exeter	Mitchell Freedman
1:00	Hampton	Frederik Pohl
1:30	Exeter	Roger MacBride Allen
1:30	Hampton	Allen Steele
2:00	H208	Reading/Film - Resa Nelson
2:00	Exeter	Kelly Link
2:00	Hampton	Brian W. Aldiss
2:30	Exeter	Elizabeth Hand
2:30	Hampton	Gary K. Wolf
3:00	Exeter	P. J. Plauger
3:00	Hampton	Jack Dann
3:30	Exeter	James Alan Gardner
3:30	Hampton	Jo Walton
4:00	Exeter	James Stevens-Arce
4:00	Hampton	Sheila Finch
4:30	Exeter	John Scalzi
5:00	Exeter	Larry Ganem/John Zakour
5:30	Exeter	Elizabeth Bear
6:00	Exeter	Carrie Vaughn
6:30	Exeter	Lawrence Schoen
7:00	Exeter	Pat York
7:30	Exeter	Robert I. Katz

**Sunday**

9:30	Exeter	Laura Resnick
10:00	Exeter	Laura Underwood
10:00	Hampton	Martha Wells
10:30	Exeter	Steve Antczak
10:30	Hampton	Rosemary Kirstein
11:00	Exeter	(1 hour) Nick Sagan
11:00	Hampton	Michael F. Flynn
11:30	Hampton	Jack L. Chalker
12:00	H312	(1 hour) Terry Pratchett
12:00	Exeter	Jay Caselberg
12:00	Hampton	Paul Witcover
12:30	Exeter	M. M. Buckner
12:30	Hampton	Esther Friesner
1:00	Exeter	Shariann Lewitt
1:00	Hampton	(1 hour) Mike Resnick

1:30	Exeter	Ann Tonsor Zeddies
2:00	Exeter	Kage Baker
2:00	Hampton	Michael Swanwick
2:30	Exeter	Beth Hilgartner
2:30	Hampton	James Patrick Kelly
3:00	Exeter	Michelle Sagara West
3:00	Hampton	Steven Sawicki/Barbara Chepaitis
3:30	Exeter	Michael A. Burstein
3:30	Hampton	Catherine Asaro
4:00	Exeter	Hilari L. Bell
4:00	Hampton	(1 hour) Cory Doctorow
4:30	Exeter	David C. Kopaska-Merkel
5:00	Exeter	Scott Westerfeld
5:00	Hampton	Joe Haldeman
5:30	Exeter	Mike Brotherton
5:30	Hampton	Jacqueline Lichtenberg
6:00	Exeter	Terry McGarry
6:00	Hampton	Jean Lorrh
6:30	Exeter	Uncle River
6:30	Hampton	Mark W. Tiedemann
7:00	Exeter	F. Brett Cox
7:00	Hampton	Charles Oberndorf
7:30	Exeter	Diane Turnshek
7:30	Hampton	Tanya Huff
8:00	Exeter	Herb Kauderer
8:00	Hampton	Jay Lake

**Monday**

9:30	Exeter	E. Rose Sabin
9:30	Hampton	Susan Shwartz
10:00	Exeter	Daniel Hatch
10:00	Hampton	Mary Turzillo
10:30	Exeter	Benjamin Rosenbaum
10:30	Hampton	Scott Edelman
11:00	Exeter	Peter J. Heck
11:00	Hampton	Amy Thomson
11:30	Exeter	Geoffrey A. Landis
11:30	Hampton	Suzy McKee Charnas
12:00	Exeter	Stephen Dedman
12:00	Hampton	Jim Grimsley
12:30	Exeter	David Gerrold
12:30	Hampton	Martha Soukup
1:00	Exeter	Vera Nazarian
1:00	Hampton	Mary Anne Mohanraj
1:30	Exeter	David Marusek
1:30	Hampton	Madeleine E. Robins
2:00	Exeter	Daniel P. Dern
2:00	Hampton	Karen Traviss
2:30	Exeter	Stephen Leigh



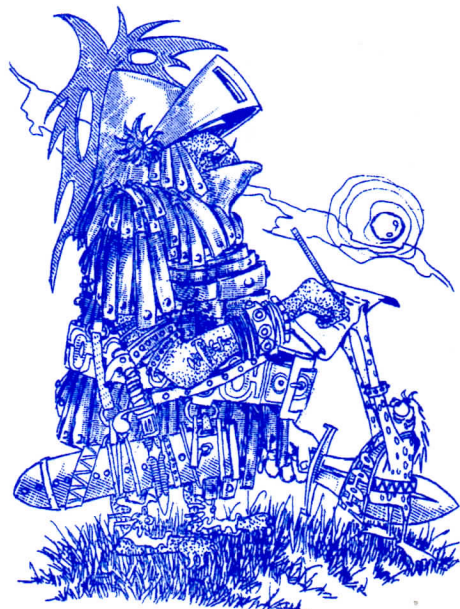
## Autographing

### Thursday

- 2:00 Roger MacBride Allen, Colleen Doran, Michael F. Flynn, Karin Lowachee, Lee Martindale, Pamela Scoville
- 3:00 Jack L. Chalker, Scott Edelman, Bob Eggleton, Edward M. Lerner, Shane Tourtellotte, Karen Traviss
- 4:00 John G. Cramer, Mike Shepherd-Moscoe, Tamora Pierce, Mark W. Tiedemann, Liz Williams
- 5:00 Norman Cates, Paul DiFilippo, Leigh Grossman, Eileen Gunn, Michelle Sagara West
- 8:00 William Tenn, Peter Weston

### Friday

- 11:00 Elizabeth Caldwell, Suzy McKee Charnas, Laura Anne Gilman, Thomas Harlan, Laurie J. Marks, Deborah Ross, Darrell Schweitzer
- 12:00 Tobias Buckell, Barbara Chepaitis, Peter J. Heck, Rosemary Kirstein, Larry Niven
- 1:00 James Stevens-Arce, Jay Caselberg, Jon Courtenay Grimwood, Vera Nazarian, Susan Shwartz, S. M. Stirling, Cecilia Tan
- 2:00 M. M. Buckner, William C. Dietz, Joe Haldeman, Katherine Kurtz, Don Sakers, Steven Sawicki, Gary K. Wolf
- 3:00 Debra Doyle, David Gerrold, Simon R. Green, Louise Marley, Elizabeth Moon, Mary H Rosenblum, Delia Sherman
- 4:00 Keith R. A. DeCandido, Stephen Dedman, Craig Gardner, Elizabeth Hand, David A. Kyle, Amy Thomson, Janine Ellen Young
- 5:00 Robert Buettner, Glen Cook, Melanie Fletcher, Neil Gaiman, Lawrence Watt-Evans, Walter Jon Williams, Janny Wurts



### Saturday

- 11:00 Joseph DeVito, Jael, Toni L. P. Kelner, Stanley Schmidt, Isaac Szpindel, Michael Whelan, Robert Charles Wilson
- 12:00 Lisa Barnett, Mike Brotherton, Esther Friesner, Larry Ganem, Karen Haber, Jonathan Strahan, Laura Underwood, John Zakour
- 1:00 Kage Baker, Jim Butcher, Tanya Huff, Don Maitz, Terry McGarry, Benjamin Rosenbaum, Nick Sagan
- 2:00 Lois McMaster Bujold, David B. Coe, Kathryn Cramer, Diane Duane, Phyllis Eisenstein, George R. R. Martin, Jeff VanderMeer
- 3:00 Catherine Asaro, Carol Berg, John Betancourt, Jeffrey A. Carver, Robert A. Metzger, Chris Moriarty, Melissa Scott
- 4:00 David G. Hartwell, Alex Irvine, Terry Pratchett, Katya Reimann, Robert Silverberg, Jack Speer, Scott Westerfeld
- 5:00 Gregory Benford, Kathleen Kudlinski, Stephen Leigh, Robert Reed, Karl Schroeder, Jim Young

### Sunday

- 11:00 Brian W. Aldiss, Kevin J. Anderson/Rebecca Moesta, Walter H. Hunt, Robert I. Katz, Uncle River, Robert J. Sawyer, William Tenn
- 12:00 Jack Dann, P. C. Hodgell, Mindy Klasky, Sharon Lee/Steve Miller, David B. Mattingly, Robert Sheckley, Charles Stross
- 1:00 John Clute, Neil Gaiman, David A. Hardy, Jacqueline Lichtenberg, Jean Lorrh, Harry Turtledove, Rick Wilber
- 2:00 Hilari L. Bell, Sheila Finch, John M. Ford, Mitchell Freedman, Harry Harrison, Ellen Kushner, Connie Willis
- 3:00 Juanita Coulson, Nancy Kress, Barry N. Malzberg, James Morrow, Terry Pratchett, Mike Resnick, Lawrence Schoen
- 4:00 Patricia Bray, Mike Conrad, Ellen Datlow, Gardner Dozois, Frederik Pohl, Madeleine E. Robins, Martha Wells
- 5:00 Michael Dobson, Beth Hilgartner, Laura Resnick

### Monday

- 11:00 Kevin J. Anderson, Louise Marley, Steve Antczak, F. Brett Cox, James Alan Gardner, Jay Lake, Louise Marley, Allen Steele
- 12:00 John Grant, Charlaine Harris, Paul Levinson, Wil B. McDermott, Terry Pratchett, Mary Turzillo
- 1:00 K. A. Bedford, John G. Hemry, James Macdonald, Sean McMullen, Josepha Sherman, Wen Spencer



Signings at the **NESFA Press Table** in the Dealers Room:

Friday	2	Jack Speer
Friday	4	Lois McMaster Bujold
Friday	5	Lisa Barnett, Melissa Scott
Saturday	11	Neil Gaiman
Saturday	3	Peter Weston, Walter Jon Williams
Sunday	11	Robert Sheckley
Sunday	4	John M. Ford



Signings at the **Analog/Asimov's Table** in the Dealers Room:

#### Thursday

12-1	Eileen Gunn, Liz Williams
2-3	Karen Traviss, Harry Turtledove
3-4	Brian Aldiss, Gardner Dozois, Joe Haldeman
4-5	James Patrick Kelly, Sheila Williams, Connie Willis
5-6	Michael A. Burstein, Robert A. Metzger

#### Friday

11-12	Alex Irvine, Jack Skillingstead
12-1	Catherine Asaro, Sean McMullen
2-3	Esther Friesner
3-4	Gregory Benford, Gardner Dozois, Mike Resnick
4-5	Gardner Dozois, Robert Silverberg
5-6	Paul DiFilippo, Mary Rosenblum

#### Saturday

10-11	Michael Swanwick
11-12	Carl Frederick, Charles Stross
12-1	Rajnar Vajra
2-3	Kevin J. Anderson, Rebecca Moesta, Stanley Schmidt
3-4	Gardner Dozois, Larry Niven, Allen M. Steele
4-5	Gardner Dozois, Nancy Kress, Sheila Williams
5-6	Paul Levinson, Mike Moscoe

#### Sunday

11-12	Geoffrey A. Landis, Mary Turzillo
12-1	Kage Baker, Gardner Dozois, Robert Reed
2-3	Jack Dann, Gardner Dozois, Jim Grimsley
3-4	Gardner Dozois, Walter Jon Williams
4-5	Robert J. Sawyer, Connie Willis
5-6	Cory Doctorow, Bob Eggleton

#### Monday

11-12	George R. R. Martin
12-1	Gardner Dozois, James Patrick Kelly, Connie Willis
1-2	Mike Flynn, G. David Nordley

## Literary Beers (Mended Drum)

### Friday

1:00	Jeffrey A. Carver, Joe Haldeman, Lee Martindale
2:00	Mary Anne Mohanraj, Rick Wilber
3:00	James Macdonald, Robert J. Sawyer, Sheila Williams
4:00	Patricia Bray, Steven Sawicki, William Tenn
5:00	David Gerrold, Benjamin Rosenbaum, Delia Sherman
6:00	M. M. Buckner, Keith R. A. DeCandido, Herb Kauderer

### Saturday

1:00	Eileen Gunn, Paul Levinson, Michael Whelan
2:00	Daniel Hatch, Melissa Scott, Liz Williams
3:00	Geary Gravel, Rosemary Kirstein, Don Maitz, Charlie Petit, Ann Tonsor Zeddies
4:00	George R. R. Martin, Michael Swanwick, Mary Turzillo
5:00	John G. Cramer, Ellen Kushner, Lawrence Schoen
6:00	Nicholas A. DiChario, Leigh Grossman, Thomas Harlan

### Sunday

1:00	Michael F. Flynn, Justine Larbalestier, G. David Nordley, Scott Westerfeld
2:00	Jim Frenkel, Elizabeth Hand, Gary K. Wolf
3:00	Kelly Link, S. M. Stirling, Charles Stross
4:00	Kevin J. Anderson, Jack Dann, Diane Duane
5:00	Geoffrey A. Landis, Chris Moriarty, Janine Ellen Young
6:00	Robert Buettner, Juanita Coulson, Karl Schroeder

### Monday

1:00	Peter J. Heck, Matthew Jarpe, Jim Young
2:00	Josepha Sherman, Susan Schwartz

#### Highlight / Announcement / Reminder *Drink Like a Pro* (or at least with one)

Literary beers will take place in the Mended Drum in the N4 ConCourse; kaffeeklatsches are in the Con Suite in the Sheraton. You (not someone else signing up for you!) must sign up, in advance, at **Information** in the **ConCourse in Hall C of the Hynes**.

For more details, see the instructions at the beginning of this Convention Guide.



## Kaffeklatsches (Con Suite)

### Friday

- 10:00 Glen Cook, Beth Meacham, Steve Miller, Mary H. Rosenblum  
 11:00 Joe Haldeman, Yves Meynard, James Stevens-Arce, Charles Stross  
 12:00 Thomas Harlan, Tamora Pierce, George H. Scithers, Allen Steele  
 1:00 John Clute, Kathleen Kudlinski, Louise Marley, Walter Jon Williams  
 2:00 Sheila Finch, Paul Levinson, Michelle Sagara West, Amy Thomson  
 3:00 Ellen Datlow, James Patrick Kelly, Jacqueline Lichtenberg, Jean Lorrh, Frederik Pohl  
 4:00 Jim Butcher, Beth Hilgartner, Josepha Sherman, S. M. Stirling  
 5:00 F. Brett Cox, Laura Resnick, Ian Randal Strock, Cecilia Tan

### Saturday

- 10:00 Jon Courtenay Grimwood, Alex Irvine, Thomas Kidd, Karen Traviss  
 11:00 Elizabeth Bear, John Betancourt, Jack Dann, Liz Gorinsky  
 12:00 Tobias Buckell, Wen Spencer, Jeff VanderMeer, Robert Charles Wilson  
 1:00 Colleen Doran, Elizabeth Moon, Charles Oberndorf, Melinda Snodgrass  
 2:00 Katya Reimann, Mike Resnick, Jonathan Strahan, Connie Willis  
 3:00 Brian W. Aldiss, Jack L. Chalker, Stanley Schmidt, Sarah Zettel  
 4:00 Lisa Barnett, James Alan Gardner, Bob Greenberger, Mark W. Tiedemann  
 5:00 Kevin J. Anderson, Debra Doyle, Rebecca Moesta, Andrew Porter, Toni Weiskopf

### Sunday

- 10:00 Kage Baker, Barbara Chepaitis, Jo Walton, Michael Whelan  
 11:00 Roger MacBride Allen, Phyllis Eisenstein, Esther Friesner, George R. R. Martin  
 12:00 Simon R. Green, Charlaine Harris, David Levine, Tamora Pierce  
 1:00 Mitchell Freedman, Nancy Kress, Sharon Lee, Lawrence Watt-Evans  
 2:00 Charles N. Brown, Katherine Kurtz, Vera Nazarian, Janny Wurts  
 3:00 Paula Guran, Patrick Nielsen Hayden, Teresa Nielsen Hayden, Michael Swanwick, Harry Turtledove  
 4:00 David B. Coe, Mike Shepherd-Moscoe, Harry Harrison, Larry Niven  
 5:00 Stephen Leigh, Deborah Ross, Steve Saffel, Shane Tourtellotte

### Monday

- 10:00 Carol Berg, Michael A. Burstein, Toni L. P. Kelner, Madeleine E. Robins  
 11:00 Lois McMaster Bujold, Cory Doctorow, Laura Anne Gilman, Mindy Klasky  
 12:00 Scott Edelman, John G. Hemry, P. C. Hodgell, James Morrow  
 1:00 Jay Caselberg, Walter H. Hunt, Les Johnson, Terry McGarry

## Tours of the Convention

Meet for Village Tours at Information, or join the group at various points on the tour. No sign-up necessary!

### Thursday

- 3:00 Village Tour (of the Worldcon)  
 6:00 Village Tour (of the Worldcon)

### Friday

- 11:00 Art Show Art Show Tour  
 11:00 Village Tour (of the Worldcon)  
 1:00 ConCourse Fan History Tour  
 2:00 Village Tour (of the Worldcon)  
 3:00 Art Show Art Show Tour  
 4:00 Art Show Tour of the Retro Art Exhibit  
 6:30 Art Show Art Show Tour

### Saturday

- 11:00 Art Show An Eclectic Art Show Tour  
 11:00 Village Tour (of the Worldcon)  
 12:00 Art Show Tour of the Retro Art Exhibit  
 2:00 Art Show Art Show Tour  
 3:00 Village Tour (of the Worldcon)  
 3:00 Art Show Tour of the Retro Art Exhibit  
 5:00 Art Show Art Show Tour  
 5:00 Village Tour (of the Worldcon)

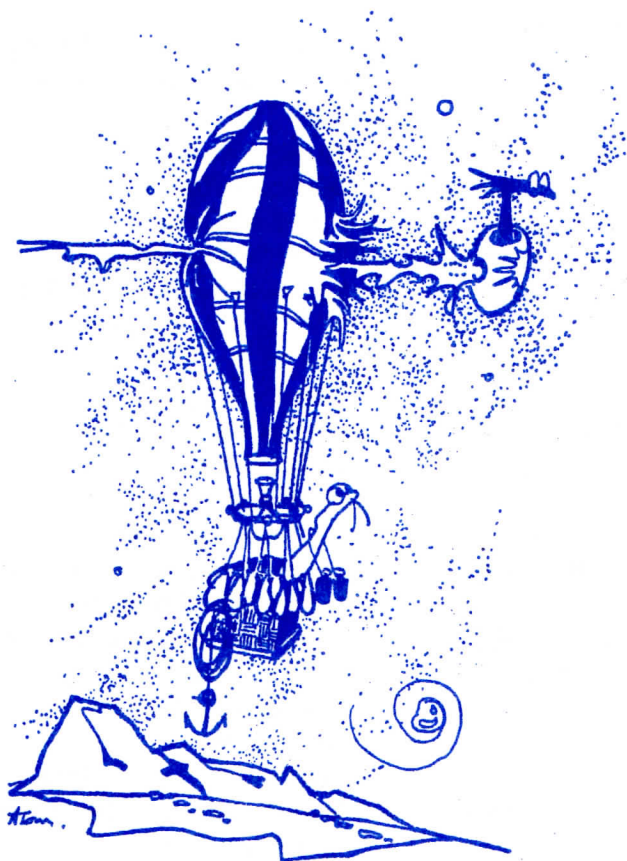
### Sunday

- 11:00 Art Show Tour of the Retro Art Exhibit  
 12:00 Art Show Art Show Tour  
 1:00 Art Show Art Show Tour  
 3:00 Art Show Tour of the Retro Art Exhibit  
 4:00 Village Tour (of the Worldcon)  
 5:00 ConCourse Fan History Tour  
 5:00 Village Tour (of the Worldcon)

### Monday

- 10:00 Village Tour (of the Worldcon)  
 11:00 Art Show Tour of the Retro Art Exhibit  
 12:00 ConCourse Fan History Tour





## Big, Weird Program (Hall A)

### Friday

9:30 Shotokan Karate Workshop

### Saturday

10:00 Medieval Dagger  
 10:30 Renaissance Rapier and Dagger  
 11:00 Medieval Combat  
 11:30 Swordplay Through the Ages  
 12:00 Armored Combat  
 4:00 SFWA Musketeers

### Sunday

9:30 Shotokan Karate Workshop  
 2:00 Junkyard Wars

### Monday

9:30 Shotokan Karate Workshop

## Special Interest Groups

### Thursday

2:00 Liberty A Brotherhood Without Banners  
 3:00 Liberty C Klatchian Foreign Legion  
 4:00 Con Suite Knitting (and Other Crafts) Circle  
 4:00 Liberty A Online Writing Workshop

### Friday

10:00 Liberty A Autism Spectrum Disorders Discussion Group  
 11:00 Liberty A Ham Radio Discussion  
 11:00 Liberty C Pagan Discussion Group  
 12:00 Liberty A Mensa Discussion Group  
 1:00 Liberty C Alternative Housing Discussion Group  
 2:00 Liberty A Christian Fandom  
 3:00 Liberty A Heinlein Society  
 3:00 Liberty C Viable Paradise  
 4:00 Mended Drum Knitting (etc.) Circle  
 4:00 Liberty A Thunderbirds  
 5:00 Liberty C Sports Discussion Group  
 7:00 Liberty C Small Press Roundtable  
 8:00 H204 Jewish Services

### Saturday

9:00 Liberty A Jewish Services  
 11:00 Con Suite Knitting (and all that)  
 11:00 Liberty A Odyssey Workshop Discussion  
 11:00 Liberty C Firefly Discussion Group  
 12:00 Liberty A RFF/DYR/SFC  
 2:00 Liberty C Stratificational Linguistics Discussion Group  
 3:00 Liberty A Bujold Fandom Discussion Group  
 4:00 Liberty A Writing and Publishing Erotica  
 4:00 Liberty C Buffy/Angel Discussion Group

### Sunday

9:00 Hampton Christian/Catholic Worship Service  
 10:00 Liberty C Transit Fans Discussion Group  
 11:00 Liberty A Everquest Addicts  
 12:00 Liberty C FLY Ladies Discussion Group  
 2:00 Liberty A Girl Scouts  
 3:00 Liberty C Boy Scouts  
 4:00 Liberty A Hypoglycemia Discussion Group  
 5:00 Fan Lounge Knitting

### Monday

11:00 Con Suite The Last Dangerous Knit-together



# Fannish

## Thursday

1:00	H204	Did We Win? SF and its Takeover of Popular Culture
1:00	H307	Luddites of Fandom?
2:00	H205	Fandom...as a Way of Making Money?
2:00	H206	Welcome to the SF Community: Enjoying the Worldcon
2:00	H303	Building a Better Fanzine
4:00	H206	Your Dream Convention
5:00	H303	Welcome to the SF Community: Making Connections
6:00	H206	Fannish Eye for the Mundane Guy
6:00	H305	Compulsive Collecting
6:00	Fan Lounge	Fancylopedia - Live!
8:00	Fan Lounge	TAFF/DUFF Reception

## Friday

10:00	H206	Welcome to the SF Community: Enjoying the Worldcon
11:00	H303	Remembering Seacon '79
12:00	H206	Welcome to the SF Community: Making Connections
12:00	H303	Fandom in the Fifties
1:00	H210	The Fannish Inquisition
1:00	ConCourse	Fan History Tour
2:00	H303	The Well-Read Fanzine Fan
3:00	H205	A Fragmentation of Fans
4:00	H205	Beyond the Con: Connecting to Worldwide Fandom
5:00	H303	When Fandom Hurts
7:00	H205	Fannish Foxfire
9:00	H205	The Well Read Fan

## Saturday

11:00	Fan Lounge	Talking Like a Trufan: SF Slang from the Hectograph to the Web
1:00	H305	Fannish Rivalry?
1:00	ConCourse	Fan History Tour
3:00	H307	The Stfnal Clubman
4:00	Fan Lounge	DUFF/TAFF Reception
5:00	H303	How to Make a Hugo Rocket

## Sunday

11:00	H301	Mixed Marriages
12:00	H310	Present at the Creation
2:00	H205	TAFF/DUFF Auction
2:00	H303	The Risks of Recruitment
2:00	H307	All Things to All Fen?
3:00	H206	Fandom's Bad Ideas: Remembering the Best of the Worst
4:00	H205	Dead Fans Don't Pub Their Ish
4:00	H206	Fandom Online
5:00	H301	The Fantasy Amateur Press Association
5:00	H307	The Fan World of the Future
5:30	Dalton	New Categories for the Hugos?
6:00	H206	Worldcon—the Movie?
11:00	H206	Lame Excuses...I Have Given to Keep on Reading

## Monday

11:00	H303	The Science Fiction Village
12:00	H205	After the Worldcon—What?
12:00	ConCourse	Fan History Tour
1:00	H205	A Farewell to Mimosa
1:00	H206	After the Con Is Over...
1:00	H303	Are Fans Still Slans?
1:00	H305	Finding a Home in Fandom
1:30	H307	Psychology of SF Fans
2:00	H307	When Fans Die....





## Art

### Thursday

2:00	H301	All is NOT Bookcovers!
2:00	H309	The Art of Margaret Organ-Kean
2:00	Art Show	Tour of the Retro Art Exhibit
3:00	H303	HAL is not the artist: Creating Good Computer Art
3:00	H309	Slide Show
5:00	H307	Fine Art and Filthy Pictures
5:00	Dalton	Art from the Someday File
6:00	H305	Compulsive Collecting
7:00	H305	Making Book
8:00	ConCourse	Blindfolded Sculpting
9:00	Midway	Cartoon Jam
11:00	Midway	Pictionary

### Friday

10:00	H301	Self-Promotion and Publicity for Artists
10:00	H309	The Art of Alan Beck
11:00	Art Show	Art Show Tour (Mark Ferrari)
12:00	H309	The Art of Martina Pilcerova
12:30	Dalton	Working on Graphic Novels
1:00	H307	Recovering from Oops!
1:00	H309	Affectionate Technology: The Art & Science of David Durlach
1:00	Art Show	Art Show Tour
2:00	H309	The Art of Karl Kofoed
3:00	H301	Anatomy of the Unicorn
3:00	Art Show	Art Show Tour
4:00	Art Show	Tour of the Retro Art Exhibit
4:00	H307	Color Mechanics and Theory
4:00	H309	Art in Space: A History of Space Art
5:00	H206	Life Drawing
5:00	H305	Bookcovers
5:00	H307	Making Necklaces with Stories in Them
5:00	H309	The Art of Tom Kidd
6:30	Art Show	Art Show Tour (Donato Giancola)
8:00	H210	The Chesley Awards
10:00	Art Show	Art Show Reception

### Saturday

10:00	H309	Where Art Meets Science: The Genomic Sculptures of Mara Haseltine
11:00	H307	Collecting SF Art for Fun and Profit
11:00	H309	The Art of Ruth Sanderson
11:00	Art Show	An Eclectic Art Show Tour
12:00	Art Show	Tour of the Retro Art Exhibit
1:00	Art Show	Art Show Tour
1:00	Dalton	Drawing the Human Figure in the Action Pose
2:00	Art Show	Tour of the Retro Art Exhibit
2:00	Dalton	Self-Publishing/Selling Quality Commercial Art Books
2:30	Dalton	Interfacing Art: Illustration and Written SF
3:00	H305	The Business of Art: What New Artists Need to Know
4:00	H309	Art for Video Games
5:00	Art Show	Art Show Tour

### Sunday

9:30	H301	ASFA Meeting
10:00	H307	Visual Research
11:00	H307	Drawing to Order
11:00	H309	The Art of Janny Wurts
11:00	Art Show	Tour of the Retro Art Exhibit
12:00	H309	The (Digital) Art of Joe Bergeron
1:00	H307	Character Portraits: Painting Someone You've Never Seen
1:00	H309	KONG and the Art of Joe DeVito
1:00	Art Show	Art Show Tour
2:00	H301	A David Hardy Interview
2:00	H306	Art Auction
2:00	H309	The Art of Don Maitz
2:30	Dalton	Great Illustrators of the Past, and How to Collect Them
3:00	H309	The Art of Jael
3:00	Art Show	Tour of the Retro Art Exhibit
3:00	Dalton	Making a Poly-shrink Pin
4:00	H309	Slide Show
5:00	H309	The Art of Mike Conrad
6:00	H205	Portfolio: The Artist's Most Important Tool?

### Monday

10:00	H301	Print on Demand - for Artists
11:00	Art Show	Tour of the Retro Art Exhibit
12:00	H310	The Art of David Mattingly



## Science

### Thursday

- 2:00 H306 How Possible is Time Travel?  
 2:00 H307 (Really) Hard Science for Beginners  
 2:00 H310 Designing Real Spacecraft  
 2:00 Dalton The Invention of the Laser  
 3:00 Dalton Science Writing  
 4:00 H302 Artificial Intelligence, and How the Brain Works  
 5:00 H206 Rocket Talk, with Fizz and Fuse, the Reactor Brothers  
 6:00 H204 The Science of Chocolate  
 6:00 H205 Tall Tech Tales  
 7:00 H309 Spintronics  
 7:00 H310 Future of the Space Shuttle

### Friday

- 10:00 H310 Highlights from the Hubble Space Telescope  
 11:00 H309 Space Weather Forecasting  
 11:00 H312 You want to do WHAT with my genes?  
 12:00 H305 How to Become Invisible  
 12:00 H307 Restoration Ecology  
 12:00 H310 Asteroids: Friends or Foes?  
 12:00 Dalton The Artemis Project  
 1:00 H306 People for the Ethical Treatment of Mars  
 1:00 H309 Affectionate Technology: The Art & Science of David Durlach  
 1:00 H310 The Cassini Mission  
 2:00 H107 SETI Update  
 2:00 H301 The New Recycling Universe  
 2:00 H310 The MIT Media Lab: A Visit From the Future  
 2:30 H301 Physics vs. Fiction  
 3:00 H204 The Effects of Pervasive Technology  
 3:00 H304 Mars is for Robots  
 4:00 H210 Science and Song  
 5:00 H203 Turning Science into SF  
 6:00 H206 Constructing Technobabble  
 6:30 H206 Technobabble Quiz

### Saturday

- 10:00 H301 The Space Elevator  
 10:00 H309 Where Art Meets Science: The Genomic Sculptures of Mara Haseltine  
 10:00 H310 Groundpounding 101  
 10:30 Clarendon Beyond the Human Genome Project  
 11:00 H301 Is Werner von Braun Haunting NASA?  
 12:00 H206 Futurists and Science Fiction Writers: Tools of the Trade  
 12:00 H311 Terraforming Venus?  
 1:00 H309 Biological Nanotechnology  
 1:30 H303 Fifty Ways to Leave the Planet  
 2:00 H205 The Future of Energy  
 2:00 H309 Pictures from Mars  
 2:30 H307 Surgery in Space  
 3:00 H204 Toward a Posthuman Future?  
 3:00 H303 Stem Cell Research  
 3:00 Dalton Turn Left at Orion: Using a Small Telescope  
 4:00 H206 Speculative Physics and Space Travel  
 4:00 H307 The Fruit Fly Genome, in C Major  
 4:00 H310 Snowball Earth: When the Planet Froze  
 4:00 Dalton Adaptive Technology for Disabilities: Artificial Vision  
 5:00 H204 The Brain, the Universe, Consciousness, and Free Will  
 5:00 H304 Technology Today!  
 5:00 H305 Genetic Engineering  
 5:30 H305 Beyond Hubble and Keck — Really Big Telescopes

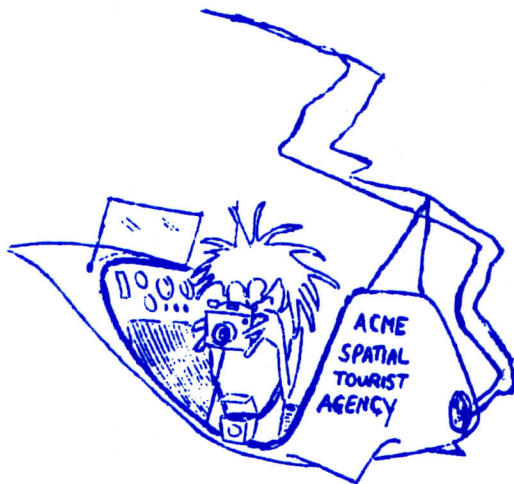
### Sunday

- 11:00 H304 Nanotech and Murphy's Law  
 12:00 H203 Science in SF  
 12:00 H305 There's No Tech Like Lo-Tech  
 12:30 H303 Have Spacesuit...  
 1:00 H205 Risky Business  
 1:00 H206 The Human Cloning Wars  
 2:00 H206 To Mars?  
 2:30 H303 Effects of Different Gravity  
 3:00 H301 The Fermi Paradox: Where is Everyone?  
 3:00 H306 Lonely Planet: The Extinction of Everybody But Us  
 4:00 H310 Romancing the Philosopher's Stone: Looking for the Science in Magic  
 4:00 H312 The Next Plague  
 4:30 H307 The Hospital of the Future  
 5:00 H310 Discoveries That Weren't: Near Misses in Science



**Monday**

10:00	H306	The Next Killer App
10:00	H307	Island Ecologies
10:30	H301	The Afshar Experiment: A Farewell to Copenhagen?
11:00	H301	Ethical issues in Neuroscience
11:00	H305	Obsolete High Technology
11:00	H309	In-Space Propulsion Systems
11:00	H310	What's New in Astronomy?
11:00	Dalton	The Medieval Technology and Science that Fantasy Ignores
12:00	H303	Space Habitats and Biospheres
1:00	H306	The Abuse of Biology in SF
1:00	H309	Hitting "the Wall"
2:00	H205	Future Health Problems
2:00	H301	Deep Time
2:00	H305	Force Fields: What Can Electromagnetism Do for Us?
2:00	H306	2024: Technology That We Can't Imagine Being Without

**Academic and Education Interest****Thursday**

12:00	H203	Ex Homo Machina: "For a Breath I Tarry" and the Digital Faust
12:30	H203	The Writer in the Walls: Forms of Satire in the SF of William Tenn
1:00	H203	Examining Discworld from a Popular Culture Perspective
1:30	H203	Exploring Parental Death in Children's Fantasy Literature
2:00	H203	Sparking Creativity with SF
3:00	H203	Good and Evil in Genre Literature
4:00	H203	Teaching Horror Literature
5:30	H203	On Clark Ashton Smith

**Friday**

9:30	H203	Anglo-Saxon Influences on Modern Fantasy
10:00	H203	Ogres and Klingons and Orcs, Oh My!: The Changing Role of the Ogre in Popular Culture
10:30	H203	Alienation: The Invisible Barrier in C.J. Cherryh's "Companions"
11:00	H203	Running a Writing Workshop for Teens
12:00	H203	Novel Educational Approaches
12:30	H307	H.G. Wells: Plagiarist?
1:00	H203	The Two Cultures in F&SF: Science Confronts the Humanities
2:00	H203	Imagine That! Science Fiction as a Learning Motivation
3:00	H107	The Work of Edgar Pangborn
3:00	H203	Teaching Science With Science Fiction
4:00	H203	Educating for Science Literacy
5:00	H203	Turning Science into Science Fiction
6:00	H203	The Archaeology of the Future: Reading Science Fictional Futures, Learning About the Past
6:30	H203	The Interpenetration of Past and Present in Octavia Butler's "Kindred"

**Saturday**

9:30	H203	Christian Apocalyptic Fiction and SF
10:30	H203	From the Fringes of the 6 O'clock News: SF, Public Discourse, and the Mainstream
11:00	H203	The Golden Duck Awards, and Literacy
12:00	H203	The One Foot SF and Horror Film Reference Bookshelf
1:30	H203	Teaching With, vs. Teaching About SF
1:45	H203	Using SF to Teach About....
3:00	H203	Computer Game Technologies and Education
4:00	H203	How to Design Your Academic Career for a Job in Space
4:30	H203	The Seminal Role of Mary Shelley
5:00	H203	SLOFs: Who and Why?
6:00	H203	Alien Takeovers, Conspiracy and Paranoia Before and After "The Puppet Masters"
6:30	H203	Horror in the College Classroom: Teaching English Through a Gothic Lens

**ACADEMIC AND EDUCATION INTEREST  
CONTINUED NEXT PAGE**



## Academic and Education Interest Continued

### Sunday

- |       |      |   |
|-------|------|---|
| 9:30  | H203 | Medieval Fantasy Literature   |
| 10:00 | H203 | The Use of Women of Power by DeLint (NW Coastal) and Crowley (Aegypt) Fiction |
| 10:30 | H203 | Hackers in Action: Oppositional Agencies, Performance Tropes                  |
| 11:00 | H203 | Criticism or Review?  |
| 12:00 | H203 | Science in SF   |
| 12:00 | H303 | The Legacy of Cherry Wilder   |
| 1:00  | H203 | Can SF Teach the Scientific Method?   |
| 2:00  | H203 | The Idea of Colony in Science Fiction   |
| 2:00  | H304 | The Tropes of H.P. Lovecraft  |
| 2:30  | H203 | SF in the Tabloids  |
| 3:00  | H203 | Twentieth-Century Utopian SF: Huxley and Orwell and Wells and...              |
| 3:30  | H203 | Horror and the American Literary Mainstream                                   |
| 4:00  | H203 | How to Run a Film Festival  |
| 4:30  | H203 | Dark Laughter: The Satire of William Tenn                                     |
| 5:00  | H203 | Moby Dick   |
| 5:30  | H203 | Teaching SF and Fantasy in the Public Schools                                 |
| 6:00  | H203 | Building a Wider Audience for Genre Criticism Through Community Video/Cable   |
| 6:30  | H203 | Heinlein and the Question of Incest   |

### Monday

- |       |      |  |
|-------|------|--|
| 9:30  | H203 | The Virtual Manifest: "Solaris" and the Persistence of Memory      |
| 10:00 | H203 | The He(Art) of Communication in James E. Gunn's "The Listeners"    |
| 11:00 | H203 | Raising Gifted Children  |
| 11:30 | H203 | 19th Century Influence on 21st Century Writing                     |
| 12:00 | H203 | Teaching Tolkien   |
| 1:00  | H203 | Teaching/Advising SF/F/H at Religious Institutions                 |
| 2:00  | H204 | "For Us, the Living" and the Re-evaluation of Heinlein's Career    |
| 2:00  | H203 | Teaching Science Fiction Online: Experiences with a Web-Only Class |
| 2:00  | H303 | Recent SF and Fantasy for Kids                                     |
| 2:30  | H204 | Vanished Past and Vanishing Point                                  |

## Costuming-Related Activities

### Thursday

- |      |      |                                       |
|------|------|---------------------------------------|
| 1:00 | H303 | All About Hall Costumes               |
| 4:00 | H208 | Masquerade's Greatest (Literary) Hits |
| 5:00 | H208 | Masquerade's Greatest (Media) Hits    |
| 6:00 | H303 | "Finishing" the Costume               |
| 7:00 | H309 | Spintronics                           |

### Friday

- |       |           |   |
|-------|-----------|---|
| 10:00 | ConCourse | Masquerade Registration Open                            |
| 10:00 | Dalton    | Working with Unusual (Costuming) Materials              |
| 1:00  | H305      | Adapting Traditional Japanese Garments to SF/F Costumes |
| 6:00  | ConCourse | Masquerade Registration Closes                          |
| 6:00  | H205      | Lights for Gadgets and Costumes                         |
| 6:00  | H307      | Workshop: Dramatic Posing and Costume Presentation      |

### Saturday

- |       |            |  |
|-------|------------|--|
| 10:00 | ConCourse  | Masquerade Registration Open                       |
| 10:00 | Auditorium | Presenting Your Costume: What Tech Can Do For You  |
| 11:00 | ConCourse  | Masquerade Tech Rehearsal — Section One            |
| 12:00 | Dalton     | Getting Started in Media Costuming                 |
| 4:30  | Dalton     | Clothing & Costume in Literary SF/Fantasy          |
| 5:00  | Dalton     | Uses Feathers in Costuming                         |
| 5:30  | Dalton     | Workshop: Dramatic Posing and Costume Presentation |
| 6:00  |            | Masquerade Registration Closes                     |

### Sunday

- |       |            |   |
|-------|------------|---|
| 10:00 | ConCourse  | Masquerade Registration Open            |
| 11:00 |            | Masquerade Tech Rehearsal — Section Two |
| 6:00  |            | Masquerade Green Room Open for Entrants |
| 8:30  | Auditorium | The Masquerade                          |

### Monday

- |       |           |  |
|-------|-----------|--|
| 10:00 | ConCourse | Masquerade Registration Desk Opens for Pickup of Tapes/Documentation |
| 12:00 | H204      | After the Masquerade   |
| 1:00  | H204      | The Bodice Fights Back! — Worst Costuming Disasters                  |



## Filk-Related Program

Includes only evening concerts; open filk, etc., is not listed here.

### Thursday

12:00	H210	Concert - Mary Mulholland
12:30	H210	Concert - Matt Leger
1:00	H210	Concert - Roberta Rogow
1:30	H210	Concert - Terry Kitchen
2:00	H210	Concert - Rosemary Kirstein
2:30	H210	Concert - W. Randy Hoffman
3:00	H210	Concert - Bill Roper
3:30	H210	Concert - Ellen James
4:00	H210	Concert - Blind Lemming Chiffon
4:00	Clarendon	Filk Lyrics Workshop - David Weingart
4:30	H210	Pegasus Nominees Concert
5:00	H210	Chapter and Verse
6:00	H210	Concert - Kathleen Sloan
6:00	Clarendon	Filking in Klingon
6:30	H210	Filk Singalong - Filthy Pierre
7:00	H210	Concert - Dave Weingart
7:30	H210	Concert - Paul Shuch
8:00	H210	Selections from The Filkado
8:15	H210	Concert - The Fibs
11:15	Mended Drum	Concert - Terry Kitchen

### (Friday)

12:00	Mended Drum	Concert - Pete Grubbs
12:45	Mended Drum	Encore Game

### Friday

9:30	H102	Rise Up Singing
12:00	H102	Oldies Singalong - Lois Mangan
1:00	Clarendon	Juried One-Shots
2:00	H210	Filk Request Concert
2:00	Clarendon	Harp Workshop - Ellen James
2:30	H210	Filk One-Shots Concert
3:00	H210	Concert - Lynn Gold
3:00	Clarendon	More About Tavern Songs
3:30	H210	Concert - Mary C. Miller
4:00	H210	Science and Song
4:00	Clarendon	Guitar Workshop - Bill Sutton
5:00	H210	Concert - Juanita Coulson
5:00	Clarendon	Technology of Music Recording
5:30	H210	Concert - Pegasus Nominees
6:00	Clarendon	And the Band Played During Our Filksing
11:00	Mended Drum	Concert - Bill Roper

### (Saturday)

12:15	Mended Drum	Concert - The Fibs
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### Saturday

9:00	H102	Drum Circle
10:00	H102	Rounds Singing - Lois Mangan
12:00	H102	Bard of the Rings : A Tolkien Filk Singalong - Filthy Pierre
		Filk Request Concert
1:00	H210	Spicing Up Your Filk Performance - Bill Sutton, Brenda Sutton
1:00	Clarendon	Filk One-Shots Concert
1:30	H210	Concert - Mary Crowell
2:00	H210	Harmony Workshop - Lynn Gold
2:00	Clarendon	Concert - Bill Sutton, Brenda Sutton
2:30	H210	Parody Workshop - Bob Kanefsky
3:00	Clarendon	Pegasus Nominees Concert
4:00	H210	New England Guitar Circle
5:00	H102	The Filkado
5:00	H210	Concert - New England Guitar Circle
6:30	H210	Drum Circle
8:00	Gardner	Concert - Bill & Brenda Sutton
10:00	Mended Drum	Concert - Mary Crowell
11:30	Mended Drum	Concert - Blind Lemming Chiffon
(Sunday)		
12:15	Mended Drum	Rise Up Singing - Sing-along
1:00	Mended Drum	

### Sunday

9:30	H102	Ecumenifilk - Brenda Sutton
11:00	Clarendon	Exomusicology
12:00	H102	The Well Sung Fan
12:30	H210	The Microphone Is Your Friend
1:00	H210	Filk Pickup Concert
1:00	Clarendon	Voice Workshop - Mary C. Miller
1:30	H210	Filk Request/One-Shots Concert
2:00	H210	Space Opera by the North Cambridge Family Opera Company
2:00	Clarendon	Ukulele Workshop - Blind Lemming Chiffon
3:00	H210	Filk Concert 20
3:00	Clarendon	Bodran Workshop - Brenda Sutton
3:30	H210	"Electro" Concert - Gary Ehrlich
4:00	H210	Filk and Fable
4:00	Clarendon	How To Pub a Songbook
5:00	H210	Concert - Jordin T. Kare
5:30	H210	Concert - Terence Chua
6:00	H210	Pegasus Nominees Concert
6:00	Clarendon	Running a Worldcon Filk Program
6:30	H210	Concert - The Lothars
8:00	Gardner	Drum Circle
11:00	Mended Drum	Concert - Pete Grubbs



## Filk-Related Program

### Continued

#### Monday

9:00	H102	Drum Circle - Brenda Sutton
10:00	H102	Sing Around the Virtual Campfire
10:00	Clarendon	Emergent Cartoon Voices - Dave Grubbs
12:00	H210	Filk Pickup Concert
12:30	H210	Filk Request/One-Shots Concert
1:00	H210	Concert - Jonathan Turner & Robin Holly
2:00	Clarendon	Release Your Inner Music - Denise Gendron
2:30	H210	Concert - Paul Estin

## Random Music

#### Thursday

10:00	Hall A	Music
12:00	Hall A	Music
6:00	Hall A	Music
6:30	Mended Drum	Fiddle Concert - Roland Liu
8:00	Art Show	Ellen James, harpist
8:00	Mended Drum	Tavern Songs - Sean McMullen, Faye Ringel
9:00	H210	Thomas the Rhymer - Ellen Kushner
9:15	Mended Drum	Fiddle Concert - April Grant
10:00	Mended Drum	Discworld Songs
10:45	Mended Drum	Concert - Rosemary Kirstein

#### Friday

10:30	Art Show	April Grant, fiddler
11:30	Con Suite Foyer	Mary Crowell, pianist
1:00	Art Show	Ellen James, harpist
2:00	Con Suite Foyer	Music
3:00	Hall A	Music
5:00	Art Show	April Grant, fiddler
7:00	Con Suite Foyer	Music
7:30	Art Show	Denise Gendron, flutist
9:00	Con Suite Foyer	Ellen James, harpist
10:00	Mended Drum	Concert - Grant Carrington
11:30	Mended Drum	Concert - Bed & Breakfast
(Saturday)		
1:00	Mended Drum	Beatles (Irish Music) Sing-along

#### Saturday

10:00	Art Show	Denise Gendron, flutist
11:30	Con Suite Foyer	Music
1:00	Art Show	Ellen James, harpist
1:30	Hall A	Music
2:00	Con Suite Foyer	Music
3:00	H210	SF Cabaret - Dennis Livingston
5:00	H102	Concert - New England Guitar Circle
5:00	Art Show	April Grant, fiddler
6:00	Con Suite Foyer	Music
6:30	H210	New England Guitar Circle
7:30	Art Show	Music
10:30	Con Suite Foyer	Music
11:00	Mended Drum	Concert - Rosemary Kirstein

#### Sunday

11:00	Hall A	Music
12:00	Art Show	Ellen James, harpist
3:00	Con Suite Foyer	Ellen James, harpist
6:00	Con Suite Foyer	Music
(Monday)		
12:00	Mended Drum	Show Tunes Singalong

## Gaming-Related Program

#### Thursday

4:30	Dalton	Game-Related Fiction
5:00	H107	Mss Manners for RPGs
6:00	H307	Well Played Fan
6:00	Dalton	Developing On-Line Games

#### Friday

11:00	Dalton	Developing the Deryni Game: a Writer's Perspective
1:00	H204	Interactive Fiction: The Nexus of Storytelling, Simulation and AI in Video Games
2:00	H307	Game Crack

#### Saturday

10:30	H307	SF/F/H in Board and Card Games
1:00	H307	Game Designers' Tips and Tricks
4:00	H303	The Writer and Role-Playing Games
4:00	H309	Art for Video Games



**Sunday**

10:30	Dalton	How to Get a Job in Games
3:00	H307	Gaming to Book Crossover - and Back Again
3:30	H307	Adapting Media Tie-ins to Computer Games
4:00	H303	Writing for Massively Multiplayer Online Worlds

**Monday**

12:00	Dalton	Eyeto to the Holodecks: The Near and Far Future of Video Games
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**Games****Thursday**

12:00	H100	Munchkin
1:00	Independence	Deryni Adventure
2:00	H100	Sportsclix
6:30	H100	Mechwarrior Tournament
7:00	ConCourse	Giant Icehouse
8:00	Independence	Deryni Guide

**Friday**

10:00	H100	X-Bugs
11:00	H100	Kill Dr. Lucky
12:00	H100	Dinohunt
1:00	Independence	Shadowrun RPG: First Shot at the Big Time
1:30	H100	Cheapass Games Tournament
2:00	H100	Game Demo
2:00	H100	Blood and Cardstock Games Players Choice
3:00	H100	HeroClix Tournament
4:00	H100	Pair-Of-Dice Games Players Choice
5:00	H100	Giant Ice Towers
5:30	Mended Drum	Live Action Roleplaying Gaming: Death by Deatheast: Apocalypse Tonight?
6:00	Independence	Call of Cthulhu RPG: Treatment and Cure
6:30	H100	Mechwarrior Tournament
7:00	H100	Illuminati: Crime Lords
8:00	Independence	Deryni Adventure
9:00	H100	Blood and Cardstock Games Players Choice
11:00	H100	Chez Geek

**Saturday**

10:00	H100	Mechwarrior
11:00	H100	SJ Games Tournament
12:00	H100	HeroClix Booster Draft
1:00	Independence	Shadowrun RPG: What Lies in the Dark Part One: Snatch and Grab
2:00	H100	Blood and Cardstock Players Choice
3:00	H203	Computer Game Technologies and Education
3:00	Independence	Deryni Adventure
4:00	H100	Camelot Legends
6:30	H100	Mechwarrior Tournament
7:00	Independence	Shadowrun RPG: What Lies in the Dark Part Two: Eeny, Meany, Mo: Catch a Wizard
8:00	Beacon E	Gummi Wars (7-12)
9:00	H100	Blood and Cardstock Games Players Choice

**Sunday**

10:00	H100	HeroClix
10:00	Independence	Deryni Adventure
11:30	H100	HeroClix Tournament
12:00	H100	Toon RPG: King of the Con tournament
12:00	H100	Monkeys on the Moon
12:00	Independence	What The World Needs Now
1:00	H100	Who Stole Ed's Pants
1:30	H100	Icehouse Demo
2:00	H100	Icehouse Tournament
2:00	H100	Monkeys on the Moon
3:00	H100	Who Stole Ed's Pants
3:00	Independence	Deryni Guide
4:00	H100	Monkeys on the Moon
5:00	H100	Who Stole Ed's Pants
6:00	H100	Monkeys on the Moon
6:30	H100	Mechwarrior Single Faction Tournament
7:00	H100	Who Stole Ed's Pants
8:00	H100	Monkeys on the Moon
9:00	H100	Blood and Cardstock Players Choice

**Monday**

10:00	H100	Thud: The Discworld Boardgame
12:00	H100	Grave Robbers From Outer Space



## Media-Related Program

### Thursday

12:00	H205	Looking Back at "The Matrix"
1:00	H205	Anime 101
1:00	H310	They Should Make a Movie of That...
3:00	H205	Must-See TV and Movies
5:00	H302	Angel, the Final Episode
5:00	H305	The Klingon Language
5:00	H312	The Art of Screen Writing: Big and Small
7:00	H208	Godzilla: My Favorite Monster

### Friday

10:00	H303	You Can't Take the Sky From Me...?
10:00	H307	The Radio Play as an Ideal Form for SF (1.5 hours)
11:00	Clarendon	Cartoon Guilty Pleasures
11:30	H307	Psychological Aspects of the Babylon 5 Universe
1:00	H208	"Metal Tears" - Film and Discussion
1:00	H301	15 Years of "The Simpsons"
2:00	H205	Girl Power - Anime Style
2:00	H208	Reading/Film
3:00	H206	The King Kong Thing
5:00	H205	The Miyazaki Fen Don't See

### Saturday

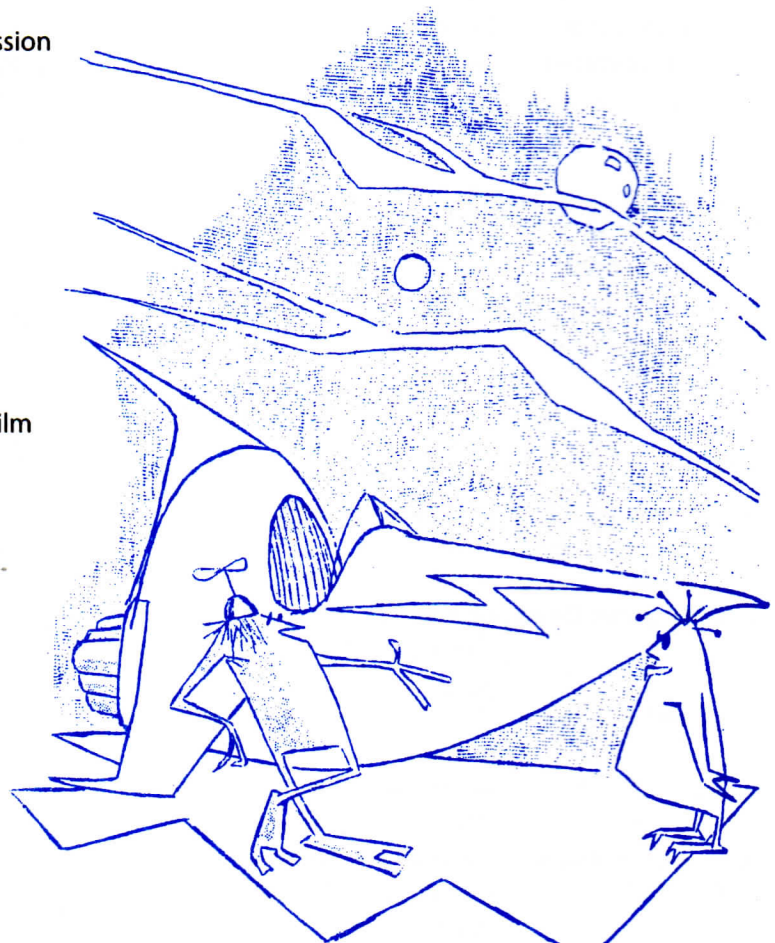
10:00	H306	Great Moments from SF Films
11:00	H205	Bad Anime?
11:00	Dalton	About the Sci-Fi Channel
12:00	H203	The One Foot SF and Horror Film Reference Bookshelf
1:00	H208	On Making a Movie
1:00	H305	Fannish Rivalry?
2:00	H208	Reading/Film
2:00	H305	Lies I Learned at the Movies
3:00	H208	A Chuck Jones Tribute
3:00	H305	Smallville
3:00	H310	If There Were No "Star Wars"...

### Sunday

10:00	H311	Star Trek: A Reflection of Cultures?
11:00	H205	Low Budget Independent SF Films
2:00	H204	The Gaijin Menace - the Foreigner in Anime/Manga
3:00	H204	LOTR: Looking Back at the Films
3:30	H307	Adapting Media Tie-ins to Computer Games
4:00	H203	How to Run a Film Festival
5:00	H302	Stargate: New SF Franchise?

### Monday

12:00	H309	Working at the WETA Workshop (2 hours)
1:00	H208	The Trouble with Trailers
2:00	H304	TV Storytelling: From Arcs to Episodes
2:00	H309	SF Chick Flicks



"A real bargain – one owner, a retired arch-priest from Rigel V – never took it above 6 FTL – only 13,000 light years on the clock."



# List of Artists

- |                           |                         |                        |                      |
|---------------------------|-------------------------|------------------------|----------------------|
| Lisa Adler-Golden         | Mark J Ferrari          | Kate Landis            | Amy Proni            |
| Sue Anderson              | Susan Finley            | Charles Lang           | David Ramsay         |
| Barb Armata               | Joleen Flasher          | Liz LaValley           | Omar Rayyan          |
| Bonnie Atwood             | Helen "Halla" Fleischer | Michael Lavoie         | Sheila Rayyan        |
| Laura Balsam              | Jacob and Wayne Fowler  | Jody A Lee             | Eric Ren             |
| Stephanie Bayne           | Jennifer Frazer         | Scott Lefton           | Lynne Renz           |
| Alan F. Beck              | Kelly Freas             | Gary A. Lippincott     | Morgan Robinson      |
| Judith Carol Bemis        | Grant Fuhst             | Sandra Lira            | Roberta Rogow        |
| Catherine Bence           | Rebecca Gallant         | Kathleen Lowe          | Mark Roland          |
| Joe Bergeron              | Geir Gaseidnes          | Mael                   | Trudy R. Rosenberger |
| Rick Berry                | Donato Giancola         | Don Maitz              | Carol Salemi         |
| Bonnie-Ann Black          | Karen Gosselin          | Frederique Malvesin    | Ruth Sanderson       |
| N. Taylor Blanchard       | Daphne Gould            | David Martin           | Sandra Santara       |
| R. Merrill Bolterud       | Vernon Grant            | Theresa Mather         | Lorraine Savage      |
| Niki Browning             | David Grilla            | Krzysztof Mathews      | Spring Schoenhuth    |
| Janet Bruesselbach        | Tamara Gurevitz         | David Mattingly        | Dave Seeley          |
| Jim Burns                 | David A Hardy           | Sally Mayer            | Diane Seiler         |
| Beryl Bush                | Lew Hartman             | Patricia McCracken     | Hannah M.G. Shapero  |
| Mary Aileen Buss          | Kit Hawkins             | Coelynn McIninch       | Donna Shapleigh      |
| D. Cameron Calkins        | Allison Hershey         | Edmond Miller          | Abranda Sisson       |
| Aaron Campbell            | Lisa Hertel             | James Mobius           | Wendy Snow-Lang      |
| MaryAnne Campbell         | Stephen Hickman         | Moifa                  | Kathleen Spivey      |
| Linda Champanier          | Ayako Hissaisu          | Karen B. Morlock       | Andrew Sprague       |
| Frank Cirocco             | William J. Hodgson      | Maery Morrison         | Stephanie Springer   |
| Lisa Snellings Clark      | Butch Honeck            | Stanley Morrison       | John A. Stelinicki   |
| Earlynn Collier           | Heidi Hooper            | Michael Moyle          | Jeff Sturgeon        |
| Christina Collins         | Jim Humble              | Marci D. Nader         | Geoffrey Surrette    |
| Mike Conrad               | Elizabeth Janes         | Bill Neville           | Lindy Sutton         |
| Gloria Conwell            | Athena L. Jarvis        | Leslie Newcomer        | Hicaru Tanaka        |
| Ed Cox                    | Bruce Jensen            | Christy Nicholas       | Karen Tellefsen      |
| Ctein                     | Raul Jimenez            | Patricia C Nolan       | Jay Trefethen        |
| Charlene Taylor D'Alessio | Steven Vincent Johnson  | Jean-Pierre Normand    | Robin Trei           |
| Michael Dashow            | Angela Jones            | William O'Connor       | Suzy Trei            |
| James Stanley Daugherty   | Bryan A. Jones          | James R. Odbert        | Cynthia Ungar        |
| David R. Deitrick         | K.M. Jurikova Kotulak   | Dan J. O'Driscoll      | Cyril Van Der Haegen |
| Nick Demakes              | Maritza Jurist          | Priscilla Olson        | Mike Vilardi         |
| Joe Devito                | Bob Keck                | Margaret Organ-Kean    | Kathleen Ward        |
| Daniel/Krista Dodson      | Elaine Kemp             | Steven Patten          | Gail Wartell         |
| Colleen Doran             | Thomas Kidd             | Nicole Pellegrini      | Terri Wells          |
| John Douglass             | Jay S. Kingston         | Luis A. Perez          | Michael Whelan       |
| Lela Dowling              | "Kitty" J.S. Kitik      | L.W. Perkins           | Dena Crystal Wiener  |
| Mary Downs                | Tina Klein-Lebbink      | Thomas Peters          | Ronita Williams      |
| Donna M Dube              | Sophie Klesen           | John Picacio           | Raelinda Woad        |
| Jill Eastlake             | Johnna Y. Klukas        | Martina Pilcerova      | A.B. Word            |
| Laurie Edison             | Mary C. Knapp           | Martha Plotz           | Frank Wu             |
| Les Edwards               | Robert H. Knox          | Marianne L. Plumridge- | Janny Wurts          |
| Bob Eggleton              | Karl Kofoed             | Eggleton               | Kawai Yasuo          |
| Randall Ensley            | Nezir Korkmaz           | Alasdair Post-Quinn    | Eiji Yokoyama        |
| Mark Evans                | Romas B Kukalis         | Marilyn Pride          | Stephen Youll        |
| Anthony Ferrara           | Randy J Lagana          | Mary Prince            | Jim Zaccaria         |



# Dealers Room Vendors List

Company	Dealer	Selling
After Hours Books	James Sanderson	Books
Analog/Asimov's (Dell)	Sheila Williams	Zines: own imprint
Angelwear Creations	Angela M. Jones	Jewelry
Apogee Books	Ric Connors	Books: own imprint (NASA)
Arcturian Books	Jerry N. Weist	Books/Art/Zines: collectible
Art by Nezir	Iris Hart	Art: original
Art Vaughan Used Books	J. Arthur Vaughan	Books: used
Artemis Project & LRC Publications	Ian Randal Strock	Zines: own & Books
Basement Books	Donna R. Rankin	Books/Zines: collectible & used
BenBella Books	Shanna Caughey	Books: own imprint
Blood and Cardstock Games & Nth Degree	Joan Wendland	Games & Zine: own
Borderlands Books	Jude Feldman	Books: new & used
Broad Universe	Amy Hanson	Books: own imprint
Bursar Vixen Enterprises	Paul Kruzycki	Various: Pratchett-related
Buzzy Multimedia	Joy Poger	Audio: books & Clothing
C. F. Miller Publishing Inc	Charles F. Miller Jr	Books/Zines: collectible
Calligraphic Buttons	Nancy Lebovitz	Buttons & Stickers
Clothes to the Edge	Anne Broitman	Clothing & Jewelry
Cold Tonnage Books	Andy Richards	Books: British
Colleen Doran Studios	Colleen B. Doran	Art: original (Comics) & Books
Crystal Connection & Hutnik's Books	Jane T. Sibley	Minerals & Books: used
Crystal Dreams & Freeland Designs	Nancy LaValley	Jewelry
Ctein Photo	Ctein	Books & Art
DAG Productions	Eric Gerds	Audio: filk & Songbooks
Darlene P. Coltrain	Darlene P. Coltrain	Jewelry & Art
Davis Books	Kevin M. Davis	Books: new & Comics
DNA Publications Inc	Warren Lapine	Zines: own & Books
Donald M. Grant Publisher	Robert R. Wiener	Books: own imprint & other
Dragon Never Sleeps	Glen C. Cook	Books: new & used
Dragon's Lair	Edward G. Trachtenberg	Clothing: tees & Sculpture
Dreamhaven Books	Greg Ketter	Books: new & used
Earth Wisdom Music	Minda Hart	Clothing & Miscellaneous
Edge Books	Zane Melder	Books: new & used
Edge SF/F Publishing	Brian Hades	Books: own imprint
Embroidered Fashions & UFC	Debra Aldred	Clothing: embroidered & Dr. Who
Everett Comics	Tracy Knoedler	Books/Toys/Audio/Video
Evolution Comics	Mercy Van Vlack	Comics & Celtic League
Eye-Deas	Leslie T. Newcomer	Art: original
Eyrie House Books	Kimball M. Rudeen	Books: collectible
FanTaminals	Judith S. Peterson	Art: wooden puzzles
Fantastic Voyages	Jack G. Gonzalez	Books: collectible
Fantasy Centre	Erik Arthur	Books: British
Ferrara Contemporary Apparel	Rose Ferrara	Jewelry & Clothing
Flying Coyote	Phyllis White	Boxes/Books/Art
Fo' Paws Productions	Scott & Jane Dennis	Clothing: tees & totes
FoxAcre Press	N. Taylor Blanchard	Books: own imprint & Art: original
Frank Dietz Books	Franklin M. Dietz	Books: used
Galaxy Press	Elise Toth	Books: own imprint
Genre Ink	Judith Klein-Dial	Books/Zines: collectible
Gilley's Books & Comics	Kerry Gilley	Comics & Toys
Glass Onion Graphics	Michael Whelan	Art: original
Hedgehog & Otter	Philip E. Kaveny	Books: Tolkieniana & specialty press
Henderson's Books	Art & Becky Henderson	Books: collectible
Honeck Sculpture	Susan Honeck	Art: bronze 3D



Company	Dealer	Selling
Isher Artifacts	Amy B. Proni	Toys/Art/Clothing
Janet Kofoed Jewelry	Janet P. Kofoed	Jewelry & Books: art
Joseph T. Berlant Bookseller	Joseph T. Berlant	Books: collectible
Judy Scheiner	Judy F. Scheiner	Jewelry
Jupiter Mining Company	Mark Kennedy	Books/Videos/Clothing
Kadon Enterprises Inc	Kate B. Jones	Games
Kathmandu Books	Mark Wingenfeld	Books: collectible
Klon's Interplanetary Books	John R. (Klon) Newell	Books: collectible
Kuenzig Books	John Kuenzig	Books: collectible
Larry Smith: Bookseller	Laurence C. Smith	Books: new
Lioness	Elise Mattheson	Jewelry
Locus Publications	Charles N. Brown	Zine: own & Books
McFarland & Company	Sandra Wright	Books: own imprint
Meisha Merlin Publishing	Stephen Pagel	Books: own imprint
Modern Myths LLC	James B. Crocker	Comics & Games
MudCat Studio	Christina Collins	Art: pottery
Nerotics Unlimited	Rachel Morris	Games: LARP
NESFA Press	Deborah Snyder	Books: own imprint & other
Niekas Publications	Ed Meskys	Zine: own & Books: used
Nybor Mystical Art	James R. Odbert	Art: original
OffWorld Designs	Ray & Barb Van Tilburg	Clothing: tees
Old Earth Books	Michael J. Walsh	Books: own imprint & other
One Crafty Lady	Diane Kenealy	Art: New Age
Other Worlds Books	Roberta Rogow	Books & Zines
Out of My Mind	Mark Ferrari	Art: original
Pandemonium Books and Games	Tyler Stewart	Games & Books: specialty
Pandora's Box	Shari Eggleston	Various: Dragon-related
Paperback Digital Inc	R. Michael Segroves	Audio: books
Pegasus Publishing	Lillian Butler	Clothing: tees & Bumper Stickers
Phoenix Games	Michael Whitehouse	Games/Toys/Buttons
Pixibilities	Arnon Friedmann	Art: prints
Poison Pen Press	Devra Langsam	Books: new
Porcupine Books	Brian C. Ameringen	Books: British new & used
Realms of Fantasy Books	Otto Filip	Books: new & used
Red Jacket Press	David A. Kyle	Books: own imprint
Scherer Glass	Steven J. Scherer	Art: glass 3D
Science Fiction Continuum	Susan B. Braviak	Videos & Games
Secret Empire	Gretchen H. Roper	Audio: filk
SFWA Bulletin	Steve Carper	Zine: own & Books: own imprint
Sign of the Unicorn	Laurie Edison	Jewelry
Silver Leaf Books	Clifford B. Bowyer	Books: own imprint
Small Beer Press	Gavin Grant & Kelly Link	Books/Zines: own imprint & collectible
Somewhere in Time Books	Jean B. Gonzalez	Books: collectible
Space Shuttle Crafts	Mark W. Bailey	Ceramics & Lacework
Sunspot Designs	Hilda Marshall	Jewelry
Tachyon Publications	Jacob A. Weisman	Books: own imprint & other
Tales From the White Hart	Leo E. Sands Jr	Audio: filk & Books/Clothing
Tart Blossom	Jennifer Taylor-McIntire	Wigs & Hairpieces
Terra Incognita	Elan Jane Litt	Hairsticks & Dragons
Threads of Time	Lewissa Quinn	Clothing: accessories/leather/mail
Tigereyes Press	Chris Logan Edwards	Books: collectible & new
Treasures of Nature	Sue Hicks	Fossils/Minerals/Figurines/Jewelry
Undiscovered Treasures	Christina M. Cowan	Jewelry & Curiosities
Wearable Starscapes	John A. Stelneck	Art & Clothing
Wesleyan University Press	Kim Radowiecki	Books: own imprint
WindWolf Studio	Sandra Santara	Art & Clothing



# Program Participant Index

## Daniel Abraham

Fri, 11 am, What Should Good Fantasy Do?  
 Fri, 12:30 pm, Reading  
 Fri, 5 pm, Writing for Comics  
 Sat, 10 am, Doorstops: Truly Enormous Books and Series  
 Sun, 1 pm, The Human Cloning Wars

## Justin Ackroyd

Thu, 5 pm, Predicting the Next Ten Years  
 Fri, 11 am, They Gave It a Hugo: What on Earth Were They Thinking?

## Brian W. Aldiss

Sat, NOON, Is All this Labeling Necessary?  
 Sat, 2 pm, Reading  
 Sat, 3 pm, Kaffeeklatsch  
 Sat, 4:30 pm, The Seminal Role of Mary Shelley  
 Sun, 11 am, Autographing  
 Sun, NOON, Silver and Gold: The Ages of SF

## Duncan W. Allen

Fri, 4 pm, The Civil War and SF  
 Sat, 10 am, Groundpounding 101  
 Sat, 1 pm, Technological Cusp Points and Alternate Histories  
 Mon, 1 pm, Hard Fantasy

## Roger MacBride Allen

Thu, 2 pm, Autographing  
 Fri, 3:30 pm, On Books-on-Demand  
 Fri, 5 pm, How *Nor* to Write Science Fiction  
 Sat, 1:30 pm, Reading  
 Sun, 11 am, Kaffeeklatsch  
 Mon, NOON, Cute Aliens: Kill Them Now

## Kevin J. Anderson

Fri, 12:30 pm, Reading  
 Fri, 5 pm, Writing for Comics  
 Sat, 10 am, Doorstops: Truly Enormous Books and Series  
 Sat, NOON, What New Writers Need to Know  
 Sat, 5 pm, Kaffeeklatsch  
 Sun, 11 am, Autographing  
 Sun, 4 pm, Literary Beer  
 Mon, 11 am, Autographing  
 Mon, NOON, About *Dune*

## Steve Antczak

Thu, 4 pm, Writers' Tricks and Tips  
 Sat, 2 pm, The Perils of Promotion  
 Sun, 10:30 am, Reading  
 Sun, 11 am, Low-Budget Independent SF Films  
 Mon, 11 am, Autographing  
 Mon, 1 pm, The Flash

## Charles Ardai

Thu, 5 pm, Moods and Medications: Psychopharmacology  
 Fri, 2 pm, Cyber-Crime: Present and Future  
 Fri, 4 pm, Rumors at the Speed of Light  
 Sat, 3 pm, The SF/F Detective

## Catherine Asaro

Fri, 11 am, You Want to Do *What* with My Genes?  
 Fri, 3 pm, I Can Explain That!—The SF/Fantasy Challenge  
 Sat, NOON, The Rise of the Paranormal Romance  
 Sat, 2 pm, The Future of Energy

Sat, 3 pm, Autographing  
 Sat, 5 pm, SF Love Scenes  
 Sun, NOON, Science in SF  
 Sun, 3:30 pm, Reading

## Ellen Asher

Thu, 4 pm, A Horse is Not a Motorcycle  
 Fri, 11 am, What is Genre?  
 Fri, NOON, SF: Fun or Spinach?  
 Fri, 2 pm, The Rediscovery of Cordwainer Smith  
 Sat, NOON, Is All this Labeling Necessary?

## Thomas Atkinson

Thu, 6 pm, Compulsive Collecting  
 Sat, 3 pm, Instant Costuming Challenge  
 Sat, 4:30 pm, Clothing & Costume in Literary SF/Fantasy  
 Mon, 1:30 pm, Start Your Own Museum

## Billie Aul

Sat, 5 pm, Meta-Gay: Has G/L/B/T Been Mainstreamed?  
 Sat, 10 pm, Genre Erotica  
 Sun, 5 pm, The Ambassador from Rigel Has Arrived...  
 Mon, 1 pm, Finding a Home in Fandom

## James Bacon

Thu, 2 pm, Fandom...As a Way of Making Money?  
 Thu, 4 pm, Your Dream Convention  
 Thu, 5 pm, Welcome to the SF Community: Making Connections  
 Thu, 7 pm, Terry on Trial  
 Thu, 11 pm, Pictionary  
 Fri, 4 pm, Beyond the Con: Connecting to Worldwide Fandom  
 Sun, NOON, America's Best Comics  
 Sun, 4 pm, Dead Fans Don't Pub Their Ish

## Alison Baird

Fri, 2 pm, Plot and Pace  
 Sun, 11 am, Achilles Needs a Heel! The Problem with Power

## Kage Baker

Sat, 11 am, Sweat and Blisters: How Much Reality Can We Stand in Fantasy Quests?  
 Sat, 1 pm, Autographing  
 Sat, 4:30 pm, Elizabethan English as a Second Language  
 Sun, 10 am, Kaffeeklatsch  
 Sun, 1 pm, Fun and Games with Time Travel  
 Sun, 2 pm, Reading

## Chris Barkley

Thu, NOON, Looking Back at *The Matrix*  
 Thu, 3 pm, Must-See TV and Movies  
 Thu, 6 pm, Compulsive Collecting  
 Sat, 1 pm, Fannish Rivalry?  
 Sat, 2 pm, What Do You Passionately Read?  
 Sat, 3 pm, If There Were No *Star Wars*...  
 Sun, 5:30 pm, New Categories for the Hugos?  
 Sun, 10 pm, Zen Scavenger Hunt  
 Mon, 10:30 am, Commemorative Stamps for SF Superstars?

## Lisa Barnett

Fri, NOON, Researching Your Story: When Do You Quit?  
 Fri, 4 pm, Crossing Over  
 Fri, 6:30 pm, Reading  
 Sat, NOON, Autographing  
 Sat, 4 pm, Kaffeeklatsch  
 Sun, 11 am, Getting Around Without a Car

## Paul Barnett (John Grant)

Sat, 3 pm, A Chuck Jones Tribute  
 Sat, 4 pm, The Business of Art: What New Artists Need to Know  
 Sun, 2 pm, A David Hardy Interview  
 Mon, NOON, Autographing

## Kenn Bates

Fri, 9:30 am, Shotokan Karate Workshop  
 Sat, 6 pm, *Fahrenheit 451*  
 Sun, 9:30 am, Shotokan Karate Workshop  
 Mon, 9:30 am, Shotokan Karate Workshop  
 Mon, 11 am, How to Defend Yourself Against Alien Invaders  
 Mon, 2 pm, 2024: Technology that We Can't Imagine Being Without

## Zara Baxter

Thu, 3 pm, Best Buys...in Swords, Steeds, and Princes  
 Fri, 11 am, You Want to Do *What* with My Genes?  
 Sat, 11 am, The Future of Food  
 Sun, 4 pm, The Next Plague  
 Sun, 5:30 pm, Australian Fiction  
 Mon, 1 pm, The Abuse of Biology in SF

## Elizabeth Bear

Fri, 3 pm, The Future of the Future  
 Sat, 11 am, Kaffeeklatsch  
 Sat, 5:30 pm, Reading  
 Mon, 10 am, Writing Workshop  
 Mon, NOON, Chickpunk?  
 Mon, 1 pm, The Mythology of Las Vegas  
 Mon, 2 pm, After the Fall

## Alan F. Beck

Thu, 3 pm, HAL is Not the Artist: Creating Good Computer Art  
 Fri, 10 am, The Art of Alan Beck  
 Fri, 5 pm, Book Covers  
 Sun, 10 am, Visual Research

## K. A. Bedford

Thu, 2 pm, Reading  
 Thu, 4 pm, Writers' Tricks and Tips  
 Fri, 1 pm, Interactive Fiction: The Nexus of Storytelling, Simulation and AI  
 Sun, 1 pm, Writers' Blocks  
 Mon, 1 pm, Autographing

## Hilari L. Bell

Sat, 1 pm, Reinventing Genre Fantasy  
 Sat, 4 pm, Culture-Building Workshop  
 Sun, 1 pm, Confronting Your Characters  
 Sun, 2 pm, Autographing  
 Sun, 4 pm, Reading  
 Mon, 10 am, Curses!

## Gregory Benford

Sat, 1 pm, The Next 50 Years: Where Will the Next Big Things Come From?  
 Sat, 5 pm, Autographing  
 Sun, 1 pm, Experience Science Fiction: The Museum  
 Sun, 2 pm, To Mars?

## Michael Benveniste

Fri, 2 pm, Cyber-Crime: Present and Future  
 Sun, 11 am, Mixed Marriages  
 Sun, 4 pm, Alternate Law

## Carol Berg

Fri, 10 am, Reading  
 Fri, 11 am, Social World-Building  
 Sat, 3 pm, Autographing  
 Sun, 11 am, Achilles Needs a Heel! The Problem with Power  
 Sun, 1 pm, Confronting Your Characters  
 Sun, 2 pm, The Writer and Moral Responsibility  
 Mon, 10 am, Kaffeeklatsch  
 Mon, 11 am, Why We Hate Our Heroes

## Joe Bergeron

Thu, 3 pm, HAL is Not the Artist: Creating Good Computer Art  
 Thu, 9 pm, Cartoon Jam  
 Fri, 3 pm, Anatomy of the Unicorn  
 Sat, 11 am, Drawing and Cartooning  
 Sun, 10 am, Visual Research  
 Sun, NOON, The Digital Art of Joe Bergeron  
 Sun, 1:30 pm, Long Live the Legion!

## Judith Berman

Fri, 11 am, Social World Building  
 Fri, 3 pm, The Future of the Future  
 Sun, 10 am, When Did the Future Get So Far Away?

## Rick Berry

Sun, 1 pm, Character Portraits: Painting Someone You've Never Seen

## John Betancourt

Fri, NOON, The Future of Short Fiction and the Magazines  
 Fri, 4 pm, Shared-World Fiction  
 Fri, 8:30 pm, Reading  
 Sat, 11 am, Kaffeeklatsch  
 Sat, 3 pm, Autographing

## Tina Beychok

Fri, 1 pm, One Day in the Life of an Editor  
 Mon, 1 pm, Do It Again!

## Joshua Bilmes

Fri, 3 pm, All about Agents  
 Fri, 4 pm, Crossing Over  
 Sat, 1:30 pm, Breaking In  
 Mon, 11 am, It's a Mystery...  
 Mon, 1 pm, Effective Self-Promotion

## Richard Binzel

Fri, NOON, Asteroids: Friends or Foes?  
 Fri, 3 pm, Mars is for Robots

## N. Taylor Blanchard

Fri, 1 pm, Recovering from Oops!  
 Fri, 3 pm, Mars is for Robots  
 Sun, 4 pm, Slideshow

## Suzanne Alles Blom

Fri, NOON, Researching Your Story: When Do You Quit?  
 Sat, 11 am, Really Alien Languages  
 Sun, 11 am, Exotic Mythologies  
 Mon, 1 pm, How Stories End

## Susan Born

Thu, 2 pm, (Really) Hard Science for Beginners  
 Thu, 6 pm, The Science of Chocolate  
 Sat, 1 pm, What If Super Science Were True?  
 Sun, 10 am, Archaeology of the Present



**Patricia Bray**

Fri, 4 pm, Literary Beer  
 Sat, NOON, Learning to Love Fantasy  
 Sat, 3 pm, Creativity on Demand  
 Sun, 1 pm, Writers' Blocks  
 Sun, 4 pm, Autographing

**Elaine Brennan**

Thu, 4 pm, "Woe Is Me! I am the First Woman Ever to Set Pen to Paper..."  
 Thu, 5 pm, Welcome to the SF Community: Making Connections  
 Fri, 5 pm, When Fandom Hurts  
 Mon, 1 pm, After the Con Is Over...

**Mike Brotherton**

Fri, 10 am, Highlights from the Hubble Space Telescope  
 Sat, NOON, Autographing  
 Sun, 1 pm, Can SF Teach the Scientific Method?  
 Sun, 5:30 pm, Reading  
 Mon, 11 am, What's New in Astronomy?

**Charles N. Brown**

Thu, 2 pm, Fandom...As a Way of Making Money?  
 Fri, 10:30 am, The Beginning of *Locus*  
 Fri, 11 am, Locus Awards  
 Sun, 10 am, The Best Books of 2004 (So Far)  
 Sun, 2 pm, Kaffeeklatsch

**Ginjer Buchanan**

Thu, 5 pm, *Angel*, the Final Episode  
 Fri, 10 am, You Can't Take the Sky from Me...?  
 Sat, 10 am, What's New from Ace/Roc  
 Sun, 1 pm, Stories I'm Too Scared to Write

**Tobias Buckell**

Thu, 1:30 pm, Postcolonial SF/F  
 Fri, NOON, Autographing  
 Sat, 10 am, Reading  
 Sat, NOON, Kaffeeklatsch  
 Sun, 11 am, Personnel Problems of Extraterrestrials in Earth Industry  
 Sun, 1 pm, Writers' Blocks  
 Sun, 4 pm, This Book Sucks: How and How Not to Write Reviews  
 Sun, 5 pm, Us and Them: Are Categories Necessary?

**M. M. Buckner**

Thu, 2 pm, Alternate Ecologies  
 Fri, 2 pm, Autographing  
 Fri, 6 pm, Literary Beer  
 Sat, 11 am, Backups: Eternal Life or Eternal Death?  
 Sat, 4 pm, Post-Capitalist Social Mechanisms  
 Sun, 11 am, Nanotech and Murphy's Law  
 Sun, 12:30 pm, Reading  
 Sun, 3 pm, Lonely Planet: The Extinction of Everybody But Us  
 Mon, NOON, Chickpunk?

**Robert Buettner**

Fri, 2 pm, Nukes on the Moon?!  
 Fri, 5 pm, Autographing  
 Sat, 11 am, Reading  
 Sat, NOON, The Ethics of War Machines  
 Sat, 2 pm, Alternate Prehistory  
 Sun, 1 pm, Starship Firefighters: Emergency Response in SF  
 Sun, 6 pm, Literary Beer

**Lois McMaster Bujold**

Thu, 5 pm, The Shadow of the Torturer: The Writer as God  
 Fri, 11 am, Locus Awards  
 Fri, 2 pm, Reading  
 Sat, 11 am, Fantasy of Manners  
 Sat, 2 pm, Autographing  
 Sat, 4 pm, The Numinous in Science Fiction and Fantasy  
 Sun, 10 am, Grow Old Along with Me: Aging Your Characters  
 Sun, 1 pm, Confronting Your Characters  
 Sun, 3 pm, Creating Gods  
 Mon, 11 am, Kaffeeklatsch

**Michael A. Burstein**

Thu, 2 pm, (Really) Hard Science for Beginners  
 Thu, 4 pm, Stump the Scientists!  
 Thu, 7 pm, The Return of 20 Panels in an Hour...  
 Thu, 9 pm, A Scene a Minute?/Whose Line Is It?  
 Fri, 10 am, The Enchanted Apple: New York in SF and Fantasy  
 Fri, NOON, How to Become Invisible  
 Fri, 1 pm, 15 Years of *The Simpsons*  
 Fri, 5 pm, Turning Science into SF  
 Sat, 1:45 pm, Using SF to Teach About...  
 Sat, 3 pm, *Smallville*  
 Sun, 11 am, Writers' Tools (and Desk Fetishes!)  
 Sun, 3:30 pm, Reading  
 Mon, 10 am, Kaffeeklatsch  
 Mon, NOON, Alternate Holocausts  
 Mon, 2 pm, TV Storytelling: From Arcs to Episodes

**Nomi Burstein**

Thu, 6 pm, Language: Barrier or Bridge  
 Thu, 9 pm, A Scene a Minute?/Whose Line Is It?  
 Sat, 11 am, Really Alien Languages  
 Sun, 4 pm, Jewish Time-Based Mitzvoth in a Lunar Colony

**Jim Butcher**

Thu, 3 pm, Fantasy Forensics  
 Thu, 8:30 pm, Reading  
 Fri, 11 am, Building the Buzz  
 Fri, 4 pm, Kaffeeklatsch  
 Sat, 1 pm, Autographing  
 Sat, 5 pm, SF Love Scenes  
 Sun, 2 pm, Fantasy Noire

**Elizabeth Caldwell**

Fri, 11 am, Autographing  
 Fri, NOON, Researching Your Story: When Do You Quit?  
 Fri, 8:30 pm, Reading  
 Sat, 4 pm, Alien Genres  
 Sun, 9:30 am, Con Stress Relief  
 Mon, 11 am, How to Create Fictionalized Characters from Historical Figures  
 Mon, 1 pm, The Future of Peace

**James Cambias**

Thu, 2:30 pm, The Folklore of New Orleans  
 Thu, 7 pm, Reading  
 Fri, 11 am, How Workshopping Works? A Public Hanging  
 Fri, 1:30 pm, Airships: A Dialogue  
 Sat, 1 pm, Game Designers' Tips and Tricks  
 Sun, 10 am, Too Many Ideas?  
 Mon, 1 pm, Do It Again!

**Elisabeth Carey**

Sun, 4 pm, Fandom Online  
 Mon, 11:30 am, About Judith Merril  
 Mon, 1 pm, Finding a Home in Fandom

**Christine Carpenito**

Thu, 1 pm, Anime 101  
 Fri, 2 pm, Girl Power—Anime Style  
 Fri, 10 pm, Slash Fiction  
 Sat, 11 am, Bad Anime?

**Steve Carper**

Thu, NOON, Guessing Games: Does the Acceleration of Change Invalidate Extrapolative Fiction?  
 Sat, 2 pm, Whatever Became of the Space Merchants?  
 Sat, 5 pm, Pson of Psychohistory  
 Sun, 10 am, When Did the Future Get So Far Away?

**Grant Carrington**

Thu, 2 pm, Mind the Plot Holes Dear, Dear  
 Thu, 6 pm, Reading  
 Fri, 10 pm, Concert  
 Sun, 10 am, Memorable Scenes  
 Sun, NOON, Silver and Gold: The Ages of SF

**Jeffrey A. Carver**

Fri, 1 pm, Literary Beer  
 Fri, 4 pm, The Transcendental Man  
 Fri, 5 pm, The Alien As...  
 Sat, NOON, Children's Play in the Future  
 Sat, 3 pm, Autographing  
 Sun, 11 am, Alien Ethical Systems  
 Sun, 3 pm, The Far Future: Where Fantasy Meets SF?  
 Sun, 5 pm, The Ambassador from Rigel Has Arrived...

**Jay Caselberg**

Thu, 2 pm, Great (New!) British SF and Fantasy  
 Thu, 7 pm, Terry on Trial  
 Fri, 11 am, What is Genre?  
 Fri, 1 pm, Autographing  
 Fri, 2 pm, The Long and Short of It: Short Stories vs. Novels  
 Sat, 2 pm, The Perils of Promotion  
 Sat, 4 pm, SFWA Musketeers  
 Sun, NOON, Reading  
 Sun, 1 pm, Just Because We Speak the Same Language Doesn't Mean We Think Alike  
 Mon, 11 am, It's a Mystery...  
 Mon, 1 pm, Kaffeeklatsch

**Susan Casper**

Thu, 1 pm, How Does the Magic Work?  
 Thu, 5 pm, *Angel*, the final episode  
 Mon, 10 am, Curses!

**Norman Cates**

Thu, 2 pm, Fandom...As a Way of Making Money?  
 Thu, 3 pm, WETA for Kids  
 Thu, 5 pm, Autographing  
 Fri, NOON, Welcome to the SF Community: Making Connections  
 Fri, 4 pm, Beyond the Con: Connecting to Worldwide Fandom  
 Mon, NOON, Working at the WETA Workshop

**Christopher Cevasco**

Fri, 7 pm, Reading  
 Sat, 1 pm, Order in the (Alien?) Court!  
 Sun, 1 pm, More About Merlin  
 Sun, 2 pm, The Tropes of H.P. Lovecraft  
 Sun, 5 pm, The Effects of Litigation on the Future

**Jack L. Chalker**

Thu, 3 pm, Autographing  
 Thu, 5:30 pm, On Clark Ashton Smith  
 Fri, NOON, Researching Your Story: When Do You Quit?  
 Fri, 5 pm, How *Not* to Write Science Fiction  
 Sat, 3 pm, Kaffeeklatsch  
 Sat, 5 pm, Saluting Jack Williamson: Eight Decades and Counting  
 Sun, 11:30 am, Reading  
 Sun, 2 pm, The Tropes of H.P. Lovecraft  
 Sun, 3 pm, Fandom's Bad Ideas: Remembering the Best of the Worst  
 Mon, 11 am, The Science Fiction Village  
 Mon, NOON, After the Worldcon—What?

**Suzu McKee Charnas**

Thu, 5 pm, Traditional Structures of Plays and Fiction  
 Fri, 10 am, Continuing the Series: A Dialogue  
 Fri, 11 am, Autographing  
 Fri, 4 pm, Do Women Write Differently?  
 Sun, 4 pm, SF: A Modern Mythology?  
 Mon, 11:30 am, Reading  
 Mon, 1 pm, How Stories End

**Barbara Chepaitis**

Thu, 5 pm, The Shadow of the Torturer: The Writer as God  
 Fri, NOON, Autographing  
 Fri, 2 pm, Storytelling Workshop  
 Sat, 11 am, The Future of Food  
 Sat, 1:45 pm, Using SF to Teach About...  
 Sat, 3 pm, The SF/F Detective  
 Sun, 10 am, Kaffeeklatsch  
 Sun, NOON, Hell is Gray: The Banality of Evil  
 Sun, 3 pm, Reading

**Blind Lemming Chiffon**

Thu, 4 pm, Filk Concert  
 Fri, 11 am, Cartoon Guilty Pleasures  
 Fri, 5:30 pm, Concert  
 Sun, 12:15 am, Concert  
 Sun, 2 pm, Ukulele Workshop

**Terence Chua**

Sun, NOON, America's Best Comics  
 Sun, 2 pm, The Tropes of H.P. Lovecraft  
 Sun, 5:30 pm, Concert

**Dave Clements**

Thu, 2 pm, How Possible is Time Travel?  
 Fri, NOON, How to Become Invisible  
 Sat, 1 pm, What If...Super Science Were True?  
 Sat, 4 pm, Speculative Physics and Space Travel  
 Mon, 2 pm, Force Fields: What Can Electromagnetism Do for Us?

**John Clute**

Thu, 3 pm, The Real Year  
 Fri, 1 pm, What Should Good Fantasy Do?  
 Fri, 1 pm, Kaffeeklatsch  
 Sat, NOON, Is All this Labeling Necessary?  
 Sat, 1 pm, The Greatest Living Science Fiction Writer?  
 Sat, 5 pm, Can SF Be Outdated?  
 Sun, 10 am, The Best Books of 2004 (So Far)  
 Sun, 1 pm, Autographing



**David B. Coe**

Thu, 6:30 pm, Birds of Prey  
 Fri, 5 pm, Where Did That Story Come From?  
 Sat, 11:30 am, Reading  
 Sat, 2 pm, Autographing  
 Sun, 10 am, Hiking the Enchanted Forest: Setting in Fantasy  
 Sun, 1 pm, Beyond Sex  
 Sun, 3 pm, Creating Gods  
 Sun, 4 pm, Kaffeeklatsch

**Bridget Coila**

Thu, 4 pm, Stump the Scientists!  
 Thu, 6 pm, Take the Blue Pill...No, Wait...  
 Fri, 4 pm, Educating for Science Literacy  
 Sat, 11 am, Backups: Eternal Life or Eternal Death?  
 Sun, 1 pm, The Human Cloning Wars

**Mike Conrad**

Thu, 1 pm, They Should Make a Movie of That...  
 Fri, 1 pm, Recovering from Oops!  
 Sun, NOON, Better than Light Sabers: Really Good Merchandising Tie-Ins  
 Sun, 4 pm, Autographing  
 Sun, 5 pm, The Art of Mike Conrad  
 Mon, 11 am, Warping the Classics

**Guy Consolmagno**

Thu, 3 pm, Science Writing  
 Thu, 6 pm, Tall Tech Tales  
 Fri, 1 pm, People for the Ethical Treatment of Mars  
 Fri, 3 pm, Teaching Science with Science Fiction  
 Sat, 3 pm, Turn Left at Orion: Using a Small Telescope  
 Mon, 11 am, What's New in Astronomy?

**Glen Cook**

Fri, 10 am, Kaffeeklatsch  
 Fri, 5 pm, Autographing  
 Sat, 11 am, Sweat and Blisters: How Much Reality Can We Stand in Fantasy Quests?  
 Sun, 2 pm, Fantasy Noire  
 Sun, 3 pm, Creating Gods

**Brenda Jean Cooper**

Sat, NOON, Futurists and Science Fiction Writers: Tools of the Trade  
 Sun, 10 am, Futurism and Writing SF: a Positive Feedback System  
 Sun, 11 am, Science and Technology for the Kids of the Future  
 Sun, 3 pm, The Far Future: Where Fantasy Meets SF

**Juanita Coulson**

Fri, NOON, Fandom in the Fifties  
 Fri, 2 pm, The Well-Read Fanzine Fan  
 Fri, 5 pm, Concert  
 Sat, 12:30 pm, Reading  
 Sun, NOON, The Well-Sung Fan  
 Sun, 3 pm, Autographing  
 Sun, 6 pm, Literary Beer

**Ed Cox**

Fri, 1 pm, Recovering from Oops!  
 Fri, 4 pm, Color Mechanics and Theory  
 Sat, 1 pm, Drawing the Human Figure in the Action Pose  
 Sun, 11 am, Drawing to Order

**F. Brett Cox**

Thu, 5 pm, It Came From The South—Bubba SF&F  
 Thu, 6 pm, Riding the Slipstream  
 Fri, 11 am, How Workshopping Works/A Public Hanging

Fri, 5 pm, Kaffeeklatsch  
 Sun, 11 am, Criticism or Review?  
 Sun, 7 pm, Reading  
 Mon, 11 am, Autographing  
 Mon, 1 pm, Dealing with Job/Family/Life!

**John G. Cramer**

Thu, 2 pm, How Possible is Time Travel?  
 Thu, 4 pm, Autographing  
 Fri, 2 pm, The New Recycling Universe  
 Sat, 1 pm, The Next 50 Years: Where Will the Next Big Things Come From?  
 Sat, 2 pm, How to Use Science and Technology in SF—Or, Should We?  
 Sat, 4 pm, Speculative Physics and Space Travel  
 Sat, 5 pm, Literary Beer  
 Sun, 3 pm, The Fermi Paradox: Where is Everyone?  
 Sun, 5 pm, Discoveries That Weren't: Near Misses in Science  
 Mon, 10:30 am, The Afshar Experiment: A Farewell to Copenhagen?  
 Mon, 2 pm, Deep Time

**Kathryn Cramer**

Fri, 10 am, Dr. Seuss Appreciation  
 Sat, NOON, Children's Play in the Future  
 Sat, 2 pm, Autographing  
 Sun, 10 am, The Art of Titles  
 Sun, 1 pm, Turning Children's Books Into Film  
 Mon, 11 am, Best Short Stories of 2004 (So Far...)

**Christian Crews**

Sat, NOON, Futurists and Science Fiction Writers: Tools of the Trade

**Mary Crowell**

Thu, 6 pm, Well-Played Fan  
 Fri, 11:30 am, Music  
 Sat, 2 pm, Concert

**Ctein**

Thu, 7 pm, Making Book  
 Fri, 1 pm, The Two Cultures in F&SF: Science Confronts the Humanities  
 Sat, 11 am, An Eclectic Art Show Tour  
 Sat, 4 pm, The Business of Art: What New Artists Need to Know  
 Sun, 5 pm, Discoveries That Weren't: Near Misses in Science  
 Mon, 11 am, What's New in Astronomy?  
 Mon, 1 pm, The Future of Peace

**Don D'Amassa**

Fri, 7 pm, Reading  
 Sat, 2 pm, Great Cliches in SF and Fantasy  
 Sat, 3 pm, Who Thought of That, Why, and How Come It's So Popular?  
 Sun, 10 am, More Than Human  
 Sun, NOON, Silver and Gold: The Ages of SF

**Anna Feruglio Dal Dan**

Thu, 6 pm, Language: Barrier or Bridge  
 Fri, 4 pm, Beyond the Con: Connecting to Worldwide Fandom  
 Sun, 4 pm, Fandom Online

**Garen Daley**

Sun, 4 pm, How to Run a Film Festival

**Jack Dann**

Thu, 4 pm, Prejudices We Haven't Thought of...Yet  
 Fri, 4 pm, Everything You Know Is Wrong: SF that Questions Reality  
 Sat, 11 am, Kaffeeklatsch  
 Sat, 3 pm, Reading  
 Sun, NOON, Autographing  
 Sun, 3 pm, Defending the Writing Life  
 Sun, 4 pm, Literary Beer  
 Sun, 5:30 pm, Australian Fiction  
 Mon, 11 am, Best Short Stories of 2004 (So Far...)

**Mike Dashow**

Thu, 11 pm, Pictionary  
 Fri, 1 pm, Interactive Fiction: The Nexus of Storytelling, Simulation and AI  
 Sat, 4 pm, Art for Video Games

**Ellen Datlow**

Fri, 1 pm, One Day in the Life of an Editor  
 Fri, 3 pm, Kaffeeklatsch  
 Sat, 3 pm, Vamps  
 Sun, 3 pm, The Catharsis of Myth, the Schock of Invention  
 Sun, 4 pm, Autographing  
 Mon, 11 am, Best Short Stories of 2004 (So Far...)

**Solomon Davidoff**

Thu, 9 pm, A Scene a Minute?/Whose Line Is It?  
 Sun, 2 pm, Heinlein's Juveniles  
 Sun, 4 pm, Jewish Time-Based Mitzvoth in a Lunar Colony

**Howard Davidson**

Fri, NOON, How to Become Invisible  
 Fri, 6:30 pm, Technobabble Quiz  
 Sun, 5 pm, Discoveries That Weren't: Near Misses in Science  
 Mon, 2 pm, Force Fields: What Can Electromagnetism Do for Us?

**Genny Dazzo**

Fri, NOON, The Future of Forensic Evidence  
 Sat, 3 pm, The Sfnal Clubman

**Susan de Guardiola**

Thu, 4 pm, Masquerade's Greatest (Literary) Hits  
 Thu, 5 pm, Masquerade's Greatest (Media) Hits  
 Fri, NOON, Character Development for Everyone  
 Sat, 10 am, Bug-Eyed Monsters from Outer Space  
 Sat, 4 pm, Time Travel Dance  
 Sun, 8:30 pm, The Masquerade  
 Mon, 1 pm, If You Liked *Harry Potter*... (Kids Reading for Pleasure!)

**Keith R. A. DeCandido**

Thu, 7 pm, The Return of 20 Panels in an Hour...  
 Thu, 10 pm, Win Tom Galloway's Money  
 Fri, 11 am, 39-Plus Years of the X-Men  
 Fri, 1 pm, Reading  
 Fri, 4 pm, Autographing  
 Fri, 5 pm, Writing for Comics  
 Fri, 6 pm, Literary Beer  
 Sat, 1 pm, The SFWA Auction  
 Sat, 3 pm, Creativity on Demand  
 Sat, 5 pm, Pulp Eye for the Art Guy  
 Sun, NOON, Promoting a First Novel  
 Sun, 5 pm, The Ambassador from Rigel Has Arrived...

**Stephen Dedman**

Thu, 3 pm, Fantasy Forensics  
 Fri, 11 am, The Future of Love  
 Fri, 2 pm, Plot and Pace  
 Fri, 4 pm, Autographing  
 Sat, 5 pm, The Monster in the Maze  
 Sat, 10 pm, Genre Erotica  
 Sun, NOON, Hell is Gray: The Banality of Evil  
 Sun, 2 pm, The Idea of Colony in Science Fiction  
 Mon, NOON, Reading

**Daniel P. Dern**

Thu, 8:30 pm, Give Me Back the Rabbit and Nobody Gets Hurt  
 Fri, 10 am, Magic Show  
 Fri, 5 pm, How *Not* to Write Science Fiction  
 Sun, 11 am, Writers' Tools (and Desk Fetishes!)  
 Sun, NOON, America's Best Comics  
 Sun, 5 pm, The Great Character Swap  
 Mon, 10 am, The Next Killer App  
 Mon, 2 pm, Reading

**Joseph DeVito**

Thu, 5 pm, Art From the Someday File  
 Thu, 11 pm, Pictionary  
 Fri, 3 pm, The King Kong Thing  
 Sat, 11 am, Autographing  
 Sun, 11 am, Drawing to Order  
 Sun, 1 pm, KONG and the Art of Joe DeVito

**Bob Devney**

Thu, 7 pm, The Return of 20 Panels in an Hour...  
 Fri, 5 pm, The Miyazaki Fen Don't See  
 Sat, 10 am, Great Moments from SF Films  
 Sat, NOON, The One-Foot SF and Horror Film Reference Bookshelf  
 Sat, 2 pm, Lies I Learned at the Movies  
 Sun, 11 am, Mixed Marriages  
 Sun, 6 pm, Worldcon—the Movie?  
 Mon, 2 pm, SF Chick-Flicks

**Ming Diaz**

Fri, 2 pm, Mask Making  
 Fri, 6 pm, Lights for Gadgets and Costumes  
 Sat, 3 pm, Instant Costuming Challenge  
 Sat, 5:30 pm, Workshop: Dramatic Posing and Costume Presentation

**Nicholas A. DiChario**

Thu, 4 pm, Writers' Tricks and Tips  
 Fri, NOON, The Future of Short Fiction (and the Magazines)  
 Fri, 2 pm, The Long and Short of It: Short Stories vs. Novels  
 Sat, 6 pm, Literary Beer

**William C. Dietz**

Fri, 10 am, SF Without Smiles  
 Fri, 2 pm, Autographing  
 Sat, 10 am, Doorstops: Truly Enormous Books and Series  
 Sat, 1 pm, Maintaining a Long-Running Series  
 Sat, 3 pm, Creativity on Demand



- Paul DiFilippo**  
Thu, 2 pm, How To Read For Pleasure  
Thu, 3 pm, Writers We Don't Understand  
Thu, 5 pm, Autographing  
Fri, 10 am, A Group Reading from *The Thackery T. Lambshead Guide to Eccentric and Discredited Diseases*  
Fri, 3 pm, Reading  
Sat, 11 am, Reality Ain't What It Used To Be: Secret Histories and Urban Fantasy  
Sat, 3 pm, Authors or Editors: Who is Closest to the Readers?  
Sun, NOON, The New Weird: What, Who, and Why?
- Michael Dobson**  
Fri, 7:30 pm, Reading  
Sat, 1 pm, Technological Cusp Points and Alternate Histories  
Sat, 3 pm, Alternate History Challenge Match  
Sat, 4 pm, The Writer and Role-Playing Games  
Sun, 10 am, Weird Tales of Early Aviation  
Sun, 12:30 pm, Have Spacesuit...  
Sun, 5 pm, Autographing
- Cory Doctorow**  
Thu, 6 pm, Unlimited Access?  
Fri, 10 am, A Group Reading from *The Thackery T. Lambshead Guide to Eccentric and Discredited Diseases*  
Fri, 11 am, Locus Awards  
Fri, 5 pm, Drunk on Technology?  
Sat, NOON, The End of Copyright: Can the Arts Survive the Digital Age?  
Sat, 1 pm, Tradeoffs Between Freedom, Security, and Privacy  
Sat, 4 pm, Postcapitalist Social Mechanisms  
Sun, 10:30 am, E-Books: Neither "E" Nor Books?  
Sun, 4 pm, Reading  
Mon, 11 am, Kaffeeklatsch  
Mon, 12:30 pm, International Copyright Issues
- Mike Donahue**  
Sat, 1 pm, On Making a Movie  
Mon, 1 pm, The Trouble with Trailers
- Colleen Doran**  
Thu, NOON, Looking Back at *The Matrix*  
Thu, 2 pm, Autographing  
Fri, 12:30 pm, Working on Graphic Novels  
Sat, NOON, Visual Storytelling  
Sat, 1 pm, Kaffeeklatsch  
Sun, 10 am, Visual Research
- John R. Douglas**  
Fri, NOON, SF: Fun or Spinach?  
Fri, 4 pm, Everything You Know Is Wrong: SF that Questions Reality  
Sat, 10 am, What SF Writers Are/Aren't Doing Today  
Sun, 2 pm, Losing the History of SF  
Sun, 3 pm, The Senile Pen?
- Debra Doyle**  
Thu, 1:30 pm, Reading  
Thu, 4 pm, As You Know, Bob: The Positives and Negatives of Infodumps in Writing  
Fri, 9:30 am, Anglo-Saxon Influences on Modern Fantasy  
Fri, 3 pm, Autographing  
Sat, 1 pm, Reinventing Genre Fantasy  
Sat, 5 pm, Kaffeeklatsch  
Sun, 3:30 pm, Horror and the American Literary Mainstream  
Sun, 5 pm, *Moby Dick*  
Mon, 11 am, Images of Loss in *LOTR*
- Gardner Dozois**  
Fri, 11 am, Locus Awards  
Fri, NOON, The Future of Short Fiction (and the Magazines)  
Fri, 4 pm, What's New From Pyr/Prometheus  
Sat, 1 pm, The Greatest Living Science Fiction Writer?  
Sun, 4 pm, Autographing  
Mon, 11 am, Best Short Stories of 2004 (So Far...)
- Diane Duane**  
Fri, NOON, Archetypes in Fantasy: The Princess, Alone  
Sat, 2 pm, Autographing  
Sun, 11 am, Achilles Needs a Heel! The Problem with Power  
Sun, 4 pm, Literary Beer
- David Durlach**  
Fri, 1 pm, Affectionate Technology: The Art & Science of David Durlach
- Thomas A. Easton**  
Fri, 4:30 pm, Reading  
Fri, 5 pm, Turning Science into SF  
Sat, 1 pm, The Next 50 Years: Where Will the Next Big Things Come From?  
Sun, 2:30 pm, SF in the Tabloids  
Sun, 4 pm, This Book Sucks: How and How Not to Write Reviews  
Mon, 1 pm, Hitting "the Wall"
- Scott Edelman**  
Thu, 3 pm, Autographing  
Fri, 10 am, SF Without Smiles  
Fri, 1 pm, One Day in the Life of an Editor  
Fri, 5 pm, Writing for Comics  
Sat, NOON, Is It Fair?  
Sat, 5 pm, Saluting Jack Williamson: Eight Decades and Counting  
Sun, 4 pm, This Book Sucks: How and How Not to Write Reviews  
Mon, 10:30 am, Reading  
Mon, NOON, Kaffeeklatsch  
Mon, 2 pm, How Do You Know When You're Dead?
- Laurie Toby Edison**  
Thu, 5 pm, Fine Art and Filthy Pictures  
Sat, 2 pm, Self-Publishing/Selling Quality Commercial Art Books
- Bob Eggleton**  
Thu, 3 pm, Autographing  
Thu, 7 pm, Godzilla: My Favorite Monster  
Thu, 11 pm, Pictionary  
Fri, 3 pm, The King Kong Thing  
Fri, 8 pm, *The Time Machine*—Guest Interviews and The 1953 Retro Hugo Awards  
Sat, 4 pm, Is SF "Respectable"?  
Sun, 11 am, Tour of the Retro Art Exhibit
- Gary Ehrlich**  
Fri, 6 pm, And the Band Played During Our Filksing  
Sun, 3:30 pm, "Electro" Concert
- Janice M. Eisen**  
Thu, 4 pm, The Singularity and the Eschaton: Compare and Contrast  
Thu, 5 pm, The Fiction of Connie Willis  
Fri, 4 pm, When is a Cyborg?  
Sat, NOON, Children's Play in the Future  
Sat, 4 pm, Seduction of the Innocent?  
Sun, 4 pm, This Book Sucks: How and How Not to Write Reviews  
Mon, 11 am, Raising Gifted Children
- Phyllis Eisenstein**  
Thu, NOON, Grand Openings  
Thu, 2:30 pm, Reading  
Fri, 1 pm, Is Your "First Novel" a First Novel?  
Sat, 2 pm, Autographing  
Sun, 11 am, Kaffeeklatsch
- Craig Engler**  
Fri, 11 am, Building the Buzz  
Sat, 11 am, About the Sci-Fi Channel  
Sun, 4 pm, Fandom Online  
Mon, 2 pm, TV Storytelling: From Arcs to Episodes
- Moshe Feder**  
Thu, 1 pm, Did We Win? SF and Its Takeover of Popular Culture  
Fri, 11 am, They Gave It a Hugo: What on Earth Were They Thinking?  
Sat, 1:30 pm, Breaking In  
Sun, 5 pm, The Fan World of the Future
- Gregory Feeley**  
Fri, 11 am, They Gave It a Hugo: What on Earth Were They Thinking?  
Fri, NOON, Modernism and SF  
Fri, 3 pm, The Work of Edgar Pangborn  
Sat, 5 pm, Can SF Be Outdated?  
Sun, 11 am, Criticism or Review?
- Harold Feld**  
Thu, 6 pm, Unlimited Access?  
Fri, 2 pm, Cyber-Crime: Present and Future  
Sat, 1 pm, Order in the (Alien?) Court!  
Sat, 5 pm, *The Filkado*  
Sun, 5 pm, The Effects of Litigation on the Future
- Tom Fenton**  
Thu, 8:15 pm, Concert  
Sat, 12:15 am, Concert
- Susan Fichtelberg**  
Fri, 10 am, Dr. Seuss Appreciation  
Sun, 1 pm, Turning Children's Books into Film  
Mon, 2 pm, Recent SF and Fantasy for Kids
- Sheila Finch**  
Thu, 6 pm, Language: Barrier or Bridge  
Fri, NOON, Researching Your Story: When Do You Quit?  
Fri, 2 pm, Kaffeeklatsch  
Sat, 4 pm, Reading  
Sun, 11 am, Achilles Needs a Heel! The Problem with Power  
Sun, 2 pm, Autographing
- Jan Howard Finder**  
Thu, 5 pm, Riddles in the Dark  
Thu, 9 pm, Readings from the Published Works of Absent Writers  
Sat, 2 pm, *LOTR*: The Movie or the Book?  
Sat, 4 pm, How to Design Your Academic Career for a Job in Space  
Sun, 1 pm, Just Because We Speak the Same Language Doesn't Mean We Think Alike  
Sun, 5 pm, Tolkien vs. Peake  
Mon, 11:30 am, My Tour of Middle Earth
- Melanie Fletcher**  
Thu, 5 pm, It Came From The South—Bubba SF&F  
Fri, 2 pm, Fencing and Swordfighting  
Fri, 5 pm, Autographing  
Fri, 8 pm, Reading
- Sat, 4 pm, SFWA Musketeers  
Sat, 10 pm, Genre Erotica  
Sun, 3 pm, Defending the Writing Life  
Mon, 11:30 am, 19th Century Influence on 21st Century Writing  
Mon, 1 pm, Dealing with Job/Family/Life!
- Michael F. Flynn**  
Thu, 2 pm, Autographing  
Thu, 4 pm, How to Lie With Statistics  
Fri, 3 pm, The Real Middle Ages  
Sat, 5 pm, Pson of Psychohistory  
Sun, 11 am, Reading  
Sun, 1 pm, Literary Beer  
Mon, 11 am, Tuckerizations
- John M. Ford**  
Thu, 7 pm, Ask Dr. Mike  
Fri, 4 pm, When is a Cyborg?  
Sat, 4 pm, Why is Everyone So Scared of Genre Poetry?  
Sun, 2 pm, Autographing  
Mon, 11 am, Warring the Classics
- Terry Franklin**  
Sat, 11 am, Backups: Eternal Life or Eternal Death?  
Sat, NOON, Terraforming Venus?  
Sat, 2 pm, How to Use Science and Technology in SF—or, Should We?  
Mon, NOON, Space Habitats and Biospheres
- Laura Frankos**  
Thu, NOON, Guessing Games: Does the Acceleration of Change Invalidate Extrapolative Fiction?  
Thu, 4 pm, Fantasy Motifs in SF Literature  
Fri, 5 pm, Fantasy and SF on Stage  
Sat, 4 pm, Seduction of the Innocent?
- D. Douglas Fratz**  
Fri, 1 pm, People for the Ethical Treatment of Mars  
Sun, 10 am, When Did the Future Get So Far Away?  
Sun, 3 pm, Lonely Planet: The Extinction of Everybody But Us
- Carl Frederick**  
Thu, NOON, Grand Openings  
Thu, 3 pm, Writers We Don't Understand  
Fri, 11 am, So You Want to Be a Rocket Scientist?  
Sat, NOON, Is It Fair?  
Sat, 3 pm, Authors or Editors: Who is Closest to the Readers?  
Sat, 4 pm, The Fruit Fly Genome, in C Major  
Sun, 10 am, Too Many Ideas?  
Sun, 1 pm, Can SF Teach the Scientific Method?
- Mitchell Freedman**  
Fri, 2 pm, Kennedy Survives Dallas—Then What?  
Sat, 1 pm, Reading  
Sat, 2 pm, Whatever Became of the Space Merchants?  
Sat, 3 pm, Alternate History Challenge Match  
Sun, 1 pm, Kaffeeklatsch  
Sun, 2 pm, Autographing  
Sun, 4 pm, Alternate Law
- Pam Fremon**  
Fri, 11 am, Cartoon Guilty Pleasures  
Fri, 1 pm, 15 Years of *The Simpsons*  
Sat, 3 pm, *Smallville*  
Sun, NOON, America's Best Comics



**Chris French**

Thu, 6 pm, Where Have All the Autos Gone?  
 Fri, 2 pm, Game Crack  
 Fri, 3 pm, I Can Explain That!—The SF/Fantasy Challenge  
 Fri, 5 pm, How *Not* to Write Science Fiction  
 Sat, NOON, The Ethics of War Machines  
 Sun, 1 pm, Ship Firefighters: Emergency Response in SF

**Jim Frenkel**

Thu, NOON, Archetypes in SF: First Contact  
 Fri, 1:30 pm, Reading  
 Sat, 11 am, Space Opera Noire  
 Sat, 5 pm, Saluting Jack Williamson: Eight Decades and Counting  
 Sun, NOON, The Legacy of Cherry Wilder  
 Sun, 2 pm, Literary Beer  
 Mon, NOON, SF: Transcendent Adventure

**David Friedman**

Thu, NOON, Guessing Games: Does the Acceleration of Change Invalidate Extrapolative Fiction?  
 Thu, 3 pm, Science Writing  
 Sat, 2 pm, The Future of Energy  
 Sat, 4 pm, Postcapitalist Social Mechanisms  
 Sun, 1 pm, Can SF Teach the Scientific Method?  
 Sun, 4 pm, Alternate Law

**Esther Friesner**

Thu, 2 pm, Where Do Elves Come From?  
 Thu, 3 pm, Best Buys...in Swords, Steeds, and Princes  
 Thu, 6 pm, Fannish Eye for the Mundane Guy  
 Thu, 7 pm, Terry on Trial  
 Fri, 10 am, The Enchanted Apple: New York in SF and Fantasy  
 Fri, NOON, SF: Fun or Spinach?  
 Fri, 1 pm, Looking Backward: The 20th Century  
 Sat, NOON, Autographing  
 Sat, 2 pm, If Rome Never Fell...  
 Sat, 4 pm, SFWA Musketeers  
 Sun, 11 am, Kaffeeklatsch  
 Sun, 12:30 pm, Reading  
 Mon, 11 am, The Serious Side of Terry Pratchett

**Neil Gaiman**

Fri, 11 am, Locus Awards  
 Fri, 5 pm, Autographing  
 Sat, 10 am, Reading  
 Sat, 5 pm, The Monster in the Maze  
 Sat, 8 pm, The Hugo Awards  
 Sun, 1 pm, Autographing  
 Mon, 2 pm, How Do You Know When You're Dead?

**Irene Gallo**

Thu, 5 pm, Fine Art and Filthy Pictures  
 Fri, 10 am, Self-Promotion and Publicity for Artists  
 Fri, 5 pm, Book Covers

**Tom Galloway**

Thu, 4 pm, Artificial Intelligence and How the Brain Works  
 Thu, 10 pm, Win Tom Galloway's Money  
 Sat, 1 pm, Fannish Rivalry?  
 Sat, 3 pm, *Smallville*  
 Sun, 5 pm, The Great Character Swap  
 Mon, 1 pm, The Flash

**Larry Ganem**

Sat, NOON, Autographing  
 Sat, 5 pm, Reading  
 Sun, 5 pm, The Great Character Swap  
 Mon, 10 am, Curses!

**Craig Gardner**

Thu, 3 pm, Good and Evil in Genre Literature  
 Thu, 7 pm, The Seven Deadly Sins of SF and Fantasy  
 Fri, 1 pm, Looking Backward: The 20th Century  
 Fri, 4 pm, Autographing  
 Sat, 2 pm, Great Cliches in SF and Fantasy  
 Sun, 11 am, Personnel Problems of Extraterrestrials in Earth Industry

**James Alan Gardner**

Thu, 2 pm, Living in an SF World  
 Thu, 5 pm, The Shadow of the Torturer: The Writer as God  
 Fri, 2 pm, Plot and Pace  
 Sat, 1:30 pm, How to Write a Fight Scene  
 Sat, 3:30 pm, Reading  
 Sat, 4 pm, Kaffeeklatsch  
 Mon, 11 am, Autographing  
 Mon, NOON, What's in a Name?

**Deb Geisler**

Thu, 1 pm, Opening Ceremonies  
 Mon, 1:30 pm, The Gripe Session  
 Mon, 3 pm, Closing Ceremonies

**Janice Gelb**

Thu, 2 pm, Welcome to the SF Community: Enjoying the Worldcon  
 Thu, 5 pm, How Bad Can a Bad Panel Get?  
 Fri, 1 pm, A Worldcon Orientation for SF Professionals  
 Sun, 4 pm, Jewish Time-Based Mitzvoth in a Lunar Colony

**Denise Gendron**

Fri, 7:30 pm, Music  
 Sat, 10 am, Music  
 Sun, 2 pm, All Things to All Fen?  
 Mon, 2 pm, Releasing Your Inner Music

**David Gerrold**

Thu, NOON, Guessing Games: Does the Acceleration of Change Invalidate Extrapolative Fiction?  
 Thu, 3 pm, Robots' Rights  
 Thu, 4 pm, Artificial Intelligence, and How the Brain Works  
 Thu, 5 pm, Predicting the Next Ten Years  
 Fri, 10 am, A Remedy for Future Shock  
 Fri, 1 pm, The Business of Screenwriting Big and Small  
 Fri, 3 pm, Autographing  
 Fri, 5 pm, Literary Beer  
 Mon, 11 am, Tuckerizations  
 Mon, 12:30 pm, Reading

**Marc Giller**

Sat, 9:30 am, Reading  
 Sat, 10 am, The Perils of Pitching  
 Sat, NOON, Futurists and Science Fiction Writers: Tools of the Trade  
 Sun, 1 pm, Risky Business

**Alexis Gilliland**

Thu, 1 pm, Luddites of Fandom?  
 Thu, 3 pm, Robots' Rights  
 Thu, 9 pm, Cartoon Jam

**Greer Gilman**

Thu, 3 pm, The Art and Science of Glamour  
 Fri, 1 pm, The Two Sides of Gollum  
 Fri, 3 pm, Rhythm, Meter, and the Use of Language  
 Fri, 5:30 pm, Reading  
 Sun, 10 am, Hiking the Enchanted Forest: Setting in Fantasy  
 Sun, 4 pm, SF: A Modern Mythology?  
 Sun, 5 pm, Tolkien vs. Peake

**Laura Anne Gilman**

Thu, 1:30 pm, Reading  
 Fri, 11 am, Autographing  
 Fri, 4 pm, Crossing Over  
 Sat, 1 pm, The SFWA Auction  
 Sat, 2 pm, What Do You Passionately Read?  
 Sat, 4 pm, SFWA Musketeers  
 Sun, 11 am, Personnel Problems of Extraterrestrials in Earth Industry  
 Sun, NOON, Promoting a First Novel  
 Sun, 3 pm, The Senile Pen?  
 Mon, 11 am, Kaffeeklatsch

**Michael Gilmartin**

Thu, 3 pm, Video Games and Storytelling  
 Sat, 4 pm, The Writer and Role-Playing Games  
 Mon, NOON, Eyetoy to the Holodecks: The Near and Far Future of Video Games

**Mike Glyer**

Thu, 4 pm, Your Dream Convention  
 Fri, 5 pm, When Fandom Hurts  
 Sun, 5 pm, The Fan World of the Future

**Lynn Gold**

Thu, 6 pm, Fannish Eye for the Mundane Guy  
 Fri, 3 pm, Concert  
 Fri, 6 pm, And the Band Played During Our Filksing  
 Sat, 2 pm, Harmony Workshop  
 Mon, NOON, Mundane Media and SF

**Marc Gordon**

Fri, 3 pm, The Effects of Pervasive Technology  
 Mon, 2 pm, 2024: Technology that We Can't Imagine Being Without

**Liz Gorinsky**

Fri, 5 pm, How *Not* to Write Science Fiction  
 Sat, 11 am, Kaffeeklatsch  
 Sat, 5 pm, Geek Girls Unite!  
 Mon, 11 am, Why We Hate Our Heroes

**Theodora Goss**

Thu, 2 pm, Where Do Elves Come From?  
 Thu, 4 pm, Reading  
 Thu, 6 pm, Riding the Slipstream  
 Fri, 11 am, How Workshoping Works? A Public Hanging  
 Fri, 4 pm, Do Women Write Differently?  
 Sat, NOON, What is the Rock's Motivation in This Scene?  
 Sat, 1:45 pm, Using SF to Teach About...

**April Grant**

Thu, 9:15 pm, Fiddle Concert  
 Fri, 10:30 am, Music  
 Fri, 5 pm, Music  
 Sat, 5 pm, Music

**Gavin Grant**

Thu, 4 pm, Writers' Tricks and Tips  
 Thu, 5:30 pm, Reading  
 Sat, 3 pm, Tough Love for New Writers  
 Sun, 3 pm, Defending the Writing Life  
 Mon, 11 am, Best Short Stories of 2004 (So Far...)

**Geary Gravel**

Thu, 6 pm, Compulsive Collecting  
 Thu, 7 pm, The Seven Deadly Sins of SF and Fantasy  
 Fri, 2 pm, The Rediscovery of Cordwainer Smith  
 Sat, 10 am, How Does Language Influence Thought?  
 Sat, 3 pm, Literary Beer  
 Sun, 10 am, Sign Language from the Planet ZOOG

**Simon R. Green**

Thu, 3 pm, The Art and Science of Glamour  
 Fri, 11 am, Reading  
 Fri, 3 pm, Autographing  
 Fri, 5 pm, The Emotional Palette of Horror  
 Sat, 11 am, What's Entertainment? A Look at the Future  
 Sat, 3 pm, The SF/F Detective  
 Sat, 5 pm, The Monster in the Maze  
 Sun, NOON, Kaffeeklatsch

**Bob Greenberger**

Sat, 2:30 pm, Strange Adventures: The Eccentric World of Julius Schwartz  
 Sat, 4 pm, Kaffeeklatsch  
 Sun, 10 am, *Star Trek*: A Reflection of Cultures?  
 Mon, NOON, Comics: Conventional Wisdom Was...  
 Mon, 1 pm, The Flash

**Jim Grimsley**

Thu, 5 pm, Traditional Structures of Plays and Fiction  
 Fri, 1 pm, One Day in the Life of an Editor  
 Fri, 5 pm, The Salvation of the Modern Novel  
 Sat, 10 am, What SF Writers Are/Aren't Doing Today  
 Sun, 3 pm, The Senile Pen?  
 Mon, NOON, Reading

**Jon Courtenay Grimwood**

Fri, NOON, Reading  
 Fri, 1 pm, Autographing  
 Fri, 5 pm, The Salvation of the Modern Novel  
 Sat, 10 am, Kaffeeklatsch  
 Sat, NOON, Hear the Symbols Clash!  
 Sat, 5 pm, How Does SF Portray Islam?  
 Sun, 10 am, Too Many Ideas?  
 Sun, 3 pm, The Catharsis of Myth, the Schock of Invention

**Leigh Grossman**

Thu, 2 pm, How To Read For Pleasure  
 Thu, 5 pm, Autographing  
 Thu, 7 pm, The Return of 20 Panels in an Hour...  
 Fri, 2 pm, Game Demo  
 Sat, 1 pm, Game Designers' Tips and Tricks  
 Sat, 6 pm, Literary Beer  
 Sun, NOON, Better than Light Sabers: Really Good Merchandising Tie-Ins  
 Sun, 5 pm, The Great Character Swap



**Daniel Grotta**

Thu, 4 pm, Tolkien's Techniques  
 Fri, 1 pm, The Two Sides of Gollum  
 Sat, NOON, The End of Copyright: Can the Arts Survive the Digital Age?  
 Sun, 10 am, My Love Affair With JRR Tolkien  
 Sun, 11 am, Criticism or Review?

**Sally Wiener Grotta**

Fri, 10:30 am, Selling Your Story to Hollywood  
 Fri, 4 pm, The Future of the News Media  
 Sat, NOON, What New Writers Need to Know  
 Mon, NOON, Mundane Media and SF

**Pete Grubbs**

Thu, 4 pm, Tolkien's Techniques  
 Thu, 12 MIDNIGHT, Concert

**Eileen Gunn**

Thu, 3 pm, Writers We Don't Understand  
 Thu, 5 pm, Autographing  
 Fri, NOON, Modernism and SF  
 Fri, 2 pm, Reading  
 Fri, 4 pm, Do Women Write Differently?  
 Sat, 1 pm, Literary Beer  
 Sun, 11 am, Nanotech and Murphy's Law

**Paula Guran**

Thu, 3 pm, All That Gothic Stuff...  
 Sat, 2 pm, The Perils of Promotion  
 Sun, NOON, Hell is Gray: The Banality of Evil  
 Sun, 3 pm, Kaffeeklatsch  
 Sun, 5 pm, Alternate Publication Strategies

**Karen Haber**

Thu, 3 pm, Best Buys... in Swords, Steeds, and Princes  
 Fri, 11 am, 39-Plus Years of the X-Men  
 Sat, NOON, Autographing  
 Sun, 10 am, My Love Affair With JRR Tolkien  
 Sun, 11 am, Drawing to Order

**Gay Haldeman**

Fri, 10 am, Welcome to the SF Community  
 Fri, 1 pm, A Worldcon Orientation for SF Professionals  
 Sun, 1 pm, Experience Science Fiction: The Museum  
 Sun, 3 pm, Defending the Writing Life

**Joe Haldeman**

Thu, 5 pm, Predicting the Next Ten Years  
 Fri, 11 am, Kaffeeklatsch  
 Fri, 1 pm, Literary Beer  
 Fri, 2 pm, Autographing  
 Fri, 3 pm, The Use and Misuse of Violence in SF and Fantasy  
 Sat, NOON, Why Write?  
 Sat, 4 pm, Why is Everyone So Scared of Genre Poetry?  
 Sun, 1 pm, Stories I'm Too Scared to Write  
 Sun, 5 pm, Reading  
 Mon, 1 pm, The Future of Peace

**Steven Hammond**

Thu, NOON, The Real Lord of the Rings  
 Fri, 10 am, Mars or Bust!  
 Sun, 10 am, Stories in the Stars

**Elizabeth Hand**

Fri, 10 am, New England in Science Fiction and Fantasy  
 Fri, 11 am, Which Comes First: Character or Setting?  
 Fri, 4 pm, Autographing  
 Sat, 1 pm, Reinventing Genre Fantasy  
 Sat, 2:30 pm, Reading  
 Sun, 11 am, The Secularization of the West  
 Sun, NOON, Hell is Gray: The Banality of Evil  
 Sun, 2 pm, Literary Beer

**David A. Hardy**

Thu, 2 pm, All is *Not* Book Covers!  
 Fri, 4 pm, Art in Space: A History of Space Art  
 Sun, 1 pm, Autographing  
 Sun, 2 pm, A David Hardy Interview

**Thomas Harlan**

Thu, 7 pm, Reading  
 Fri, 11 am, Autographing  
 Fri, NOON, Kaffeeklatsch  
 Sat, 1 pm, Game Designers' Tips and Tricks  
 Sat, 2 pm, If Rome Never Fell...  
 Sat, 4 pm, The Writer and Role-Playing Games  
 Sat, 6 pm, Literary Beer  
 Sun, 10 am, The Art of Titles  
 Sun, 3 pm, Gaming to Book Crossover—and Back Again

**Anne Harris**

Sat, 2 pm, Writing the Young Female Protagonist  
 Sun, 11 am, Exotic Mythologies  
 Sun, NOON, Angels and Aliens, Magic and Marvels?  
 Sun, 4 pm, SF: A Modern Mythology?

**Charlaine Harris**

Thu, 5 pm, Vampire Mysteries: A Dialogue  
 Fri, 4 pm, Crossing Over  
 Fri, 5:30 pm, Reading  
 Sat, NOON, The Rise of the Paranormal Romance  
 Sat, 3 pm, Vamps  
 Sun, NOON, Kaffeeklatsch  
 Sun, 2 pm, What Fans Demand of the Writer  
 Mon, 11 am, It's a Mystery...  
 Mon, NOON, Autographing

**Harry Harrison**

Thu, 3 pm, Name-Droppers  
 Thu, 8 pm, Comedy Routine  
 Fri, 5 pm, The Salvation of the Modern Novel  
 Sat, 2 pm, Whatever Became of the Space Merchants?  
 Sun, 2 pm, Autographing  
 Sun, 4 pm, Kaffeeklatsch  
 Mon, NOON, William Tenn Interview

**David G. Hartwell**

Fri, NOON, Modernism and SF  
 Sat, 11 am, Space Opera Noire  
 Sat, 3 pm, Tough Love for New Writers  
 Sat, 4 pm, Autographing  
 Sat, 5 pm, Saluting Jack Williamson: Eight Decades and Counting  
 Sun, NOON, Silver and Gold: The Ages of SF  
 Sun, 4 pm, What's New from Tor  
 Mon, NOON, SF: Transcendent Adventure

**Teddy Harvia**

Thu, 3 pm, Slide Show  
 Thu, 9 pm, Cartoon Jam  
 Thu, 11 pm, Pictionary  
 Sat, 11 am, Bad Anime?  
 Sun, 3 pm, Pictionary

**Mara Haseltine**

Sat, 10 am, Where Art Meets Science: The Genomic Sculptures of Mara Haseltine

**Daniel Hatch**

Fri, 11:30 am, Space Opera as Geopolitical Melodrama  
 Fri, 3 pm, The Future of the Future  
 Fri, 4 pm, The Future of the News Media  
 Sat, 11 am, Reality Ain't What It Used To Be: Secret Histories and Urban Fantasy  
 Sat, 2 pm, Literary Beer  
 Sat, 3 pm, Can SF Change the World?  
 Sat, 5 pm, Pson of Psychohistory  
 Sun, 11 am, The Secularization of the West  
 Sun, 3 pm, The Catharsis of Myth, the Schock of Invention  
 Mon, 10 am, Reading  
 Mon, NOON, Mundane Media and SF  
 Mon, 1 pm, Do It Again!

**Jeff Hecht**

Thu, 2 pm, The Invention of the Laser  
 Thu, 3 pm, Science Writing  
 Thu, 6 pm, Tall Tech Tales  
 Thu, 7 pm, Future of the Space Shuttle  
 Fri, 1 pm, The Cassini Mission  
 Sat, 11 am, Is Wernher von Braun Haunting NASA?  
 Sun, 2 pm, To Mars?

**Peter J. Heck**

Thu, 3 pm, Best Buys... in Swords, Steeds, and Princes  
 Fri, NOON, Autographing  
 Fri, 4 pm, Shared-World Fiction  
 Sat, 1 pm, The SFWA Auction  
 Sat, 3 pm, Alternate History Challenge Match  
 Sun, 4 pm, Philosophy and SF  
 Mon, 11 am, Reading  
 Mon, 1 pm, Literary Beer

**John G. Henry**

Thu, 5 pm, Reading  
 Fri, 2 pm, Nukes on the Moon?!  
 Sat, NOON, The Ethics of War Machines  
 Sat, 1 pm, Order in the (Alien?) Court!  
 Sat, 4 pm, SFWA Musketeers  
 Sun, 10 am, When Did the Future Get So Far Away?  
 Sun, 11 am, The Age of Fighting Sail Isn't Over: It's Moved to SF  
 Sun, 1 pm, Starship Firefighters: Emergency Response in SF  
 Sun, 2 pm, Mercenaries in SF—The Eclipse of the Citizen Soldier  
 Mon, NOON, Kaffeeklatsch  
 Mon, 1 pm, Autographing

**Diana Tixier Herald**

Sun, 1 pm, Turning Children's Books Into Film  
 Mon, 2 pm, Recent SF and Fantasy for Kids

**John F. Hertz**

Thu, 1 pm, Luddites of Fandom?  
 Thu, 5 pm, How Bad Can a Bad Panel Get?  
 Thu, 6 pm, Fannish Eye for the Mundane Guy  
 Fri, 10 am, Dr. Seuss Appreciation  
 Fri, 11 am, The Caves of Steel  
 Sat, 11 am, Village Tour (of the Worldcon)  
 Sun, 1 pm, Art Show Tour  
 Sun, 4 pm, Philosophy and SF  
 Sun, 5 pm, The Fantasy Amateur Press Association

Mon, 10 am, Village Tour (of the Worldcon)  
 Mon, 11 am, The Science Fiction Village  
 Mon, 1 pm, A Farewell to Mimosa

**Rusty Hevelin**

Thu, 7 pm, Future House: a Tribute to PBS "House" Shows  
 Mon, 11 am, The Science Fiction Village  
 Mon, 1 pm, *Childhood's End*

**Bill Higgins**

Thu, 5 pm, Rocket Talk with Fizz and Fuse, the Reactor Brothers  
 Fri, 1 pm, The Cassini Mission  
 Fri, 2 pm, The MIT Media Lab: A Visit From the Future  
 Fri, 3 pm, Teaching Science with Science Fiction  
 Fri, 6:30 pm, Technobabble Quiz  
 Sun, NOON, The Kids Next Door... in Space!  
 Sun, 1 pm, Risky Business  
 Mon, 11 am, Obsolete High Technology

**Beth Hilgartner**

Fri, 10 am, Dr. Seuss Appreciation  
 Fri, 4 pm, Kaffeeklatsch  
 Sat, 4 pm, Seduction of the Innocent?  
 Sun, 10 am, Hiking the Enchanted Forest: Setting in Fantasy  
 Sun, NOON, Angels and Aliens, Magic and Marvels?  
 Sun, 2:30 pm, Reading  
 Sun, 5 pm, Autographing  
 Mon, 11 am, Why I Write YA Books

**Richard Hill**

Thu, 1 pm, All about Hall Costumes  
 Sat, 10 am, Presenting Your Costume: What Tech Can Do For You  
 Mon, NOON, After the Masquerade  
 Mon, 1 pm, The Bodice Fights Back! Worst Costuming Disasters

**James S. Hinsey**

Fri, 10 am, You Can't Take the Sky from Me...?  
 Sun, 1 pm, Turning Children's Books into Film  
 Sun, 2 pm, The Gaijin Menace—The Foreigner in Anime/Manga  
 Sun, 3 pm, Growing Artistically Through Crisis  
 Sun, 4 pm, How to Run a Film Festival

**P. C. Hodgell**

Thu, 1 pm, How Does the Magic Work?  
 Fri, 10 am, Continuing the Series: A Dialogue  
 Fri, 11:30 am, Reading  
 Fri, 3 pm, The Character of Death Sun, NOON, Autographing  
 Mon, NOON, Kaffeeklatsch

**Paul Hoffman**

Sat, 4 pm, Snowball Earth: When the Planet Froze

**W. Randy Hoffman**

Thu, 2:30 pm, Concert  
 Thu, 6 pm, Well-Played Fan  
 Fri, 2 pm, Game Crack  
 Fri, 6 pm, And the Band Played During Our Filking  
 Sat, 10:30 am, SF/F/H in Board and Card Games  
 Sun, 11 am, Exomusicology  
 Sun, 1 pm, *The Wizard of Oz*: a Dialogue

**Robin Holly**

Mon, 1 pm, Concert



**John-Henri Holmberg**

Thu, 9 pm, The Precarious State of SF in Sweden  
 Fri, 2 pm, The Well-Read Fanzine Fan  
 Fri, 4 pm, Beyond the Con: Connecting to Worldwide Fandom  
 Sat, 10 am, How Does Language Influence Thought?  
 Sun, 4 pm, Dead Fans Don't Pub Their Ish

**David R. Howell**

Thu, 4 pm, Your Dream Convention  
 Thu, 6 pm, Fannish Eye for the Mundane Guy  
 Fri, 2 pm, Game Crack  
 Fri, 5 pm, Technology and Music Recording  
 Sat, 3 pm, The SFnal Clubman  
 Sun, 11 am, Exomusicology  
 Sun, NOON, Better than Light Sabers: Really Good Merchandising Tie-Ins  
 Mon, 1 pm, After the Con Is Over...

**Leslie Howle**

Fri, 4 pm, Educating for Science Literacy  
 Sat, 1:45 pm, Using SF to Teach About...  
 Sun, 1 pm, Experience Science Fiction: The Museum  
 Mon, 10 am, SF Museum Slide Show

**Tanya Huff**

Fri, 3 pm, The Character of Death  
 Sat, 1 pm, Autographing  
 Sat, 3 pm, Vamps  
 Sat, 4 pm, Alien Genres  
 Sun, NOON, Hell is Gray: The Banality of Evil  
 Sun, 4 pm, Filk and Fable  
 Sun, 7:30 pm, Reading  
 Mon, 11 am, The Serious Side of Terry Pratchett

**Elizabeth Anne Hull**

Fri, 4 pm, Do Women Write Differently?  
 Sat, 10 am, How Does Language Influence Thought?  
 Sat, 3 pm, Can SF Change the World?  
 Sun, 3 pm, The Catharsis of Myth, the Schock of Invention

**Walter H. Hunt**

Thu, NOON, Archetypes in SF: First Contact  
 Thu, 2 pm, Reading  
 Fri, 10 am, A Remedy for Future Shock  
 Fri, 11 am, Alien World Building  
 Fri, 2 pm, Secret Societies?  
 Sat, 1 pm, What If...Super Science Were True?  
 Sat, 4 pm, The Writer and Role-Playing Games  
 Sun, 11 am, Autographing  
 Mon, 1 pm, Kaffeeklatsch

**Jim Iarocci**

Thu, 8:15 pm, Concert  
 Sat, 12:15 am, Concert

**Alex Irvine**

Fri, 4 pm, Reading  
 Fri, 5 pm, Where Did That Story Come From?  
 Sat, 10 am, Kaffeeklatsch  
 Sat, 11 am, Reality Ain't What It Used To Be: Secret Histories and Urban Fantasy  
 Sat, 1 pm, Reinventing Genre Fantasy  
 Sat, 4 pm, Autographing  
 Sat, 5 pm, Pulp Eye for the Art Guy

**Jael**

Fri, 10 am, Self-Promotion and Publicity for Artists  
 Fri, 4 pm, Color Mechanics and Theory  
 Sat, 11 am, Autographing  
 Sat, 1 pm, Turning Rubbings into Alien Creations  
 Sun, 3 pm, The Art of Jael  
 Sun, 6 pm, Portfolio: The Artist's Most Important Tool?  
 Mon, 10 am, Print on Demand—for Artists

**Ellen Z. James**

Thu, 4 pm, Filk Concert  
 Thu, 8:30 pm, Music  
 Fri, 1 pm, Music  
 Fri, 2 pm, Harp Workshop  
 Fri, 9 pm, Music  
 Sat, 1 pm, Music  
 Sun, NOON, Music  
 Sun, 3 pm, Music

**Elizabeth Janes**

Fri, NOON, Making a Poly-Shrink Pin (Kids Only!)  
 Fri, 5 pm, Life Drawing  
 Sun, 3 pm, Making a Poly-Shrink Pin

**Matthew Jarpe**

Thu, 3 pm, Writers We Don't Understand  
 Thu, 5 pm, Moods and Medications: Psychopharmacology  
 Thu, 6:30 pm, Reading  
 Fri, NOON, The Future of Forensic Evidence  
 Fri, 1 pm, The Two Cultures in F&SF: Science Confronts the Humanities  
 Sat, 10:30 am, Fixing SF?  
 Sat, 11 am, Backups: Eternal Life or Eternal Death?  
 Sat, 2 pm, Remembering Hal Clement  
 Sat, 5 pm, Pulp Eye for the Art Guy  
 Sun, 4 pm, First Contact  
 Mon, 1 pm, Literary Beer

**John Jarrod**

Sat, NOON, Hear the Symbols Clash!  
 Sun, 11 am, DOA: Books that Died Despite Everything

**Ben Jeapes**

Fri, 6:30 pm, Reading  
 Sat, 2 pm, The Perils of Promotion  
 Sun, NOON, Angels and Aliens, Magic and Marvels?  
 Sun, 1 pm, Fun and Games with Time Travel  
 Mon, 1 pm, The Future of Peace

**Henry Jenkins**

Sat, 11 am, What's Entertainment? A Look at the Future  
 Sat, 3 pm, Computer Game Technologies and Education  
 Mon, 10 am, The Next Killer App

**Jane Jewell**

Sat, NOON, What New Writers Need to Know  
 Sat, 1 pm, The SFWA Auction  
 Sun, 11 am, DOA: Books that Died Despite Everything  
 Mon, 2 pm, All I Learned about Science I Learned from SF

**MaryAnn Johanson**

Fri, 10 am, You Can't Take the Sky from Me...?  
 Sat, 10 am, Great Moments from SF Films  
 Sat, NOON, The One Foot SF and Horror Film Reference Bookshelf  
 Sun, 3 pm, *LOTR*: Looking Back at the Films  
 Sun, 5 pm, *Stargate*: New SF Franchise?  
 Mon, 2 pm, SF Chick-Flicks

**Les Johnson**

Sat, 11 am, Is Werner von Braun Haunting NASA?  
 Sat, 4 pm, Speculative Physics and Space Travel  
 Sun, 10 am, *Star Trek*: A Reflection of Cultures?  
 Sun, 2 pm, To Mars?  
 Mon, 11 am, In Space Propulsion Systems  
 Mon, 1 pm, Kaffeeklatsch

**Janet Catherine Johnston**

Thu, 2 pm, Alternate Ecologies  
 Thu, 6 pm, "Finishing" the Costume  
 Fri, 11 am, Space Weather Forecasting  
 Mon, 1 pm, The Bodice Fights Back! Worst Costuming Disasters

**Tamara Jones**

Thu, 3 pm, Fantasy Forensics  
 Thu, 5 pm, The Shadow of the Torturer: The Writer as God  
 Thu, 6 pm, Well Played Fan  
 Fri, 9:30 am, Reading  
 Fri, 3:30 pm, Story Crafting from Your Subconscious  
 Sat, 2 pm, Lies I Learned at the Movies  
 Sat, 3 pm, Parody Workshop  
 Sun, 11 am, Getting Around Without a Car  
 Sun, 2 pm, Blowing Bubbles

**Jordin T. Kare**

Thu, 5 pm, Rocket Talk with Fizz and Fuse, the Reactor Brothers  
 Thu, 7 pm, Punday  
 Fri, 3 pm, I Can Explain That!—The SF/Fantasy Challenge  
 Fri, 4 pm, Science and Song  
 Fri, 6:30 pm, Technobabble Quiz  
 Sat, 1:30 pm, 50 Ways to Leave the Planet  
 Sat, 5:30 pm, Beyond Hubble and Keck—Really Big Telescopes  
 Sun, NOON, The Kids Next Door...in Space!  
 Sun, 5 pm, Concert  
 Mon, 11 am, Obsolete High Technology  
 Mon, 2 pm, Force Fields: What Can Electromagnetism Do for Us?

**Mary Kay Kare**

Thu, 7 pm, Terry on Trial  
 Thu, 9 pm, Readings from the Published Works of Absent Writers  
 Fri, 10 am, Welcome to the SF Community  
 Fri, 3 pm, A Fragmentation of Fans  
 Sat, 2 pm, What Do You Passionately Read?  
 Sat, 5 pm, SLOFs: Who and Why?  
 Mon, 11 am, Images of Loss in *LOTR*  
 Mon, NOON, After the Worldcon—What?

**Keith G. Kato**

Thu, 2 pm, (Really) Hard Science for Beginners  
 Fri, 9:30 am, Shotokan Karate Workshop  
 Fri, NOON, Novel Educational Approaches  
 Fri, 5 pm, Fantasy and SF on Stage  
 Sun, 9:30 am, Shotokan Karate Workshop  
 Mon, 9:30 am, Shotokan Karate Workshop  
 Mon, 11 am, How to Defend Yourself Against Alien Invaders

**Robert I. Katz**

Fri, NOON, The Future of Forensic Evidence  
 Fri, 4 pm, The Transcendental Man  
 Sat, 2:30 pm, Surgery in Space  
 Sat, 7:30 pm, Reading  
 Sun, 11 am, Autographing  
 Sun, 4:30 pm, The Hospital of the Future  
 Mon, 2 pm, Future Health Problems

**Herb Kauderer**

Fri, 1:30 pm, How History is Filtered  
 Fri, 6 pm, Literary Beer  
 Sat, 11 am, The Future of Food  
 Sun, 1 pm, The Human Cloning Wars  
 Sun, 4 pm, The Next Plague  
 Sun, 8 pm, Reading

**James Patrick Kelly**

Thu, 3 pm, Robots' Rights  
 Thu, 7 pm, Future House: a Tribute to PBS "House" Shows  
 Fri, 11 am, How Workshoping Works/ A Public Hanging  
 Fri, 3 pm, Kaffeeklatsch  
 Sat, NOON, Why Write?  
 Sun, 11 am, Saving Clarion East  
 Sun, 2:30 pm, Reading  
 Mon, 10 am, Writerly Friendship  
 Mon, 1 pm, How Stories End

**Stephen P. Kelner**

Thu, 3 pm, The Seven Deadly Myths of Creativity  
 Sat, NOON, What is the Rock's Motivation in This Scene?  
 Sat, 3 pm, Creativity on Demand  
 Sun, 1 pm, Writers' Blocks

**Toni L. P. Kelner**

Thu, 5 pm, Vampire Mysteries: A Dialogue  
 Thu, 6:30 pm, Reading  
 Sat, 11 am, Autographing  
 Sat, 2 pm, What Do You Passionately Read?  
 Sun, 1 pm, *The Wizard of Oz*: a Dialogue  
 Mon, 10 am, Kaffeeklatsch  
 Mon, 11 am, It's a Mystery...

**Joe Kessler**

Thu, 9 pm, *Thomas the Rhymer*

**Thomas Kidd**

Fri, 1:30 pm, Airships: A Dialogue  
 Fri, 5 pm, The Art of Tom Kidd  
 Sat, 10 am, Kaffeeklatsch  
 Sat, 4 pm, The Business of Art: What New Artists Need to Know  
 Sun, 10 am, Visual Research

**James Killus**

Thu, 3:30 pm, Reading  
 Fri, 1 pm, People for the Ethical Treatment of Mars  
 Sat, 11 am, Space Opera Noire  
 Sat, NOON, Terraforming Venus?  
 Mon, NOON, Space Habitats and Biospheres



**Daniel Kimmel**

Thu, NOON, Looking Back at *The Matrix*  
 Thu, 3 pm, Must-See TV and Movies  
 Fri, 1 pm, 15 Years of *The Simpsons*  
 Fri, 3 pm, The King Kong Thing  
 Sat, 10 am, Great Moments from SF Films  
 Sat, NOON, The One Foot SF and Horror Film Reference Bookshelf  
 Sat, 1 pm, Fannish Rivalry?  
 Sat, 4 pm, Movie Critic for a Day  
 Sun, 11 am, Mixed Marriages  
 Sun, 4 pm, Jewish Time-Based Mitzvoth in a Lunar Colony  
 Mon, NOON, Mundane Media and SF  
 Mon, 2 pm, TV Storytelling: From Arcs to Episodes

**Kimberly Ann Kindya**

Fri, 11 am, Cartoon Guilty Pleasures  
 Fri, 1 pm, Adapting Traditional Japanese Garments to SF/F Costumes  
 Fri, 2 pm, Girl Power—Anime Style  
 Fri, 10 pm, Slash Fiction  
 Sat, NOON, Getting Started in Media Costuming  
 Sat, 3 pm, *Smallville*  
 Sun, 3:30 pm, Adapting Media Tie-Ins to Computer Games  
 Mon, 1 pm, The Bodice Fights Back! Worst Costuming Disasters

**Bay King**

Thu, 3 pm, All That Gothic Stuff...  
 Thu, 5 pm, *Angel*, The Final Episode  
 Fri, 11 am, The Future of Love  
 Fri, 3 pm, The Use and Misuse of Violence in SF and Fantasy  
 Sat, 1 pm, Fannish Rivalry?  
 Sun, 2 pm, All Things to All Fen?  
 Sun, 6 pm, Lifestyles of the Niche and Fannish  
 Mon, 2 pm, TV Storytelling: From Arcs to Episodes

**Rosemary Kirstein**

Thu, 2 pm, Concert  
 Thu, 4 pm, Fantasy Motifs in SF Literature  
 Thu, 7 pm, The Seven Deadly Sins of SF and Fantasy  
 Thu, 10:45 pm, Concert  
 Fri, NOON, Autographing  
 Fri, 5 pm, The Alien As...  
 Sat, 2 pm, How to Use Science and Technology in SF—or, Should We?  
 Sat, 3 pm, Literary Beer  
 Sat, 11 pm, Concert  
 Sun, 10:30 am, Reading  
 Sun, 3 pm, My Favorite Novels  
 Sun, 5 pm, The Most Alien Alien?

**Terry Kitchen**

Thu, 1:30 pm, Concert  
 Thu, 11:15 pm, Concert

**Mindy Klasky**

Thu, 6 pm, The Quest  
 Fri, NOON, Reading  
 Fri, 3 pm, The Use and Misuse of Violence in SF and Fantasy  
 Sat, 2 pm, Writing the Young Female Protagonist  
 Sun, 10 am, Hiking the Enchanted Forest: Setting in Fantasy  
 Sun, NOON, Autographing  
 Mon, 11 am, Kaffeeklatsch

**Fruma Klass**

Fri, NOON, SF: Fun or Spinach?  
 Sat, 4 pm, Lyrical Language  
 Sun, 10 am, The Art of Titles

**Karl Kofoed**

Thu, 2 pm, All is *Not* Book Covers!  
 Fri, 10 am, Self-Promotion and Publicity for Artists  
 Fri, 2 pm, The Art of Karl Kofoed  
 Fri, 3 pm, Anatomy of the Unicorn

**David C. Kopaska-Merkel**

Sat, 2 pm, Alternate Prehistory  
 Sat, 4 pm, Why is Everyone So Scared of Genre Poetry?  
 Sun, 4:30 pm, Reading  
 Sun, 5 pm, Storytelling

**Mari Kotani**

Thu, 1 pm, Anime 101  
 Fri, 2 pm, Girl Power—Anime Style  
 Sun, 2 pm, The Gaijin Menace—The Foreigner in Anime/Manga

**Nancy Kress**

Thu, 3 pm, Good and Evil in Genre Literature  
 Fri, 11 am, You Want to Do *What* with My Genes?  
 Fri, 1 pm, The Two Cultures in F&SF: Science Confronts the Humanities  
 Fri, 4 pm, When is a Cyborg?  
 Sat, 11:30 am, Reading  
 Sun, 10 am, Grow Old Along with Me: Aging Your Characters  
 Sun, 1 pm, Kaffeeklatsch  
 Sun, 3 pm, Autographing  
 Sun, 5 pm, Us and Them: Are Categories Necessary?

**Sue Krinard**

Fri, 11 am, The Future of Love  
 Fri, 4 pm, Crossing Over  
 Fri, 5 pm, The Alien As...  
 Sat, NOON, The Rise of the Paranormal Romance  
 Sat, 4 pm, Alien Genres

**Grant Kruger**

Thu, 5 pm, Welcome to the SF Community: Making Connections  
 Sat, NOON, Out of Africa  
 Sun, 1 pm, Just Because We Speak the Same Language Doesn't Mean We Think Alike  
 Mon, NOON, After the Worldcon—What?

**Kathleen Kudlinski**

Fri, 10 am, Dr. Seuss Appreciation Panel  
 Fri, 1 pm, Kaffeeklatsch  
 Sat, 5 pm, Autographing  
 Sun, 1 pm, Turning Children's Books Into Film  
 Sun, 4:30 pm, Tricking Yourself Into Actually Writing  
 Mon, 10 am, Children's/YA Reading  
 Mon, 1 pm, Do It Again!

**Bonnie Kunzel**

Sat, NOON, Children's Play in the Future  
 Sun, 1 pm, Turning Children's Books Into Film  
 Mon, 2 pm, Recent SF and Fantasy for Kids

**Katherine Kurtz**

Thu, 1 pm, How Does the Magic Work?  
 Thu, 4 pm, Prejudices We Haven't Thought of...Yet  
 Fri, 11 am, Developing the Deryni Game: A Writer's Perspective  
 Fri, 2 pm, Autographing  
 Fri, 5 pm, The Alien As...  
 Sat, 11 am, Reading  
 Sat, 1 pm, Reinventing Genre Fantasy  
 Sun, 2 pm, Kaffeeklatsch  
 Mon, NOON, What's in a Name?

**Ellen Kushner**

Thu, 7 pm, Future House: a Tribute to PBS "House" Shows  
 Thu, 9 pm, *Thomas the Rhymer*  
 Fri, 1 pm, The Interstitial Arts Movement  
 Fri, 3 pm, Reading  
 Sat, 11 am, Fantasy of Manners  
 Sat, 3 pm, Novels You Write, Novels You Talk about in Bars  
 Sat, 5 pm, Literary Beer  
 Sun, 2 pm, Autographing

**David A. Kyle**

Fri, NOON, Fandom in the Fifties  
 Fri, 4 pm, Autographing  
 Sun, NOON, Present at the Creation  
 Mon, 1 pm, Are Fans Still Slans?

**Jay Lake**

Fri, 10 am, A Group Reading from *The Thackery T. Lambshead Guide to Eccentric and Discredited Diseases*  
 Fri, 2 pm, Plot and Pace  
 Sat, 5 pm, Can SF Be Outdated?  
 Sun, 8 pm, Reading  
 Mon, 11 am, Autographing

**Eric Landau**

Fri, 3 pm, The Effects of Pervasive Technology  
 Sat, 1 pm, What If...Super Science Were True?

**Geoffrey A. Landis**

Fri, 1 pm, The Cassini Mission  
 Fri, 3 pm, Mars is for Robots  
 Sat, NOON, Terraforming Venus?  
 Sat, 2 pm, Pictures from Mars  
 Sun, 1 pm, Risky Business  
 Sun, 2 pm, To Mars?  
 Sun, 5 pm, Literary Beer  
 Mon, 11:30 am, Reading

**Justine Larbalestier**

Thu, NOON, Archetypes in SF: First Contact  
 Thu, 4:30 pm, Reading  
 Thu, 7 pm, The Seven Deadly Sins of SF and Fantasy  
 Fri, 11 am, What Should Good Fantasy Do?  
 Fri, NOON, Archetypes in Fantasy: The Princess, Alone  
 Fri, 1 pm, The Two Cultures in F&SF: Science Confronts the Humanities  
 Fri, 4 pm, Do Women Write Differently?  
 Sat, 4 pm, Lyrical Language  
 Sun, 1 pm, Literary Beer

**Joseph Lazzaro**

Sat, 1 pm, Tradeoffs Between Freedom, Security, and Privacy  
 Sat, 4 pm, Adaptive Technology for Disabilities: Artificial Vision  
 Mon, NOON, Space Habitats and Biospheres

**Larry A. Lebofsky**

Fri, 10 am, A Remedy for Future Shock  
 Fri, 1 pm, The Cassini Mission  
 Fri, 3 pm, Teaching Science with Science Fiction  
 Sat, 1:45 pm, Using SF to Teach About...  
 Sat, 5 pm, Astronomy for Kids

**Sharon Lee**

Thu, 2 pm, Mind the Plot Holes, Dear Dear  
 Thu, 4:30 pm, Reading  
 Thu, 6 pm, Cardboard Characters  
 Fri, NOON, Character Development for Everyone  
 Sun, 10 am, Memorable Scenes  
 Sun, NOON, Autographing  
 Sat, 3 pm, Kaffeeklatsch  
 Mon, NOON, What's in a Name?

**Stephen C. Lee**

Sat, 1 pm, Biological Nanotechnology  
 Sat, 3 pm, Can SF Change the World?  
 Sun, 11 am, Nanotech and Murphy's Law

**Evelyn C. Leeper**

Fri, 4 pm, Everything You Know Is Wrong: SF that Questions Reality  
 Sat, 3 pm, Alternate History Challenge Match  
 Sat, 5 pm, The Sidewise Award  
 Mon, NOON, Alternate Holocausts

**Mark R. Leeper**

Fri, 3 pm, The King Kong Thing  
 Sat, 10 am, Great Moments from SF Films  
 Sat, NOON, The One Foot SF and Horror Film Reference Bookshelf  
 Sun, 1 pm, Origami for Kids

**Matt Leger**

Thu, 12:30 pm, Filk Concert

**Stephen Leigh**

Sat, 5 pm, Autographing  
 Sun, 1 pm, More About Merlin  
 Sun, 5 pm, Kaffeeklatsch  
 Mon, 1 pm, Hard Fantasy  
 Mon, 2:30 pm, Reading

**Edward M. Lerner**

Thu, NOON, Archetypes in SF: First Contact  
 Thu, 3 pm, Autographing  
 Thu, 4 pm, My Favorite Planet

**Fred Lerner**

Thu, 1 pm, Luddites of Fandom?  
 Thu, 10 pm, About *Silverlock*  
 Fri, 9 pm, The Well-Read Fan  
 Sat, NOON, Is All This Labeling Necessary?  
 Sat, 4 pm, Is SF "Respectable"?  
 Sat, 5 pm, SLOFs: Who and Why?  
 Sun, 5 pm, The Fantasy Amateur Press Association

**David Levine**

Fri, 1 pm, A Worldcon Orientation for SF Professionals  
 Fri, 3:30 pm, Reading  
 Sat, 2 pm, Great Cliches in SF and Fantasy  
 Sat, 4 pm, *BadCon* Advice for Newbies  
 Sun, NOON, Kaffeeklatsch  
 Sun, 5 pm, The Great Character Swap



**Paul Levinson**

Thu, 3 pm, Good and Evil in Genre Literature  
 Thu, 5 pm, Reading  
 Fri, 10 am, The Radio Play as an Ideal Form for SF  
 Fri, NOON, The Future of Forensic Evidence  
 Fri, 2 pm, Kaffeeklatsch  
 Sat, NOON, Learning to Love Fantasy  
 Sat, 1 pm, Literary Beer  
 Sat, 3 pm, The SF/F Detective  
 Sun, 11 am, Alien Ethical Systems  
 Sun, 3 pm, My Favorite Novels  
 Sun, 4 pm, Philosophy and SF  
 Mon, NOON, Autographing  
 Mon, 1 pm, Dealing with Job/Family/Life!

**Anthony R. Lewis**

Thu, 4 pm, Mission of Gravity  
 Fri, 10:30 am, The Beginning of *Locus*  
 Fri, 2 pm, The Rediscovery of Cordwainer Smith  
 Sat, 2 pm, Remembering Hal Clement  
 Sat, 3 pm, Who Thought of That, Why, and How Come It's So Popular?  
 Sun, 5 pm, *Stargate*: New SF Franchise?  
 Mon, 1 pm, After the Con Is Over...

**Suford Lewis**

Thu, 6 pm, Fannish Eye for the Mundane Guy  
 Fri, 11 am, Village Tour (of the Worldcon)  
 Fri, 1 pm, Art Show Tour  
 Sat, 5 pm, *The Filkado*  
 Sun, 4 pm, SF: A Modern Mythology?  
 Sun, 5 pm, Us and Them: Are Categories Necessary?

**Shariann Lewitt**

Thu, 3 pm, All That Gothic Stuff...  
 Fri, 2:30 pm, Parrot Intelligence  
 Sat, 5 pm, How Does SF Portray Islam?  
 Sun, 1 pm, Reading  
 Mon, 2 pm, Future Health Problems

**Jacqueline Lichtenberg**

Fri, 2 pm, Mental Floss—Emotional Hygiene to Help Writers & Artists Stay Sane  
 Fri, 3 pm, Kaffeeklatsch  
 Sun, 10 am, *Star Trek*: A Reflection of Cultures?  
 Sun, 11:30 am, Intimate Adventure: Exploring a New Genre?  
 Sun, 1 pm, Autographing  
 Sun, 4 pm, Using Occult Science as SF Background  
 Sun, 5:30 pm, Reading  
 Mon, 11 am, Why We Hate Our Heroes

**Timothy Liebe**

Thu, 1 pm, Anime 101  
 Fri, 2 pm, Girl Power—Anime Style  
 Fri, 5 pm, The Miyazaki Fen Don't See

**Ernest Lilley**

Thu, 2 pm, How To Read For Pleasure  
 Fri, 10 am, A Remedy for Future Shock  
 Sat, 3 pm, Can SF Change the World?

**Guy H. Lillian**

Thu, 2 pm, Building a Better Fanzine  
 Fri, 2 pm, The Well-Read Fanzine Fan  
 Fri, 7 pm, Fannish Foxfire

**Kelly Link**

Fri, 11 am, How Workshopping Works? A Public Hanging  
 Sat, 2 pm, Reading  
 Sat, 4 pm, Lyrical Language  
 Sat, 5 pm, Pulp Eye for the Art Guy  
 Sun, 3 pm, Literary Beer

**Dennis Livingston**

Fri, 1 pm, Affectionate Technology: The Art & Science of David Durlach  
 Fri, 3 pm, The Future of the Future  
 Fri, 5 pm, Fantasy and SF on Stage  
 Sat, 10 am, Where Art Meets Science: The Genomic Sculptures of Mara Haseltine  
 Sat, NOON, Futurists and Science Fiction Writers: Tools of the Trade  
 Sat, 1:45 pm, Using SF to Teach About...  
 Sat, 3 pm, SF Cabaret  
 Sat, 5 pm, Can SF Be Outdated?

**Steven L. Lopata**

Fri, 10 am, How to Train Tigers  
 Fri, NOON, Researching Your Story: When Do You Quit?  
 Sat, NOON, The Ethics of War Machines  
 Sun, 1 pm, Starship Firefighters: Emergency Response in SF

**Jean Lorrah**

Fri, 11 am, Which Comes First: Character or Setting?  
 Fri, 3 pm, Kaffeeklatsch  
 Sat, 2 pm, The Perils of Promotion  
 Sun, 10 am, Grow Old Along with Me: Aging Your Characters  
 Sun, 11:30 am, Intimate Adventure: Exploring a New Genre?  
 Sun, 1 pm, Autographing  
 Sun, 6 pm, Reading

**J. Spencer Love**

Fri, 5 pm, Technology and Music Recording  
 Fri, 6 pm, And the Band Played During Our Filksing  
 Sun, 6 pm, Running a Worldcon Filk Program

**Karin Lowachee**

Thu, NOON, Grand Openings  
 Thu, 1 pm, Reading  
 Thu, 2 pm, Autographing  
 Sun, 4 pm, *1984-20: Dystopia Past/Present/Future*  
 Mon, NOON, Chickpunk?

**Perrienne Lurie**

Thu, 6 pm, Take the Blue Pill...No, Wait...  
 Sun, 4 pm, The Next Plague  
 Mon, 1 pm, The Abuse of Biology in SF

**Bradford Lyau**

Fri, 12:30 pm, H.G. Wells: Plagiarist?  
 Sun, 10 am, Memorable Scenes  
 Sun, 2 pm, Heinlein's Juveniles  
 Sun, 4 pm, Philosophy and SF

**Nicki Lynch**

Thu, 2 pm, Building a Better Fanzine  
 Fri, NOON, Welcome to the SF Community: Making Connections  
 Sat, 3 pm, *Smallville*  
 Mon, 1 pm, A Farewell to Mimosa

**Rich Lynch**

Thu, 2 pm, Welcome to the SF Community: Enjoying the Worldcon  
 Mon, 11 am, The Science Fiction Village  
 Mon, 1 pm, A Farewell to Mimosa

**James Macdonald**

Thu, 1:30 pm, Reading  
 Thu, 3 pm, Good and Evil in Genre Literature  
 Thu, 6 pm, The Quest  
 Fri, 3 pm, Literary Beer  
 Fri, 4 pm, The Transcendental Man  
 Sat, 1 pm, Tradeoffs Between Freedom, Security, and Privacy  
 Sat, 3 pm, Novels You Write/Novels You Talk about in Bars  
 Sat, 4 pm, The Numinous in Science Fiction and Fantasy  
 Sun, 11 am, The Secularization of the West  
 Sun, 1 pm, Starship Firefighters: Emergency Response in SF  
 Mon, 1 pm, Autographing

**Don Maitz**

Fri, 1 pm, Drawing and Painting  
 Fri, 5 pm, Book Covers  
 Sat, 1 pm, Autographing  
 Sat, 3 pm, Literary Beer  
 Sat, 4 pm, The Business of Art: What New Artists Need to Know  
 Sun, 11 am, Drawing to Order  
 Sun, 2 pm, The Art of Don Maitz

**Joseph T. Major**

Thu, 2 pm, Building a Better Fanzine  
 Fri, 2 pm, Kennedy Survives Dallas—Then What?  
 Sun, 2 pm, Heinlein's Juveniles

**Barry N. Malzberg**

Fri, 10 am, SF Without Smiles  
 Fri, 4 pm, Everything You Know Is Wrong: SF that Questions Reality  
 Sat, 2 pm, Whatever Became of the Space Merchants?  
 Sun, NOON, Dialogue  
 Sun, 3 pm, Autographing

**Mark Mandel**

Thu, 6 pm, Filking in Klingon  
 Fri, 5 pm, Best Filk Songs for Kids  
 Fri, 6 pm, Constructing Technobabble  
 Sat, 11 am, Really Alien Languages  
 Sat, 5 pm, *The Filkado*  
 Sun, 11 am, Kinderfilk  
 Mon, 10 am, Curses!  
 Mon, 11 am, Warping the Classics

**Lois H. Mangan**

Thu, 2 pm, Rounds Singing for Kids  
 Sat, 5 pm, *The Filkado*

**Jim Mann**

Thu, 1 pm, They Should Make a Movie of That...  
 Thu, 5 pm, How Bad Can a Bad Panel Get?  
 Sun, 10 am, *Star Trek*: A Reflection of Cultures?  
 Sun, 11 am, The Age of Fighting Sail Isn't Over: It's Moved to SF  
 Sun, 3 pm, The Feng-Shui of Program  
 Sun, 4 pm, Philosophy and SF  
 Mon, 10 am, The SF of William Tenn

**Laurie Mann**

Thu, 6 pm, Village Tour (of the Worldcon)  
 Fri, 10 am, Welcome to the SF Community  
 Fri, 1 pm, Fan History Tour  
 Sat, 4 pm, *Bad* Con Advice for Newbies  
 Sat, 5 pm, Village Tour (of the Worldcon)  
 Sun, 3 pm, *LOTR*: Looking Back at the Films

**Laurie J. Marks**

Thu, 1 pm, How Does the Magic Work?  
 Fri, 11 am, Autographing  
 Sun, 3 pm, Growing Artistically Through Crisis  
 Mon, NOON, What's in a Name?  
 Mon, 1 pm, Finding a Home in Fandom

**Louise Marley**

Thu, 2 pm, Mind the Plot Holes, Dear, Dear  
 Fri, 11 am, Which Comes First: Character or Setting?  
 Fri, 1 pm, Kaffeeklatsch  
 Fri, 3 pm, Autographing  
 Sat, 10:30 am, Reading  
 Sat, 2 pm, Writing the Young Female Protagonist  
 Sat, 4 pm, Seduction of the Innocent?  
 Sun, 11 am, Exomusicology  
 Sun, 1 pm, Stories I'm Too Scared to Write  
 Mon, 11 am, Autographing

**George R. R. Martin**

Thu, 5 pm, The Art of Screenwriting: Big and Small  
 Fri, 10 am, The Enchanted Apple: New York in SF and Fantasy  
 Fri, 4 pm, Shared-World Fiction  
 Sat, NOON, Reading  
 Sat, 2 pm, Autographing  
 Sat, 4 pm, Literary Beer  
 Sun, 11 am, Kaffeeklatsch  
 Sun, 1 pm, Beyond Sex  
 Sun, 3 pm, Creating Gods  
 Mon, 10 am, Writerly Friendship

**Lee Martindale**

Thu, 2 pm, Autographing  
 Thu, 5 pm, It Came From The South—Bubba SF&F  
 Thu, 7:30 pm, Reading  
 Fri, 1 pm, Literary Beer  
 Fri, 3 pm, Rhythm, Meter, and the Use of Language  
 Sat, 4 pm, SFWA Musketeers  
 Sun, 11 am, Getting Around Without a Car  
 Sun, 4 pm, Going to School in a SF/F Environment

**David Marusek**

Fri, 2 pm, The Long and Short of It: Short Stories vs. Novels  
 Fri, 3 pm, Rhythm, Meter, and the Use of Language  
 Sun, 3 pm, Defending the Writing Life  
 Mon, 1:30 pm, Reading

**Theresa Mather**

Thu, 2 pm, All is *Not* Book Covers!  
 Sat, 2 pm, The Perils of Promotion  
 Sat, 4 pm, The Business of Art: What New Artists Need to Know

**Elise Matthesen**

Thu, 2 pm, All is *Not* Book Covers!  
 Thu, 4 pm, Tolkien's Techniques  
 Fri, 5 pm, Making Necklaces with Stories in Them

**David B. Mattingly**

Fri, 5 pm, Book Covers  
 Sun, NOON, Autographing  
 Sun, 1 pm, Character Portraits: Painting Someone You've Never Seen  
 Mon, NOON, The Art of David Mattingly



**Michael McAfee**

Thu, 9 pm, A Scene a Minute?/Whose Line Is It?

Sat, 1 pm, Game Designers' Tips and Tricks

Sat, 5 pm, *The Filkado*

Sun, 1 pm, Improvisational Acting

Mon, 1 pm, Finding a Home in Fandom

**Shawna McCarthy**

Sat, NOON, Is It Fair?

Sat, 1 pm, The Greatest Living Science Fiction Writer?

Sun, 3 pm, The Senile Pen?

**John McDaid**

Fri, 6 pm, Constructing Technobabble

Sun, 2 pm, Heinlein's Juveniles

Mon, NOON, What's in a Name?

**Will B. McDermott**

Thu, 6 pm, Well Played Fan

Fri, 4 pm, Shared-World Fiction

Sat, 4 pm, The Writer and Role-Playing Games

Mon, NOON, Autographing

**Sandra McDonald**

Thu, 5 pm, The Art of Screenwriting: Big and Small

Sat, NOON, The Rise of the Paranormal Romance

Sat, 4 pm, *Bad* Con Advice for Newbies

Sun, 5 pm, *StarGate*: New SF Franchise?

Mon, 1 pm, The Fiction of Diana Gabaldon

**Jonathan McDowell**

Fri, 3 pm, Mars is for Robots

**Terry McGarry**

Thu, 4 pm, As You Know, Bob: The Positives and Negatives of Infodumps in Writing

Fri, 1 pm, Is Your "First Novel" a First Novel?

Sat, 11 am, Women Warriors

Sat, 1 pm, Autographing

Sat, 4 pm, Lyrical Language

Sun, 10 am, How to Proof Your Own Writing: A Mini-Workshop

Sun, 6 pm, Reading

Mon, 1 pm, Kaffeeklatsch

**Gary D. McGath**

Sat, 5 pm, *The Filkado*

Sun, 2 pm, All Things to All Fen?

Sun, 4 pm, How To Pub a Songbook

**David McMahon**

Thu, 4 pm, Artificial Intelligence, and How the Brain Works

Fri, 11:30 am, Psychological Aspects of the Babylon 5 Universe

Fri, NOON, The World Map of 2100—What Does It Look Like?

Fri, 2 pm, Nukes on the Moon?!

Sat, 10 am, What SF Writers Are/Aren't Doing Today

Sat, 5 pm, Pson of Psychohistory

Sun, 4 pm, *1984+20*: Dystopia Past/Present/Future

**Victoria McManus**

Thu, 12:30 pm, Male Bonding in *LOTR* Seen Through 21st-Century Eyes

Thu, 8:30 pm, Reading

Fri, 10 pm, Slash Fiction

Sat, 10 pm, Genre Erotica

Sun, 10 am, Archaeology of the Present

Sun, 1 pm, Beyond Sex

**Sean McMullen**

Thu, 3:30 pm, Reading

Thu, 8 pm, Tavern Songs

Fri, 3 pm, More About Tavern Songs

Sat, 11 am, Sweat and Blisters: How Much Reality Can We Stand in Fantasy Quests?

Sat, 1 pm, Technological Cusp Points and Alternate Histories

Sun, 9:30 am, Medieval Fantasy Literature

Sun, 10 am, Too Many Ideas?

Sun, NOON, There's No Tech Like Lo-Tech

Mon, 10 am, McMullen's Trek

Mon, 11 am, The Medieval Technology and Science that Fantasy Ignores

Mon, 1 pm, Autographing

**Beth Meacham**

Fri, 10 am, Kaffeeklatsch

Fri, 3 pm, The Character of Death

Sat, 10 am, Doorstops: Truly Enormous Books and Series

Sat, 3 pm, Authors or Editors: Who is Closest to the Readers?

Sun, NOON, The New Weird: What, Who, and Why?

Sun, 4 pm, What's New from Tor

**Sean M. Mead**

Fri, 2 pm, Plot and Pace

Sat, NOON, The End of Copyright: Can the Arts Survive the Digital Age?

Sat, 3:30 pm, The Author as a Brand

Sun, 2 pm, Mercenaries in SF—The Eclipse of the Citizen Soldier

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Sun, NOON, The New Weird: What, Who, and Why?

Sun, 4 pm, What's New from Tor

**Clarinda Merripen**

Fri, 1 pm, Interactive Fiction: The Nexus of Storytelling, Simulation and AI

Sun, 10:30 am, How to Get a Job in Games

Mon, NOON, Eyetoy to the Holodecks: The Near and Far Future of Video Games

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Mon, NOON, Eyetoy to the Holodecks: The Near and Far Future of Video Games

**Steve Miller**

Thu, 4:30 pm, Reading

Fri, 10 am, Kaffeeklatsch

Sat, NOON, The End of Copyright: Can the Arts Survive the Digital Age?

Sat, 3 pm, Tough Love for New Writers

Sat, 5 pm, SLOFs: Who and Why?

Sun, 10 am, Grow Old Along with Me: Aging Your Characters

Sun, NOON, Autographing

Sun, 1 pm, Confronting Your Characters

Mon, 10:30 am, Surviving a College Creative Writing Class

Mon, 2 pm, All I Learned about Science I Learned from SF

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Mon, 2 pm, All I Learned about Science I Learned from SF

**Chris Moriarty**

Thu, 5 pm, Predicting the Next Ten Years

Thu, 6 pm, Cardboard Characters

Fri, 5 pm, Reading

Sat, NOON, What is the Rock's Motivation in this Scene?

Sat, 3 pm, Autographing

Sun, 2 pm, The Writer and Moral Responsibility

Sun, 5 pm, Literary Beer



**Vera Nazarian**

Thu, 2 pm, Where Do Elves Come From?  
 Thu, 6 pm, Language: Barrier or Bridge  
 Fri, 1 pm, Autographing  
 Fri, 3 pm, Online Journaling  
 Sat, NOON, What New Writers Need to Know  
 Sat, 4 pm, SFWA Musketeers  
 Sun, 11 am, Writers' Tools (and Desk Fetishes!)  
 Sun, 2 pm, Kaffeeklatsch  
 Mon, 10 am, Curses!  
 Mon, 1 pm, Reading

**Resa Nelson**

Fri, 2 pm, Reading/Film  
 Sat, NOON, Is It Fair?  
 Sat, 2 pm, Reading/Film  
 Sun, 11 am, Low Budget Independent SF Films

**Bill Neville**

Thu, 9 pm, Cartoon Jam  
 Fri, NOON, Character Development for Everyone

**David Nichols**

Sat, 2 pm, The Future of Energy

**Patrick Nielsen Hayden**

Thu, 1 pm, Did We Win? SF and Its Takeover of Popular Culture  
 Thu, 4 pm, Tolkien's Techniques  
 Fri, NOON, The World Map of 2100—What Does It Look Like?  
 Fri, 5 pm, Drunk on Technology?  
 Sat, 3 pm, Authors or Editors: Who is Closest to the Readers?  
 Sun, 11 am, DOA: Books that Died Despite Everything  
 Sun, 3 pm, Kaffeeklatsch  
 Sun, 4 pm, What's New from Tor  
 Mon, 11 am, Images of Loss in *LOTR*  
 Mon, NOON, SF: Transcendent Adventure

**Teresa Nielsen Hayden**

Thu, 3 pm, All That Gothic Stuff...  
 Thu, 4 pm, As You Know, Bob: The Positives and Negatives of Infodumps in Writing  
 Thu, 5 pm, Deconstructing Mary Sue  
 Fri, 4 pm, The Civil War and SF  
 Sat, 11 am, An Eclectic Art Show Tour  
 Sat, 1 pm, Tradeoffs Between Freedom, Security, and Privacy  
 Sat, 3 pm, Tough Love for New Writers  
 Sat, 4 pm, Alien Genres  
 Sun, 3 pm, Kaffeeklatsch  
 Sun, 5 pm, The Pains (and Promises) of Rejection Slips

**Larry Niven**

Thu, 2 pm, Alternate Ecologies  
 Thu, 4 pm, My Favorite Planet  
 Fri, NOON, Autographing  
 Fri, 3 pm, Art Show Tour  
 Sat, 1 pm, The Next 50 Years: Where Will the Next Big Things Come From?  
 Sat, 2 pm, How to Use Science and Technology in SF—or, Should We?  
 Sat, 5 pm, Saluting Jack Williamson: Eight Decades and Counting  
 Sun, 4 pm, Kaffeeklatsch  
 Mon, 11 am, Tuckerizations  
 Mon, 2 pm, How Do You Know When You're Dead?

**G. David Nordley**

Thu, 4 pm, Artificial Intelligence, and How the Brain Works  
 Fri, 11 am, So You Want to Be a Rocket Scientist?  
 Fri, 4 pm, Reading  
 Sat, 2 pm, How to Use Science and Technology in SF—or, Should We?  
 Sun, 1 pm, Literary Beer  
 Sun, 2:30 pm, Effects of Different Gravity  
 Sun, 3 pm, The Fermi Paradox: Where is Everyone?  
 Mon, 11 am, What's New in Astronomy?  
 Mon, 2 pm, Force Fields: What Can Electromagnetism Do for Us?

**Tom Nugent Jr.**

Sat, 10 am, The Space Elevator

**Amy Oberg**

Sat, NOON, Futurists and Science Fiction Writers: Tools of the Trade

**Charles Oberndorf**

Sat, 11:30 am, How Much of Our Behavior is Gene-Guided?—One Writer's Approach  
 Sat, 1 pm, Kaffeeklatsch  
 Sat, 3 pm, Novels You Write/Novels You Talk about in Bars  
 Sat, 5 pm, Pson of Psychohistory  
 Sun, 1 pm, Can SF Teach the Scientific Method?  
 Sun, 7 pm, Reading  
 Mon, 10 am, The SF of William Tenn  
 Mon, NOON, SF: Transcendent Adventure  
 Mon, 1 pm, How Stories End

**Mark L. Olson**

Thu, 2 pm, How Possible is Time Travel?  
 Thu, 4 pm, The Singularity and the Eschaton: Compare and Contrast  
 Fri, 1 pm, People for the Ethical Treatment of Mars  
 Fri, 5 pm, Where Did That Story Come From?  
 Fri, 10 pm, Trivia for Chocolate  
 Sat, 2 pm, If Rome Never Fell...  
 Sat, 5 pm, Technology Today!  
 Sun, 1 pm, Risky Business  
 Sun, 3 pm, The Fermi Paradox: Where is Everyone?  
 Mon, 11 am, What's New in Astronomy?  
 Mon, 2 pm, Deep Time

**Priscilla Olson**

Thu, 2 pm, Alternate Ecologies  
 Thu, 3 pm, Village Tour (of the Worldcon)  
 Thu, 5 pm, How Bad Can a Bad Panel Get?  
 Fri, 10 am, You Can't Take the Sky from Me...?  
 Fri, 1 pm, A Worldcon Orientation for SF Professionals  
 Fri, 3 pm, A Fragmentation of Fans  
 Fri, 10 pm, Trivia for Chocolate  
 Sat, 1:30 pm, Teaching With, vs. Teaching About SF  
 Sat, 3 pm, Tough Love for New Writers  
 Sat, 4 pm, *Bad* Con Advice for Newbies  
 Sun, 1:30 pm, Long Live the Legion!  
 Sun, 2 pm, The Risks of Recruitment  
 Sun, 3 pm, The Feng-Shui of Program  
 Sun, 5 pm, Village Tour (of the Worldcon)

Sun, 6 pm, Running a Worldcon Filk Program  
 Mon, 10 am, Burnout  
 Mon, 11:30 am, Enjoying J.D. Robb

**Val Ontell**

Thu, 2 pm, How to Read for Pleasure  
 Fri, 2 pm, Imagine That! Science Fiction as a Learning Motivation  
 Sat, 5 pm, SLOFs: Who and Why?  
 Sun, 4 pm, Going to School in a SF/F Environment

**Sheila Oranch**

Thu, NOON, Out of the Box Games  
 Mon, 1 pm, Challenges!

**Margaret Organ-Kean**

Thu, 2 pm, The Art of Margaret Organ-Kean  
 Thu, 5 pm, Fine Art and Filthy Pictures  
 Fri, 10 am, Self-Promotion and Publicity for Artists  
 Fri, 1 pm, Recovering from Oops!  
 Fri, 4 pm, Color Mechanics and Theory  
 Sat, 1 pm, Art Show Tour  
 Sat, 4 pm, The Business of Art: What New Artists Need to Know  
 Sun, 1 pm, Character Portraits: Painting Someone You've Never Seen

**Kathi D. Overton**

Thu, NOON, Fast Forward: Contemporary Science Fiction  
 Thu, 1 pm, Liquid Nitrogen Ice Cream  
 Sat, 10 am, Great Moments from SF Films

**Joe Pearce**

Thu, NOON, Looking Back at *The Matrix*  
 Fri, 1 pm, Interactive Fiction: The Nexus of Storytelling, Simulation and AI  
 Fri, 2 pm, Game Crack

**Sandy Pentland**

Fri, 2 pm, The MIT Media Lab: A Visit From the Future

**Carolyn Collins Petersen**

Fri, 1 pm, The Cassini Mission  
 Fri, 4 pm, How to Look at the Night Sky  
 Sat, NOON, Terraforming Venus?

**Charlie Pettit**

Fri, 2 pm, Cyber-Crime: Present and Future  
 Fri, 3 pm, All about Agents  
 Sat, NOON, The End of Copyright: Can the Arts Survive the Digital Age?  
 Sat, 3 pm, Literary Beer  
 Sun, 3 pm, Twentieth-Century Utopian SF: Huxley and Orwell and Wells and...  
 Sun, 4 pm, Alternate Law  
 Mon, 10:30 am, About Author Scams

**Pierre E. Pettinger**

Thu, 6 pm, "Finishing" the Costume  
 Fri, 10 am, Working with Unusual (Costuming) Materials  
 Fri, 6 pm, Workshop: Dramatic Posing and Costume Presentation

**Sandra G. Pettinger**

Thu, 1 pm, All about Hall Costumes  
 Fri, 10 am, Working with Unusual (Costuming) Materials  
 Mon, 1 pm, The Bodice Fights Back! Worst Costuming Disasters

**Tamora Pierce**

Thu, 2 pm, Mind the Plot Holes Dear, Dear  
 Thu, 4 pm, Autographing  
 Fri, NOON, Kaffeeklatsch  
 Fri, 5 pm, Reading  
 Sat, 10:30 am, Meeting Fans in Marriott  
 Sat, 2 pm, Writing the Young Female Protagonist  
 Sat, 3 pm, Tamora Pierce Get-Together  
 Sun, 10:30 am, About Audio Books  
 Sun, NOON, Kaffeeklatsch  
 Sun, 2 pm, Heinlein's Juveniles  
 Sun, 3 pm, Creating Gods  
 Mon, 11 am, Why I Write YA Books

**Martina Pilcerova**

Thu, 2 pm, All is *Not* Book Covers!  
 Fri, NOON, The Art of Martina Pilcerova  
 Fri, 1 pm, Recovering from Oops!  
 Fri, 4 pm, Color Mechanics and Theory

**P. J. Plauger**

Sat, 3 pm, Reading  
 Sat, 5 pm, Technology Today!  
 Mon, 10 am, The Next Killer App  
 Mon, 1 pm, Hitting "the Wall"  
 Mon, 2 pm, 2024: Technology that We Can't Imagine Being Without

**Frederik Pohl**

Fri, 1 pm, My Worst Story—And Why I Wrote It  
 Fri, 3 pm, Kaffeeklatsch  
 Sat, 1 pm, Reading  
 Sat, 2 pm, Whatever Became of the Space Merchants?  
 Sat, 5 pm, Saluting Jack Williamson: Eight Decades and Counting  
 Sun, NOON, Present at the Creation  
 Sun, 4 pm, Autographing

**John Pomeranz**

Thu, 1 pm, Liquid Nitrogen Ice Cream  
 Thu, 3 pm, Robots' Rights  
 Sat, 2 pm, Lies I Learned at the Movies  
 Sat, 3 pm, The Sfnal Clubman  
 Sat, 5 pm, Student SF&F Contest Awards  
 Sun, 3 pm, The Feng-Shui of Program  
 Sun, 11 pm, Lame Excuses I Have Given to Keep on Reading  
 Mon, 11 am, Warping the Classics  
 Mon, NOON, After the Worldcon—What?  
 Mon, 2 pm, SF Chick-Flicks

**Steven Popkes**

Fri, 5 pm, The Alien As...  
 Sun, 11 am, Personnel Problems of Extraterrestrials in Earth Industry  
 Sun, 5 pm, The Most Alien Alien?  
 Mon, NOON, Cute Aliens: Kill Them Now  
 Mon, 1 pm, The Future of Peace

**Andrew Porter**

Thu, 4 pm, Your Dream Convention  
 Fri, 11 am, They Gave It a Hugo: What on Earth Were They Thinking?  
 Sat, 11 am, Talking Like a Trufan: SF Slang from the Hectograph to the Web  
 Sat, 5 pm, Kaffeeklatsch  
 Sun, 2 pm, The Risks of Recruitment  
 Mon, 1 pm, Finding a Home in Fandom  
 Mon, 2 pm, When Fans Die...



**Terry Pratchett** *N4 Pro GoH*

Thu, 1 pm, Opening Ceremonies  
 Thu, 2 pm, Where Do Elves Come From?  
 Thu, 3 pm, The Art and Science of Glamour  
 Thu, 7 pm, Terry on Trial  
 Fri, 1 pm, Looking Backward: The 20th Century  
 Fri, 3 pm, The Character of Death  
 Fri, 8 pm, *The Time Machine*—Guest Interviews and The 1953 Retro Hugo Awards  
 Sat, 10 am, Discworld: a Kid's View  
 Sat, 11 am, Terry Pratchett GoH Speech  
 Sat, 5 pm, Autographing  
 Sat, 8 pm, The Hugo Awards  
 Sun, 10 am, The Art of Titles  
 Sun, NOON, Reading  
 Sun, 3 pm, Autographing  
 Mon, NOON, Autographing  
 Mon, 2 pm, How Do You Know When You're Dead?  
 Mon, 3 pm, Closing Ceremonies

**Karen Purcell**

Thu, 2 pm, The Care and Feeding of Mythical Creatures  
 Thu, 4 pm, A Horse is Not a Motorcycle  
 Fri, 3 pm, Anatomy of the Unicorn  
 Sat, 11 am, Belly Dancing 101  
 Mon, 2 pm, Future Health Problems

**Omar Rayyan**

Fri, 3 pm, Anatomy of the Unicorn  
 Fri, 4 pm, Color Mechanics and Theory  
 Sat, NOON, How To Draw Beasties  
 Sun, 11 am, Drawing to Order

**Robert Reed**

Fri, 2 pm, The Long and Short of It: Short Stories vs. Novels  
 Fri, 5 pm, The Alien As...  
 Sat, 1 pm, What the Writer Needs to Know...  
 Sat, 5 pm, Autographing  
 Sun, 3 pm, My Favorite Novels

**Katya Reimann**

Thu, 1 pm, How Does the Magic Work?  
 Thu, 4 pm, Prejudices We Haven't Thought of...Yet  
 Thu, 8 pm, Reading  
 Fri, 3 pm, The Use and Misuse of Violence in SF and Fantasy  
 Sat, 11 am, Women Warriors  
 Sat, 2 pm, Kaffeeklatsch  
 Sat, 4 pm, Autographing  
 Sun, NOON, The Legacy of Cherry Wilder

**Hank Reinhardt**

Fri, NOON, Fandom in the Fifties  
 Fri, 3 pm, Edged Weapons—and How Writers Get Them Wrong  
 Sat, 3 pm, The Stfnal Clubman  
 Mon, 11 am, The Science Fiction Village

**Michael Rennie**

Thu, 2 pm, Great (New!) British SF and Fantasy  
 Thu, 5 pm, Moods and Medications: Psychopharmacology  
 Thu, 9 pm, A Scene a Minute?/Whose Line Is It?  
 Sun, NOON, Psychiatric Disorders of the Future  
 Sun, 1 pm, Just Because We Speak the Same Language Doesn't Mean We Think Alike  
 Mon, 1:30 pm, Psychology of SF Fans

**Laura Resnick**

Fri, NOON, Character Development for Everyone  
 Fri, 5 pm, Kaffeeklatsch  
 Sat, NOON, Out of Africa  
 Sun, 9:30 am, Reading  
 Sun, 1 pm, Beyond Sex  
 Sun, 5 pm, Autographing

**Mike Resnick**

Thu, 3 pm, Name-Droppers  
 Fri, 1 pm, *Metal Tears*: Film and Discussion  
 Fri, 2 pm, Kennedy Survives Dallas—Then What?  
 Fri, 4 pm, What's New From Pyr/Prometheus  
 Sat, NOON, Out of Africa  
 Sat, 2 pm, Kaffeeklatsch  
 Sat, 5 pm, Saluting Jack Williamson: Eight Decades and Counting  
 Sun, NOON, Dialogue  
 Sun, 1 pm, Reading  
 Sun, 3 pm, Autographing  
 Sun, 5 pm, Fan History Tour  
 Mon, 2 pm, When Fans Die...

**Faye Ringel**

Thu, 8 pm, Tavern Songs  
 Fri, 10 am, New England in Science Fiction and Fantasy  
 Fri, 3 pm, More About Tavern Songs  
 Sun, 2 pm, Fantasy Noire  
 Mon, NOON, Teaching Tolkien

**Uncle River**

Thu, 5 pm, The Shadow of the Torturer: The Writer as God  
 Fri, 2 pm, Plot and Pace  
 Sun, 11 am, Autographing  
 Sun, NOON, Psychiatric Disorders of the Future  
 Sun, 4 pm, SF: A Modern Mythology?  
 Sun, 6:30 pm, Reading  
 Mon, NOON, Math and Physics/Myth and Dreams  
 Mon, 2 pm, How Do You Know When You're Dead?

**Madeleine E. Robins**

Thu, 3 pm, The Art and Science of Glamour  
 Thu, 6 pm, The Quest  
 Fri, 10 am, The Enchanted Apple: New York in SF and Fantasy  
 Fri, 4 pm, Crossing Over  
 Sat, 11 am, Fantasy of Manners  
 Sat, 4 pm, SFWA Musketees  
 Sun, 4 pm, Autographing  
 Mon, 10 am, Kaffeeklatsch  
 Mon, 1:30 pm, Reading

**Kevin P. Roche**

Thu, 7 pm, Spintronics  
 Sat, 10 am, Presenting Your Costume: What Tech Can Do For You  
 Sun, 2 pm, All Things to All Fen?  
 Mon, NOON, After the Masquerade

**Roberta Rogow**

Thu, 1 pm, Filk Concert

**Bill Roper**

Thu, 2 pm, Fandom...As a Way of Making Money?  
 Thu, 3 pm, Concert  
 Fri, 5 pm, Technology and Music Recording  
 Fri, 6 pm, And the Band Played During Our Filking  
 Sun, NOON, The Well-Sung Fan

**Benjamin Rosenbaum**

Thu, 6 pm, Riding the Slipstream  
 Fri, 5 pm, Literary Beer  
 Sat, 1 pm, Autographing  
 Sat, 4 pm, Postcapitalist Social Mechanisms  
 Sun, 2 pm, The Writer and Moral Responsibility  
 Mon, 10:30 am, Reading  
 Mon, 1 pm, Dealing with Job/Family/Life!  
 Mon, 2 pm, What's Your Agenda?

**Mary H. Rosenblum**

Thu, 3 pm, Reading  
 Thu, 4 pm, My Favorite Planet  
 Fri, 10 am, Kaffeeklatsch  
 Fri, 11 am, You Want to Do *What* with My Genes?  
 Fri, 3 pm, Autographing  
 Sat, 2 pm, Writing the Young Female Protagonist  
 Sun, 1 pm, The Human Cloning Wars  
 Mon, NOON, Space Habitats and Biospheres

**Deborah Ross**

Fri, 11 am, Autographing  
 Fri, 2 pm, Mental Floss—Emotional Hygiene to Help Writers & Artists Stay Sane  
 Fri, 4 pm, Shared-World Fiction  
 Fri, 6 pm, Reading  
 Sat, 3 pm, Creativity on Demand  
 Sat, 4 pm, The Numinous in Science Fiction and Fantasy  
 Sun, 2 pm, The Writer and Moral Responsibility  
 Sun, 3 pm, Growing Artistically Through Crisis  
 Sun, 5 pm, Kaffeeklatsch

**E. Rose Sabin**

Sat, 2 pm, Writing the Young Female Protagonist  
 Sun, 4 pm, Going to School in a SF/F Environment  
 Mon, 9:30 am, Reading  
 Mon, 11 am, Why I Write YA Books

**Steve Saffel**

Thu, 6 pm, Cardboard Characters  
 Fri, 11 am, 39-Plus Years of the X-Men  
 Sat, NOON, What's Up at Del Rey Books  
 Sun, 5 pm, Kaffeeklatsch  
 Mon, NOON, Comics: Conventional Wisdom Was...

**Nick Sagan**

Fri, 1 pm, The Business of Screenwriting Big and Small  
 Fri, 4 pm, The Transcendental Man  
 Sat, 1 pm, Autographing  
 Sun, 11 am, Reading  
 Sun, 4 pm, *1984+20*: Dystopia Past/Present/Future  
 Mon, 2 pm, After the Fall

**Don Sakers**

Thu, 4 pm, Funny Stories  
 Fri, 10 am, Reading  
 Fri, 2 pm, Autographing  
 Fri, 3 pm, A Fragmentation of Fans  
 Sat, NOON, Out of Africa  
 Sat, 1 pm, Tradeoffs Between Freedom, Security, and Privacy  
 Sat, 5 pm, SLOFs: Who and Why?  
 Sun, 11 am, Low-Budget Independent SF Films  
 Sun, 1:30 pm, Long Live the Legion!  
 Sun, 5 pm, Us and Them: Are Categories Necessary?  
 Mon, 1:30 pm, Start Your Own Museum  
 Mon, 2 pm, What's Your Agenda?

**Carol Salemi**

Thu, 6 pm, "Finishing" the Costume  
 Sat, NOON, Getting Started in Media Costuming  
 Sat, 5 pm, Using Feathers in Costuming  
 Sat, 5:30 pm, Workshop: Dramatic Posing and Costume Presentation

**Brandon Sanderson**

Thu, 1 pm, How Does Magic Work?  
 Sat, 1:30 pm, Breaking In  
 Sun, NOON, Angels and Aliens, Magic and Marvels?  
 Sun, 2 pm, The Writer and Moral Responsibility

**Ruth Sanderson**

Thu, 5 pm, Art from the Someday File  
 Fri, 5 pm, Storyboarding  
 Sat, 11 am, The Art of Ruth Sanderson  
 Sun, 1 pm, Character Portraits: Painting Someone You've Never Seen  
 Sun, 2 pm, What's in a Name?—Writing and Art for Kids

**Steven Sawicki**

Fri, 1 pm, The Business of Screenwriting Big and Small  
 Fri, 2 pm, Autographing  
 Fri, 4 pm, Literary Beer  
 Fri, 5 pm, The Emotional Palette of Horror  
 Sat, 11 am, Reality Ain't What It Used To Be: Secret Histories and Urban Fantasy  
 Sat, 3 pm, If There Were No *Star Wars*...  
 Sun, 1:30 pm, About Collaborations  
 Sun, 3 pm, Reading  
 Sun, 4 pm, This Book Sucks: How and How Not To Write Reviews

**Robert J. Sawyer**

Thu, 2 pm, Living in an SF World  
 Thu, 4 pm, Reading  
 Fri, 11 am, Social World Building  
 Fri, 1 pm, My Worst Story—and Why I Wrote It  
 Fri, 3 pm, Literary Beer  
 Sat, 2 pm, Alternate Prehistory  
 Sat, 4 pm, Is SF "Respectable"?  
 Sun, 11 am, Autographing

**Sharon Sbarsky**

Thu, 2 pm, Welcome to the SF Community: Enjoying the Worldcon  
 Fri, 4 pm, Rumors at the Speed of Light  
 Sat, 3 pm, The Stfnal Clubman  
 Sun, 4 pm, Fandom Online

**John Scalzi**

Thu, 1 pm, They Should Make a Movie of That...  
 Thu, 3 pm, Must-See TV and Movies  
 Fri, 1 pm, Looking Backward: The 20th Century  
 Fri, 4 pm, Rumors at the Speed of Light  
 Sat, 2 pm, Lies I Learned at the Movies  
 Sat, 4:30 pm, Reading  
 Sun, 10 am, Grow Old Along with Me: Aging Your Characters  
 Sun, 4 pm, Writing for Massively Multiplayer Online Worlds  
 Mon, 2 pm, SF Chick-Flicks



**Tom Schaad**

Thu, NOON, Fast Forward: Contemporary Science Fiction  
 Fri, 5 pm, The Miyazaki Fen Don't See  
 Sat, 1 pm, What If... Super Science Were True?  
 Sun, 2 pm, The Risks of Recruitment

**Samuel Scheiner**

Thu, 3 pm, Science Writing  
 Sat, 11 am, The Future of Food  
 Sat, 2 pm, The Future of Energy  
 Sat, 5 pm, Genetic Engineering...  
 Sun, 1 pm, The Human Cloning Wars  
 Sun, 3 pm, Lonely Planet: The Extinction of Everybody But Us  
 Mon, 1 pm, The Abuse of Biology in SF  
 Mon, 2 pm, Future Health Problems

**Dennis Schmidt**

Mon, NOON, Math and Physics/Myth and Dreams

**Stanley Schmidt**

Fri, NOON, The Future of Short Fiction (and the Magazines)  
 Fri, 3 pm, Creating Alien Languages  
 Sat, 11 am, Autographing  
 Sat, 3 pm, Kaffeeklatsch  
 Sat, 5 pm, Saluting Jack Williamson: Eight Decades and Counting  
 Sun, 11 am, Alien Ethical Systems  
 Sun, 3 pm, The Fermi Paradox: Where is Everyone?

**Lawrence Schoen**

Thu, 5 pm, The Klingon Language  
 Thu, 6 pm, Filking in Klingon  
 Fri, 3 pm, Creating Alien Languages  
 Sat, 11 am, Really Alien Languages  
 Sat, 3 pm, If There Were No *Star Wars*...  
 Sat, 5 pm, Literary Beer  
 Sat, 6:30 pm, Reading  
 Sun, 3 pm, Autographing

**Karl Schroeder**

Thu, NOON, Grand Openings  
 Thu, 4 pm, My Favorite Planet  
 Fri, 11 am, Social World Building  
 Fri, 4:30 pm, Reading  
 Sat, 5 pm, Autographing  
 Sun, 10 am, Archaeology of the Present  
 Sun, 11 am, Nanotech and Murphy's Law  
 Sun, 3 pm, The Far Future: Where Fantasy Meets SF?  
 Sun, 6 pm, Literary Beer

**Darrell Schweitzer**

Fri, 11 am, Autographing  
 Fri, 1 pm, The Two Sides of Gollum  
 Fri, 5 pm, The Emotional Palette of Horror  
 Fri, 7:30 pm, Reading  
 Sat, 3 pm, Who Thought of That, Why, and How Come It's So Popular?  
 Sun, 10 am, Memorable Scenes  
 Sun, 2 pm, The Tropes of H.P. Lovecraft  
 Sun, 5 pm, Tolkien vs. Peake  
 Mon, 11 am, Warping the Classics

**George H. Scithers**

Thu, 8 pm, How to Start a Magazine...and Why You Shouldn't  
 Fri, NOON, Kaffeeklatsch  
 Fri, 3 pm, All about Agents  
 Sat, 1 pm, The Greatest Living Science Fiction Writer?

**Melissa Scott**

Fri, 10:30 am, Only Two Sexes?  
 Fri, NOON, Character Development for Everyone  
 Fri, 6:30 pm, Reading  
 Sat, NOON, Learning to Love Fantasy  
 Sat, 2 pm, Literary Beer  
 Sat, 3 pm, Autographing  
 Sat, 5 pm, Meta-Gay: Has G/L/B/T Been Mainstreamed?

**Pamela Scoville**

Thu, 2 pm, Autographing  
 Thu, 6 pm, Compulsive Collecting  
 Fri, 11 am, Cartoon Guilty Pleasures  
 Sat, 11 am, Collecting SF Art for Fun and Profit  
 Sat, 3 pm, A Chuck Jones Tribute  
 Sun, 2 pm, A David Hardy Interview

**Robert Sheckley**

Fri, 10 am, SF Without Smiles  
 Sat, 5 pm, The Monster in the Maze  
 Sun, NOON, Autographing

**Mike Shepherd-Moscoe**

Thu, 2:30 pm, Reading  
 Thu, 4 pm, Autographing  
 Fri, 1 pm, Is Your "First Novel" a First Novel?  
 Fri, 2 pm, Nukes on the Moon?!  
 Sat, NOON, The Ethics of War Machines  
 Sun, 10 am, When Did the Future Get So Far Away?  
 Sun, 2 pm, Mercenaries in SF—The Eclipse of the Citizen Soldier  
 Sun, 4 pm, Kaffeeklatsch

**Delia Sherman**

Thu, 12:30 pm, Reading  
 Thu, 6 pm, Riding the Slipstream  
 Fri, 1 pm, The Interstitial Arts Movement  
 Fri, 3 pm, Autographing  
 Fri, 5 pm, Literary Beer  
 Sat, 4 pm, Lyrical Language  
 Sun, NOON, The New Weird: What, Who, and Why?  
 Sun, 2 pm, Fantasy Noire

**Joseph Sherman**

Thu, 4 pm, Fantasy Motifs in SF Literature  
 Thu, 7 pm, Punday  
 Thu, 9 pm, A Scene a Minute?/Whose Line Is It?  
 Fri, 10 am, Ogres and Klingons and Orcs, Oh My!  
 Fri, 2 pm, Mental Floss—Emotional Hygiene to Help Writers & Artists Stay Sane  
 Fri, 4 pm, Kaffeeklatsch  
 Sat, 11 am, Sweat and Blisters: How Much Reality Can We Stand in Fantasy Quests?  
 Sat, 2 pm, Great Cliches in SF and Fantasy  
 Sun, 11 am, Exotic Mythologies  
 Sun, 1 pm, More About Merlin  
 Mon, 1 pm, Autographing  
 Mon, 2 pm, Literary Beer

**Barry Short**

Fri, 11 am, 39-Plus Years of the X-Men  
 Sat, 2:30 pm, Strange Adventures: The Eccentric World of Julius Schwartz  
 Sun, NOON, America's Best Comics  
 Mon, NOON, Comics: Conventional Wisdom Was...

**H. Paul Shuch**

Thu, 7:30 pm, Filk Concert  
 Fri, 2 pm, SETI Update  
 Fri, 4 pm, Science and Song  
 Sun, 1 pm, Risky Business

**Jed Shumsky**

Sat, 3 pm, Stem Cell Research  
 Sat, 5 pm, Meta-Gay: Has G/L/B/T Been Mainstreamed?  
 Sun, 1:30 pm, Long Live the Legion!  
 Sun, 4 pm, The Next Plague

**Susan Schwartz**

Fri, 10 am, The Enchanted Apple: New York in SF and Fantasy  
 Fri, 1 pm, Autographing  
 Sat, 2 pm, If Rome Never Fell...  
 Sat, 4 pm, SFWA Musketeers  
 Sun, 10 am, Grow Old Along with Me: Aging Your Characters  
 Sun, 11 am, The Age of Fighting Sail Isn't Over: It's Moved to SF  
 Sun, 4 pm, Financial Planning for the Freelancer  
 Mon, 9:30 am, Reading  
 Mon, NOON, Alternate Holocausts  
 Mon, 1 pm, Hard Fantasy  
 Mon, 2 pm, Literary Beer

**Joe Siclari**

Thu, 1 pm, Did We Win? SF and Its Takeover of Popular Culture  
 Thu, 6 pm, *Fancyclopedia*—Live!  
 Fri, 2 pm, The Well-Read Fanzine Fan  
 Fri, 7 pm, Fannish Foxfire  
 Fri, 10 pm, Trivia for Chocolate  
 Sat, 11 am, Talking Like a Trufan: SF Slang from the Hectograph to the Web  
 Sat, 3 pm, Tour of the Retro Art Exhibit  
 Sat, 5 pm, Saluting Jack Williamson: Eight Decades and Counting  
 Sun, 3 pm, Fandom's Bad Ideas: Remembering the Best of the Worst  
 Sun, 4 pm, Dead Fans Don't Pub Their Ish  
 Mon, NOON, Fan History Tour  
 Mon, 2 pm, When Fans Die...

**Steven H Silver**

Thu, 2 pm, Building a Better Fanzine  
 Fri, 2 pm, The Well-Read Fanzine Fan  
 Fri, 10 pm, Trivia for Chocolate  
 Sat, 4 pm, SFWA Musketeers  
 Sat, 5 pm, The Sidewise Award  
 Sun, 11 am, Mixed Marriages  
 Sun, 5 pm, Steven Silver's Trivia Game

**Robert Silverberg**

Thu, 3 pm, Name-Droppers  
 Fri, 11 am, They Gave It a Hugo: What on Earth Were They Thinking?  
 Sat, 2 pm, If Rome Never Fell...  
 Sat, 4 pm, Autographing  
 Sun, 3 pm, The Far Future: Where Fantasy Meets SF?

**Janna Silverstein**

Thu, 4:30 pm, Game-Related Fiction  
 Sat, 4 pm, Why is Everyone So Scared of Genre Poetry?  
 Sun, 11 am, DOA: Books that Died Despite Everything  
 Sun, 5 pm, The Pains (and Promises) of Rejection Slips

**Roger Sims**

Thu, 4 pm, Your Dream Convention  
 Fri, 10 am, Welcome to the SF Community  
 Fri, NOON, Fandom in the Fifties

**Vandana Singh**

Fri, 11 am, How Workshoping Works/ A Public Hanging  
 Sat, 10 am, Imaginative Fiction: A 3rd World Perspective  
 Sat, NOON, Hear the Symbols Clash!  
 Sun, 11 am, Exotic Mythologies

**Graham Sleight**

Thu, 1 pm, Did We Win? SF and Its Takeover of Popular Culture  
 Thu, 2 pm, Great (New!) British SF and Fantasy  
 Thu, 3 pm, The Real Year  
 Sat, 10 am, What SF Writers Are/Aren't Doing Today  
 Sun, 11 am, Criticism or Review? Who, and Why?  
 Mon, 10 am, The SF of William Tenn  
 Mon, 11 am, The Serious Side of Terry Pratchett

**Kathleen Sloan**

Thu, 6 pm, Filk Concert  
 Fri, 4 pm, Science and Song

**Timothy L. Smith**

Thu, 4 pm, The Singularity and the Eschaton: Compare and Contrast  
 Sat, 11 am, Really Alien Languages  
 Sat, 5 pm, *The Filkado*  
 Mon, 10:30 am, One Language To Rule Them All?

**Melinda Snodgrass**

Thu, 4 pm, A Horse is Not a Motorcycle  
 Thu, 5 pm, The Art of Screenwriting: Big and Small  
 Sat, 1 pm, Kaffeeklatsch  
 Sat, 5 pm, Saluting Jack Williamson: Eight Decades and Counting  
 Sun, 1 pm, Beyond Sex  
 Sun, 5 pm, The Effects of Litigation on the Future  
 Mon, 2 pm, TV Storytelling: From Arcs to Episodes

**Martha Soukup**

Thu, 5 pm, Traditional Structures of Plays and Fiction  
 Fri, 3 pm, Rhythm, Meter, and the Use of Language  
 Sat, NOON, What is the Rock's Motivation in This Scene?  
 Mon, 12:30 pm, Reading  
 Mon, 2 pm, What's Your Agenda?

**Jack Speer** *N4 Fan GoH*

Thu, 1 pm, Opening Ceremonies  
 Thu, 2 pm, How Possible is Time Travel?  
 Thu, 3 pm, Robots' Rights  
 Thu, 6 pm, *Fancyclopedia*—Live!  
 Fri, 10 am, A Remedy for Future Shock  
 Fri, 8 pm, *The Time Machine*—Guest Interviews and The 1953 Retro Hugo Awards  
 Sat, 10:30 am, The Ethics of Cloning  
 Sat, 11 am, Talking Like a Trufan: SF Slang from the Hectograph to the Web  
 Sat, 1 pm, Order in the (Alien?) Court!  
 Sat, 4 pm, Autographing  
 Sat, 5 pm, Saluting Jack Williamson: Eight Decades and Counting  
 Sat, 8 pm, The Hugo Awards  
 Sun, NOON, Present at the Creation  
 Sun, 3 pm, Fandom's Bad Ideas: Remembering the Best of the Worst  
 Sun, 5 pm, The Fantasy Amateur Press Association  
 Mon, 1 pm, Are Fans Still Slans?  
 Mon, 3 pm, Closing Ceremonies



**Henry Spencer**

Thu, 2 pm, Designing Real Spacecraft  
 Fri, 3 pm, Mars is for Robots  
 Sat, 11 am, Is Wernher von Braun Haunting NASA?  
 Sat, 4 pm, Speculative Physics and Space Travel  
 Sun, 1 pm, Starship Firefighters: Emergency Response in SF

**Wen Spencer**

Thu, 4 pm, Prejudices We Haven't Thought of... Yet  
 Thu, 6 pm, Reading  
 Fri, 11 am, Which Comes First: Character or Setting?  
 Fri, 5 pm, The Miyazaki Fen Don't See Sat, NOON, Kaffeeklatsch  
 Sat, 5 pm, SF Love Scenes  
 Sun, 11 am, Alien Ethical Systems  
 Sun, 2 pm, The Gaijin Menace—The Foreigner in Anime/Manga  
 Sun, 5 pm, The Most Alien Alien?  
 Mon, 11 am, It's a Mystery...  
 Mon, 1 pm, Autographing

**Kevin Standlee**

Thu, 2 pm, Welcome to the SF Community: Enjoying the Worldcon  
 Sun, 2 pm, The Risks of Recruitment  
 Sun, 5:30 pm, New Categories for the Hugos?  
 Mon, 1 pm, After the Con Is Over...

**Allen Steele**

Thu, 2 pm, How Possible is Time Travel?  
 Thu, 5 pm, It Came From The South—Bubba SF&F  
 Thu, 7 pm, Future of the Space Shuttle  
 Fri, 10 am, New England in Science Fiction and Fantasy  
 Fri, NOON, Kaffeeklatsch  
 Fri, 4 pm, The Future of the News Media  
 Sat, 11 am, Is Wernher von Braun Haunting NASA?  
 Sat, 1:30 pm, Reading  
 Sat, 5 pm, Pulp Eye for the Art Guy  
 Sun, NOON, Silver and Gold: The Ages of SF  
 Mon, 11 am, Autographing

**Lisa J. Steele**

Thu, 3 pm, Fantasy Forensics  
 Thu, 5 pm, Ms. Manners for RPGs  
 Thu, 8:30 pm, Set Phasers to Stun  
 Fri, 2 pm, Game Crack  
 Sat, 1 pm, Order in the (Alien?) Court!

**David Stephenson**

Thu, 2 pm, Living in an SF World  
 Fri, 2:30 pm, Physics vs. Fiction  
 Sat, 2 pm, The Future of Energy  
 Sun, 4 pm, Romancing the Philosopher's Stone: Looking for the Science in Magi

**Edie Stern**

Thu, 5 pm, How Bad Can a Bad Panel Get?  
 Thu, 6 pm, Fannish Eye for the Mundane Guy  
 Fri, 9 pm, The Well-Read Fan  
 Sat, 5 pm, Technology Today!  
 Sun, 2 pm, All Things to All Fen?  
 Sun, 5 pm, The Fan World of the Future  
 Mon, 10 am, The Next Killer App  
 Mon, 1 pm, Are Fans Still Slans?

**Milton F. Stevens**

Thu, 6 pm, *Fancylopedia*—Live!  
 Sat, 11 am, Talking Like a Trufan: SF Slang from the Hectograph to the Web  
 Sun, 5 pm, The Fantasy Amateur Press Association

**James Stevens-Arce**

Thu, 5 pm, Traditional Structures of Plays and Fiction  
 Fri, 11 am, Kaffeeklatsch  
 Fri, 1 pm, Autographing  
 Sat, 11 am, What's Entertainment? A Look at the Future  
 Sat, NOON, What New Writers Need to Know  
 Sat, 4 pm, Reading  
 Sun, 4 pm, *1984+20: Dystopia Past/Present/Future*

**S. M. Stirling**

Thu, 1 pm, Reading  
 Fri, NOON, The World Map of 2100—What Does It Look Like?  
 Fri, 1 pm, Autographing  
 Fri, 4 pm, Kaffeeklatsch  
 Sat, 2 pm, Great Cliches in SF and Fantasy  
 Sat, 3 pm, Alternate History Challenge Match  
 Sun, 10 am, Archaeology of the Present  
 Sun, NOON, There's No Tech Like Lo-Tech  
 Sun, 1 pm, Fun and Games with Time Travel  
 Sun, 3 pm, Literary Beer  
 Mon, 11 am, Why We Hate Our Heroes

**Jonathan Strahan**

Sat, NOON, Autographing  
 Sat, 2 pm, Kaffeeklatsch  
 Sun, 10 am, The Best Books of 2004 (So Far)  
 Sun, 11 am, DOA: Books that Died Despite Everything  
 Sun, NOON, The New Weird: What, Who, and Why?  
 Mon, 11 am, Best Short Stories of 2004 (So Far...)

**Erwin S. Strauss ("Filthy Pierre")**

Thu, 1 pm, Luddites of Fandom?  
 Thu, 6:30 pm, Filk Sing-Along  
 Sat, 11 am, Talking Like a Trufan: SF Slang from the Hectograph to the Web  
 Sat, NOON, Bard of the Rings: A Tolkien Filk Singalong  
 Mon, 1 pm, Are Fans Still Slans?

**Ian Randal Strick**

Thu, 7 pm, Future of the Space Shuttle  
 Fri, NOON, The Artemis Project  
 Fri, 5 pm, Kaffeeklatsch  
 Sun, 2 pm, To Mars?

**Charles Stross**

Thu, 2 pm, Great (New!) British SF and Fantasy  
 Thu, 4 pm, The Singularity and the Eschaton: Compare and Contrast  
 Fri, 11 am, Kaffeeklatsch  
 Fri, 1 pm, Reading  
 Fri, 5 pm, Drunk on Technology?  
 Sat, 3 pm, Novels You Write/Novels You Talk about in Bars  
 Sat, 4 pm, Postcapitalist Social Mechanisms  
 Sun, 11 am, Low Budget Independent SF Films

Sun, NOON, Autographing  
 Sun, 3 pm, Literary Beer  
 Sun, 5 pm, The Pains (and Promises) of Rejection Slips  
 Mon, 11 am, Obsolete High Technology  
 Mon, 1 pm, Hitting "the Wall"

**Geri Sullivan**

Thu, 2 pm, Building a Better Fanzine  
 Fri, 5 pm, When Fandom Hurts  
 Sat, 2 pm, Self-Publishing/Selling Quality Commercial Art Books  
 Sun, 4 pm, Dead Fans Don't Pub Their Ish  
 Sun, 5 pm, The Fan World of the Future

**Bill Sutton**

Thu, 5 pm, Chapter and Verse  
 Fri, NOON, Welcome to the SF Community: Making Connections  
 Fri, 4 pm, Guitar Workshop  
 Fri, 5 pm, Best Filk Songs for Kids  
 Fri, 6 pm, And the Band Played During Our Filksing  
 Sat, 1 pm, Spicing Up Your Filk Performance  
 Sat, 2:30 pm, Concert  
 Mon, 1 pm, After the Con Is Over...

**Brenda Sutton**

Fri, 1 pm, The Two Sides of Gollum  
 Sat, 1 pm, Spicing Up Your Filk Performance  
 Sat, 2:30 pm, Concert  
 Sun, 9:30 am, Ecumenifilk  
 Sun, 3 pm, Bodran Workshop  
 Mon, 9 am, Drum Circle

**Michael Swanwick**

Fri, 6 pm, Dialogue  
 Sat, NOON, Learning to Love Fantasy  
 Sat, 2 pm, Alternate Prehistory  
 Sat, 4 pm, Literary Beer  
 Sat, 5 pm, Saluting Jack Williamson: Eight Decades and Counting  
 Sun, 10 am, My Love Affair With JRR Tolkien  
 Sun, 1 pm, Fun and Games with Time Travel  
 Sun, 2 pm, Reading  
 Sun, 3 pm, Kaffeeklatsch

**Isaac Szpindel**

Thu, 4 pm, Stump the Scientists!  
 Fri, 1 pm, The Business of Screenwriting Big and Small  
 Fri, 3 pm, I Can Explain That!—The SF/Fantasy Challenge  
 Fri, 4 pm, Educating for Science Literacy  
 Sat, 10 am, Reading  
 Sat, 11 am, Autographing  
 Sat, NOON, Children's Play in the Future  
 Sat, 1 pm, Technological Cusp Points and Alternate Histories  
 Sun, NOON, Psychiatric Disorders of the Future  
 Sun, 1 pm, Can SF Teach the Scientific Method?  
 Sun, 6 pm, "Revisions"

**Cecilia Tan**

Thu, 3 pm, All That Gothic Stuff...  
 Thu, 8 pm, Reading  
 Fri, 1 pm, Autographing  
 Fri, 5 pm, Kaffeeklatsch  
 Sat, 11 am, Women Warriors  
 Sat, 3 pm, Vamps  
 Sat, 10 pm, Genre Erotica

**Takayuki Tatsumi**

Fri, 11 am, What is Genre?  
 Sat, NOON, Hear the Symbols Clash!  
 Sun, 11 am, Criticism or Review?

**Ronald Taylor**

Thu, 6 pm, Take the Blue Pill... No, Wait...  
 Sat, 10:30 am, Beyond the Human Genome Project  
 Sun, 4 pm, The Next Plague  
 Mon, 1 pm, Abuse of Biology in SF

**William Tenn** *N4 Pro GoH*

Thu, 1 pm, Opening Ceremonies  
 Thu, 3 pm, Name-Droppers  
 Thu, 8 pm, Autographing  
 Thu, 10 pm, "On Venus Have We Got a Rabbi"  
 Fri, 1 pm, My Worst Story—And Why I Wrote It  
 Fri, 2 pm, The Long and Short of It: Short Stories vs. Novels  
 Fri, 4 pm, Literary Beer  
 Fri, 8 pm, *The Time Machine*—Guest Interviews and The 1953 Retro Hugo Awards  
 Sat, NOON, Why Write?  
 Sat, 8 pm, The Hugo Awards  
 Sun, 11 am, Autographing  
 Sun, 4 pm, *1984+20: Dystopia Past/Present/Future*  
 Mon, NOON, William Tenn Interview  
 Mon, 1 pm, How Stories End  
 Mon, 3 pm, Closing Ceremonies

**Carl William Thiel**

Thu, 8:15 pm, Concert  
 Thu, 9:30 pm, The Science Fictional Sherlock Holmes  
 Sat, 12:15 am, Concert

**W. A. Thomasson**

Thu, 3 pm, Science Writing  
 Thu, 6 pm, Take the Blue Pill... No, Wait...  
 Fri, 3 pm, The Effects of Pervasive Technology  
 Fri, 4 pm, When is a Cyborg?  
 Sat, 11 am, The Future of Food  
 Sun, 11 am, Nanotech and Murphy's Law  
 Sun, 5 pm, Discoveries That Weren't: Near Misses in Science  
 Mon, 1 pm, The Abuse of Biology in SF

**Amy Thomson**

Fri, 11 am, Alien World Building  
 Fri, 2 pm, Kaffeeklatsch  
 Fri, 4 pm, Autographing  
 Sat, 10:30 am, A Visit to Outer Mongolia  
 Sun, 11 am, Writers' Tools (and Desk Fetishes!)  
 Sun, 3 pm, Growing Artistically Through Crisis  
 Mon, 10 am, Island Ecologies  
 Mon, 11 am, Reading

**Persis Thorndike**

Thu, 1 pm, Paper Cutting and Folding  
 Fri, 1 pm, Make Your Own Rapiers  
 Sat, 4 pm, Seduction of the Innocent?

**Mark W. Tiedemann**

Thu, 4 pm, Autographing  
 Fri, 11 am, The Future of Love  
 Sat, 3 pm, Can SF Change the World?  
 Sat, 4 pm, Kaffeeklatsch  
 Sun, 6:30 pm, Reading

**Bill Todd**

Thu, 1 pm, Anime 101  
 Thu, 6 pm, Well-Played Fan  
 Sun, 2 pm, The Gaijin Menace—The Foreigner in Anime/Manga



**Shane Tourtellotte**

Thu, 3 pm, Autographing  
 Fri, 2 pm, Kennedy Survives Dallas—Then What?  
 Fri, 6 pm, Reading  
 Sat, 2 pm, Remembering Hal Clement  
 Sun, 11 am, Writers' Tools (and Desk Fetishes!)  
 Sun, NOON, Psychiatric Disorders of the Future  
 Sun, 5 pm, Kaffeeklatsch  
 Mon, 11 am, Ethical Issues in Neuroscience

**Karen Traviss**

Thu, NOON, Archetypes in SF: First Contact  
 Thu, 3 pm, Autographing  
 Thu, 6 pm, Take the Blue Pill... No, Wait...  
 Fri, 2 pm, Nukes on the Moon?!  
 Sat, 10 am, Kaffeeklatsch  
 Sat, 11 am, The Future of Food  
 Sat, 4 pm, Is SF "Respectable"?  
 Sat, 5 pm, SF Love Scenes  
 Sun, 11 am, Personnel Problems of Extraterrestrials in Earth Industry  
 Sun, NOON, Better than Light Sabers: Really Good Merchandising Tie-Ins  
 Sun, 1 pm, Just Because We Speak the Same Language Doesn't Mean We Think Alike  
 Sun, 5 pm, The Most Alien Alien?  
 Mon, 11 am, Ethical issues in Neuroscience  
 Mon, 2 pm, Reading

**James M. Turner**

Fri, 3 pm, The Effects of Pervasive Technology  
 Sat, NOON, The End of Copyright: Can the Arts Survive the Digital Age?  
 Sun, 11 am, Staying Safe on the Net  
 Sun, 4 pm, Fandom Online

**Jonathan Turner**

Mon, 1 pm, Concert

**Diane Turnshek**

Fri, 11 am, Running a Writing Workshop for Teens  
 Sat, NOON, The Rise of the Paranormal Romance  
 Sat, 3 pm, The SFnal Clubman  
 Sun, 7:30 pm, Reading

**Harry Turtledove**

Fri, 4 pm, The Civil War and SF  
 Fri, 5 pm, Where Did That Story Come From?  
 Sat, 2 pm, If Rome Never Fell...  
 Sat, 5 pm, How Does SF Portray Islam?  
 Sun, 1 pm, Autographing  
 Sun, 3 pm, Kaffeeklatsch

**Mary Turzillo**

Sat, NOON, Hear the Symbols Clash!  
 Sat, 2 pm, Living With a Martian  
 Sat, 4 pm, Literary Beer  
 Sun, NOON, Hell is Gray: The Banality of Evil  
 Sun, 1 pm, Can SF Teach the Scientific Method?  
 Sun, 4 pm, Going to School in a SF/F Environment  
 Mon, 10 am, Reading  
 Mon, NOON, Autographing  
 Mon, 2 pm, After the Fall

**Laura Underwood**

Thu, 6 pm, Cardboard Characters  
 Fri, 11 am, What Should Good Fantasy Do?  
 Sat, NOON, Autographing  
 Sat, 4 pm, SFWA Musketeers  
 Sun, 10 am, Reading

**Eric M. Van**

Thu, 3 pm, The Real Year  
 Thu, 5 pm, Moods and Medications: Psychopharmacology  
 Fri, 4 pm, Everything You Know Is Wrong: SF that Questions Reality  
 Sat, 5 pm, The Brain, the Universe, Consciousness, and Free Will  
 Mon, 11 am, Ethical issues in Neuroscience

**Gordon Van Gelder**

Fri, 10 am, SF Without Smiles  
 Fri, NOON, The Future of Short Fiction (and the Magazines)  
 Sun, 10 am, The Art of Titles

**Jeff VanderMeer**

Thu, 6 pm, The Quest  
 Fri, 10 am, A Group Reading from *The Thackery T. Lambshead Guide to Eccentric and Discredited Diseases*  
 Fri, 11 am, Which Comes First: Character or Setting?  
 Fri, 3:30 pm, Reading  
 Sat, NOON, Kaffeeklatsch  
 Sat, 2 pm, Autographing  
 Sun, 10 am, Hiking the Enchanted Forest: Setting in Fantasy  
 Sun, NOON, The New Weird: What, Who, and Why?

**Carrie Vaughn**

Thu, 1 pm, They Should Make a Movie of That...  
 Fri, 11 am, What is Genre?  
 Sat, 6 pm, Reading  
 Mon, 2 pm, What's Your Agenda?

**Jo Walton**

Thu, 4 pm, Tolkien's Techniques  
 Fri, NOON, Archetypes in Fantasy: The Princess, Alone  
 Fri, 3 pm, Rhythm, Meter, and the Use of Language  
 Fri, 6 pm, Dialogue  
 Sat, 11 am, Fantasy of Manners  
 Sat, NOON, What is the Rock's Motivation in This Scene?  
 Sat, 3:30 pm, Reading  
 Sun, 10 am, Kaffeeklatsch  
 Sun, 3 pm, Creating Gods  
 Sun, 5 pm, The Pains (and Promises) of Rejection Slips  
 Mon, 10 am, The SF of William Tenn  
 Mon, 11 am, Images of Loss in *LOTR*  
 Mon, 2 pm, All I Learned about Science I Learned from SF

**Lawrence Watt-Evans**

Fri, 3 pm, I Can Explain That!—The SF/Fantasy Challenge  
 Fri, 5 pm, Autographing  
 Sat, 1 pm, What the Writer Needs to Know...  
 Sat, 2 pm, What Do You Passionately Read?  
 Sun, 1 pm, Kaffeeklatsch

**David Weingart**

Thu, 4 pm, Filk Lyrics Workshop  
 Fri, 3 pm, Discussing the *LOTR* Fellowship  
 Fri, 5 pm, Best Filk Songs for Kids

**Jacob Weisman**

Fri, 2 pm, The Rediscovery of Cordwainer Smith  
 Sun, 11 am, DOA: Books that Died Despite Everything

**Toni Weiskopf**

Fri, NOON, Welcome to the SF Community: Making Connections  
 Fri, 1 pm, A Worldcon Orientation for SF Professionals  
 Fri, 4 pm, The Civil War and SF  
 Sat, 11 am, Space Opera Noire  
 Sat, 3 pm, Alternate History Challenge Match  
 Sat, 5 pm, Kaffeeklatsch  
 Sun, NOON, Forthcoming from Baen

**Jerry Weist**

Fri, 4 pm, Tour of the Retro Art Exhibit  
 Sat, 11 am, Collecting SF Art for Fun and Profit  
 Sat, 2:30 pm, Strange Adventures: The Eccentric World of Julius Schwartz  
 Sun, 2:30 pm, Great Illustrators of the Past and How to Collect Them

**Martha Wells**

Thu, 5 pm, *Angel*, the Final Episode  
 Fri, 11 am, Social World-Building  
 Fri, 2 pm, Mental Floss—Emotional Hygiene to Help Writers & Artists Stay Sane  
 Sat, 10 am, Doorstops: Truly Enormous Books and Series  
 Sat, NOON, Why Write?  
 Sat, 1 pm, What the Writer Needs to Know...  
 Sun, 10 am, Reading  
 Sun, 4 pm, Autographing

**Michelle Sagara West**

Thu, 5 pm, Autographing  
 Fri, 10 am, You Can't Take the Sky from Me...?  
 Fri, NOON, Archetypes in Fantasy: The Princess, Alone  
 Fri, 2 pm, Kaffeeklatsch  
 Sat, 4 pm, Alien Genres  
 Sun, 3 pm, Reading

**Scott Westerfeld**

Fri, NOON, The World Map of 2100—What Does it Look Like?  
 Fri, 1 pm, Is Your "First Novel" a First Novel?  
 Fri, 6 pm, Constructing Technobabble  
 Sat, 11 am, Space Opera Noire  
 Sat, 1 pm, What the Writer Needs to Know...  
 Sat, 4 pm, Autographing  
 Sun, 1 pm, Literary Beer  
 Sun, 5 pm, Reading

**Peter Weston** *N4 Fan GoH*

Thu, 1 pm, Opening Ceremonies  
 Thu, 8 pm, Autographing  
 Fri, 11 am, Remembering Seacon '79  
 Fri, 4 pm, The Civil War and SF  
 Fri, 8 pm, *The Time Machine*—Guest Interviews and The 1953 Retro Hugo Awards  
 Sat, 5 pm, How to Make a Hugo Rocket  
 Sat, 8 pm, The Hugo Awards  
 Sun, 12:30 pm, *Big Planet* as Bosnia  
 Sun, 5 pm, *The Fan World of the Future*  
 Mon, 3 pm, Closing Ceremonies

**Andrew Wheeler**

Thu, 3 pm, The Real Year  
 Thu, 6 pm, Riding the Slipstream  
 Fri, 11 am, Building the Buzz  
 Fri, 5 pm, The Salvation of the Modern Novel  
 Sat, 11 am, Sweat and Blisters: How Much Reality Can We Stand in Fantasy Quests?  
 Sat, NOON, Learning to Love Fantasy

**Michael Whelan**

Thu, 3 pm, HAL is Not the Artist: Creating Good Computer Art  
 Thu, 5 pm, Art from the Someday File  
 Fri, 11 am, Locust Awards  
 Fri, 5 pm, Book Covers  
 Sat, 11 am, Autographing  
 Sat, 1 pm, Literary Beer  
 Sun, 10 am, Kaffeeklatsch  
 Sun, 1 pm, Experience Science Fiction: The Museum

**Frank White**

Sat, 3 pm, Toward a Posthuman Future?

**Robert K. Wiener**

Sat, 11 am, Collecting SF Art for Fun and Profit  
 Sat, NOON, Tour of the Retro Art Exhibit  
 Sun, 3 pm, Tour of the Retro Art Exhibit  
 Mon, 11 am, Tour of the Retro Art Exhibit

**Rick Wilber**

Fri, 10:30 am, Reading  
 Fri, 2 pm, Literary Beer  
 Fri, 4 pm, The Future of the News Media  
 Fri, 5 pm, The Emotional Palette of Horror  
 Sat, 11 am, What's Entertainment? A Look at the Future  
 Sat, 1 pm, The Asimov Award  
 Sun, 1 pm, Autographing

**Liz Williams**

Thu, 2 pm, Great (New!) British SF and Fantasy  
 Thu, 3 pm, All That Gothic Stuff...  
 Thu, 4 pm, Autographing  
 Fri, 10 am, A Group Reading from *The Thackery T. Lambshead Guide to Eccentric and Discredited Diseases*  
 Sat, 10:30 am, Reading  
 Sat, 2 pm, Literary Beer  
 Sat, 4 pm, SFWA Musketeers  
 Sun, NOON, Better than Light Sabers: Really Good Merchandising Tie-Ins  
 Mon, 1 pm, Hard Fantasy

**Sheila Williams**

Fri, NOON, The Future of Short Fiction (and the Magazines)  
 Fri, 1 pm, One Day in the Life of an Editor  
 Fri, 3 pm, Literary Beer  
 Sat, NOON, Is It Fair?  
 Sat, 1 pm, The Asimov Award

**Walter Jon Williams**

Thu, 1 pm, Did We Win? SF and Its Takeover of Popular Culture  
 Thu, 3 pm, Reading  
 Fri, 1 pm, Kaffeeklatsch  
 Fri, 3 pm, The Future of the Future  
 Fri, 5 pm, Autographing  
 Sun, 11 am, The Age of Fighting Sail Isn't Over: It's Moved to SF  
 Sun, 5 pm, The Most Alien Alien?  
 Mon, 11 am, The Science Fiction Village



**Connie Willis**

Thu, 2 pm, Mind the Plot Holes Dear, Dear  
 Thu, 5:30 pm, Reading  
 Thu, 7 pm, Future House: a Tribute to PBS "House" Shows  
 Fri, 11 am, Locus Awards  
 Fri, 4 pm, When is a Cyborg?  
 Sat, 11 am, What's Entertainment? A Look at the Future  
 Sat, 2 pm, Kaffeeklatsch  
 Sun, 10 am, My Love Affair With JRR Tolkien  
 Sun, 1 pm, Fun and Games with Time Travel  
 Sun, 2 pm, Autographing  
 Mon, 2 pm, How Do You Know When You're Dead?

**Robert Charles Wilson**

Fri, 4 pm, Everything You Know Is Wrong: SF that Questions Reality  
 Sat, 11 am, Autographing  
 Sat, NOON, Kaffeeklatsch  
 Sat, 3 pm, Novels You Write/Novels You Talk About in Bars  
 Sun, NOON, There's No Tech Like Lo-Tech  
 Sun, 1 pm, Stories I'm Too Scared to Write  
 Sun, 3 pm, My Favorite Novels

**Trish Wilson**

Thu, 6 pm, Take the Blue Pill... No, Wait...  
 Fri, 5 pm, The Emotional Palette of Horror  
 Sun, NOON, Psychiatric Disorders of the Future

**Paul Witcover**

Fri, NOON, Archetypes in Fantasy: The Princess, Alone  
 Fri, 5 pm, The Salvation of the Modern Novel  
 Sat, 5 pm, SF Love Scenes  
 Sun, NOON, Reading

**Gary K. Wolf**

Thu, 4 pm, *Roger Rabbit* and Beyond  
 Thu, 5 pm, The Art of Screenwriting: Big and Small  
 Fri, 11 am, Cartoon Guilty Pleasures  
 Fri, 2 pm, Autographing  
 Sat, NOON, Why Write?  
 Sat, 2:30 pm, Reading  
 Sun, 2 pm, Literary Beer

**Eleanor Wood**

Fri, 3 pm, All about Agents  
 Sat, NOON, What New Writers Need to Know  
 Sat, 5 pm, Saluting Jack Williamson: Eight Decades and Counting

**Frank Wu**

Thu, 3 pm, HAL is Not the Artist: Creating Good Computer Art  
 Fri, 10 am, Self-Promotion and Publicity for Artists  
 Fri, 3 pm, Anatomy of the Unicorn

**Janny Wurts**

Thu, 5 pm, Art from the Someday File  
 Fri, 11:30 am, Reading  
 Fri, 5 pm, Autographing  
 Sat, 2:30 pm, Interfacing Art: Illustration and Written SF  
 Sun, 11 am, The Art of Janny Wurts  
 Sun, 2 pm, Kaffeeklatsch

**Ben Yalow**

Fri, 9 pm, The Well-Read Fan  
 Sat, 3 pm, If There Were No *Sar Wars*...  
 Sun, 5:30 pm, New Categories for the Hugos?

**William "Crash" Yerazunis**

Sat, 11 am, Bad Anime?  
 Sun, NOON, There's No Tech Like Lo-Tech  
 Sun, 2 pm, Junkyard Wars

**Pat York**

Thu, 2 pm, How To Read For Pleasure  
 Thu, 3:30 pm, The "Mature" SF Reader/Writer  
 Fri, 4 pm, Educating for Science Literacy  
 Sat, 4 pm, Is SF "Respectable"?  
 Sat, 7 pm, Reading  
 Sun, 3 pm, Lonely Planet: The Extinction of Everybody But Us

**Janine Ellen Young**

Thu, 4 pm, The Singularity and the Eschaton: Compare and Contrast  
 Fri, 11 am, You Want to Do *What* with My Genes?  
 Fri, 2:30 pm, Reading  
 Fri, 4 pm, Autographing  
 Sun, NOON, Tarot Spreads: Mapping Destiny  
 Sun, 5 pm, Literary Beer  
 Mon, NOON, Chickpunk?

**Jim Young**

Fri, NOON, The World Map of 2100—What Does it Look Like?  
 Fri, 2 pm, The Rediscovery of Cordwainer Smith  
 Fri, 4 pm, Beyond the Con: Connecting to Worldwide Fandom  
 Sat, NOON, Reading  
 Sat, 5 pm, Autographing  
 Sun, 2 pm, The Tropes of H.P. Lovecraft  
 Sun, 5 pm, The Ambassador from Rigel Has Arrived...  
 Mon, 11 am, The Creation of the U.S. Tradition of Pulp SF  
 Mon, 1 pm, Literary Beer

**Joel Zakem**

Thu, 5 pm, Welcome to the SF Community: Making Connections  
 Fri, 7 pm, Fannish Foxfire  
 Sat, 11 am, Talking Like a Trufan: SF Slang from the Hectograph to the Web

**John Zakour**

Thu, 9 pm, Cartoon Jam  
 Sat, NOON, Autographing  
 Sat, 3 pm, The SF/F Detective  
 Sat, 5 pm, Reading  
 Sun, NOON, Joke Workshop

**Ann Tonsor Zeddies**

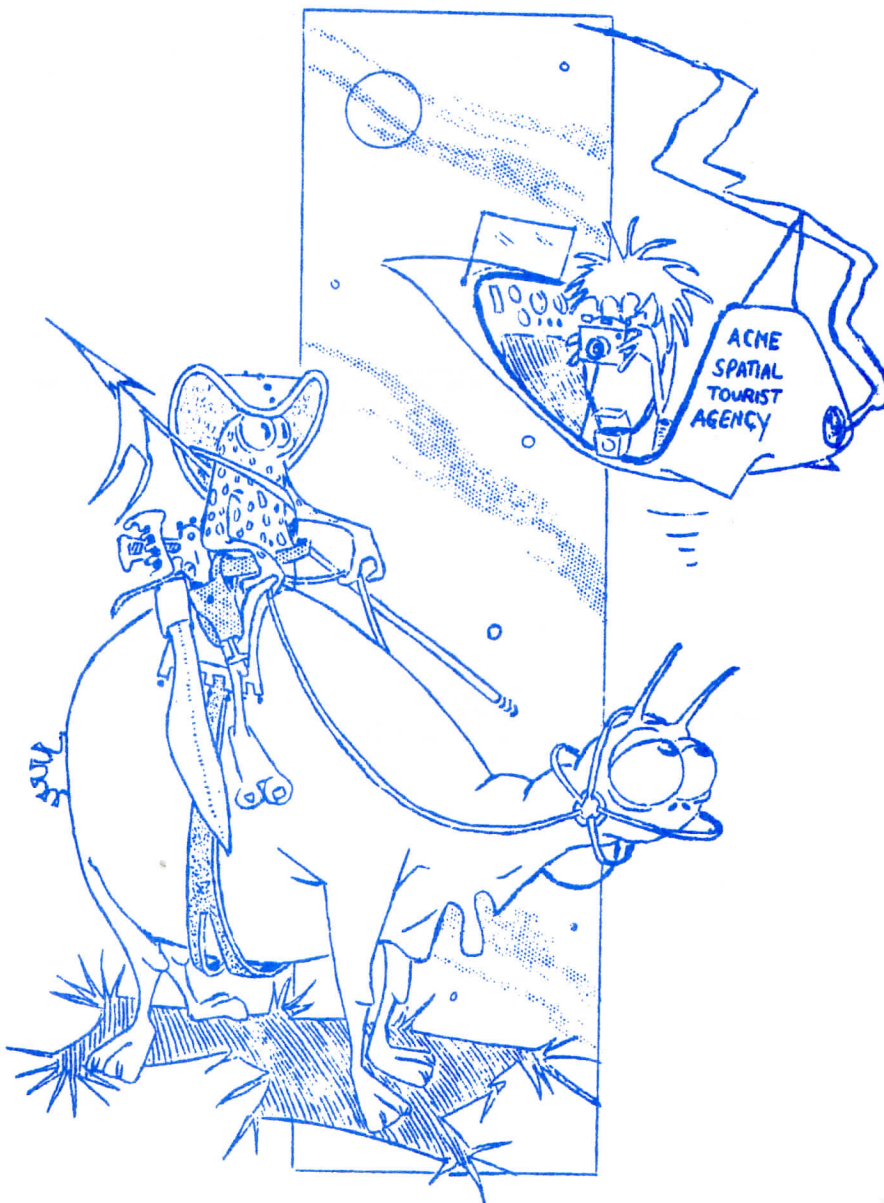
Fri, 1 pm, The Two Sides of Gollum  
 Sat, NOON, The Ethics of War Machines  
 Sat, 3 pm, Literary Beer  
 Sun, 11 am, Nanotech and Murphy's Law  
 Sun, 1:30 pm, Reading  
 Sun, 5 pm, *Stargate*: New SF Franchise?  
 Mon, 10 am, Writerly Friendship

**Sarah Zettel**

Thu, 4 pm, Fantasy Motifs in SF Literature  
 Fri, 2 pm, The Long and Short of It: Short Stories vs. Novels  
 Fri, 5 pm, Where Did That Story Come From?  
 Sat, 3 pm, Kaffeeklatsch  
 Sat, 5 pm, How Does SF Portray Islam?  
 Sun, 1 pm, More About Merlin

**Shara Zoll**

Sat, 11 am, About the Sci-Fi Channel  
 Sat, NOON, Getting Started in Media Costuming  
 Mon, 10 am, Curses!  
 Mon, 2 pm, 2024: Technology that We Can't Imagine Being Without





## Do-It-Yourself Schedule Grid

With five days of programming broken up into fifteen-minute intervals in over thirty different rooms in two different venues, Noreascon Four defied all attempts at a traditional program grid that could be read without a magnifying glass, or reading glasses, or an ungainly combination of both. So rather than cause you to strain your eyes, we have instead decided to let you create your own schedule grid. Each time slot has two rows so you can keep track of your schedule and a loved one's, or so you can keep track of all the activities you want to go to that are happening at the same time, or so you can do whatever other nefarious thing you can think up with the extra row. If you want that authentic Worldcon experience, feel free to print your panel names in teensy little letters. Enjoy!

### Thursday

1:00 pm	2:00 pm	3:00 pm	4:00 pm
5:00 pm	6:00 pm	7:00 pm	8:00 pm
9:00 pm	10:00 pm	11:00 pm	12:00 midnight
Thursday - Friday Parties			



## Friday

9:00 am	10:00 am	11:00 am	12:00 noon
1:00 pm	2:00 pm	3:00 pm	4:00 pm
5:00 pm	6:00 pm	7:00 pm	8:00 pm
9:00 pm	10:00 pm	11:00 pm	12:00 midnight

**Cell Numbers, Room Numbers, and Other Personal Notes**



### Saturday

<b>9:00 am</b>	<b>10:00 am</b>	<b>11:00 am</b>	<b>12:00 noon</b>
<b>1:00 pm</b>	<b>2:00 pm</b>	<b>3:00 pm</b>	<b>4:00 pm</b>
<b>5:00 pm</b>	<b>6:00 pm</b>	<b>7:00 pm</b>	<b>8:00 pm</b>
<b>9:00 pm</b>	<b>10:00 pm</b>	<b>11:00 pm</b>	<b>12:00 midnight</b>

**Saturday - Sunday - Monday: Parties, Notes, and More**



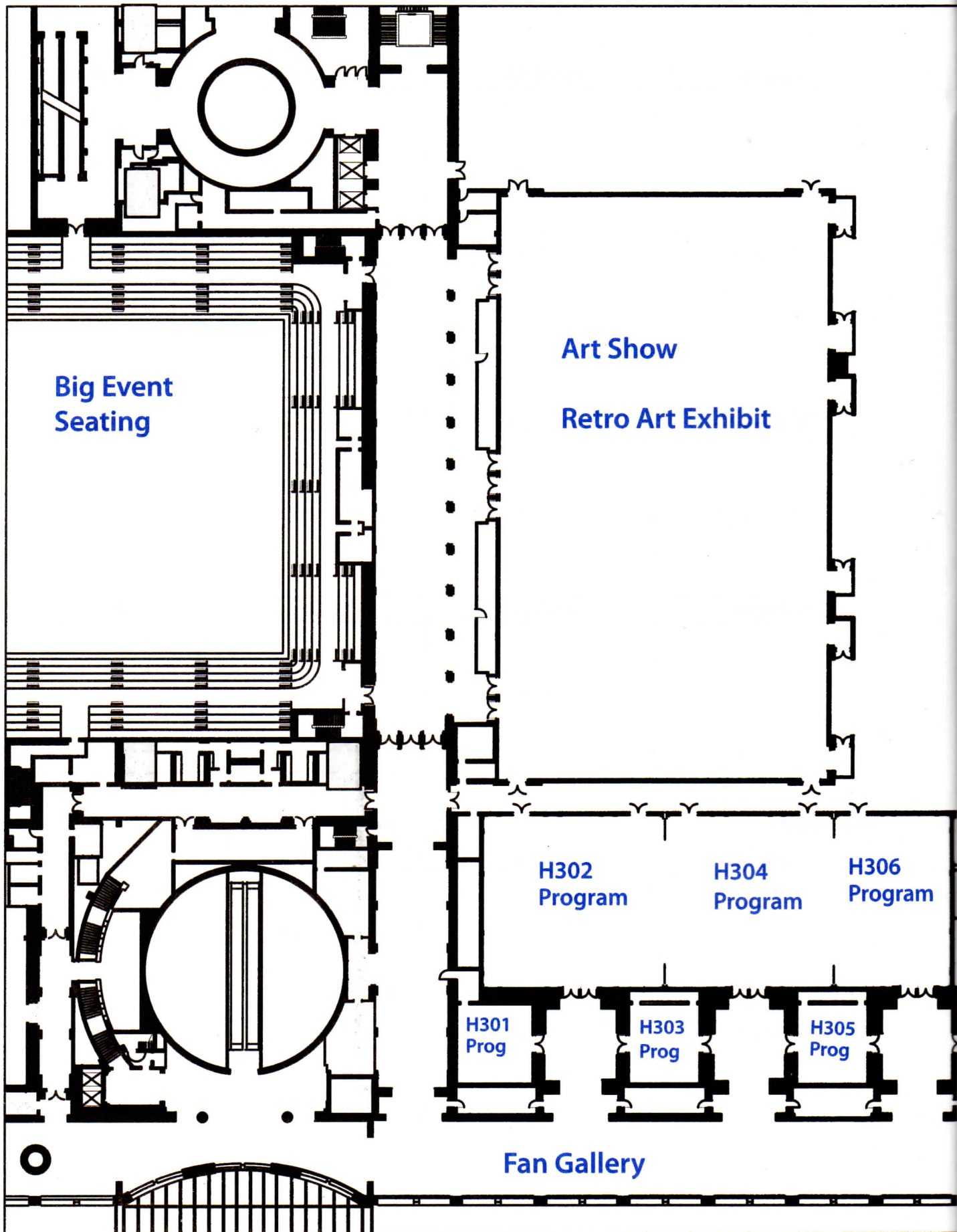
**Sunday**

<b>9:00 am</b>	<b>10:00 am</b>	<b>11:00 am</b>	<b>12:00 noon</b>
<b>1:00 pm</b>	<b>2:00 pm</b>	<b>3:00 pm</b>	<b>4:00 pm</b>
<b>5:00 pm</b>	<b>6:00 pm</b>	<b>7:00 pm</b>	<b>8:00 pm</b>
<b>9:00 pm</b>	<b>10:00 pm</b>	<b>11:00 pm</b>	<b>12:00 midnight</b>

**Monday**

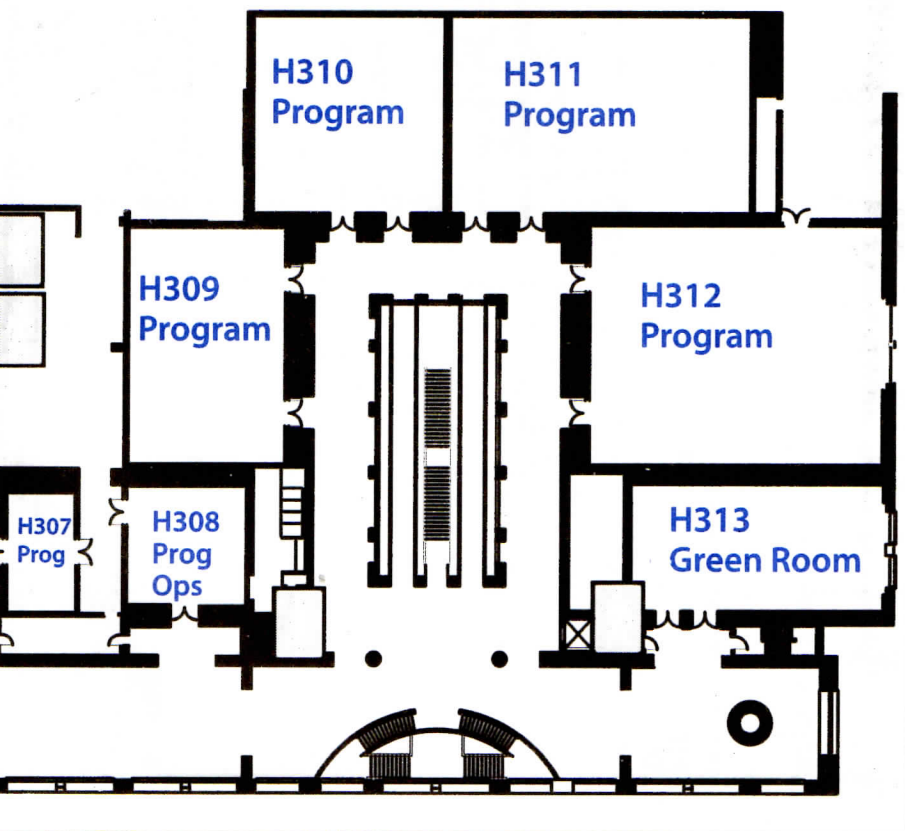
<b>9:00 am</b>	<b>10:00 am</b>	<b>11:00 am</b>	<b>12:00 noon</b>
<b>1:00 pm</b>	<b>2:00 pm</b>	<b>3:00 pm</b>	<b>4:00 pm</b>



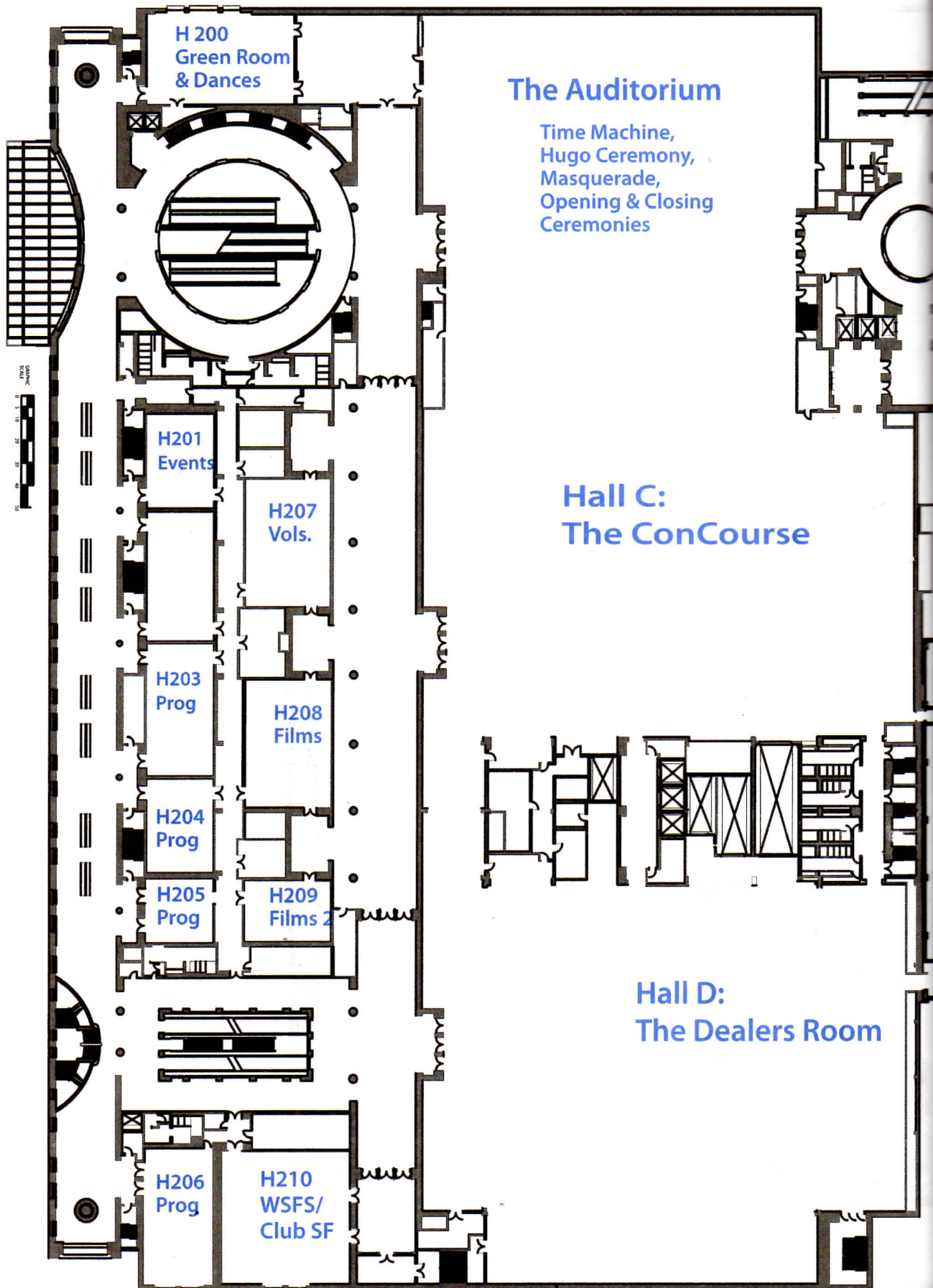




# Hynes 3<sup>rd</sup> Floor

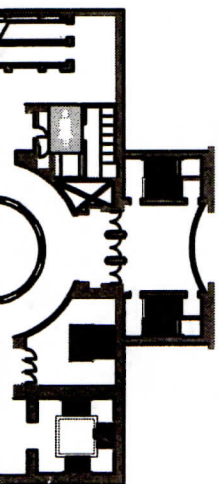




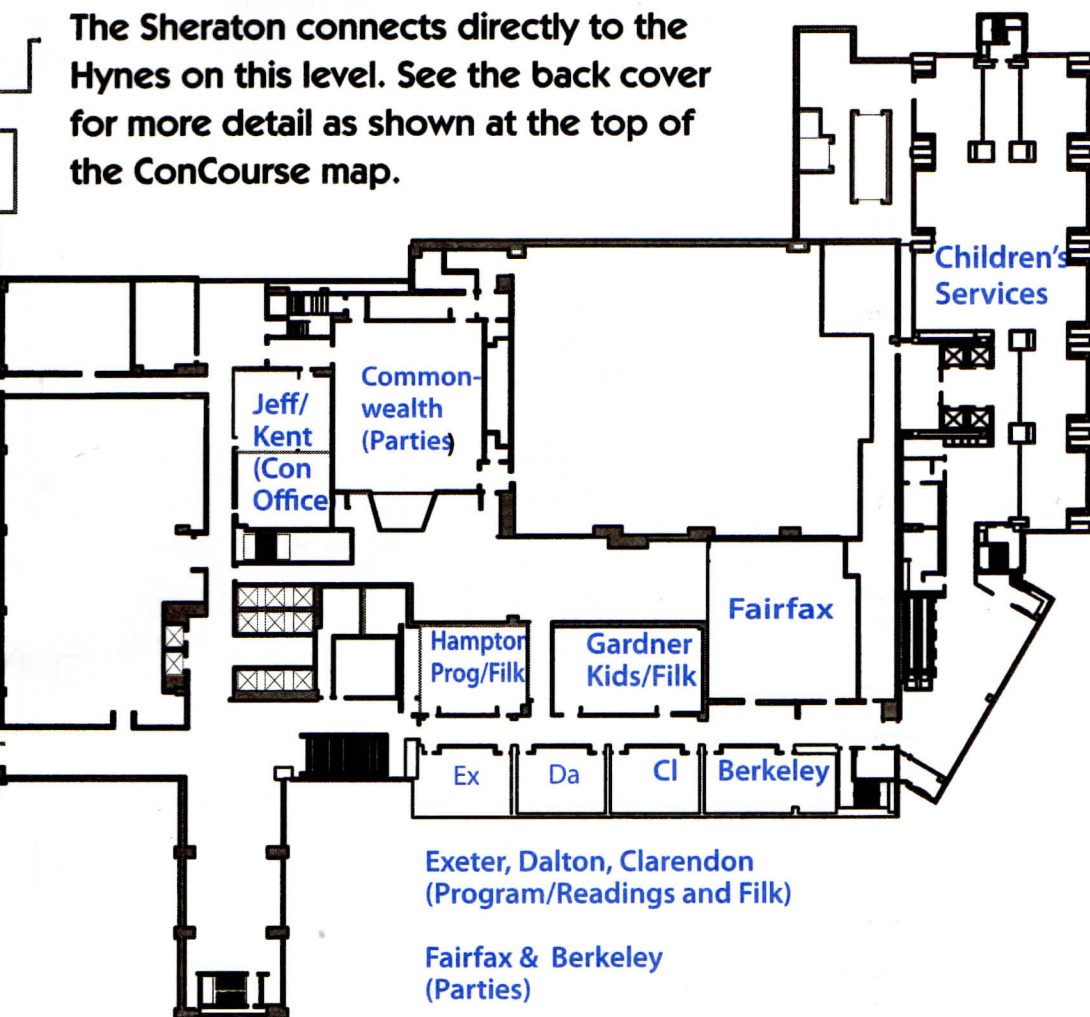




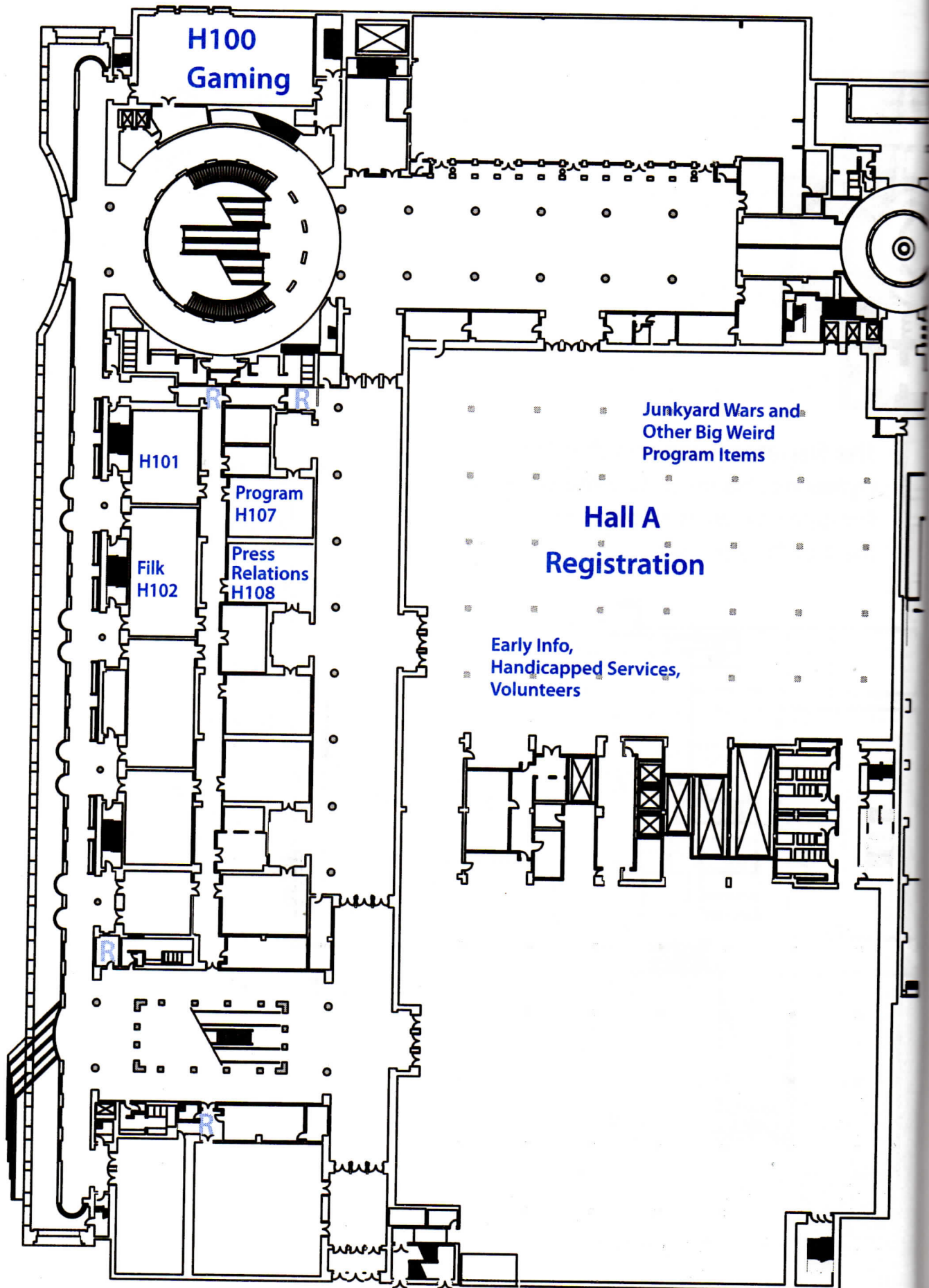
# Hynes 2<sup>nd</sup> Floor Sheraton 3<sup>rd</sup> Floor



The Sheraton connects directly to the Hynes on this level. See the back cover for more detail as shown at the top of the ConCourse map.

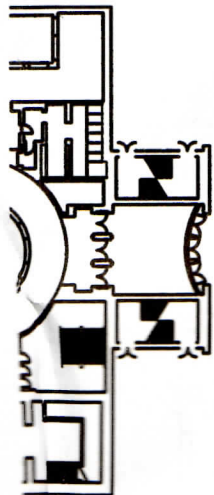




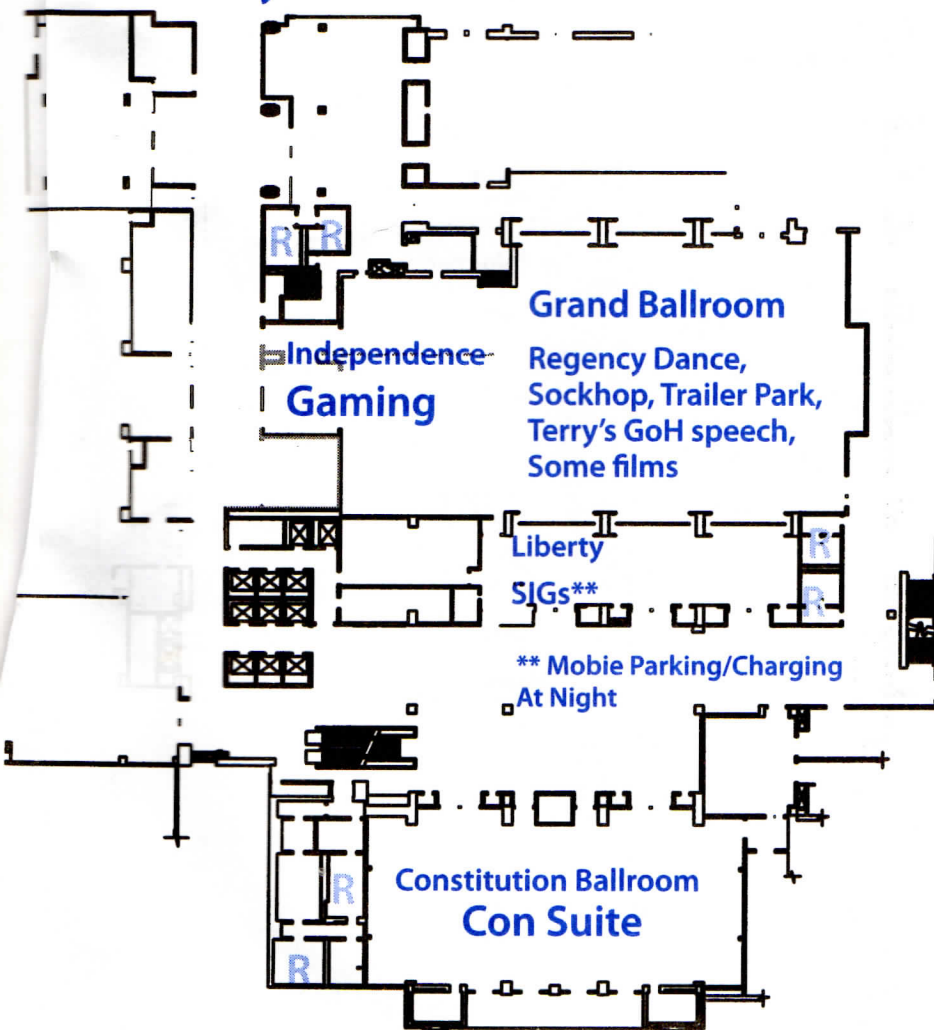




# Hynes 1<sup>st</sup> Floor Sheraton 2<sup>nd</sup> Floor



To Hynes and Prudential Center





# Noreascon 4 ConCourse

Hall C, Hynes Convention Center

